

# **“Advanced Python Programming for Machine Learning Projects”**

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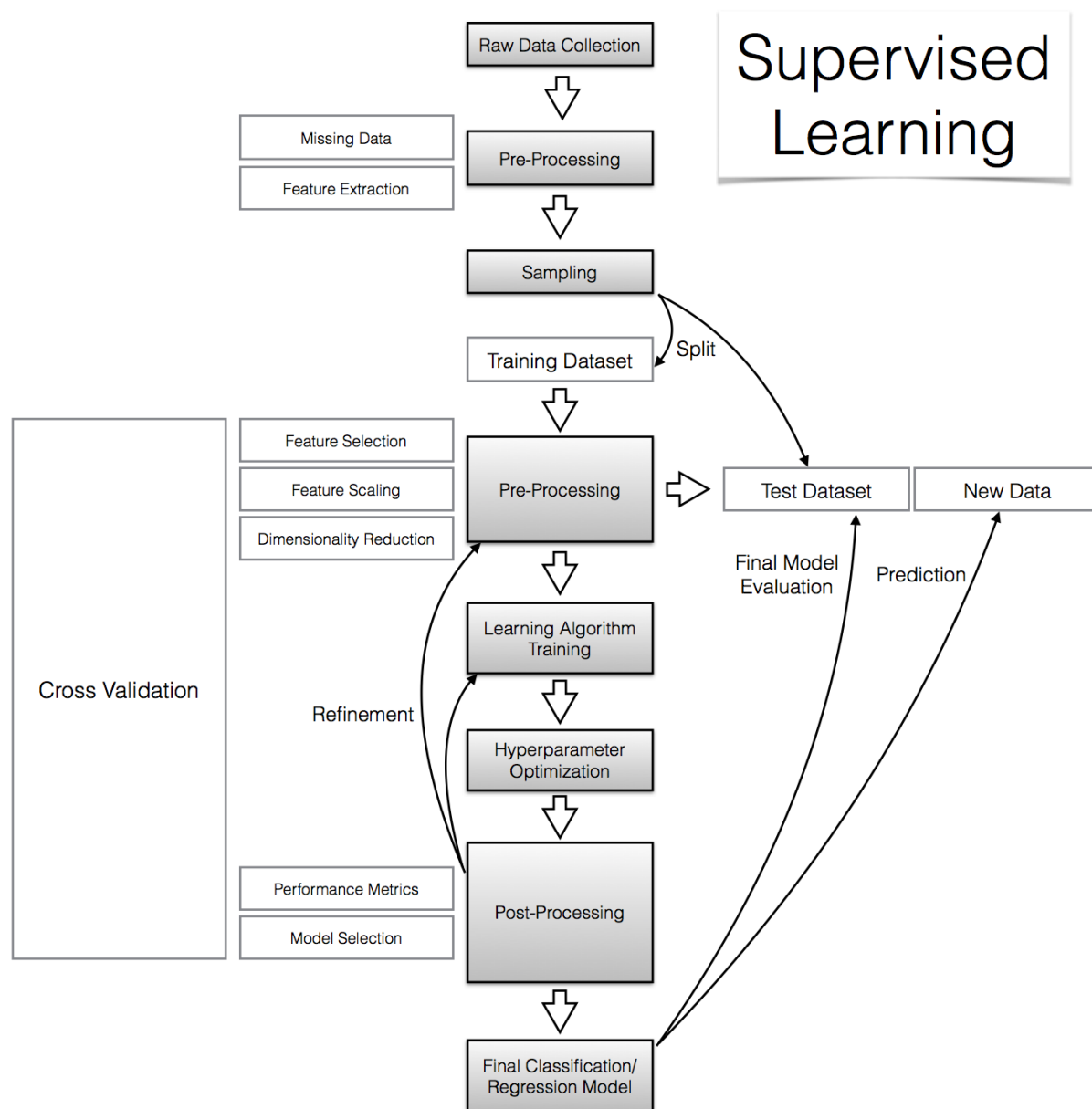
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# **Scikit-Learn for Machine Learning Projects**

**GitHub: [https://github.com/ebonat/intel\\_session\\_4](https://github.com/ebonat/intel_session_4)**



Sebastian Raschka 2014

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**Machine Learning (ML)** - at its most basic is the practice of using algorithms to parse data, learn from it, and then make a determination or prediction about something in the world.

**Types of ML algorithms:**

**1. Supervised Learning (most popular today!)**

Supervised learning can be explained as follows: use labeled training data to learn the mapping function from the input variables ( $X$ ) to the output variable ( $y$ ).

