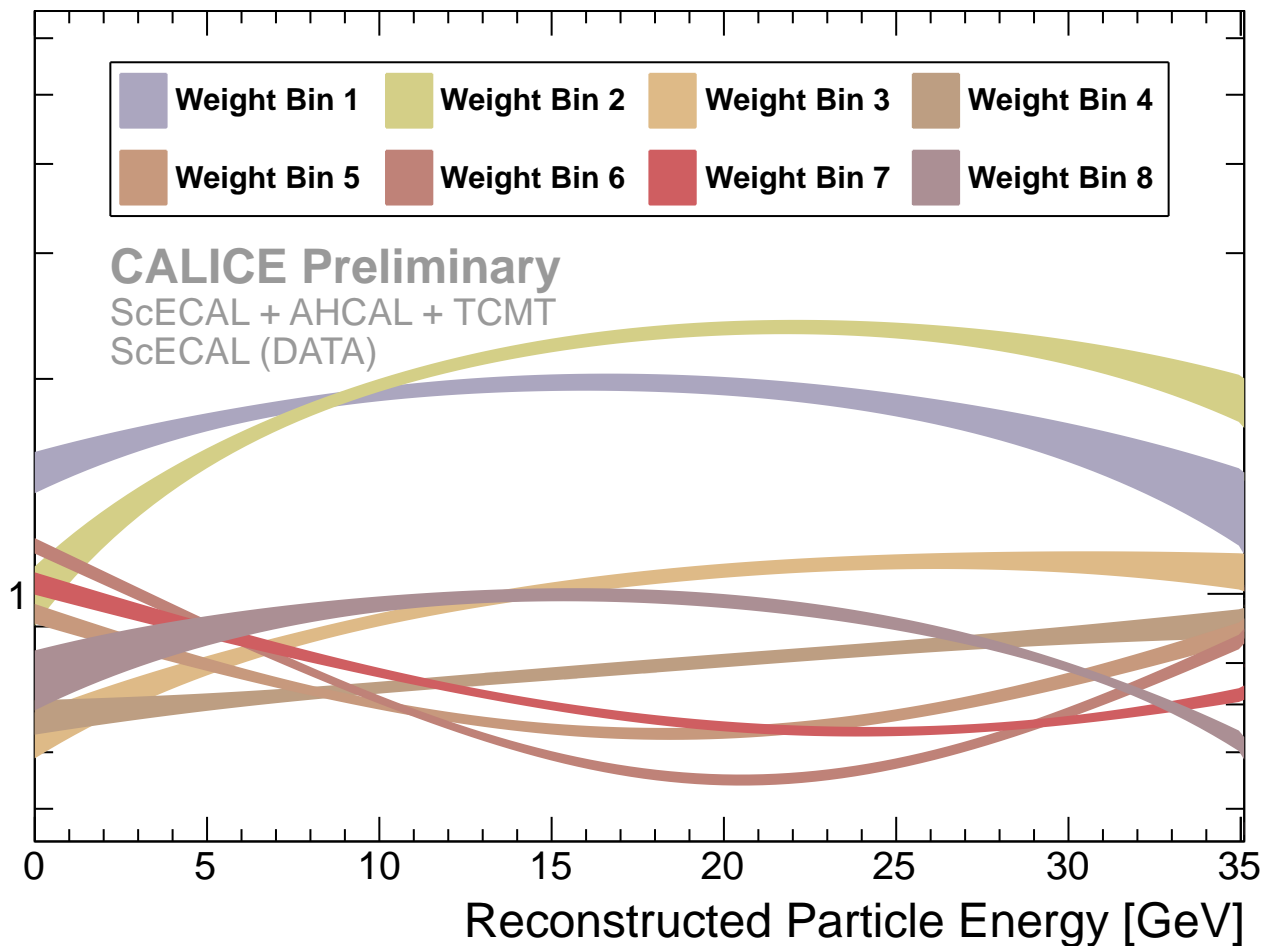


Hit Energy Bin Weight



Hit Energy Bin Weight

