

There were issues affecting this run of Lighthouse:

- There may be stored data affecting loading performance in this location: IndexedDB. Audit this page in an incognito window to prevent those resources from affecting your scores.



Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲ 0–49

50–89

90–100

METRICS

[Expand view](#)

▲ First Contentful Paint

2.9 s

▲ Largest Contentful Paint

4.0 s

Total Blocking Time

30 ms

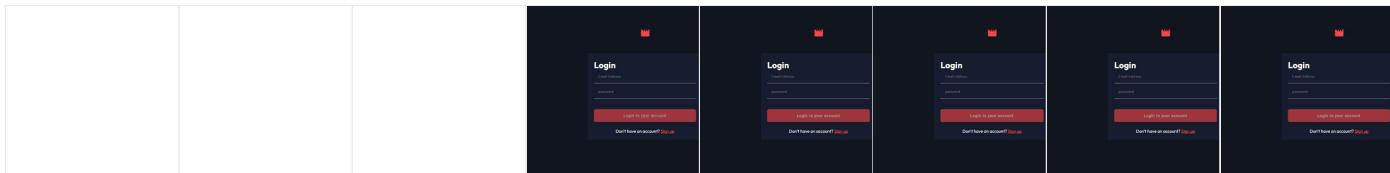
Cumulative Layout Shift

0.003

▲ Speed Index

2.9 s

[View Treemap](#)

Show audits relevant to: All FCP LCP TBT CLS

DIAGNOSTICS

⚠ Enable text compression — Potential savings of 2,884 KiB

Text-based resources should be served with compression (gzip, deflate or brotli) to minimize total network bytes. [Learn more about text compression.](#) FCP LCP

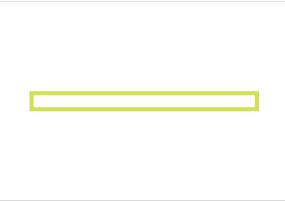
URL	Transfer Size	Potential Savings
localhost 1st Party	3,568.6 KiB	2,883.8 KiB
...deps/chunk-FUGTDLQW.js?v=3a58f34a (localhost)	775.3 KiB	608.0 KiB
/styles.css (localhost)	507.8 KiB	457.2 KiB
/polyfills.js (localhost)	340.8 KiB	262.2 KiB
...deps/@angular_material_button.js?v=3a58f34a (localhost)	212.7 KiB	197.3 KiB
...deps/@angular_forms.js?v=3a58f34a (localhost)	202.9 KiB	168.3 KiB
...deps/@angular_router.js?v=3a58f34a (localhost)	197.7 KiB	157.1 KiB
...deps/chunk-DVU53F2F.js?v=3a58f34a (localhost)	173.6 KiB	133.2 KiB
...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost)	164.2 KiB	131.1 KiB
...deps/chunk-FQPGRUHQ.js?v=3a58f34a (localhost)	145.1 KiB	120.1 KiB
...deps/@angular_platform-browser_animations.js?v=3a58f34a (localhost)	146.3 KiB	116.1 KiB
@vite/client (localhost)	96.7 KiB	66.8 KiB
...deps/chunk-HLGAAUXZ.js?v=3a58f34a (localhost)	75.1 KiB	58.2 KiB
...deps/primeng_toast.js?v=3a58f34a (localhost)	60.5 KiB	49.3 KiB

URL	Transfer Size	Potential Savings
...deps/chunk-VZPNQK4B.js?v=3a58f34a (localhost)	57.5 KiB	44.2 KiB
...deps/chunk-QFDMKOQB.js?v=3a58f34a (localhost)	45.4 KiB	35.2 KiB
...deps/chunk-SBQJFGQJ.js?v=3a58f34a (localhost)	40.8 KiB	31.7 KiB
...deps/primeng_button.js?v=3a58f34a (localhost)	35.9 KiB	28.6 KiB
...deps/chunk-YR3LMJ4D.js?v=3a58f34a (localhost)	34.6 KiB	26.8 KiB
...deps/@angular_material_icon.js?v=3a58f34a (localhost)	34.9 KiB	26.4 KiB
...deps/@ngrx_store-devtools.js?v=3a58f34a (localhost)	32.4 KiB	24.9 KiB
...deps/chunk-JWFVXZTN.js?v=3a58f34a (localhost)	26.9 KiB	21.8 KiB
/chunk-2IY4TPMI.js (localhost)	26.5 KiB	19.1 KiB
...deps/@angular_core.js?v=3a58f34a (localhost)	23.0 KiB	18.9 KiB
/main.js (localhost)	23.2 KiB	15.9 KiB
...deps/@ngrx_effects.js?v=3a58f34a (localhost)	19.8 KiB	15.4 KiB
...deps/@ngrx_entity.js?v=3a58f34a (localhost)	14.2 KiB	11.5 KiB
/chunk-NEJ3T557.js (localhost)	15.3 KiB	10.1 KiB
...deps/chunk-NDHTRA7R.js?v=3a58f34a (localhost)	12.9 KiB	9.9 KiB
...deps/rxjs.js?v=3a58f34a (localhost)	4.8 KiB	3.7 KiB
...deps/@angular_common.js?v=3a58f34a (localhost)	4.8 KiB	3.7 KiB
...deps/rxjs_operators.js?v=3a58f34a (localhost)	3.2 KiB	2.4 KiB
...deps/@angular_platform-browser.js?v=3a58f34a (localhost)	2.7 KiB	2.0 KiB
...deps/@angular_common_http.js?v=3a58f34a (localhost)	2.4 KiB	1.8 KiB

URL	Transfer Size	Potential Savings
...deps/@ngrx_store.js?v=3a58f34a (localhost)	2.3 KiB	1.8 KiB
...client/env.mjs (localhost)	3.2 KiB	1.7 KiB
/chunk-YJAGUGUU.js (localhost)	3.0 KiB	1.5 KiB

▲ Largest Contentful Paint element — 3,950 ms ^

This is the largest contentful element painted within the viewport. [Learn more about the Largest Contentful Paint element \(LCP\)](#)

Element
 span.switch-auth

Phase	% of LCP	Timing
TTFB	3%	130 ms
Load Delay	0%	0 ms
Load Time	0%	0 ms
Render Delay	97%	3,820 ms

▲ Minify JavaScript — Potential savings of 1,023 KiB ^

Minifying JavaScript files can reduce payload sizes and script parse time. [Learn how to minify JavaScript.](#) FCP LCP

