



Technical Manager

Technical Skills

- ➡ *Tools*: OKR, 1-1 & staff meetings, RUP.
- ➡ *Books*: The Five Dysfunctions of a Team, High Output Management, Programming Project: Processes and People, Creating a Software Engineering Culture.
- ➡ *Communication*: Working knowledge of deduction and induction combined with a capacity for clarity and grace in writing, as well as a posture of respect for people while willing and able to challenge their ideas.
- ➡ [Source code repository](#)

Recent Professional Experience

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- 2016-05 - present** ➡ CTO at Brick Abode – Software quality, responsible for HR & Technology.
- 2015-07 - 2015-12** ➡ Consultant at [neoway](#) – Data models and techno-cultural coaching.
- 2015-05 - 2015-07** ➡ Consultant at [nubank](#) – Devops and systems programming.
- 2013-06 - 2015-02** ➡ Engineer at [agri esprit](#) – Developed rich web interfaces using common lisp and modern javascript.
- 2012 - 2013-06** ➡ Engineer at [stackbuilders](#) – Used clojure to connect remote banking services, and to build a real time simulator for interactive lighting installations.
- 2010 - 2012** ➡ Research Engineer – Helped build the R&D team at [neoway](#) and led it in creating a captcha recognition system.
- 2007-2009** ➡ Web Developer – Web freelance developer, mostly focused on using ruby on rails.
- 2005 - 2007** ➡ Research Engineer – GUI developer for a PKI software at [the infosec laboratory at my university](#).

Personal Statement

I can teams succeed by defining a small but meaningful set of clear overall goals and help each team member define the key results he will track in order to achieve these goals.
All that while helping shape a culture of useful concepts & attitudes.

¹contacts provided upon request.