

```
public class MiddleSquarePRNG {
    private static volatile long seed = 675248;
    private static synchronized long nextSeed () {
        long squared = seed * seed;
        String squaredStr = String.format("%012d", squared);
        String middle = squaredStr.substring(3,9);
        seed = Long.parseLong(middle);
        return seed;
    }

    public static int generate (int min, int max) {
        long num = nextSeed ();
        return min + (int) (num % (max - min + 1));
    }

    public static float generate (float min, float max) {
        long num = nextSeed ();
        return min + (num % 1000000) / 1000000.0f * (max - min);
    }
}
```



```
public static double generate(double min, double max) {
```

```
    long num = nextSeed();
```

```
    return min + (num % 1000000) / 1000000.0 * (max - min);  
}
```

```
static class RandomThread extends Thread {  
    String type;
```

```
    public RandomThread(String type) {
```

```
        this.type = type; }  
    public void run() {
```

```
        System.out.println("Thread [" + type + "] started.");
```

```
        for (int i = 0; i < 5; i++) {
```

```
            switch (type) {
```

```
                case "int" → System.out.println("[int] + generate(2, 10);
```

```
                case "float" → System.out.println("[float] + generate(1.0f, 10.0f);
```

```
                case "double" → System.out.println("[double] + generate(1.0, 10.0);  
            }  
        }
```



```
Try {  
    Thread.sleep(100); }
```

```
catch (InterruptedException e) { }
```

```
system.out.println("Thread[" + type + "] finished.");
```

```
public static void main (String[] args) {
```

```
    Thread t1 = new RandomThread ("int");
```

```
    Thread t2 = new RandomThread ("float");
```

```
    Thread t3 = new RandomThread ("double");
```

```
    t1.start();
```

```
    t2.start();
```

```
    t3.start();
```

```
    }  
}
```