# Eric Wilson Java Project #9

### Part 1

```
"C:\Program ...

x = 200000000

y = 200000000

z = 0

Computation took 172 milliseconds

Process finished with exit code 0
```

## Part 2

```
/**
  * Created by EW043872 on 10/23/2015.
  */
public class ThreadingProject extends Thread {
   public void run() {
      for (int i = 0; i < 100000000; i++) {
          f();
      }
   }
   private static int x,y,z;

   public static void f() {
          x = x + 1;
          y = y + 1;
   }
}</pre>
```

```
public static void printValues() {
    System.out.print("x = " + x + "\n");
    System.out.print("y = " + y + "\n");
    System.out.print("z = " + z + "\n");
}

public static void main(String args[]) {
    long startTime = System.nanoTime();
    ThreadingProject tp = new ThreadingProject();
    tp.start();
    for (int i = 0; i < 100000000; i++) {
        tp.f();
    }
    long endTime = System.nanoTime();
    tp.printValues();
    System.out.println("Computation took " + ((endTime - startTime) / 1000000)
    + " milliseconds");
}
</pre>
```

```
"C:\Program ...

x = 97749110

y = 97949631

z = 1442473447

Computation took 92 milliseconds

Process finished with exit code 0

"C:\Program ...

x = 103999306

y = 104284557

z = -1981584768

Computation took 102 milliseconds
```

### Part 3

```
/**
  * Created by EW043872 on 10/23/2015.
  */
public class ThreadingProject extends Thread {
  public void run(){
     for (int i = 0; i < 100000000; i++) {
        f();
     }
}
private int x,y,z;

public synchronized void f() {
     x = x + 1;
     y = y + 1;
     z = z + x - y;
}

public void printValues() {
     System.out.print("x = " + x + "\n");
     System.out.print("y = " + y + "\n");
     System.out.print("z = " + z + "\n");
}

public static void main(String args[]) {
    long startTime = System.nanoTime();
     ThreadingProject tp = new ThreadingProject();
     tp.start();</pre>
```

```
x = 200000000
                                     x = 200000000
y = 200000000
                                     y = 200000000
z = 0
Computation took 8278 milliseconds
                                    Computation took 8688 milliseconds
Process finished with exit code 0
                                     Process finished with exit code 0
x = 200000000
                                     x = 171053134
                                     y = 171076445
y = 200000000
                                     z = 0
z = 0
Computation took 8911 milliseconds
                                     Computation took 7529 milliseconds
                                     Process finished with exit code 0
Process finished with exit code 0
```

It appears that synchronized threads performing half of the same task each, at least on my machine, takes about 80 times longer.

### PART 4

"C:\Program ...
matrix.length 3
Logsum single thread = 114597945
Computation took 835 milliseconds
Logsum multi thread = 114597945
Computation took 290 milliseconds
Process finished with exit code 0

Time Ratio(single/multi): 2.88

"C:\Program ...
matrix.length 5
Logsum single thread = 114607105
Computation took 950 milliseconds
Logsum multi thread = 114607105
Computation took 243 milliseconds
Process finished with exit code 0

3.91

"C:\Program ...
matrix.length 7
Logsum single thread = 114592057
Computation took 866 milliseconds
Logsum multi thread = 114592057
Computation took 239 milliseconds
Process finished with exit code 0

3.62

"C:\Program ...
matrix.length 10
Logsum single thread = -2032886181
Computation took 980 milliseconds

Logsum multi thread = -2032886181
Computation took 241 milliseconds

Process finished with exit code 0

4.07

```
"C:\Program ...
matrix.length 20
Logsum single thread = 114598131
Computation took 939 milliseconds

Logsum multi thread = 114598131
Computation took 227 milliseconds

Process finished with exit code 0

4.13
```

"C:\Program ...
matrix.length 30
Logsum single thread = 114600043
Computation took 834 milliseconds
Logsum multi thread = 114600043
Computation took 254 milliseconds
Process finished with exit code 0

3.28

I do not notice a significant speedup after 3 threads. If anything it becomes more sluggish.