URL	Transfer Size	Potential Savings
localhost 1st Party	2,827.9 KiB	1,022.8 KiB

URL	Transfer Size	Potential Savings
/polyfills.js (localhost)	340.8 KiB	276.1 KiB
...deps/chunk-FUGTDLQW.js?v=3a58f34a (localhost)	775.3 KiB	175.8 KiB
...deps/@angular_forms.js?v=3a58f34a (localhost)	202.9 KiB	92.9 KiB
/@vite/client (localhost)	96.7 KiB	79.8 KiB
...deps/@angular_router.js?v=3a58f34a (localhost)	197.7 KiB	52.1 KiB
...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost)	164.2 KiB	46.4 KiB
...deps/chunk-DVU53F2F.js?v=3a58f34a (localhost)	173.6 KiB	45.7 KiB
...deps/chunk-FQPGRUHQ.js?v=3a58f34a (localhost)	145.1 KiB	44.6 KiB
...deps/@angular_platform-browser_animations.js?v=3a58f34a (localhost)	146.3 KiB	32.3 KiB
...deps/chunk-HLGAAUXZ.js?v=3a58f34a (localhost)	75.1 KiB	26.7 KiB
...deps/chunk-VZPNQK4B.js?v=3a58f34a (localhost)	57.5 KiB	18.3 KiB
/main.js (localhost)	23.2 KiB	15.6 KiB
/chunk-2IY4TPMI.js (localhost)	26.5 KiB	14.2 KiB
...deps/@angular_material_icon.js?v=3a58f34a (localhost)	34.9 KiB	13.2 KiB
/chunk-NEJ3T557.js (localhost)	15.3 KiB	10.5 KiB
...deps/chunk-QFDMKOQB.js?v=3a58f34a (localhost)	45.4 KiB	10.5 KiB
...deps/primeng_button.js?v=3a58f34a (localhost)	35.9 KiB	9.8 KiB
...deps/primeng_toast.js?v=3a58f34a (localhost)	60.5 KiB	9.2 KiB
...deps/@ngrx_store-devtools.js?v=3a58f34a (localhost)	32.4 KiB	8.5 KiB
...deps/chunk-JWFVXZTN.js?v=3a58f34a (localhost)	26.9 KiB	8.1 KiB

URL	Transfer Size	Potential Savings
...deps/chunk-SBQJFGQJ.js?v=3a58f34a (localhost)	40.8 KiB	7.7 KiB
...deps/chunk-YR3LMJ4D.js?v=3a58f34a (localhost)	34.6 KiB	7.3 KiB
...deps/@ngrx_effects.js?v=3a58f34a (localhost)	19.8 KiB	4.1 KiB
...deps/@angular_core.js?v=3a58f34a (localhost)	23.0 KiB	3.1 KiB
...deps/@ngrx_entity.js?v=3a58f34a (localhost)	14.2 KiB	3.0 KiB
...deps/chunk-NDHTRA7R.js?v=3a58f34a (localhost)	12.9 KiB	2.9 KiB
...client/env.mjs (localhost)	3.2 KiB	2.7 KiB
/chunk-YJAGUGUU.js (localhost)	3.0 KiB	2.0 KiB

▲ Reduce unused JavaScript — Potential savings of 1,040 KiB

^

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity.

[Learn how to reduce unused JavaScript.](#) FCP LCP

URL	Transfer Size	Potential Savings
localhost 1st Party	2,309.5 KiB	1,039.6 KiB
...deps/chunk-FUGTDLQW.js?v=3a58f34a (localhost)	773.5 KiB	413.4 KiB
...core.mjs	752.2 KiB	407.4 KiB
...primitives/signals.mjs	10.6 KiB	6.0 KiB
...deps/@angular_platform-browser_animations.js?v=3a58f34a (localhost)	146.3 KiB	110.1 KiB
...animations/fesm2022/browser.mjs	139.6 KiB	109.4 KiB
...platform-browser/fesm2022/animations.mjs	4.4 KiB	0.7 KiB
...deps/chunk-DVU53F2F.js?v=3a58f34a (localhost)	173.3 KiB	102.4 KiB
...	169.7 KiB	102.4 KiB
...deps/chunk-FQPGRUHQ.js?v=3a58f34a (localhost)	145.1 KiB	79.5 KiB

URL	Transfer Size	Potential Savings
...tslib/tslib.es6.mjs	6.7 KiB	5.2 KiB
...rxjs/dist/esm5/internal/operators/bufferTime.js	2.6 KiB	2.6 KiB
...rxjs/dist/esm5/internal/operators/bufferCount.js	2.4 KiB	2.4 KiB
...rxjs/dist/esm5/internal/operators/windowTime.js	2.2 KiB	2.2 KiB
...rxjs/dist/esm5/internal/observable/innerFrom.js	3.9 KiB	2.1 KiB
...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost)	163.7 KiB	73.9 KiB
...cdk/fesm2022/a11y.mjs	59.7 KiB	36.2 KiB
...material/fesm2022/core.mjs	79.7 KiB	30.0 KiB
...cdk/fesm2022/observers.mjs	7.3 KiB	4.1 KiB
...cdk/fesm2022/bidi.mjs	3.9 KiB	1.7 KiB
...cdk/fesm2022/layout.mjs	5.9 KiB	0.8 KiB
...deps/@angular_forms.js?v=3a58f34a (localhost)	202.4 KiB	73.7 KiB
...	199.7 KiB	73.7 KiB
...deps/@angular_router.js?v=3a58f34a (localhost)	197.5 KiB	65.4 KiB
...	193.0 KiB	65.4 KiB
...deps/chunk-HLGAAUXZ.js?v=3a58f34a (localhost)	75.0 KiB	44.4 KiB
...	73.0 KiB	44.4 KiB
...deps/chunk-YR3LMJ4D.js?v=3a58f34a (localhost)	34.6 KiB	30.4 KiB
...dom.mjs	27.1 KiB	26.2 KiB
...ripple.mjs	4.6 KiB	3.6 KiB
...baseicon.mjs	1.8 KiB	0.6 KiB
/polyfills.js (localhost)	340.8 KiB	24.0 KiB
...	87.8 KiB	24.0 KiB
...deps/chunk-VZPNQK4B.js?v=3a58f34a (localhost)	57.4 KiB	22.4 KiB
...	54.5 KiB	22.4 KiB

▲ Minify CSS — Potential savings of 89 KiB ^

Minifying CSS files can reduce network payload sizes. [Learn how to minify CSS.](#) FCP LCP

URL	Transfer Size	Potential Savings
localhost 1st Party	507.9 KiB	88.8 KiB
/styles.css (localhost)	507.9 KiB	88.8 KiB