**Two types:**

1. **Classification:** To predict the outcome of a given sample where the output variable is in the form of categories. Examples include labels such as male and female, sick and healthy.
2. **Regression:** To predict the outcome of a given sample where the output variable is in the form of real values. Examples include real-valued labels denoting the amount of rainfall, the height of a person.

**Popular Algorithms: Linear Regression, Logistic Regression, Decision Trees, Random Forest, Support Vector Machine, Naïve Bayes, K-Nearest Neighbors, XGBoost, Artificial Neuro Networks (ANN = Deep Learning)**

## **2. Unsupervised Learning**

Unsupervised learning problems possess only the input variables (X) but no corresponding output variables. It uses unlabeled training data to model the underlying structure of the data.

1. **Association:** To discover the probability of the co-occurrence of items in a collection. It is extensively used in market-basket analysis. Example: If a customer purchases bread, he is 80% likely to also purchase eggs.
2. **Clustering:** To group samples such that objects within the same cluster are more similar to each other than to the objects from another cluster.

Popular Algorithms: **K-Means Clustering, Principal Component Analysis (PCA), etc.**

### **3. Reinforcement Learning**

**Reinforcement learning is a type of machine learning algorithm that allows the agent to decide the best next action based on its current state, by learning behaviors that will maximize the reward.**

**Popular Algorithms: Markov decision processes, Q-Learning, RL, Monte Carlo Simulation, etc.**

**Best Supervised Learning algorithms to start to:**

**1. Random Forest (RF) - <https://towardsdatascience.com/the-random-forest-algorithm-d457d499ffcd>,**

<http://scikit-learn.org/stable/modules/generated/sklearn.ensemble.RandomForestClassifier.html>

## **2. eXtreme Gradient Boosting (XGBoost) -**

<https://xgboost.readthedocs.io/en/latest/>. Winner of Kaggle competitions (<https://www.kaggle.com/>)

## **3. Artificial Neural Networks (ANN) - Multi-layer Perceptron -** [http://scikit-learn.org/stable/modules/neural\\_networks\\_supervised.html](http://scikit-learn.org/stable/modules/neural_networks_supervised.html)

**What are Artificial Neural Networks (ANNs)?**

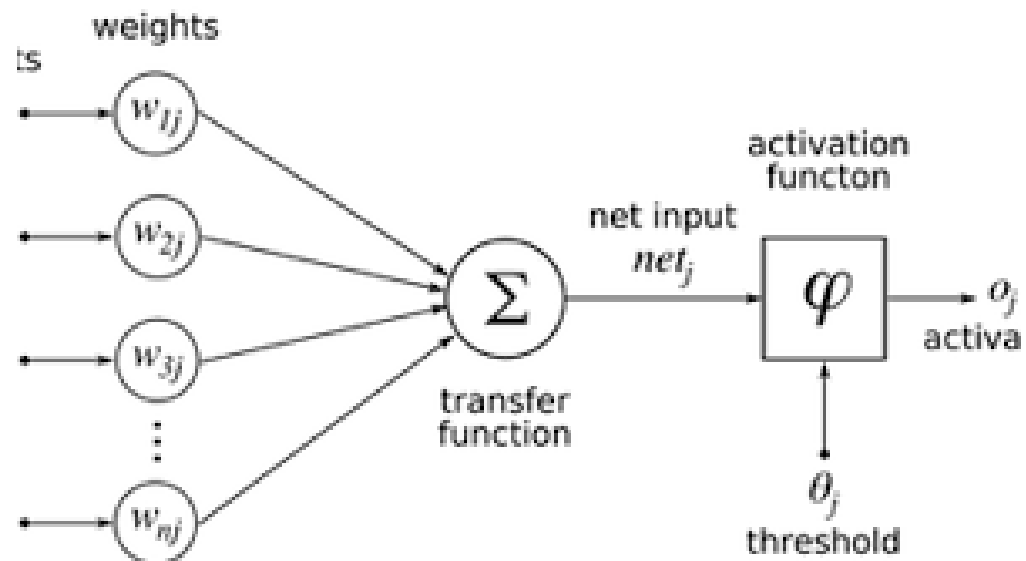
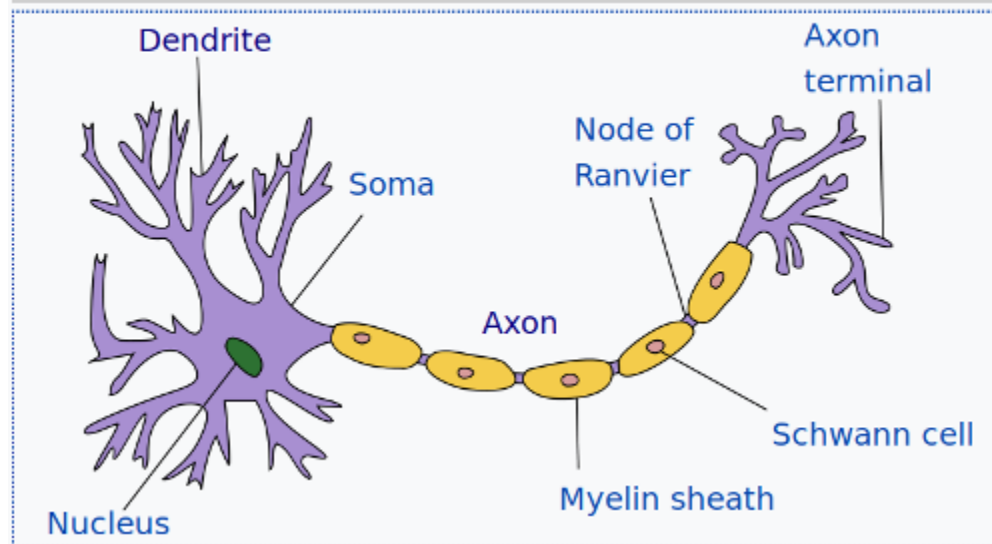


