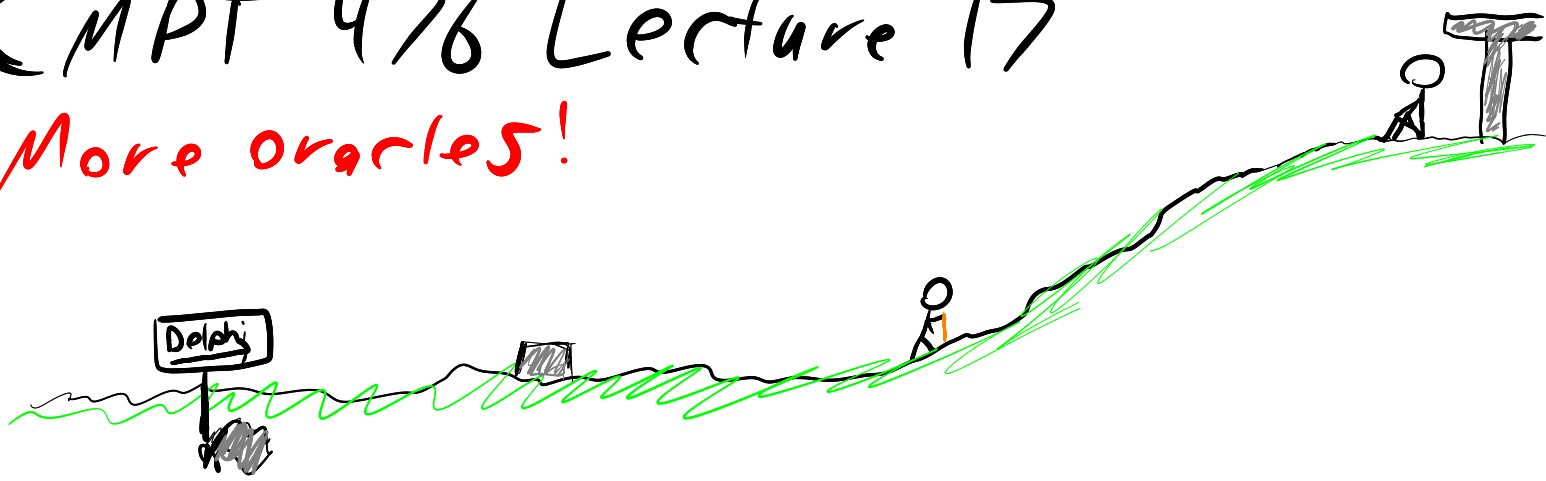


# CMP 476 Lecture 17

More oracles!



Last class we discussed the **black-box** model and **quantum query complexity** with our first example of a truly quantum algorithm—**Deutsch's** algorithm. Today we continue with query algorithms, adding more complexity to our functions and the **interference patterns** leading to the desired answer. Just remember:

Quantum algorithms =

**Superposition, interference, & entanglement**

1. Prepare superpositions of all  $x$  in  $\{0, 1\}^n$
2. Phase the state by  $(-1)^{f(x)}$
3. Sum up all paths (values of  $x$ )

## (Deutsch-Jozsa algorithm)

The next quantum algorithm we're going to see is a straightforward generalization of Deutsch's algorithm to the case when  $f$  takes  $n$  (rather than 1) inputs.

Let  $f: \{0,1\}^n \rightarrow \{0,1\}$ . We say:

1.  $f$  is **constant** if  $f(x) = f(y) \forall x, y \in \{0,1\}^n$
2.  $f$  is **balanced** if  $f(x) = 1$  for exactly half of the strings  $x \in \{0,1\}^n$ , and  $f(x) = 0$  for the other half.

Deutsch-Jozsa's problem tries to find whether  $f$  is balanced or constant

We can make a probabilistic queries to get the right answer with a probability of  $2/3$

## Deutsch-Jozsa's problem (DJ)

Input: a function  $f: \{0,1\}^n \rightarrow \{0,1\}$

Promise:  $f$  is either constant or balanced

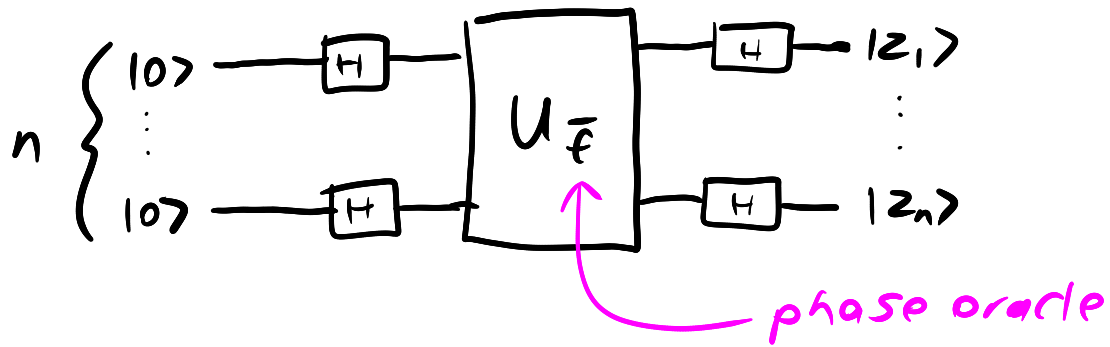
Goal: Determine whether  $f$  is constant or balanced

Fact: The classical query complexity is  $2^{n-1} + 1$

↳ Why? Suppose the first  $2^{n-1}$  queries (i.e. half the strings  $x \in \{0,1\}^n$ ) give  $f(x) = 0$ . Then the other half of the strings could either all give 0 — hence  $f$  is **constant** — or could all give 1 — hence  $f$  is **balanced**.