⚠️ Page prevented back/forward cache restoration — 1 failure reason ^

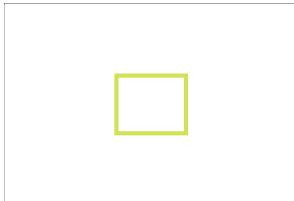
Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. [Learn more about the bfcache](#)

Failure reason	Failure type
Pages with WebSocket cannot enter back/forward cache. /login (localhost)	Pending browser support

Image elements do not have explicit `width` and `height` ^

Set an explicit width and height on image elements to reduce layout shifts and improve CLS. [Learn how to set image dimensions](#) CLS

URL
localhost 1st Party


img.logo
...images/logo.svg (localhost)

Eliminate render-blocking resources — Potential savings of 0 ms ^

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. [Learn how to eliminate render-blocking resources](#). FCP LCP

Show 3rd-party resources (2)

URL	Transfer Size	Potential Savings
Google Fonts Cdn	1.3 KiB	1,100 ms
/css2?family=Roboto:wght@300;400;500&display=swap (fonts.googleapis.com)	0.8 KiB	850 ms
/icon?family=Material+Icons Material+Icons+Outlined (fonts.googleapis.com)	0.5 KiB	250 ms
localhost 1st Party	507.9 KiB	1,250 ms
/styles.css (localhost)	507.9 KiB	1,250 ms

Avoid enormous network payloads — Total size was 3,646 KiB

^

Large network payloads cost users real money and are highly correlated with long load times. [Learn how to reduce payload sizes.](#)

URL	Transfer Size
localhost 1st Party	2,869.1 KiB
...deps/chunk-FUGTDLQW.js?v=3a58f34a (localhost)	775.6 KiB
/styles.css (localhost)	507.9 KiB
/polyfills.js (localhost)	341.1 KiB
...deps/@angular_material_button.js?v=3a58f34a (localhost)	213.0 KiB
...deps/@angular_forms.js?v=3a58f34a (localhost)	203.2 KiB
...deps/@angular_router.js?v=3a58f34a (localhost)	198.0 KiB
...deps/chunk-DVU53F2F.js?v=3a58f34a (localhost)	173.9 KiB
...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost)	164.5 KiB
...deps/@angular_platform-browser_animations.js?v=3a58f34a (localhost)	146.6 KiB

URL	Transfer Size
...deps/chunk-FQPGRUHQ.js?v=3a58f34a (localhost)	145.4 KiB

○ JavaScript execution time — 0.5 s ^

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to reduce Javascript execution time.](#) TBT

Show 3rd-party resources (1)

URL	Total CPU Time	Script Evaluation	Script Parse
localhost <small>1st Party</small>	704 ms	485 ms	6 ms
/login (localhost)	556 ms	366 ms	5 ms
...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost)	75 ms	54 ms	1 ms
/polyfills.js (localhost)	74 ms	65 ms	1 ms
Unattributable	301 ms	3 ms	0 ms
Unattributable	301 ms	3 ms	0 ms
Wappalyzer - Technology profiler <small>Chrome Extension</small>	150 ms	27 ms	3 ms
chrome-extension://gppongmhjkpfnbhagpmjfkannfbllamg/js/content.js	150 ms	27 ms	3 ms

○ Minimizes main-thread work — 1.3 s ^

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. [Learn how to minimize main-thread work.](#) TBT

Category	Time Spent
Other	577 ms
Script Evaluation	544 ms

Category	Time Spent
Style & Layout	66 ms
Script Parsing & Compilation	26 ms
Garbage Collection	23 ms
Parse HTML & CSS	18 ms
Rendering	5 ms

○ Avoid long main-thread tasks — 4 long tasks found ^

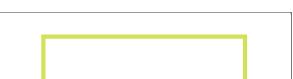
Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. [Learn how to avoid long main-thread tasks](#) TBT

Show 3rd-party resources (1)

URL	Start Time	Duration
localhost <small>1st Party</small>		489 ms
/login (localhost)	1,482 ms	364 ms
...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost)	3,845 ms	74 ms
/login (localhost)	234 ms	51 ms
Wappalyzer - Technology profiler <small>Chrome Extension</small>		121 ms
chrome-extension://gppongmhjkpfnbhagpmjfkannfbllamg/js/content.js	363 ms	121 ms

○ Avoid large layout shifts — 1 layout shift found ^

These are the largest layout shifts observed on the page. Each table item represents a single layout shift, and shows the element that shifted the most. Below each item are possible root causes that led to the layout shift. Some of these layout shifts may not be included in the CLS metric value due to [windowing](#). [Learn how to improve CLS](#) CLS

Element	Layout shift score
	0.003

Element	Layout shift score
	

>User Timing marks and measures — 40 user timings

Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. [Learn more about User Timing marks.](#)

Name	Type	Start Time	Duration
Zone	Measure	797.85 ms	1.75 ms
Zone:ZoneAwarePromise	Measure	800.72 ms	4.68 ms
Zone:toString	Measure	805.73 ms	0.67 ms
Zone:util	Measure	807.04 ms	2.86 ms
Zone:legacy	Measure	810.66 ms	0.24 ms
Zone:timers	Measure	811.12 ms	1.18 ms
Zone:requestAnimationFrame	Measure	812.45 ms	0.55 ms
Zone:blocking	Measure	813.02 ms	0.68 ms
Zone:EventTarget	Measure	813.72 ms	3.68 ms
Zone:MutationObserver	Measure	817.57 ms	1.03 ms
Zone:IntersectionObserver	Measure	818.78 ms	0.72 ms
Zone:FileReader	Measure	819.64 ms	0.86 ms
Zone:on_property	Measure	820.63 ms	67.87 ms
Zone:customElements	Measure	888.66 ms	0.64 ms
Zone:XHR	Measure	889.40 ms	1.50 ms

Name	Type	Start Time	Duration
Zone:geolocation	Measure	890.96 ms	0.64 ms
Zone:PromiseRejectionEvent	Measure	891.64 ms	0.37 ms
Zone:queueMicrotask	Measure	892.14 ms	0.36 ms
Zone	Mark	797.85 ms	
Zone:ZoneAwarePromise	Mark	800.72 ms	
Zone:toString	Mark	805.73 ms	
Zone:util	Mark	807.04 ms	
Zone:legacy	Mark	810.66 ms	
Zone:timers	Mark	811.12 ms	
Zone:requestAnimationFrame	Mark	812.45 ms	
Zone:blocking	Mark	813.02 ms	
Zone:EventTarget	Mark	813.72 ms	
Zone:MutationObserver	Mark	817.57 ms	
Zone:IntersectionObserver	Mark	818.78 ms	
Zone:FileReader	Mark	819.64 ms	
Zone:on_property	Mark	820.63 ms	
Zone:customElements	Mark	888.66 ms	
Zone:XHR	Mark	889.40 ms	
Zone:geolocation	Mark	890.96 ms	
Zone:PromiseRejectionEvent	Mark	891.64 ms	
Zone:queueMicrotask	Mark	892.14 ms	