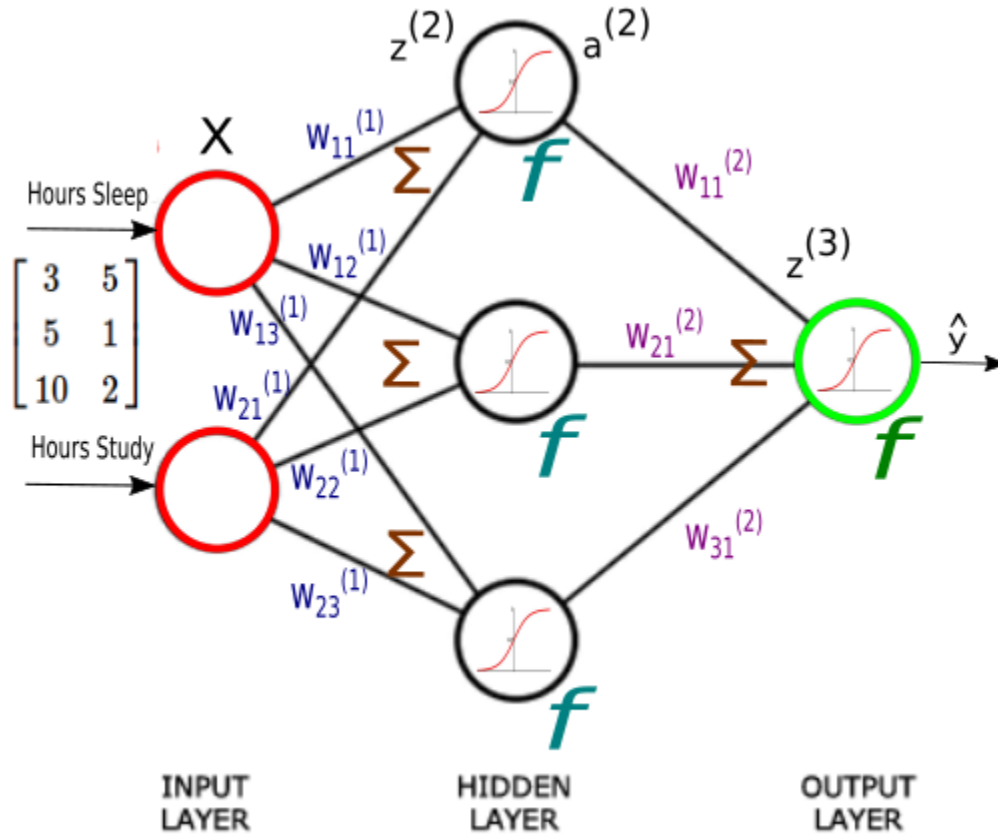
## **What are Artificial Neural Networks (ANNs)?**

**The inventor of the first neurocomputer, Dr. Robert Hecht-Nielsen, defines a neural network as:**

**"...a computing system made up of a number of simple, highly interconnected processing elements, which process information by their dynamic state response to external inputs."**

### Neuron (peripheral nervous system)





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**Good basic blog to read:**

**A Beginner's Guide to Neural Networks in Python and SciKit Learn 0.18**

**(<https://www.springboard.com/blog/beginners-guide-neural-network-in-python-scikit-learn-0-18/>)**

**Exercise: Apply ANN to Iris dataset (iris\_data.csv)**

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