#### **LEXICAL ANALYZER**

```
#include<stdio.h>
#include<ctype.h>
#include<string.h>
int main()
{
        FILE *input, *output;
        int l = 1;
        int t = 0;
        int j = 0;
        int i, flag;
        char ch, str[100];
        input = fopen("lexical_input.txt", "r");
        output = fopen("lexical_output.txt", "w");
       char keyword[30][30] = { "int", "main", "if", "else", "do", "while", "printf" };
        fprintf(output, "Line no. \t Token no. \t\t Token \t\t Lexeme\n\n");
        while (!feof(input))
        {
               i = 0;
               flag = 0;
               ch = fgetc(input);
               if (ch == '"')
                       ch = fgetc(input);
                       while (ch != "" && ch != EOF)
                               str[i++] = ch;
                               ch = fgetc(input);
                       }
                       str[i] = '\0';
                       fprintf(output, "%7d\t\t %7d\t\t Literal\t %7s\n", I, t, str);
                       t++;
               else if (ch == '+' || ch == '-' || ch == '*' || ch == '/'|| ch == '%'|| ch == '>'|| ch
== '<'|| ch == '=')
                       fprintf(output, "%7d\t\t %7d\t\t Operator\t %7c\n", I, t, ch);
                       t++;
               }
```

```
else if (ch == ';' || ch == '{' || ch == '}' || ch == '(' || ch == ')' || ch == '?' || ch
== '@' || ch == '!' || ch == ',')
                {
                        fprintf(output, "%7d\t\t %7d\t\t Special symbol\t %7c\n", I, t, ch);
                        t++;
                }
                else if (isdigit(ch))
                        str[i++] = ch;
                        ch = fgetc(input);
                        while (isdigit(ch))
                        {
                                str[i++] = ch;
                                ch = fgetc(input);
                        }
                        str[i] = '\0';
                        fprintf(output, "%7d\t\t %7d\t\t Digit\t\t %7s\n", I, t, str);
                        t++;
                        if (!isspace(ch) && !isalnum(ch))
                                ungetc(ch, input);
                        }
                }
                else if (isalpha(ch))
                        str[i++] = ch;
                        ch = fgetc(input);
                        while (isalnum(ch))
                                str[i++] = ch;
                                ch = fgetc(input);
                        }
                        str[i] = '\0';
                        for (j = 0; j < 30; j++)
                                if (strcmp(str, keyword[j]) == 0)
                                {
                                        flag = 1;
                                        break;
                                }
                        }
```

```
if (flag == 1)
                              fprintf(output, "%7d\t\t %7d\t\t Keyword\t %7s\n", I, t, str);
                              t++;
                       }
                       else
                       {
                              fprintf(output, "%7d\t\t %7d\t\t Identifier\t %7s\n", I, t, str);
                              t++;
                       }
                       if (!isspace(ch) && !isalnum(ch))
                       {
                              ungetc(ch, input);
                       }
               }
               else if (ch == '\n')
               {
                       l++;
               }
       }
       fclose(input);
       fclose(output);
       return 0;
}
```

# Input:

# lexical\_input.txt :

```
int a,b,c;
d=a+b;
printf("Sum is",a);
```

# Output:

# lexical\_output.txt :

Line	no.	Token no.	Toke	∍n	Lexeme
	1	0	Keyv	word	int
	1	1	Ider	ntifier	a
	1	2	Spec	cial symbol	,
	1	3	Ider	ntifier	b
	1	4	Spec	cial symbol	,
	1	5	Ider	ntifier	С
	1	6	Spec	cial symbol	;
	2	7	Ider	ntifier	d
	2	8	Ope	rator	=
	2	9	Ider	ntifier	а
	2	10	Ope	rator	+
	2	11	Ider	ntifier	b
	2	12	Spec	cial symbol	;
	3	13	Keyv	word	printf
	3	14	Spec	cial symbol	. (
	3	15	Lite	eral	Sum is
	3	16	Spec	cial symbol	,
	3	17	Ider	ntifier	a
	3	18	Spec	cial symbol	)
	3	19	Spec	cial symbol	;

