Eduardo Bellani

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 \boxtimes email

blog (kind of frozen for now)



Research Engineer

Technical Skills

- **⇒** Source code repository
- → Concepts: Declarative and imperative state management, both in object and function oriented styles.
- → Languages: Lisp descendants (CL, scheme, racket, clojure), ruby, javascript, C.
- ightharpoonup Environment: Emacs, DVC(git).
- → Domains: Abstract algebra, graph theory, logic, semantic web, data analysis, causal realist economics.
- → Research: Working knowledge of deduction and induction. Capacity for clarity and grace in writing. Respect for people while willing and able to challenge their ideas.

Recent Professional Experience

¹ 2013-06 - 2015-02	⇒ Engineer at agri esprit – Developed rich web interfaces using common lisp and modern javascript (requireJS and MVVM frameworks).
2012 - 2013-06	► Engineer at stackbuilders – Used clojure to connect remote banking services, and to build a real time simulator for interactive lighting installations.
2010 - 2012	➡ Research Engineer – Helped build the R&D team at neoway and led it in creating a captcha recognition system.
2007-2009	➡ Web Developer – Web freelance developer, mostly focused on using ruby on rails.
2005 - 2007	⇒ Research Engineer – GUI developer for a PKI software at the infosec laboratory at my university.

Hobbies

→ Jiu Jitsu, Philosophy

Personal Statement

I believe that individual freedom is a necessary condition for happiness. Because of that I usually prefer to work in places where:

- The management structure is such that incentives are used instead of direct control
- The projects align with my core personal values of liberty and prosperity.

Those factors have the side effect of attracting to a company great professionals, and working with such people is one of my major career goals.

 $^{^{1}\}mathrm{contacts}$ provided upon request.