Deutsch & Jozsa showed that the **quantum** query complexity of their problem is **one**!

The Deutsch-Jozsa algorithm works analogously to Deutsch's algorithm, but with  $n$  qubits.



(Uniform superposition)

The first stage of the DJ algorithm is so common and important it deserves a separate analysis.

Consider the circuit

The state this circuit prepares is

$$\begin{aligned}
 (H|0\rangle) \otimes (H|0\rangle) &= \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \\
 &= \frac{1}{2}(|00\rangle + |01\rangle + |10\rangle + |11\rangle) \\
 &= \frac{1}{2} \sum_{x \in \{0,1\}^2} |x\rangle
 \end{aligned}$$

This is a uniform superposition of  $x \in \{0,1\}^2$ .

In general,

$$\begin{aligned}
 H^{\otimes n} |0\rangle^{\otimes n} &= \overbrace{(H \otimes H \otimes \dots \otimes H)}^{n \text{ times}} \overbrace{|0\rangle|0\rangle\dots|0\rangle}^{n \text{ times}} \\
 &= (H|0\rangle)^{\otimes n} \\
 &= \left( \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \right)^{\otimes n} \\
 &= \frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} |x\rangle
 \end{aligned}$$

Uniform superposition is obtained by applying Hadamard gate to  $n$  copies of zero.

So, Deutsch-Jozsa first prepares the uniform superposition then uses  $U_f|x\rangle = (-1)^{f(x)}|x\rangle$  to phase each string:

$f$  tilde adds a phase to  $|x\rangle$  state.

$$U_f H^{\otimes n} |0\rangle^{\otimes n} = \frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle$$

As in the Deutsch algorithm, the final  $H^{\otimes n}$  is going to generate interference.

But how?

(Hadamard gate, abstractly)

Note that  $H|x\rangle = \frac{1}{\sqrt{2}}(|0\rangle + (-1)^x |1\rangle)$ ,  $x \in \{0,1\}$

We can write this more compactly as

the hadamard gate takes  $x$  and returns the + or - state, it encodes the relative phase

$$\begin{aligned} H|x\rangle &= \frac{1}{\sqrt{2}}(|0\rangle + (-1)^x |1\rangle) \\ &= \frac{1}{\sqrt{2}} \sum_{z \in \{0,1\}} (-1)^{x \cdot z} |z\rangle \end{aligned}$$

Now what happens if we do this to an  $n$ -bit string?

$$H^{\otimes n} |x_1, x_2, \dots, x_n\rangle = \left( \frac{1}{\sqrt{2}} \sum_z (-1)^{x_1 \cdot z_1} |z_1\rangle \right) \otimes \dots \otimes \left( \frac{1}{\sqrt{2}} \sum_{z_n} (-1)^{x_n \cdot z_n} |z_n\rangle \right)$$

If it is even, we have a phase of 1. -1 otherwise.

Note: we'll largely start using  $\mathbb{Z}_2$  (integers mod 2) to refer to  $\{0,1\}$  now. If  $x, y \in \mathbb{Z}_2^n$   
 $x \cdot y = x_1 y_1 \oplus \dots \oplus x_n y_n$   
 $= x_1 y_1 + \dots + x_n y_n \text{ mod } 2$

$$\begin{aligned} &= \frac{1}{\sqrt{2}^n} \sum_{z_1, \dots, z_n} (-1)^{x_1 \cdot z_1 + \dots + x_n \cdot z_n} |z_1, \dots, z_n\rangle \\ &= \frac{1}{\sqrt{2}^n} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle \end{aligned}$$

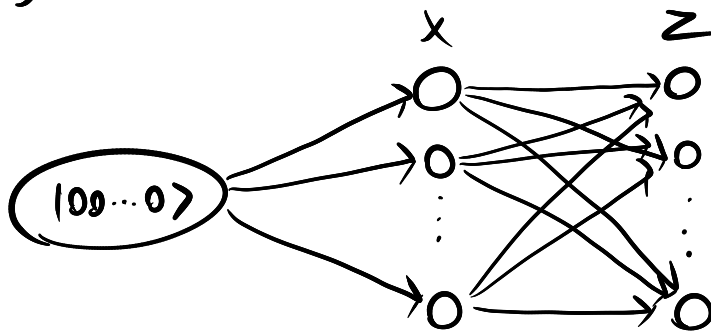
← dot product over  $\{0,1\}^n = \mathbb{Z}_2^n$

