# **Christian Fuller**

# SOFTWARE ENGINEER, FULL-STACK (WEB)

(660) 654-1183 cef2010@gmail.com linkedin.com/in/ChristianEdwardFuller

### ABOUT ME

I'm a vinyl junkie who loves to cook and code. I believe that work should be hard, but fun. I strive to learn something new every day, whether it be building on the skills I already have, or picking up new ones. I enjoy leadership, and maintaining a highly-effective team, from any position within a team.

### TECHNICAL SKILLS

### Languages & Frameworks:

## **Tools & Concepts:**

Ruby, Rails, JavaScript, TypeScript, React, HTML5, CSS3, Processing/P5, Rust (for fun)

GraphQL, Restful APIs, SQL, Redux, Git, TDD, Database Architecture, Docker, Visualization

#### EXPERIENCE

#### Senior Software Engineer, HIRED, Inc.; San Francisco, CA

Jul 2018-Present

- During my time at Hired, I've worked primarily on the full stack of the Employer experience.
- I've planned and served as team lead for everything from small scale projects to large expansions to our product offerings.
- Notable projects include:
  - Re-writing analytics product into "Insights"
  - Overhauling pricing/terms tracking system when moving from transactional to subscription model
  - Introducing multi-party calendar integration system for interview scheduling
  - Adding a "self-serve" flow to allow users to onboard and purchase plans without any required touch from our sales team
  - Team lead for Design Systems initiative

## Lead Engineer, CultureForce; San Francisco, CA

Oct 2017-Jun 2018

- I designed and implemented the system architecture for a B2B HR "Experiences" service.
- I served as the sole developer responsible for the React client and backend Rails application.
- As the product was still in early stages, a large portion of my work revolved around product planning and iteration with the CEO & designers.

Continued on next page

## **EXPERIENCE: CONTINUED**

#### Lead Developer, Pando Development; Salt Lake City, UT

Mar 2017-Nov 2017

- I led a small team on the development of a Mortuary Management System for use throughout the state of Utah.
- I performed all dev-ops duties & server management for the platform, as well as overseeing and reviewing all of the code contributed by the team.
- A few of my initiatives at Pando included:
  - Building out a SPA Dashboard that housed events/staff scheduling & day-to-day ops
  - Updating & refactoring legacy code patterns, and paying off tech debt
  - Introducing a testing framework

#### Web Developer, Lolo, Ilc; Salt Lake City, UT

May 2016-Aug 2017

- Used React & Rails to build out Meal Plans, Weight Tracking, Heart Rate Monitoring, Workout Reporting & User Dashboards for the <u>Jillian Michaels platform</u>.
- I maintained multiple Rails apps that comprise a large scale solution for music distribution and royalties management, and developed front end features in React.

## Instructor, **DevPoint Labs**; Salt Lake City, UT

Nov 2015-Jul 2016

- I applied my knowledge of Ruby on Rails, Javascript, React, HTML & CSS, and other concepts presented in the DevPoint Labs Full-Stack program to solidify the concepts with students during lecture and projects.
- I applied my history of management and organizational roles to help structure the curriculum and day-to-day flow of the programs at DevPoint Labs.

## Software Developer, Exposure Tracker; Salt Lake City, UT

Nov 2015-Feb 2016

- I worked on the development of Exposure Tracker App and side products for TrackTrain, a company specializing in managing training and safety records for professionals.
- My daily work work included:
  - Backend maintenance, primarily in Ruby
  - Building features for the front end with Javascript, HTML/CSS
  - Building a separate usage & analytics application Elliott from the ground up with React.

#### **EDUCATION**

**DevPoint Labs,** Salt Lake City, UT – Full-Stack Ruby on Rails, Fall 2015 **University of Missouri,** Columbia, MO – Electrical Engineering