

nested loops with extras

Lab 11

The nested loop

Nested Loop Definition

A nested loop is a loop with another loop inside. Each time the outer loop runs one time, the inner loop runs to completion.



Nested for loop

```
for(int outer=1; outer<=6; outer++)  
{  
    for(int inner=1; inner<=6; inner++)  
        System.out.print("*");  
    System.out.println( );  
}
```

OUTPUT

Open
nestedforbox.java

Nested for loop

```
int outer=1;  
    //start    //stop    //increment  
for(outer=1;  outer<=2;    outer++)  
{    //start    //stop    //increment  
    for(int inner=1; inner<=2; inner++)  
        out.println(outer + " " + inner);  
    out.println();  
}
```

OUTPUT

1 1

1 2

2 1

2 2

Open
nestedfor.java

Tracing Nested Loops

```
for(int r=1; r<=3; r++)  
{  
    for(int c=1; c<=r; c++)  
        System.out.print("*");  
    System.out.println();  
}
```

r	c	output
1	1	* ** *** ****
1	2	
2	1	
2	2	
2	3	
3	1	
3	2	
3	3	
3	4	
4		

Nested for loop

```
int stop=5;  
for(int r=1; r<=stop; r++) //rows  
{  
    for(int c=1; c<=r; c++) //columns  
        System.out.print("*");  
    System.out.println();  
}
```

OUTPUT

*

**

Nested for loop

```
int stop=3;  
String output="";  
for(int r=1; r<=stop; r++) //rows  
{  
    for(int c=1; c<=r; c++) //columns  
        output+="<";  
    output+="\n";  
}  
System.out.println(output);
```

OUTPUT

```
<  
< <  
< < <
```

Open

nestedfortri.java

nestedfortristring.java

Nested while loop

```
int outer=1;
while(outer<=2)
{
    int inner=1;
    while(inner<=3)
    {
        out.println(outer + " " + inner);
        inner++;
    }
    System.out.println( );
    outer= outer+1;
}
```

OUTPUT

1 1

1 2

1 3

2 1

2 2

2 3

Open

nestedwhile.java

nesteddowhile.java

Start work on Lab 11

break
break
continue

break and continue are very popular on UIL tests.

break

break is a reserved word that allows you to shut down the loop.

```
int run;  
for(run=1; run<=20; run++)  
{  
    if (run%3==0)  
        break;  
}  
System.out.println(run);
```

OUTPUT

3

**Open
break.java**

continue

continue is a reserved word that allows you to skip statements.

```
int cnt=0;
for(int run=1; run<=20; run++)
{
    if(run%3==0)
        continue;
    cnt++;
}
System.out.println(cnt);
```

OUTPUT

14

**Open
continue.java**

Character StringBuffer

Character and StringBuffer are very popular on UIL tests.

Character

frequently used methods

Name	Use
<code>isUpperCase(c)</code>	checks if c is upper case – returns true/false
<code>isLowerCase(c)</code>	checks if c is lower case – returns true/false
<code>isDigit(c)</code>	checks if c is a digit – returns true/false
<code>toUpperCase(c)</code>	returns uppercase version of c
<code>toLowerCase(c)</code>	returns lowercase version of c

Character

```
char c = 'A';  
out.println(isUpperCase(c));  
out.println(isLowerCase(c));  
out.println(isDigit(c));  
out.println(toUpperCase(c));  
out.println(toLowerCase(c));
```

OUTPUT

true

false

false

A

a

Open
charone.java
chartwo.java

StringBuffer

frequently used methods

Name	Use
All of the String methods plus more.	
setCharAt(x, c)	set char at x to value c
setLength(c)	change the length to x
reverse()	reverse the order of all chars

StringBuffer

```
StringBuffer s = new StringBuffer("abc");  
out.println(s);  
s.setCharAt(0,'X');  
out.println(s);  
s.setLength(10);  
s.setCharAt(9,'0');  
out.println(s);  
s.reverse();  
out.println(s);
```

OUTPUT

abc

Xbc

Xbc 0

0 cbX

Open
shufflerone.java

**Continue work
on Lab 11**