Name	Type	Start Time	Duration
mark_feature_usage	Mark	918.98 ms	
mark_feature_usage	Mark	939.18 ms	
mark_feature_usage	Mark	988.32 ms	
mark_feature_usage	Mark	1,438.65 ms	

- Initial server response time was short — Root document took 10 ms ^

Keep the server response time for the main document short because all other requests depend on it. [Learn more about the Time to First Byte metric.](#) [FCP](#) [LCP](#)

URL	Time Spent
localhost 1st Party	10 ms
/login (localhost)	10 ms

- Avoids an excessive DOM size — 27 elements ^

A large DOM will increase memory usage, cause longer [style calculations](#), and produce costly [layout reflows](#). [Learn how to avoid an excessive DOM size.](#) [TBT](#)

Statistic	Element	Value
Total DOM Elements	 input.ng-untouched.ng-pristine.ng-invalid	27
Maximum DOM Depth		9

Statistic	Element	Value
Maximum Child Elements		4

○ Avoid chaining critical requests — 30 chains found ^

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. [Learn how to avoid chaining critical requests.](#)

Maximum critical path latency: **1,751.922 ms**

Initial Navigation

```
/login (localhost)
  /css2?family=Roboto:wght@300;400;500&display=swap (fonts.googleapis.com)
    ...v32/KFOICnqEu....woff2 (fonts.gstatic.com) - 275.721 ms, 13.23 KiB

  /icon?family=Material+Icons|Material+Icons+Outlined (fonts.googleapis.com) - 649.1 ms, 0.51 KiB

/styles.css (localhost)
  /css2?family=Outfit:wght@100..900&display=swap (fonts.googleapis.com)
    ...v11/QGYvz_MVc....woff2 (fonts.gstatic.com) - 379.04 ms, 32.12 KiB

/@vite/client (localhost)
  ...client/env.mjs (localhost) - 2.321 ms, 3.40 KiB

/polyfills.js (localhost) - 12.914 ms, 341.07 KiB

/main.js (localhost)
  /chunk-YJAGUGUU.js (localhost) - 10.098 ms, 3.28 KiB

  /chunk-NEJ3T557.js (localhost)
    ...deps/@ngrx_entity.js?v=3a58f34a (localhost) - 52.327 ms, 14.49 KiB

  /chunk-SHAOKUVO.js (localhost) - 10.088 ms, 1.12 KiB

  ...deps/@angular_platform-browser.js?v=3a58f34a (localhost)
    ...deps/chunk-VZPNQK4B.js?v=3a58f34a (localhost)

  /chunk-2IY4TPMI.js (localhost)
    ...deps/@angular_material_button.js?v=3a58f34a (localhost) - 22.588 ms, 213.00 KiB

    ...deps/@angular_material_icon.js?v=3a58f34a (localhost)
      ...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost) - 24.201 ms, 164.48 KiB

      ...deps/@angular_forms.js?v=3a58f34a (localhost) - 42.625 ms, 203.20 KiB

      ...deps/@angular_common.js?v=3a58f34a (localhost) - 37.419 ms, 5.04 KiB
```

...deps/primeng_button.js?v=3a58f34a (localhost) - **36.992 ms, 36.14 KiB**

...deps/chunk-HLGAAUXZ.js?v=3a58f34a (localhost) - **33.116 ms, 75.41 KiB**

...deps/chunk-DVU53F2F.js?v=3a58f34a (localhost) - **36.705 ms, 173.88 KiB**

...deps/chunk-FUGTDLQW.js?v=3a58f34a (localhost) - **61.242 ms, 775.61 KiB**

...deps/chunk-GY475XLT.js?v=3a58f34a (localhost) - **49.322 ms, 1.02 KiB**

...deps/chunk-JWFVXZTN.js?v=3a58f34a (localhost) - **49.674 ms, 27.20 KiB**

...deps/chunk-FQPGRUHQ.js?v=3a58f34a (localhost) - **59.377 ms, 145.40 KiB**

...deps/@angular_router.js?v=3a58f34a (localhost) - **39.903 ms, 197.99 KiB**

...deps/@angular_platform-browser_animations.js?v=3a58f34a (localhost)

...deps/chunk-NDHTRA7R.js?v=3a58f34a (localhost) - **28.374 ms, 13.16 KiB**

...deps/@angular_common_http.js?v=3a58f34a (localhost) - **24.114 ms, 2.71 KiB**

...deps/@ngrx_store.js?v=3a58f34a (localhost) - **23.533 ms, 2.60 KiB**

...deps/@ngrx_effects.js?v=3a58f34a (localhost)

...deps/chunk-SBQJFGQQ.js?v=3a58f34a (localhost) - **39.939 ms, 41.02 KiB**

...deps/@ngrx_store-devtools.js?v=3a58f34a (localhost) - **27.028 ms, 32.65 KiB**

...deps/@angular_core.js?v=3a58f34a (localhost) - **38.812 ms, 23.26 KiB**

...deps/rxjs.js?v=3a58f34a (localhost) - **38.535 ms, 5.11 KiB**

...deps/rxjs_operators.js?v=3a58f34a (localhost) - **37.695 ms, 3.46 KiB**

...deps/primeng_api.js?v=3a58f34a (localhost)

...deps/chunk-QFDMKOQB.js?v=3a58f34a (localhost) - **28.903 ms, 45.63 KiB**

...deps/primeng_toast.js?v=3a58f34a (localhost)

...deps/chunk-YR3LMJ4D.js?v=3a58f34a (localhost) - **35.568 ms, 34.90 KiB**

○ Minimize third-party usage — Third-party code blocked the main thread for 0 ms



Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. [Learn how to minimize third-party impact.](#) TBT

Third-Party	Transfer Size	Main-Thread Blocking Time
Google Fonts <small>Cdn</small>	47 KiB	0 ms
...v11/QGYvz_MVc....woff2 (fonts.gstatic.com)	32 KiB	0 ms
...v32/KFOICnqEu....woff2 (fonts.gstatic.com)	13 KiB	0 ms
/css2?		
family=Roboto:wght@300;400;500&display=swap (fonts.googleapis.com)	1 KiB	0 ms
/css2?family=Outfit:wght@100..900&display=swap (fonts.googleapis.com)	1 KiB	0 ms

