Eduardo Bellani

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 \boxtimes email

blog (kind of frozen for now)



Research Engineer

Technical Skills

- **⇒** Source code repository
- → Relevant technologies: dynamicity oriented languages (common lisp, modern javascript, ruby), declarative languages (clojure, scheme, sql), memory management oriented (C), object oriented languages (java, c++).
- ightharpoonup Environment: Emacs.
- → Domains: Abstract algebra, graph theory, logic, semantic web, data analysis, causal realist economics.
- → Research: Working knowledge of deduction and induction. Capacity for clarity and grace in writing. Respect for people while willing and able to challenge their ideas.
- → Currently learning: Category theory, monadic programming.

Recent Professional Experience

2013-06 - Present	⇒ Engineer at agri esprit – Developed rich web interfaces using common lisp and modern javascript (requireJS and MVVM frameworks).
2012 - 2013-06	Engineer at stackbuilders − Used clojure to connect remote banking services, and to build a real time simulator for interactive lighting installations.
2010 - 2012	⇒ Research Engineer – Helped build the R&D team at neoway and led it in creating a captcha recognition system.
2007-2009	▶ Web Developer – Web freelance developer, mostly focused on using ruby on rails.
2005 - 2007	Research Engineer − GUI developer for a PKI software at the infosec laboratory at my university.

Hobbies

→ Jiu Jitsu, Philosophy(ethics & austrian economics), Trivium

Personal Statement

I believe that individual freedom is a necessary condition for happiness. Because of that I usually prefer to work in places where:

- The management structure is such that incentives are used instead of direct control
- The projects align with my core personal values of liberty and prosperity.

Those factors have the side effect of attracting to a company great professionals, and working with such people is one of my major career goals.

 $^{^{1}}$ contacts provided upon request.