### **E-CLOSURE OF NFA**

```
#include<stdio.h>
#include<string.h>
char result[20][20],copy[3],states[20][20];
void add_state(char a[3],int i)
       strcpy(result[i],a);
}
void display(int n)
{
       printf("\n Epsilon closure of %s = { ",copy);
       while(k < n)
       {
               printf(" %s",result[k]);
               k++;
       printf(" } \n");
}
int main()
  FILE *INPUT;
  INPUT=fopen("closure_input.txt","r");
  char state[3];
  int end,i=0,n,k=0;
  char state1[3],input[3],state2[3];
  printf("\n Enter the no of states: ");
  scanf("%d",&n);
  printf("\n Enter the states \n");
  for(k=0;k<3;k++)
       {
               scanf("%s",states[k]);
       }
       for( k=0;k<n;k++)
               i=0;
               strcpy(state,states[k]);
               strcpy(copy,state);
```

```
add_state(state,i++);
            while(1)
            {
                   end = fscanf(INPUT,"%s%s%s",state1,input,state2);
                   if (end == EOF)
                   {
                         break;
                   }
                   if( strcmp(state,state1) == 0 )
                   {
                         if( strcmp(input,"e") == 0 )
                         {
                                add_state(state2,i++);
                                strcpy(state, state2);
                         }
                   }
            }
            display(i);
            rewind(INPUT);
      }
 return 0;
}
Input:
Closure_input.txt:
q0 0 q0
q0 1 q1
q0 e q1
q1 1 q2
q1 e q2
Output:
Enter the no of states: 3
Enter the states
q_0
q1
q2
Epsilon closure of q0 = \{ q0 q1 q2 \}
Epsilon closure of q1 = \{ q1 q2 \}
Epsilon closure of q2 = \{ q2 \}
```

#### **E-NFA TO NFA**

```
#include <stdio.h>
#include <string.h>
char enfa[20][3];
char final[30];
int ntrans;
int isin(char c, char str[])
  for (int i = 0; i < strlen(str); i++)
     if (str[i] == c)
       return 1;
  return 0;
}
void add(char str[], char c)
  if (!isin(c, str))
     int len = strlen(str);
     str[len] = c;
     str[len + 1] = '\0';
  }
}
void addstate(char c1, char c2)
  for (int i = 0; i < ntrans; i++)
     if (enfa[i][0] == c2 && enfa[i][1] != 'e')
       printf("%c%c%c\n", c1, enfa[i][1], enfa[i][2]);
     else if (enfa[i][0] == c2 && enfa[i][1] == 'e' && enfa[i][2] != c1)
       addstate(c1, enfa[i][2]);
}
```

```
int main()
  int i;
  printf("Enter number of transitions: ");
  scanf("%d", &ntrans);
  printf("Enter transitions in format state symbol state:\n");
  for (i = 0; i < ntrans; i++)
    scanf(" %c %c %c", &enfa[i][0], &enfa[i][1], &enfa[i][2]);
  printf("Enter final states: ");
  scanf("%s", final);
  printf("NFA transitions:\n");
  for (i = 0; i < ntrans; i++)
     if (enfa[i][1] != 'e')
       printf("%c%c%c\n", enfa[i][0], enfa[i][1], enfa[i][2]);
     else
       addstate(enfa[i][0], enfa[i][2]);
  for (i = ntrans - 1; i >= 0; i--)
     if (isin(enfa[i][2], final) && enfa[i][1] == 'e')
       add(final, enfa[i][0]);
  printf("Final states: {%s}\n", final);
  return 0;
```

{

}

```
Enter number of transitions: 7
Enter transitions in format state symbol state:
0 b 1
0 e 2
1 b 0
2 a 3
2 b 4
3 a 2
4 a 2
Final states: 2
NFA transitions
0 b 1
0 a 3
0 b 4
1 b 0
2 a 3
2 b 4
3 a 2
4 a 2
Final states: {02}
```