Third-Party	Transfer Size	Main-Thread Blocking Time
/icon? family=Material+Icons Material+Icons+Outlined (fonts.googleapis.com)	1 KiB	0 ms
Wappalyzer - Technology profiler Chrome Extension	6 KiB	0 ms
chrome-extension://gppongmhjkpfnbhagpmjfkannfbllamg/js/dom.js	4 KiB	0 ms
chrome-extension://gppongmhjkpfnbhagpmjfkannfbllamg/js/js.js	3 KiB	0 ms

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

PASSED AUDITS (20)

Hide

Properly size images

^

Serve images that are appropriately-sized to save cellular data and improve load time. [Learn how to size images](#). FCP LCP

Defer offscreen images

^

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. [Learn how to defer offscreen images](#). FCP LCP

Reduce unused CSS

^

Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. [Learn how to reduce unused CSS](#). FCP LCP

Efficiently encode images

^

Optimized images load faster and consume less cellular data. [Learn how to efficiently encode images](#). FCP LCP

Serve images in next-gen formats

^

Image formats like WebP and AVIF often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. [Learn more about modern image formats](#). FCP LCP

Preconnect to required origins

^

Consider adding preconnect or dns-prefetch resource hints to establish early connections to important third-party origins. [Learn how to preconnect to required origins](#). LCP FCP

Avoid multiple page redirects

Redirects introduce additional delays before the page can be loaded. [Learn how to avoid page redirects.](#) LCP FCP

Use HTTP/2

HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. [Learn more about HTTP/2.](#) LCP FCP

Use video formats for animated content

Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. [Learn more about efficient video formats](#) FCP LCP

Remove duplicate modules in JavaScript bundles

Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity. FCP LCP

Avoid serving legacy JavaScript to modern browsers

Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feature detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. [Learn how to use modern JavaScript](#) FCP LCP

○ Preload Largest Contentful Paint image

If the LCP element is dynamically added to the page, you should preload the image in order to improve LCP. [Learn more about preloading LCP elements.](#) LCP

Uses efficient cache policy on static assets — 0 resources found

A long cache lifetime can speed up repeat visits to your page. [Learn more about efficient cache policies.](#)

All text remains visible during webfont loads

Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading. [Learn more about font-display.](#)

○ Lazy load third-party resources with facades

Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. [Learn how to defer third-parties with a facade.](#) TBT

○ Largest Contentful Paint image was not lazily loaded ^

Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the largest contentful paint. [Learn more about optimal lazy loading.](#) LCP

Uses passive listeners to improve scrolling performance ^

Consider marking your touch and wheel event listeners as passive to improve your page's scroll performance. [Learn more about adopting passive event listeners.](#)

Avoids `document.write()` ^

For users on slow connections, external scripts dynamically injected via `document.write()` can delay page load by tens of seconds. [Learn how to avoid document.write\(\)](#).

○ Avoid non-composited animations ^

Animations which are not composited can be janky and increase CLS. [Learn how to avoid non-composited animations](#) CLS

Has a `<meta name="viewport">` tag with `width` or `initial-scale` ^

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents [a 300 millisecond delay to user input](#). [Learn more about using the viewport meta tag.](#)



Accessibility

These checks highlight opportunities to [improve the accessibility of your web app](#). Automatic detection can only detect a subset of issues and does not guarantee the accessibility of your web app, so [manual testing](#) is also encouraged.

ADDITIONAL ITEMS TO MANUALLY CHECK (10)

Hide

○ Interactive controls are keyboard focusable ^

Custom interactive controls are keyboard focusable and display a focus indicator. [Learn how to make custom controls focusable.](#)

○ Interactive elements indicate their purpose and state ^

Interactive elements, such as links and buttons, should indicate their state and be distinguishable from non-interactive elements. [Learn how to decorate interactive elements with affordance hints.](#)

○ The page has a logical tab order ^

Tabbing through the page follows the visual layout. Users cannot focus elements that are offscreen. [Learn more about logical tab ordering.](#)

○ Visual order on the page follows DOM order ^

DOM order matches the visual order, improving navigation for assistive technology. [Learn more about DOM and visual ordering.](#)

○ User focus is not accidentally trapped in a region ^

A user can tab into and out of any control or region without accidentally trapping their focus. [Learn how to avoid focus traps.](#)

○ The user's focus is directed to new content added to the page ^

If new content, such as a dialog, is added to the page, the user's focus is directed to it. [Learn how to direct focus to new content.](#)

○ HTML5 landmark elements are used to improve navigation ^

Landmark elements (<main>, <nav>, etc.) are used to improve the keyboard navigation of the page for assistive technology. [Learn more about landmark elements.](#)

○ Offscreen content is hidden from assistive technology ^

Offscreen content is hidden with display: none or aria-hidden=true. [Learn how to properly hide offscreen content.](#)

○ Custom controls have associated labels ^

Custom interactive controls have associated labels, provided by aria-label or aria-labelledby. [Learn more about custom controls and labels.](#)

○ Custom controls have ARIA roles ^

Custom interactive controls have appropriate ARIA roles. [Learn how to add roles to custom controls.](#)

These items address areas which an automated testing tool cannot cover. Learn more in our guide on [conducting an accessibility review.](#)

PASSED AUDITS (14)

Hide

[aria-hidden="true"] is not present on the document <body>

^

Assistive technologies, like screen readers, work inconsistently when aria-hidden="true" is set on the document <body>. [Learn how aria-hidden affects the document body.](#)

Buttons have an accessible name

^

When a button doesn't have an accessible name, screen readers announce it as "button", making it unusable for users who rely on screen readers. [Learn how to make buttons more accessible.](#)

Image elements have [alt] attributes

^

Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empty alt attribute. [Learn more about the alt attribute.](#)

[user-scalable="no"] is not used in the <meta name="viewport"> element and the [maximum-scale] attribute is not less than 5.

