<u>Home Challenge Map Documentation Change Candidate ID</u>

NOTE: We know that this documentation is *ahem* not ideal. Our 'real' documentation is better than this one. However we pretty often have to work with non ideal documentation too, so consider this part of the challenge:)

Megaverse API docs

The Megaverse service allows you to generate different astral objects: Polyanets, Soloons and Comeths!

The megaverse service is a REST API. All API routes below refer to a single route: https://challenge.crossmint.io/api/...

IMPORTANT: All APIs take a required parameter 'candidateId'

Polyanets

- POST /api/polyanets with arguments 'row' and 'column' for their position in the map
- DELETE /api/polyanets with arguments 'row' and 'column' will delete a Polyanet if you made a mistake

Soloons

 POST /api/soloons with arguments 'row' and 'column' for their position in the map.

Additionally you should provide a 'color' argument which can be "blue", "red", "purple" or "white"

• DELETE /api/soloons with arguments 'row' and 'column' will delete a Polyanet if you made a mistake

Cometh

• POST /api/comeths with arguments 'row' and 'column' for their position in the map.

Additionally you should provide a 'direction' argument which can be "up", "down", "right" or "left"

• DELETE /api/comeths with arguments 'row' and 'column' will delete a Polyanet if you made a mistake

Goal Map

There is one extra endpoint you might find helpful! It' the /api/map/[candidateId]/goal, where [candidateId] is your candidate ID.

It will return you the goal map for your current challenge phase. It might be easier to parse than the HTML in our page, but heads-up it's not straightforward either. But we're sure you can figure it out!:)