#### FIRST AND FOLLOW

```
#include <ctype.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int n, m, p, i, j;
char production[10][10], f[10];
void follow(char c);
void first(char c);
int main()
{
  int z;
  char c;
  printf("\nNo of productions : ");
  scanf("%d", &n);
  printf("\nEnter the productions :\n");
  for (i = 0; i < n; i++)
    scanf("%s", production[i]);
    getchar();
  }
  do
  {
    printf("Enter the element whose first & follow is to be found : ");
    scanf("%c", &c);
    m = 0;
    first(c);
    printf("First(%c)={", c);
    for (i = 0; i < m; i++)
       printf("%c ", f[i]);
    printf("}\n");
    strcpy(f, " ");
    m = 0;
    follow(c);
    printf("Follow(%c)={", c);
    for (i = 0; i < m; i++)
       printf("%c ", f[i]);
    printf("}\n");
    printf("\nContinue(0/1):");
```

```
scanf("%d", &z);
     getchar();
  } while (z == 1);
 return (0);
}
void first(char c)
  int k;
  if (!isupper(c))
     f[m++] = c;
  for (k = 0; k < n; k++)
     if (production[k][0] == c)
       if (islower(production[k][2]))
         f[m++] = production[k][2];
       else
          first(production[k][2]);
    }
  }
}
void follow(char c)
  if (production[0][0] == c)
     f[m++] = '$';
  for (i = 0; i < n; i++)
     for (j = 2; j < strlen(production[i]); j++)</pre>
       if (production[i][j] == c)
          if (production[i][j + 1] != '\0')
            first(production[i][j + 1]);
          if (production[i][j + 1] == '\0' \&\& c != production[i][0])
            follow(production[i][0]);
       }
    }
  }
}
```

```
No of productions : 4

Enter the productions :
S=AB
A=a
A=e
B=b
Enter the element whose first & follow is to be found : S
First(S)={a e }
Follow(S)={$ }

Continue(0/1) : 1
Enter the element whose first & follow is to be found : A
First(A)={a e }
Follow(A)={b }
```

### **RECURSIVE DESCENT PARSER**

```
/* Recursive descent parser, Grammer:
E -> TE'
T -> FT'
E' -> +TE' | -TE' |ep
T' -> *FT' | /FT' |ep
F -> (E) | alnum
*/
#include <stdio.h>
#include <string.h>
#include <ctype.h>
char input[10];
int i, error;
void E();
void T();
void Eprime();
void Tprime();
void F();
int main()
{
  i = 0;
  error = 0;
  printf("\nEnter an arithmetic expression : ");
  scanf("%s", input);
  E();
  if (strlen(input) == i && error == 0)
    printf("\nString accepted..!!!\n");
  else
    printf("\nString rejected..!!!\n");
}
void E()
  T();
  Eprime();
}
void Eprime()
  if (input[i] == '+' | | input[i] == '-')
  {
    i++;
```

```
T();
    Eprime();
  }
}
void T()
  F();
  Tprime();
}
void Tprime()
  if (input[i] == '*' | | input[i] == '/')
    i++;
    F();
    Tprime();
  }
}
void F()
  if (isalnum(input[i]))
    i++;
  else if (input[i] == '(')
    i++;
     E();
    if (input[i] == ')')
       i++;
     else
       error = 1;
  }
  else
     error = 1;
}
```

```
Enter an arithmetic expression : a+b*c-(d/e)
String accepted..!!!
```