^

Disabling zooming is problematic for users with low vision who rely on screen magnification to properly see the contents of a web page. [Learn more about the viewport meta tag.](#)

Background and foreground colors have a sufficient contrast ratio

^

Low-contrast text is difficult or impossible for many users to read. [Learn how to provide sufficient color contrast.](#)

Document has a <title> element

^

The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. [Learn more about document titles.](#)

<html> element has a [lang] attribute

^

If a page doesn't specify a lang attribute, a screen reader assumes that the page is in the default language that the user chose when setting up the screen reader. If the page isn't actually in the default language, then the screen reader might not announce the page's text correctly. [Learn more about the lang attribute.](#)

<html> element has a valid value for its [lang] attribute ^

Specifying a valid [BCP 47 language](#) helps screen readers announce text properly. [Learn how to use the lang attribute.](#)

Form elements have associated labels ^

Labels ensure that form controls are announced properly by assistive technologies, like screen readers. [Learn more about form element labels.](#)

Links are distinguishable without relying on color. ^

Low-contrast text is difficult or impossible for many users to read. Link text that is discernible improves the experience for users with low vision. [Learn how to make links distinguishable.](#)

Links have a discernible name ^

Link text (and alternate text for images, when used as links) that is discernible, unique, and focusable improves the navigation experience for screen reader users. [Learn how to make links accessible.](#)

Touch targets have sufficient size and spacing. ^

Touch targets with sufficient size and spacing help users who may have difficulty targeting small controls to activate the targets. [Learn more about touch targets.](#)

Heading elements appear in a sequentially-descending order ^

Properly ordered headings that do not skip levels convey the semantic structure of the page, making it easier to navigate and understand when using assistive technologies. [Learn more about heading order.](#)

Image elements do not have [alt] attributes that are redundant text. ^

Informative elements should aim for short, descriptive alternative text. Alternative text that is exactly the same as the text adjacent to the link or image is potentially confusing for screen reader users, because the text will be read twice. [Learn more about the alt attribute.](#)

NOT APPLICABLE (43)

Hide

○ [accesskey] values are unique ^

Access keys let users quickly focus a part of the page. For proper navigation, each access key must be unique. [Learn more about access keys.](#)

- [aria-*] attributes match their roles ^

Each ARIA role supports a specific subset of aria-* attributes. Mismatching these invalidates the aria-* attributes.

[Learn how to match ARIA attributes to their roles.](#)

- Uses ARIA roles only on compatible elements ^

Many HTML elements can only be assigned certain ARIA roles. Using ARIA roles where they are not allowed can interfere with the accessibility of the web page. [Learn more about ARIA roles.](#)

- `button`, `link`, and `menuitem` elements have accessible names ^

When an element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to make command elements more accessible.](#)

- ARIA attributes are used as specified for the element's role ^

Some ARIA attributes are only allowed on an element under certain conditions. [Learn more about conditional ARIA attributes.](#)

- Deprecated ARIA roles were not used ^

Deprecated ARIA roles may not be processed correctly by assistive technology. [Learn more about deprecated ARIA roles.](#)

- Elements with `role="dialog"` or `role="alertdialog"` have accessible names. ^

ARIA dialog elements without accessible names may prevent screen readers users from discerning the purpose of these elements. [Learn how to make ARIA dialog elements more accessible.](#)

- `[aria-hidden="true"]` elements do not contain focusable descendants ^

Focusable descendants within an `[aria-hidden="true"]` element prevent those interactive elements from being available to users of assistive technologies like screen readers. [Learn how aria-hidden affects focusable elements.](#)

- ARIA input fields have accessible names ^

When an input field doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about input field labels.](#)

- ARIA `meter` elements have accessible names ^

When a meter element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to name meter elements.](#)

- ARIA `progressbar` elements have accessible names ^

When a `progressbar` element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to label progressbar elements.](#)

- Elements use only permitted ARIA attributes ^

Using ARIA attributes in roles where they are prohibited can mean that important information is not communicated to users of assistive technologies. [Learn more about prohibited ARIA roles.](#)

- `[role]`s have all required `[aria-*]` attributes ^

Some ARIA roles have required attributes that describe the state of the element to screen readers. [Learn more about roles and required attributes.](#)

- Elements with an ARIA `[role]` that require children to contain a specific `[role]` have all required children. ^

Some ARIA parent roles must contain specific child roles to perform their intended accessibility functions. [Learn more about roles and required children elements.](#)

- `[role]`s are contained by their required parent element ^

Some ARIA child roles must be contained by specific parent roles to properly perform their intended accessibility functions. [Learn more about ARIA roles and required parent element.](#)

- `[role]` values are valid ^

ARIA roles must have valid values in order to perform their intended accessibility functions. [Learn more about valid ARIA roles.](#)

- Elements with the `role=text` attribute do not have focusable descendants. ^

Adding `role=text` around a text node split by markup enables VoiceOver to treat it as one phrase, but the element's focusable descendants will not be announced. [Learn more about the `role=text` attribute.](#)

- ARIA toggle fields have accessible names ^

When a toggle field doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about toggle fields.](#)

- ARIA [tooltip](#) elements have accessible names ^

When a tooltip element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn how to name tooltip elements](#).

- ARIA [treeitem](#) elements have accessible names ^

When a treeitem element doesn't have an accessible name, screen readers announce it with a generic name, making it unusable for users who rely on screen readers. [Learn more about labeling treeitem elements](#).

- [\[aria-*\]](#) attributes have valid values ^

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid values. [Learn more about valid values for ARIA attributes](#).

- [\[aria-*\]](#) attributes are valid and not misspelled ^

Assistive technologies, like screen readers, can't interpret ARIA attributes with invalid names. [Learn more about valid ARIA attributes](#).

- The page contains a heading, skip link, or landmark region ^

Adding ways to bypass repetitive content lets keyboard users navigate the page more efficiently. [Learn more about bypass blocks](#).

- [`<dl>`](#)'s contain only properly-ordered [`<dt>`](#) and [`<dd>`](#) groups, [`<script>`](#), [`<template>`](#) or [`<div>`](#) elements. ^

When definition lists are not properly marked up, screen readers may produce confusing or inaccurate output. [Learn how to structure definition lists correctly](#).

- Definition list items are wrapped in [`<dl>`](#) elements ^

Definition list items ([`<dt>`](#) and [`<dd>`](#)) must be wrapped in a parent [`<dl>`](#) element to ensure that screen readers can properly announce them. [Learn how to structure definition lists correctly](#).

- ARIA IDs are unique ^

The value of an ARIA ID must be unique to prevent other instances from being overlooked by assistive technologies. [Learn how to fix duplicate ARIA IDs](#).

