

**NAME**

`archive_write_finish_entry` — functions for creating archives

**LIBRARY**

Streaming Archive Library (libarchive, -larchive)

**SYNOPSIS**

```
#include <archive.h>
int
archive_write_finish_entry(struct archive *);
```

**DESCRIPTION**

Close out the entry just written. In particular, this writes out the final padding required by some formats. Ordinarily, clients never need to call this, as it is called automatically by `archive_write_header()` and `archive_write_close()` as needed. For archive\_write\_disk handles, this flushes pending file attribute changes like modification time.

**RETURN VALUES**

This function returns ARCHIVE\_OK on success, or one of several non-zero error codes for errors. Specific error codes include: ARCHIVE\_RETRY for operations that might succeed if retried, ARCHIVE\_WARN for unusual conditions that do not prevent further operations, and ARCHIVE\_FATAL for serious errors that make remaining operations impossible.

**ERRORS**

Detailed error codes and textual descriptions are available from the `archive_errno()` and `archive_error_string()` functions.

**SEE ALSO**

`tar(1)`, `archive_write_data(3)`, `archive_write_set_options(3)`, `libarchive(3)`, `cpio(5)`, `mtree(5)`, `tar(5)`