#### SHIFT REDUCE PARSER

```
#include <stdio.h>
#include <string.h>
int z = 0, i = 0, j = 0, len = 0;
char buffer[16], ac[20], stk[15], act[10];
void check();
int main()
  printf("\nGRAMMAR is \n E->E+E \n E->E*E \n E->(E) \n E->id \n");
  printf("\nEnter input string : ");
  scanf("%s", buffer);
  len = strlen(buffer);
  printf("stack \t input \t action\n");
  for (i = 0; j < len; i++, j++)
  {
     if (buffer[j] == 'i' && buffer[j + 1] == 'd')
       stk[i] = buffer[j];
       stk[i + 1] = buffer[j + 1];
       stk[i + 2] = '\0';
       buffer[j] = ' ';
       buffer[j + 1] = ' ';
       printf("\n$%s\t%s$\tSHIFT->id", stk, buffer);
       check();
     }
     else
       stk[i] = buffer[j];
       stk[i + 1] = '\0';
       buffer[j] = ' ';
       printf("\n$%s\t%s$\tSHIFT->symbol %c", stk, buffer,stk[i]);
       check();
    }
  }
        if ( stk[1] == '\0')
        {
          printf("\nSTRING ACCEDPTED\n");
        }
        else
          printf("\nSTRING REJECTED\n");
```

```
}
void check()
  for (z = 0; z \le len; z++)
     if (stk[z] == 'i' && stk[z + 1] == 'd')
       stk[z] = 'E';
       stk[z + 1] = '\0';
       printf("\n$%s\t%s$\tREDUCE TO E", stk, buffer);
    }
  }
  for (z = 0; z \le len; z++)
     if (stk[z] == 'E' \&\& stk[z + 1] == '+' \&\& stk[z + 2] == 'E')
       stk[z] = 'E';
       stk[z + 1] = '\0';
       printf("\n$%s\t%s$\tREDUCE TO E", stk, buffer);
       i = i - 2;
     }
  }
  for (z = 0; z \le len; z++)
     if (stk[z] == 'E' \&\& stk[z + 1] == '*' \&\& stk[z + 2] == 'E')
       stk[z] = 'E';
       stk[z + 1] = '\0';
       printf("\n$%s\t%s$\tREDUCE TO E", stk, buffer);
       i = i - 2;
    }
  }
  for (z = 0; z \le len; z++)
     if (stk[z] == '(' \&\& stk[z + 1] == 'E' \&\& stk[z + 2] == ')')
       stk[z] = 'E';
       stk[z + 1] = '\0';
       printf("\n$%s\t%s$\tREDUCE TO E", stk, buffer);
       i = i - 2;
     }
  }
}
```

```
GRAMMAR is
E->E+E
E->E*E
E->(E)
E->id
Enter input string : id+id*id+id
stack input action
$id +id*id+id$ SHIFT->id
      +id*id+id$ REDUCE TO E
$E+
       id*id+id$ SHIFT->symbol +
          *id+id$ SHIFT->id
$E+id
          *id+id$ REDUCE TO E
$E+E
$E
          *id+id$ REDUCE TO E
$E*
          id+id$ SHIFT->symbol *
$E*id
            +id$ SHIFT->id
$E*E
            +id$ REDUCE TO E
$E
            +id$ REDUCE TO E
$E+
             id$ SHIFT->symbol +
$E+id
                $ SHIFT->id
                $ REDUCE TO E
$E+E
                $ REDUCE TO E
$E
STRING ACCEPTED
```

### **INTERMEDIATE CODE GENERATION**

```
#include<stdio.h>
#include<string.h>
#include<ctype.h>
#define MAX 100
char stack[MAX];
int top = -1;
void push(char c)
  stack[++top] = c;
char pop()
  return stack[top--];
int priority(char c)
  if (c == '^')
     return 3;
  else if (c == '*' || c == '/')
     return 2;
  else if (c == '+' | | c == '-')
     return 1;
  else
     return 0;
}
void infixToPostfix(char infix[], char postfix[])
{
  int i, j = 0;
  for (i = 0; infix[i]; i++)
     if (isalpha(infix[i]))
       postfix[j++] = infix[i];
     else if (infix[i] == '(')
       push(infix[i]);
     else if (infix[i] == ')')
       while (stack[top] != '(')
          postfix[j++] = pop();
```

```
pop();
     else
     {
       while (priority(stack[top]) >= priority(infix[i]))
         postfix[j++] = pop();
       push(infix[i]);
    }
  }
  while (top >= 0)
     postfix[j++] = pop();
  postfix[j] = '\0';
}
void threeadd(char *str)
  top=-1;
  int t1=90;
  char t2,t3;
  for(int i=0;i<strlen(str);i++)</pre>
     if(isalpha(str[i]))
       push(str[i]);
     }
     else
       t3=pop();
       t2=pop();
       printf("%c := %c %c %c\n",t1,t2,str[i],t3);
       push(t1--);
    }
  }
}
int main()
  char infix[MAX], postfix[MAX];
  printf("Enter an simple expression: ");
  scanf("%s", infix);
  infixToPostfix(infix, postfix);
  threeadd(postfix);
  return 0;
}
```

```
Enter an simple expression: (a+b)*(c+d)
Z := a + b
Y := c + d
X := Z * Y
```

