

INHERITANCE

```
interface BankInterest{
    void getRateOfInterest();
}

class BankA implements BankInterest{
    public void getRateOfInterest(){
        System.out.println("Rate of interest of Bank A is 6%");
    }
}

class BankB implements BankInterest{
    public void getRateOfInterest(){
        System.out.println("Rate of Interest of Bank B is 5%");
    }
}

class BankC implements BankInterest{
    public void getRateOfInterest(){
        System.out.println("Rate of Interest of Bank C is 8%");
    }
}

class Bank{
    public static void main(String args[]){
        BankA a=new BankA();
        a.getRateOfInterest();
        BankB b= new BankB();
        b.getRateOfInterest();
        BankC c=new BankC();
        c.getRateOfInterest();
    }
}
```

STRING TOKENIZER

```
import java.util.StringTokenizer;

public class TokenizerExample {
    public static void main(String[] args) {

        String str = "Java is a programming language";

        StringTokenizer tokenizer = new StringTokenizer(str, " ");

        System.out.println("Number of tokens: " + tokenizer.countTokens());

        while (tokenizer.hasMoreTokens()) {
            System.out.println(tokenizer.nextToken());
        }
    }
}
```

BINARY SEARCH

```
import java.util.Arrays;
import java.util.Scanner;

class BinarySearchExample {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        int item, flag = 0, m, i, low, mid;
        int[] a = new int[100];

        System.out.println("ENTER THE max size:");
        m = sc.nextInt();

        System.out.println("ENTER THE ELEMENTS OF ARRAY:");
        for (i = 0; i < m; i++) {
            a[i] = sc.nextInt();
        }

        Arrays.sort(a, 0, m);

        System.out.println("ENTER THE ELEMENT TO BE SEARCHED:");
        item = sc.nextInt();

        low = 0;
        int high = m - 1;

        while (low <= high) {
            mid = (low + high) / 2;

            if (a[mid] == item) {
                System.out.println("The element is found at index " + mid);
                flag = 1;
                break;
            } else if (item < a[mid]) {
                high = mid - 1;
            } else {
                low = mid + 1;
            }
        }

        if (flag == 0) {
            System.out.println("Element not found");
        }

        sc.close();
    }
}
```

THREAD SYNCHRONIZATION

```
import java.util.*;

class Display {
    synchronized void printMessage(String msg) {
        System.out.print "[" + msg;
        try {
            Thread.sleep(1000);
        } catch (InterruptedException e) {
            System.out.print(e);
        }
        System.out.print("]");
    }
}

class MessageTask implements Runnable {
    private Display display;
    private String message;

    public MessageTask(Display display, String message) {
        this.display = display;
        this.message = message;
    }

    public void run() {
        display.printMessage(message);
    }
}

public class Main {
    public static void main(String[] args) {
        Display display = new Display();
        Thread t1 = new Thread(new MessageTask(display, "Hello"));
        Thread t2 = new Thread(new MessageTask(display, "World"));
        t1.start();
        t2.start();
    }
}
```

```

import java.util.Scanner;

public class PalindromeExample {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter a string: ");
        String str = sc.nextLine();

        if (isPalindrome(str)) {
            System.out.println("The string is a palindrome.");
        } else {
            System.out.println("The string is not a palindrome.");
        }

        sc.close();
    }

    public static boolean isPalindrome(String str) {
        int left = 0;
        int right = str.length() - 1;

        while (left < right) {
            if (str.charAt(left) != str.charAt(right)) {
                return false;
            }
            left++;
            right--;
        }
        return true;
    }
}

```

```

import java.util.Scanner;

public class CharacterFrequency {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter a string: ");
        String str = sc.nextLine();

        System.out.print("Enter a character to find its frequency: ");
        char ch = sc.next().charAt(0);

        int frequency = getFrequency(str, ch);
        System.out.println("Frequency of '" + ch + "' in the string: " + frequency);

        sc.close();
    }

    public static int getFrequency(String str, char ch) {
        int count = 0;

        for (int i = 0; i < str.length(); i++) {
            if (str.charAt(i) == ch) {
                count++;
            }
        }
        return count;
    }
}

```