

Weather app documentation

1. Software architecture

The application consists of multiple layers in order to separate responsibilities.

1.1. Data layer

Contains the database and api services. Database used for caching data from api. Api service makes calls to <https://www.visualcrossing.com/> for weather data and <https://maps.googleapis.com/> for autocompleting location addresses. Both apis requires keys to use.

1.2. Model layer

Holds the weather view model which communicates with the UI through observable properties and helper functions.

1.3. UI layer

Contains all the compose code for the UI and provides the necessary dependencies for the components.

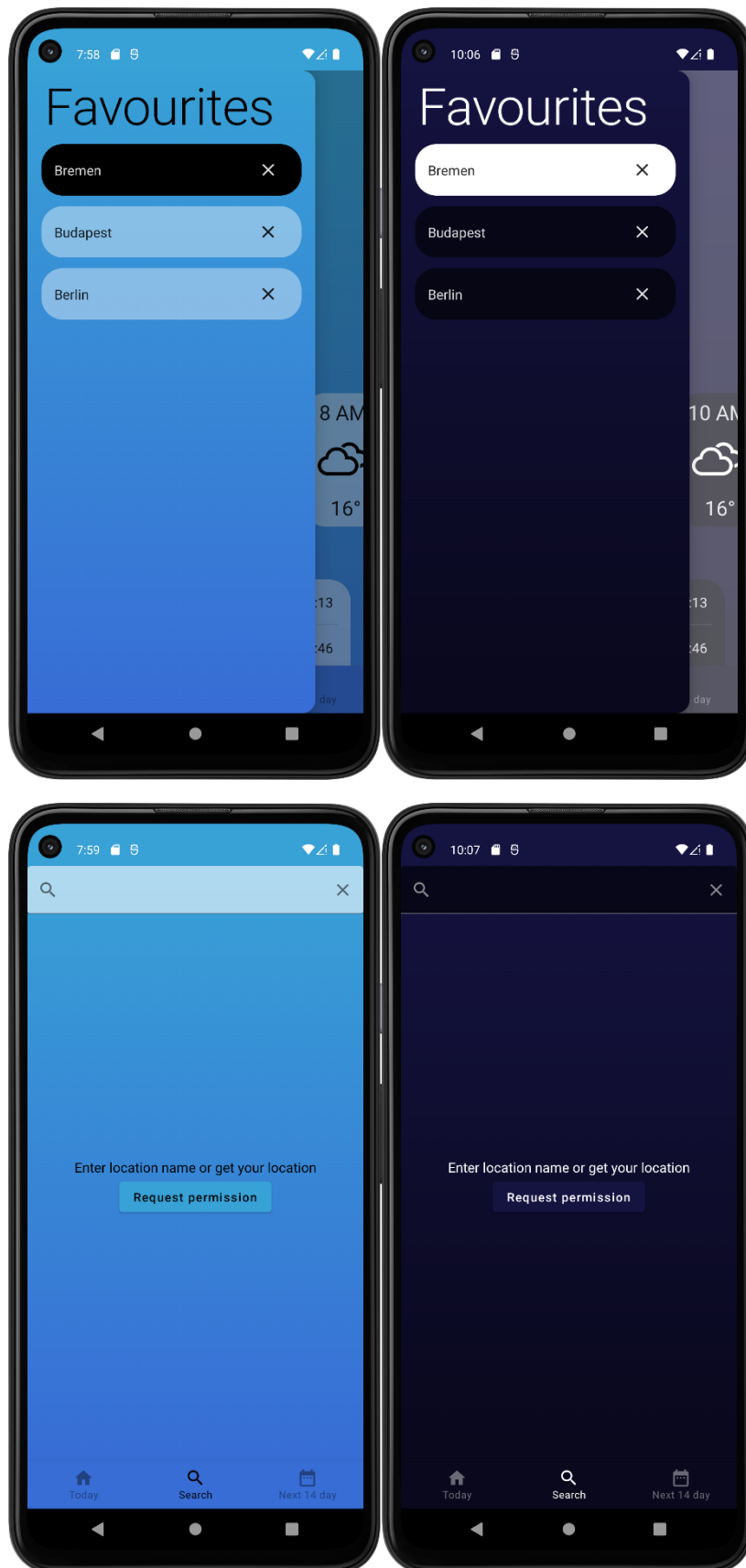
2. Used libraries

- Compose navigation
Navigation service support.
- Moshi
Json to kotlin class converter to handle http responses easily.
- Retrofit with moshi converter
Handling http calls with moshi converter support.
- Compose
Google new way of handling UI building.
- Activity integration for compose
- Compose material design
- Animations
Compose animation library.
- Compose tooling support
Handling compose previews.
- Compose viewmodel integration
- Accompanist swipe refresh
Google swipe refresh UI component library.
- Room
Database library.
- Gson
Handles the converting process for custom datatypes when saving to database.
- Accompanist permission handler

Handling permissions for example requesting device location data from user.

Pictures:







Architecture graph located on the next page.

Authors:

Andrew Schmitz

Barnabás Erdei

Bence Sörös

