Syed Ebad Hyder

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 ⊕ Portfolio

Education

Middle East Technical University

 $Sept\ 2021\ -\ Jul\ 2025$

BS in Computer Engineering

CGPA: 3.46/4.0

Work Experience

Part-Time Computer Vision Engineer

Ankara, Türkiye

Aremak Bilişim Teknolojileri

Feb 2025-Present

- Developed a Retrieval-Augmented Generation (RAG) system for Hikrobot SDK documentation using FastAPI, LangChain, and Google Gemini. Implemented semantic search with HuggingFace embeddings stored in Chroma, and built the UI with Streamlit. Leveraged PyTorch and Sentence Transformers for NLP processing.
- Developed and optimized industrial vision systems using **OpenCV** in **Python**, **C++**, and **C#**, implementing **HDR toning** and **real-time image acquisition** with **Hikrobot cameras**. Built **Qt-based GUI modules** for camera control and enhanced code reliability through rigorous **debugging**. Successfully deployed solutions in industrial automation workflows.

Computer Vision Internship

Ankara, Türkiye

Aremak Bilişim Teknolojileri

Jan 2025 - Feb 2025

Developed machine vision solutions for rock classification using **Hikrobot cameras** and **OpenCV**, including **HSV-based segmentation**, background subtraction, and real-time KNN classification with 95% accuracy. Processed images via edge detection and feature extraction, delivering presentations on system fundamentals.

AI Engineering Internship

Istanbul, Türkiye

Bluesense AI

Jan 2025 - Feb 2025

Developed computer vision for BlueSense's Smart Beauty Z app using Python and YOLO+CNN to detect dark circles and assess severity. Trained the model on RoboFlow-labeled data, achieving optimal performance through hyperparameter tuning. Collaborated with engineers on deployment and documented workflows in ClickUp.

Web and Mobile App Development Internship

Ankara, Türkiye

Fenumi

Aug 2024 - Jan 2025

Full-stack developer maintaining a **PHP** website while co-developing its **React Native** mobile counterpart, optimizing both **SQL** databases and **Postman**-tested CRUD APIs. Enhanced systems through **agile sprints**, balancing **frontend UX** improvements with **backend stability** refinements.

Research Internship

Ankara, Türkiye

METU

Aug 2024 - Sep 2024

Developed restaurant application from **Figma** designs to production, using **React.js/React Native** for frontends and **Django REST Framework** for APIs. Managed **SQL** databases on **DigitalOcean** with full **frontend-backend integration**.

Game Development Internship

Lahore, Pakistan

Mindstorm Studios

Jun 2024 - Jul 2024

Developed Balloon Splash , a hyper-casual 2D Android game in Unity using C#, implementing slingshot mechanics with OOP principles. Managed full development cycle from design to testing, collaborating via version control.

AI Internship

Ankara, Türkiye

Beren Studios

Jul 2023 - Aug 2023

Developed AI algorithms using Q-learning, Reinforcement Learning, and Logistic Regression in Python. Implemented deep learning models with TensorFlow, and analyzed systems via Markov Decision Processes and Monte Carlo Simulation using Spyder IDE and NumPy.

Research & Projects

PCA-Guided Clustering for Optimal β -VAE

In-Progress

Developed a PCA and K-Means pipeline to optimize β -VAE latent dimensions, validated on dSprites and MPI3D and benchmarked disentanglement using DCI and ZDiff for improved interpretability and performance.

Fashion-Laundry Hybrid App

 $LaundryBuddy++ \mathbf{Z}$

Created Flutter fashion-laundry hybrid app leveraging **Gemini AI** for: care label scanning/wash optimization (**laundry**), and AI-stylist with virtual try-on (**fashion**). Built with **camera integration** and **local storage** solutions.

Learning Projects

• Calculator: HTML/CSS/JS practice (Link 🗹)

∘ Flappy Bird Lite: Unity/C# game development (APK 🗹)

Competitions

KODTU⁶: Algorithm competition - 2nd Place

Skills & Interests

Machine Learning: Computer Vision | β -VAE | PCA | K-means | DCI/ZDiff Metrics | CNN | KNN | Decision Trees | Predictive

Modeling | LLMs | Deep Learning

Systems: Linux/UNIX | Windows | Docker | Database Management | OOP | Cloud Deployment

Languages: English (C1) | Urdu (Native)

Sports: Football | Swimming | Cricket | Table Tennis | Tennis | Bowling | Karting | E-Sports

References

Professor Name: İSMAİL HAKKI TOROSLU

Title: Professor

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