Local polynomial regression

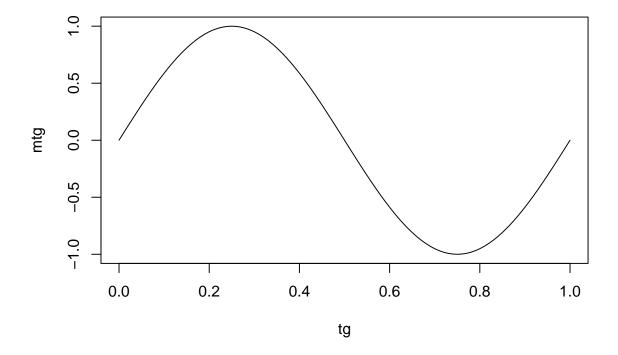
Write your own local linear regression function

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Ploting the function $m(t) = \sin(2\pi t), t \in [0, 1].$

```
tg <- seq(0,1,by=.01) # Regular grid of values t
nt <- length(tg) # number of points t in the regular grid
mtg <- sin(2*pi*tg) # m(tg), true regression function
plot(tg, mtg, type="l")</pre>
```

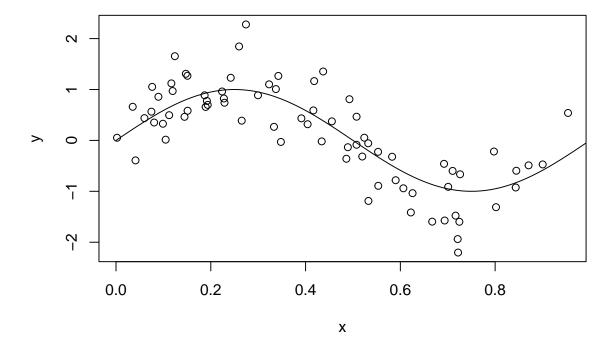


Generating data according to the regression model

$$y = m(x) + e$$

```
n <- 75  # number of observed data
sigma.e <- .5 # standard deviation of the random noise
x <- runif(n)
mx <- sin(2*pi*x)
y <- mx + rnorm(n,0,sigma.e)</pre>
```

```
plot(x,y)
lines(tg,mtg)
```



Write your own local linear regression code for estimating m(t) at t = 0.4.

The pseudo-code should be like that:

- 0. t < -0.4
- 1. Decide the bandwidth value: h = 0.1, for instance.
- 2. Define x.t <- x t (you'll find it usefull in the next step).
- 3. Compute the weight of each x_i in x as $K((x_i t)/h)$, where K is a density function symmetric around 0 (use, for instance, dnorm).
- 4. Fit the weighted linear model $y \sim (x t)$ with the weights computed before.
- 5. Take the intercept of the preceding fitted linear model as estimation $\hat{m}(t)$ of m(t).
- 6. Add to the last graphic the estimated point $(t, \hat{m}(t))$.

```
t <- 0.4
h <- 0.1
x.t <- x - t

# Step 3: Compute the weight of each xi in x
K <- dnorm(x.t, mean = 0, sd = h) # Using the standard normal density function (dnorm)

# Step 4: Fit the weighted linear model
weighted_lm <- lm(y ~ x.t, weights = K)

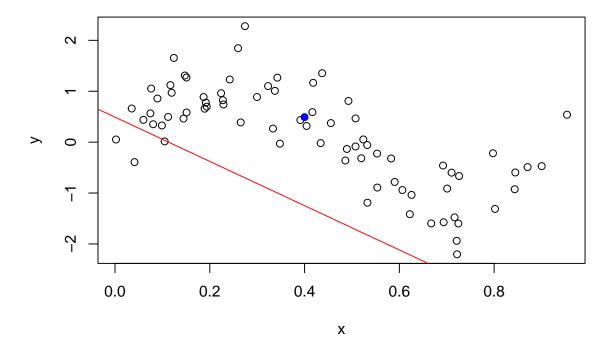
# Step 5: Estimate m(t) (intercept of the fitted model)
m_hat <- coef(weighted_lm)[1]</pre>
```

```
# Print the estimated value of m(t)
cat("Estimated m(t) at t =", t, "is:", m_hat, "\n")
```

Estimated m(t) at t = 0.4 is: 0.4909914

```
# Step 6: Plot the estimated point (t, m_hat(t))
plot(x, y, main = "Local Linear Regression", xlab = "x", ylab = "y")
abline(weighted_lm, col = "red") # Add the weighted linear fit line
points(t, m_hat, col = "blue", pch = 19) # Estimated point (t, m_hat(t))
```

Local Linear Regression



Write a script in R that fits a local polynomial regression of each element of vector tg.

The pseudo-code should be like that:

- 1. Decide the bandwidth value: h = 0.1, for instance.
- 2. For each t in tg do: (it can be useful to define x.t <- x tg[j])
 - i. Compute the weight of each x_i in x as $K((x_i-t)/h)$, where K is a density function symmetric around 0 (use, for instance, dnorm).
 - ii. Fit the weighted linear model $y \sim (x t)$ with the weights computed before.
 - iii. Take the intercept of the preceding fitted linear model as estimation $\hat{m}(t)$ of m(t).
- 3. Add to the last graphic the estimated function $\hat{m}(t)$, for $t \in \{tg\}$.