- No form fields have multiple labels ^

Form fields with multiple labels can be confusingly announced by assistive technologies like screen readers which use either the first, the last, or all of the labels. [Learn how to use form labels.](#)

- [`<frame>` or `<iframe>` elements have a title](#) ^

Screen reader users rely on frame titles to describe the contents of frames. [Learn more about frame titles.](#)

- [`<html>` element has an `\[xml:lang\]` attribute with the same base language as the `\[lang\]` attribute.](#) ^

If the webpage does not specify a consistent language, then the screen reader might not announce the page's text correctly. [Learn more about the `lang` attribute.](#)

- [`Input` buttons have discernible text.](#) ^

Adding discernable and accessible text to input buttons may help screen reader users understand the purpose of the input button. [Learn more about input buttons.](#)

- [`<input type="image">` elements have `\[alt\]` text](#) ^

When an image is being used as an `<input>` button, providing alternative text can help screen reader users understand the purpose of the button. [Learn about input image alt text.](#)

- [`Lists` contain only `` elements and script supporting elements \(`<script>` and `<template>`\).](#) ^

Screen readers have a specific way of announcing lists. Ensuring proper list structure aids screen reader output. [Learn more about proper list structure.](#)

- [`List items` \(``\) are contained within ``, `` or `<menu>` parent elements](#) ^

Screen readers require list items (``) to be contained within a parent ``, `` or `<menu>` to be announced properly. [Learn more about proper list structure.](#)

- [`The document` does not use `<meta http-equiv="refresh">`](#) ^

Users do not expect a page to refresh automatically, and doing so will move focus back to the top of the page. This may create a frustrating or confusing experience. [Learn more about the refresh meta tag.](#)

- [`<object>` elements have alternate text](#) ^

Screen readers cannot translate non-text content. Adding alternate text to `<object>` elements helps screen readers convey meaning to users. [Learn more about alt text for object elements.](#)

- Select elements have associated label elements.

Form elements without effective labels can create frustrating experiences for screen reader users. [Learn more about the select element](#).

- Skip links are focusable.

Including a skip link can help users skip to the main content to save time. [Learn more about skip links](#).

- No element has a `[tabindex]` value greater than 0

A value greater than 0 implies an explicit navigation ordering. Although technically valid, this often creates frustrating experiences for users who rely on assistive technologies. [Learn more about the tabindex attribute](#).

- Tables have different content in the summary attribute and `<caption>`.

The summary attribute should describe the table structure, while `<caption>` should have the onscreen title. Accurate table mark-up helps users of screen readers. [Learn more about summary and caption](#).

- Cells in a `<table>` element that use the `[headers]` attribute refer to table cells within the same table.

Screen readers have features to make navigating tables easier. Ensuring `<td>` cells using the `[headers]` attribute only refer to other cells in the same table may improve the experience for screen reader users. [Learn more about the headers attribute](#).

- `<th>` elements and elements with `[role="columnheader"/"rowheader"]` have data cells they describe.

Screen readers have features to make navigating tables easier. Ensuring table headers always refer to some set of cells may improve the experience for screen reader users. [Learn more about table headers](#).

- `[lang]` attributes have a valid value

Specifying a valid [BCP 47 language](#) on elements helps ensure that text is pronounced correctly by a screen reader. [Learn how to use the lang attribute](#).

- `<video>` elements contain a `<track>` element with `[kind="captions"]`

When a video provides a caption it is easier for deaf and hearing impaired users to access its information. [Learn more about video captions](#).



Best Practices

TRUST AND SAFETY

○ Ensure CSP is effective against XSS attacks

A strong Content Security Policy (CSP) significantly reduces the risk of cross-site scripting (XSS) attacks. [Learn how to use a CSP to prevent XSS](#)

Description	Directive	Severity
No CSP found in enforcement mode		High

GENERAL

○ Detected JavaScript libraries

All front-end JavaScript libraries detected on the page. [Learn more about this JavaScript library detection diagnostic audit.](#)

Name	Version
Angular	17.3.12

PASSED AUDITS (14)

Hide

Uses HTTPS

All sites should be protected with HTTPS, even ones that don't handle sensitive data. This includes avoiding [mixed content](#), where some resources are loaded over HTTP despite the initial request being served over HTTPS. HTTPS prevents intruders from tampering with or passively listening in on the communications between your app and your users, and is a prerequisite for HTTP/2 and many new web platform APIs. [Learn more about HTTPS.](#)

Avoids deprecated APIs

Deprecated APIs will eventually be removed from the browser. [Learn more about deprecated APIs.](#)

Avoids third-party cookies

Support for third-party cookies will be removed in a future version of Chrome. [Learn more about phasing out third-party cookies.](#)

Allows users to paste into input fields

Preventing input pasting is a bad practice for the UX, and weakens security by blocking password managers. [Learn more about user-friendly input fields.](#)

Avoids requesting the geolocation permission on page load

Users are mistrustful of or confused by sites that request their location without context. Consider tying the request to a user action instead. [Learn more about the geolocation permission.](#)

Avoids requesting the notification permission on page load

Users are mistrustful of or confused by sites that request to send notifications without context. Consider tying the request to user gestures instead. [Learn more about responsibly getting permission for notifications.](#)

Displays images with correct aspect ratio

Image display dimensions should match natural aspect ratio. [Learn more about image aspect ratio.](#)

Serves images with appropriate resolution

Image natural dimensions should be proportional to the display size and the pixel ratio to maximize image clarity. [Learn how to provide responsive images.](#)

Has a `<meta name="viewport">` tag with `width` or `initial-scale`

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents [a 300 millisecond delay to user input](#). [Learn more about using the viewport meta tag.](#)

Page has the HTML doctype

Specifying a doctype prevents the browser from switching to quirks-mode. [Learn more about the doctype declaration.](#)

Properly defines charset

A character encoding declaration is required. It can be done with a `<meta>` tag in the first 1024 bytes of the HTML or in the

Content-Type HTTP response header. [Learn more about declaring the character encoding.](#)

No browser errors logged to the console ^

Errors logged to the console indicate unresolved problems. They can come from network request failures and other browser concerns. [Learn more about this errors in console diagnostic audit](#)

No issues in the [Issues](#) panel in Chrome Devtools ^

Issues logged to the [Issues](#) panel in Chrome Devtools indicate unresolved problems. They can come from network request failures, insufficient security controls, and other browser concerns. Open up the [Issues](#) panel in Chrome DevTools for more details on each issue.

