

CMSI 370-01
INTERACTION DESIGN
Fall 2013

Assignment 1114 Feedback

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3a — Nicely done! Your code displays further progress in knowing how user interfaces are constructed. (+)

3b — Your touch event handling implementation works great, and you even got to the “minimum box size” check. Nice extra, even if it was not requested by the assignment anyway. (+)

3c — Your code demonstrates good adherence to MVC. (+)

3d — You have successfully broken down two high-level actions, box creation and box deletion, into appropriate lower-level touch events. (+)

4a — Your code is functional on all counts. (+)

4b — Your code is mostly separated well, including MVC. There is some degree of repetition in your created-box sizing logic, but this is comparatively minor (and innocuous) when compared to programs that copy whole swaths of code.

A major hiccup in proper separation is the hardcoding of `#drawing-area` as the selector for the drawing area. Note that this is not how we determine the incoming `jQueryElements` in `setDrawingArea`. What if the developer wants more than one “drawing area” on his or her page? (|)

4c — Your code is very readable with generally descriptive names and comments. Plus the indenting and spacing appear to be 100% correct. There *is* a single stray tab in your source code though...see if you can suss that out :) (+)

4d — Your work shows good use of available resources, both in class and outside. (+)

4e — Your commit frequency is great, but the time spread for these commits (barely over one day, and the first day had just one commit!) is on the short side for an assignment of this scale, don't ya think? Your commit messages are pretty descriptive though. (|)

4f — Submitted on time. (+)