

## **Implementation**

### Assets and Libraries:

- libGDX [1]: Java game development engine, licensed under Apache 2.0 [2].
- Tiled [3]: 2D Level editor, licensed under GPL 2.0 [4], BSD 2-clause licence [5] and Apache 2.0.
- Asset Pack, RPG Urban Pack 1.0 [6], Licensed under CC0 [7], Created/distributed by Kenney ([www.kenney.nl](http://www.kenney.nl)).
- Asset Pack, Tiny Town (1.0) [8], Licensed under CC0, Created/distributed by Kenney ([www.kenney.nl](http://www.kenney.nl)).
- Game Music, Licensed under CC0, credited to josefpres of Freesound.org [9].
- Character Art, Licensed under CC0, credited to patvanmackelberg of OpenGameArt.org [10] at <https://x.com/TwoLeafGames>.

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### References:

- [1] (2024, March.1), *libGDX*, libGDX. [Online]. Available: <https://libgdx.com/>. [Accessed: 15 Feb. 2024].
- [2] *Apache License, Version 2.0*. [Online]. Available: <https://apache.org/licenses/LICENSE-2.0>. [Accessed: 20 Mar. 2024].
- [3] *Tiled*, Tiled. [Online]. Available: <https://www.mapeditor.org/>. [Accessed: 28 Feb. 2024].
- [4] *The GNU General Public License v3.0 - GNU Project - Free Software Foundation*. [Online]. Available: <https://www.gnu.org/licenses/gpl-3.0.en.html>. [Accessed: 20 Mar. 2024].
- [5] *tiled/LICENSE.BSD at master · mapeditor/tiled*. [Online]. Available: <https://github.com/mapeditor/tiled/blob/master/LICENSE.BSD>. [Accessed: 20 Mar. 2024].
- [6] Kenney, (2019, January.7), *RPG Urban Pack*, OpenGameArt.org. [Online]. Available: <https://opengameart.org/content/rpg-urban-pack>. [Accessed: 19 Mar. 2024].
- [7] CC0, Creative Commons. [Online]. Available: <https://creativecommons.org/public-domain/cc0/>. [Accessed: 20 Mar. 2024].
- [8] Kenney, (2023, January.23), *Tiny Town*, OpenGameArt.org. [Online]. Available: <https://opengameart.org/content/tiny-town>. [Accessed: 19 Mar. 2024].
- [9] *Freesound - Piano loops 006 efect 2 octave long loop 120 bpm by josefpres*. [Online]. Available: <https://freesound.org/people/josefpres/sounds/727917/>. [Accessed: 15 Mar. 2024].
- [10] patvanmackelberg, (2015, August.21), *16x16 Characters + Putting Animation*, OpenGameArt.org. [Online]. Available: <https://opengameart.org/content/16x16-characters-putting-animation>. [Accessed: 28 Feb. 2024].