TREEES

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Editor:

Abstract

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Keywords: TREEES

1. Introduction

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TREES!!

- 2. Bayesian Optimization and Bandit-Based Algorithms
- 2.1 Bayesian Optimization
- 2.2 SuccessiveHalving and Hyperband
- 3. A Trio of Tree Algorithms
- 3.1 SequentialHalving with Decision Tree inputs
- 3.2 SequentialTree
- 3.2.1 Algorithm

Algorithm 1 SequentialTree

```
1: procedure SequentialTree(Box constrained space \mathcal{X} \subset \mathbb{R}^d, budget T, \eta, m)
          Assign \mathcal{P} = \{\mathcal{X}\} and n_nodes = m
3:
         for r = 1 \dots \lceil \log_{\eta}(m) \rceil do
              Assign the number of pulls per element of \mathcal{P}, n_r = \left| \frac{T}{|\mathcal{P}| \lceil \log_n(m) \rceil} \right|
 4:
 5:
              Assign A_r = \emptyset and \hat{B}_r = \emptyset
              for p \in \mathcal{P} do
 6:
 7:
                   Remove p from \mathcal{P}
 8:
                  Sample \{x_{p1}, \dots, x_{pn_r}\} independently and uniformly over p
                  Let \{y_{p1},\ldots,y_{pn_r}\} be the result of querying the function at these points
9:
10:
                   Train a decision tree with n_nodes nodes, t_p = \text{DecisionTree}(y_p \sim X_p)
11:
                   Add the n_nodes elements of the partition of p defined by t_p to \mathcal{A}_r
12:
                   Add the prediction from t_p for each element to \hat{B}_r.
13:
               end for
14:
              if |\mathcal{P}| > \eta^2 then
                   Set \mathcal{P} to be the elements of \mathcal{A}_r with predictions in the top \frac{|\mathcal{P}|}{n^2} of \hat{B}_r
15:
16:
              else
                   Let \hat{p} be the element of \mathcal{P} with the best prediction
17:
                   return MidPoint(\hat{p})
18:
19:
              end if
20:
              {\tt n\_nodes} = \eta
21:
          end for
22: end procedure
```

3.3 PartitionTree

3.3.1 Algorithm

Algorithm 2 PartitionTree

```
1: procedure PartitionTree(Box constrained space \mathcal{X} \subset \mathbb{R}^d, budget T, \eta, R, k)
          Assign \mathcal{P} = {\mathcal{X}}, and m = \eta^2
 3:
          for r=1,\ldots,\hat{R} do
              The number of pulls per element of \mathcal{P} n_r = \left| \frac{T}{|\mathcal{P}|R} \right|
 4:
              Assign A_r = \emptyset and \hat{B}_r = \emptyset
 5:
 6:
7:
              for p \in \mathcal{P} do
                   Remove p from \mathcal{P}
 8:
                   Sample \{x_{p1},\dots,x_{pn_r}\} independently and uniformly over p
                   Let \{y_{p1},\ldots,y_{pn_r}\} be the result of querying the function at these points Train a decision tree with m nodes, t_p = \text{DecisionTree}(y_p \sim X_p)
 9:
10:
11:
                    Train a random forest with k trees and m nodes per tree
12:
                   rf_p = \operatorname{RandomForest}(y_p \sim X_p)
13:
                   Add the m elements of the partition of p defined by t_p to \mathcal{A}_r
14:
                    Add the prediction from rf_p for the mid point of each element to \hat{B}_r.
15:
               Set \mathcal{P} to be the elements of \mathcal{A}_r with predictions in the top \frac{|\mathcal{P}|}{\eta} of \hat{B}_r
16:
17:
               Let \hat{p} be the element of \mathcal{P} with the best prediction
18:
19:
          end for
20:
          return MidPoint(\hat{p})
21: end procedure
```

4. Empirical Evaluation

Algorithm	Branin		Hartmann 3D		Hartmann 6D	
	$\sigma = \frac{1}{2}$	$\sigma = 5$	$\sigma = \frac{1}{2}$	$\sigma = 5$	$\sigma = \frac{1}{2}$	$\sigma = 5$
Bayesian Optimization	-1.65	-0.05	-0.19	-0.06	0.02	-
Hyperband	-0.75	-0.56	-0.57	-0.45	-0.14	-0.18
SequentialHalving	-0.83	-0.65	-0.62	-0.54	-0.12	-0.18
PartitionTree	-0.19	-0.31	-0.12	-0.16	-0.02	-0.03
SequentialTree	-0.28	-0.38	-0.29	-0.48	-0.08	-0.10

Table 1: Empirical Rates

5. Conclusion

Acknowledgments

We would like to acknowledge

Appendix A.