So, the final state in the DJ algorithm is

$$\begin{aligned} &H^{\otimes n} \left( \frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle \right) \\ &= \frac{1}{\sqrt{2}^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} \left( \frac{1}{\sqrt{2}^n} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle \right) \\ &= \frac{1}{2^n} \sum_{x, z \in \{0,1\}^n} (-1)^{f(x) + x \cdot z} |z\rangle \end{aligned}$$

# (Interference analysis)

The algorithm looks like this:



We need to figure out **which paths interfere.**

Consider a single  $z$ . The **amplitude** of this  $z$  is the sum over all paths leading to it:

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x) + x \cdot z} |z\rangle$$

Do I have  $2^n$  possible values of  $x$ ?

What is the amplitude of  $z = 00 \dots 0$ ?

**Case 1:  $f$  is constant**

All zeros as amplitude state?

$$\begin{aligned} \text{Then } \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |00 \dots 0\rangle &= \frac{1}{2^n} \sum_x (-1)^c |00 \dots 0\rangle \\ &= \pm |00 \dots 0\rangle \end{aligned}$$

How are we obtaining this amplitude?

**Case 2:  $f$  is balanced**

$2^{n-1}$  of both states offering a phase difference since  $f$  is balanced?

$$\begin{aligned} \text{The } \frac{1}{2^n} \sum_x (-1)^{f(x)} |00 \dots 0\rangle &= \frac{1}{2^n} \left( \sum_{x|f(x)=0} |00 \dots 0\rangle + \sum_{x|f(x)=1} -|00 \dots 0\rangle \right) \\ &= \frac{2^{n-1}}{2^n} |00 \dots 0\rangle - \frac{2^{n-1}}{2^n} |00 \dots 0\rangle \\ &= 0 \end{aligned}$$

So, if we measure at the end, if  $f$  is constant we get  $|00 \dots 0\rangle$  with 100% probability, and if  $f$  is balanced we get  $|00 \dots 0\rangle$  with 0% probability!

# (Bernstein-Vazirani algorithm)

it is a way of framing the Deutsch-Jozsa algorithm to find out informations about  $n$  bits.

The Deutsch-Jozsa algorithm is not that impressive in reality, because we can solve the problem with  $\frac{2}{3}$  probability with 2 queries classically using a randomized algorithm. Bernstein & Vazirani came up with the next algorithm that gives a non-trivial speed-up over randomized algorithms too! Their algorithm is identical to Deutsch-Jozsa, but involves a specially-chosen promise on  $f$ .

## Bernstein-Vazirani problem (BV)

Input: a function  $f: \{0,1\}^n \rightarrow \{0,1\}$

Promise:  $f(x) = s \cdot x \bmod 2 \quad \forall x \in \{0,1\}^n$  for some  $s \in \{0,1\}^n$

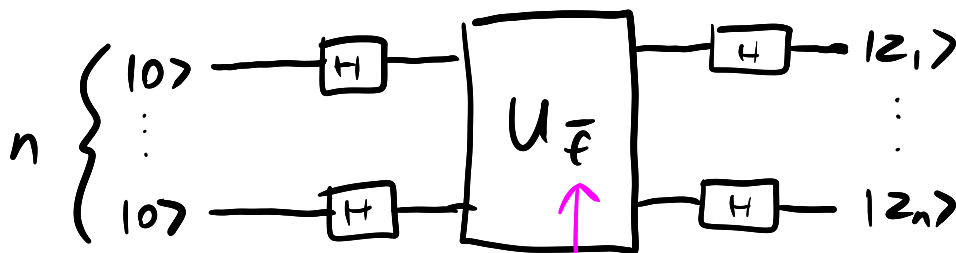
Goal: find the hidden string  $s$

Fact

At least  $n$  since you can imagine the case where each query correctly gives you one of the bits of  $s$

The probabilistic query complexity of BV is at least  $n$ . Why? Because we need  $n$  bits of information and  $f$  only gives us 1 bit.

Bernstein & Vazirani's algorithm uses the exact same circuit as Deutsch & Jozsa's, but a different interference analysis



We only get constructive interference for the basis state  $z^n$ .  
Why do we not need to do an analysis of the other states?  
All the amplitudes are in one state.

$$\text{Final state: } \frac{1}{2^n} \sum_{x, z \in \{0,1\}^n} (-1)^{f(x) + x \cdot z} |z\rangle$$

## (Interference analysis)

The simple analysis is, just like Deutsch-Jozsa, to look at the amplitude of a well-chosen string. This time, we'll analyze interference when  $z = S$ .

$$\begin{aligned}\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x) + x \cdot S} |S\rangle &= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{S \cdot x + x \cdot S} |S\rangle \\ &= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} |S\rangle \\ &= |S\rangle\end{aligned}$$

Ask about this.

So measuring in the computational basis results in  $S$  with 100% probability!

Simple, right?