Page has valid source maps ^

Source maps translate minified code to the original source code. This helps developers debug in production. In addition, Lighthouse is able to provide further insights. Consider deploying source maps to take advantage of these benefits. [Learn more about source maps.](#)

URL	Map URL
localhost 1st Party	
/polyfills.js (localhost)	
/main.js (localhost)	
/chunk-YJAGUGUU.js (localhost)	
/chunk-NEJ3T557.js (localhost)	
/chunk-2IY4TPMI.js (localhost)	
@vite/client (localhost)	
...client/env.mjs (localhost)	
...deps/rxjs.js?v=3a58f34a (localhost)	...deps/rxjs.js.map (localhost)
...deps/rxjs_operators.js?v=3a58f34a (localhost)	...deps/rxjs_operators.js.map (localhost)
...deps/primeng_toast.js?v=3a58f34a (localhost)	...deps/primeng_toast.js.map (localhost)

URL	Map URL
...deps/primeng_button.js?v=3a58f34a (localhost)	...deps/primeng_button.js.map (localhost)
...deps/primeng_api.js?v=3a58f34a (localhost)	...deps/primeng_api.js.map (localhost)
...deps/chunk-YR3LMJ4D.js?v=3a58f34a (localhost)	...deps/chunk-YR3LMJ4D.js.map (localhost)
...deps/chunk-WTLDPF3C.js?v=3a58f34a (localhost)	...deps/chunk-WTLDPF3C.js.map (localhost)
...deps/chunk-VZPNQK4B.js?v=3a58f34a (localhost)	...deps/chunk-VZPNQK4B.js.map (localhost)
...deps/chunk-SBQJFGQJ.js?v=3a58f34a (localhost)	...deps/chunk-SBQJFGQJ.js.map (localhost)
...deps/chunk-QFDMKOQB.js?v=3a58f34a (localhost)	...deps/chunk-QFDMKOQB.js.map (localhost)
...deps/chunk-NDHTRA7R.js?v=3a58f34a (localhost)	...deps/chunk-NDHTRA7R.js.map (localhost)
...deps/chunk-JWFVXZTN.js?v=3a58f34a (localhost)	...deps/chunk-JWFVXZTN.js.map (localhost)
...deps/chunk-HLGAAUXZ.js?v=3a58f34a (localhost)	...deps/chunk-HLGAAUXZ.js.map (localhost)
...deps/chunk-GY475XLT.js?v=3a58f34a (localhost)	...deps/chunk-GY475XLT.js.map (localhost)
...deps/chunk-FUGTDLQW.js?v=3a58f34a (localhost)	...deps/chunk-FUGTDLQW.js.map (localhost)
...deps/chunk-FQPGRUHQ.js?v=3a58f34a (localhost)	...deps/chunk-FQPGRUHQ.js.map (localhost)
...deps/chunk-DVU53F2F.js?v=3a58f34a (localhost)	...deps/chunk-DVU53F2F.js.map (localhost)
...deps/@ngrx_store.js?v=3a58f34a (localhost)	...deps/@ngrx_store.js.map (localhost)
...deps/@ngrx_store-devtools.js?v=3a58f34a (localhost)	...deps/@ngrx_store-devtools.js.map (localhost)
...deps/@ngrx_entity.js?v=3a58f34a (localhost)	...deps/@ngrx_entity.js.map (localhost)
...deps/@ngrx_effects.js?v=3a58f34a (localhost)	...deps/@ngrx_effects.js.map (localhost)
...deps/@angular_router.js?v=3a58f34a (localhost)	...deps/@angular_router.js.map (localhost)
...deps/@angular_platform-browser.js? v=3a58f34a (localhost)	...deps/@angular_platform-browser.js.map (localhost)

URL	Map URL
...deps/@angular_platform-browser_animations.js?v=3a58f34a (localhost)	...deps/@angular_platform-browser_animations.js.map (localhost)
...deps/@angular_material_icon.js?v=3a58f34a (localhost)	...deps/@angular_material_icon.js.map (localhost)
...deps/@angular_material_button.js?v=3a58f34a (localhost)	...deps/@angular_material_button.js.map (localhost)
...deps/@angular_forms.js?v=3a58f34a (localhost)	...deps/@angular_forms.js.map (localhost)
...deps/@angular_core.js?v=3a58f34a (localhost)	...deps/@angular_core.js.map (localhost)
...deps/@angular_common.js?v=3a58f34a (localhost)	...deps/@angular_common.js.map (localhost)
...deps/@angular_common_http.js?v=3a58f34a (localhost)	...deps/@angular_common_http.js.map (localhost)

NOT APPLICABLE (2)

Hide

 Redirects HTTP traffic to HTTPS

^

Make sure that you redirect all HTTP traffic to HTTPS in order to enable secure web features for all your users. [Learn more](#).

 Document uses legible font sizes

^

Font sizes less than 12px are too small to be legible and require mobile visitors to “pinch to zoom” in order to read. Strive to have >60% of page text ≥12px. [Learn more about legible font sizes](#).



SEO

These checks ensure that your page is following basic search engine optimization advice. There are many additional factors Lighthouse does not score here that may affect your search ranking, including performance on [Core Web Vitals](#). [Learn more about Google Search Essentials](#).

CONTENT BEST PRACTICES

⚠ Document does not have a meta description ^

Meta descriptions may be included in search results to concisely summarize page content. [Learn more about the meta description.](#)

Format your HTML in a way that enables crawlers to better understand your app's content.

ADDITIONAL ITEMS TO MANUALLY CHECK (1) Hide

Structured data is valid ^

Run the [Structured Data Testing Tool](#) and the [Structured Data Linter](#) to validate structured data. [Learn more about Structured Data.](#)

Run these additional validators on your site to check additional SEO best practices.

PASSED AUDITS (7) Hide

Page isn't blocked from indexing ^

Search engines are unable to include your pages in search results if they don't have permission to crawl them. [Learn more about crawler directives.](#)

Document has a `<title>` element ^

The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search. [Learn more about document titles.](#)

Page has successful HTTP status code ^

Pages with unsuccessful HTTP status codes may not be indexed properly. [Learn more about HTTP status codes.](#)

Links have descriptive text ^

Descriptive link text helps search engines understand your content. [Learn how to make links more accessible.](#)

Links are crawlable ^

Search engines may use `href` attributes on links to crawl websites. Ensure that the `href` attribute of anchor elements links to an appropriate destination, so more pages of the site can be discovered. [Learn how to make links crawlable](#)

Image elements have [\[alt\]](#) attributes

^

Informative elements should aim for short, descriptive alternate text. Decorative elements can be ignored with an empty alt attribute. [Learn more about the alt attribute.](#)

Document has a valid [hreflang](#)

^

hreflang links tell search engines what version of a page they should list in search results for a given language or region. [Learn more about hreflang.](#)

NOT APPLICABLE (2)

Hide

robots.txt is valid

^

If your robots.txt file is malformed, crawlers may not be able to understand how you want your website to be crawled or indexed. [Learn more about robots.txt.](#)

Document has a valid [rel=canonical](#)

^

Canonical links suggest which URL to show in search results. [Learn more about canonical links.](#)

Captured at Sep 30, 2024, 9:26

AM UTC

Initial page load

Emulated Desktop with

Lighthouse 12.2.0

Custom throttling

Single page session

Using Chromium 129.0.0.0 with
devtools

Generated by **Lighthouse** 12.2.0 | [File an issue](#)