### **BACKEND OF COMPILER**

```
#include <stdio.h>
#include <string.h>
int main()
  FILE *f = fopen("backend_input.txt", "r+");
  char res[3], op[2], op1[2], op2[2], eq[2];
  while (fscanf(f, "%s %s %s %s %s", res, eq, op1,op, op2) != EOF)
    printf("MOV AX,[%s]\n", op1);
    switch (op[0])
    case '+':
      printf("ADD AX,[%s]\n", op2);
      break; // AX=AX+memory
    case '-':
      printf("SUB AX,[%s]\n", op2);
      break; // AX=AX-memory
    case '*':
      printf("MOV BX,[%s]\nMUL BX\n", op2);
      break; // AX=AX*BX
    case '/':
      printf("MOV BX,[%s]\nDIV BX\n", op2);
      break; // Quotient in AX reminder in DX
    printf("MOV [%s],AX\n", res);
  }
}
```

# Input:

# backend\_input.txt :

X = a + b Y = X \* cZ = Y / e

### Output:

MOV AX,[a]
ADD AX,[b]
MOV [X],AX
MOV AX,[X]
MOV BX,[c]
MUL BX
MOV [Y],AX
MOV AX,[Y]
MOV BX,[e]
DIV BX

MOV [Z],AX

### **CONSTANT PROPOGATION**

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <ctype.h>
struct expr
{
  char op[2], op1[5], op2[5], res[5];
  int flag;
} arr[10];
int n;
void input()
{
  int i;
  printf("\n\nEnter the maximum number of expressions : ");
  scanf("%d", &n);
  printf("\nEnter the input : \n");
  for (i = 0; i < n; i++)
     scanf("%s %s %s %s", arr[i].op,arr[i].op1,arr[i].op2,arr[i].res);
     arr[i].flag = 0;
  }
}
void output()
  int i = 0;
  printf("\nOptimized code is : ");
  for (i = 0; i < n; i++)
     if (!arr[i].flag)
       printf("\n%s %s %s %s", arr[i].op, arr[i].op1, arr[i].op2, arr[i].res);
  }
void change(int p, char *res)
  int i;
  for (i = p + 1; i < n; i++)
  {
     if (strcmp(arr[p].res, arr[i].op1) == 0)
       strcpy(arr[i].op1, res);
```

```
if (strcmp(arr[p].res, arr[i].op2) == 0)
       strcpy(arr[i].op2, res);
  }
}
void constant()
{
  int i;
  int op1, op2, res;
  char op, res1[5];
  for (i = 0; i < n; i++)
  {
     if (isdigit(arr[i].op1[0]) && isdigit(arr[i].op2[0]) \mid \mid strcmp(arr[i].op, "=") == 0)
     /*if both digits, store them in variables*/
       op1 = atoi(arr[i].op1);
       op2 = atoi(arr[i].op2);
       op = arr[i].op[0];
       switch (op)
       {
       case '+':
         res = op1 + op2;
         break;
       case '-':
         res = op1 - op2;
         break;
       case '*':
         res = op1 * op2;
         break;
       case '/':
         res = op1 / op2;
         break;
       case '=':
         res = op1;
         break;
       sprintf(res1, "%d", res);
       arr[i].flag = 1;
       change(i, res1);
     }
  }
}
void main()
  input();
  constant();
  output();
}
```

```
Enter the maximum number of expressions : 4
Enter the input :
= 5 _ a
+ a a b
* a b c
- c d x

Optimized code is :
- 50 d x
```