Preliminary ideas and comparison to Karen's work

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1 Draft of a model

The model that I'm thinking about right now is the following. The basic idea is that time is discrete, measured in when fighting occurs. At each point in time (=each time a fight occurs), each individual gathers evidence about its dominance with respect to its opponent. At each point in time, the individual's estimate "leaks" some amount, meant to represent the individuals forgetting the estimate at the last point in time and making a conservative lower estimate. When the evidence that an individual has about its being subordinate reaches/ passes some threshold T, it emits a signal.

Variables:

- 1. $x_{ij}(t)$ = the estimate i has of its dominance with respect to j
- 2. $e_{ij}(t)$ = the evidence i receives at time t about its dominance wrt to j

In the simplest case, this would be the result of a fight between i and j, drawn from a normal distribution, $N(a_i - a_j, \sigma^2)$ where a_i, a_j are their respective fighting abilities.

In a more complicated model, individual i could also gather evidence about j from j's interactions with other individuals.

3. $s_{ij}(t) = \text{indicates whether } i \text{ receives a signal from } j \text{ at time } t$

Difference equations for the variables:

$$x_{ij}(t+1) = (1+\lambda)x_{ij}(t) + e_{ij}(t) + \alpha s_{ij}(t)$$
$$s_{ij}(t) = \mathbb{I}_{x_{ji}(t) \le T < x_{ji}(t-1)}$$

Parameters:

- 1. a_i : i's "true" fighting ability
- 2. σ^2 : variance or noise in the fight outcomes / evidence gathered by each individual
- 3. λ : "leak" or forgetting parameter
- 4. α: indicates how informative receiving a signal is compared to winning a fight
- 5. T: threshold dictating when an individual signals

2 What we can ask / answer by looking at such a model

There are very similar models out there for different situations.

The leaky accumulator model / drift diffusion model in neuroscience / psychology describes the dynamics of neuron's firing rates over time as a function of the visual stimulus they're exposed to:

$$\frac{dx}{dt} = (\lambda x + A(t))dt + cdW_t \tag{1}$$

where A(t) is the visual stimulus at time t and W_t is a Weiner process / Brownian motion / white noise.

Similar models have been used to model animals' decision making processes about backing down or continuing to fight in a particular contest given how the fight's been going so far:

$$x_{ij}(t+1) = x_{ij}(t) + e_{ij}(t) \tag{2}$$

where $e_{ij} \sim N(a_i - a_j, \sigma^2)$, if a_i, a_j are the contestants relative "resource holding potential" (or "RHP"). Equations (1) with $\lambda = 0$ is the continuous time version of (2), which is equivalent to performing a sequential probability ratio test to find the maximum likelihood estimate of $a_i - a_j$. This can be shown to be an optimal decision-making procedure in the sense that if you set your error threshold at some level, this process will come to a decision in the shortest time and if you set the length of the decision-making process, this process will be the most accurate. What's new / interesting about the model that I wrote above is that the outcome of the decision process—the emission of a signal—feeds back to influence future decisions.

Table 1: Similar models: decision making in neuroscience / psychology, e.g. Newsome et al; animals deciding to back down in a particular contest, e.g. Adrian de Froment's thesis; this model.

	Neuro	Backing down	Here
Variable	firing rate	estimate of "RHP"	estimate of fighting abilities
Time	continuous	discrete	discrete
Input / Evidence	visual stimulus	rams butting heads	fight outcomes
Distribution to Learn	dots' movements	RHP	fighting ability
λ	leak in activity	NA	forgetting
Decision	left or right	back down or keep fighting	signal or not

Empirical First Steps:

- 1. Does this model explain the data at all?
- 2. Can we fit parameters to data? How? Perhaps by looking at the ratio of the rates of fighting and signaling at steady state.
 - (a) $a_i a_j$: difference in "true" fighting ability
 - (b) σ^2 : noise of evidence gathering process
 - (c) λ : rate at which estimates are forgotten
 - (d) α : weight with which signals affect estimates
 - (e) T: threshold of estimates at which signals are emitted

Theoretical Questions:

- 1. When there is "leak" or forgetting ($\lambda \neq 0$), by having signaling feedback to influence future decision ($\alpha \neq 0$), can individual's learn better / are estimates of fighting abilities more stable / is uncertainty about fighting abilities reduced?
- 2. If there is forgetting ($\lambda \neq 0$), is there a feedback weight (α) that optimizes the rate at which individuals learn whether they're subordinate or dominant / minimizes the error with which individuals signal / minimizes the number of fights a pair has to engage in / maximizes a reward coming from signaling correctly? Is this what we observe in the parameters when we fit them to the data?
- 3. Hypothesis: The stead state ratio of signaling rate to fighting rate is a decreasing function of λ , (increasing in $-\lambda$) and a decreasing function of α .

3 Comparison to Karen's work

This is closely related to the modeling work in the Karen paper, but I think the question and the methods are different. The big questions here are:

- 1. Can we describe how signaling behavior between a pair of individual develops as a function of the fights that occur between them? Does a learning model where individuals integrate evidence from successive fights and signal when the integrated evidence passes some threshold provide an adequate description? Can we fit some of the parameters of the model to data?
- 2. How do forgetting and signaling feedback interact to affect how individuals learn whether they're dominant or subordinate?

In the Karen paper, as here, fighting abilities follow some probability distribution that dictates the outcomes of fights. With perfect learning and no errors in signaling, this distribution of fight outcomes is translated directly into a distribution of signals emitted. With errors in signaling or with imperfect learning, a history of fight outcomes becomes a signal when it reaches some threshold. The question in Karen's work, as I understand it, is to reproduce the observed number of signalers / number of signals distributions by changing the underlying distribution of fighting abilities, whether there are errors in signaling or not, whether there is imperfect learning, and the threshold beyond which an individual emits a signal.

There's a difference in the questions in that Karen's work is looking to reproduce the observed heavy-tailed distribution of power, whereas the above model would be looking at the development of the signaling network. Instead of making probabilistic statements about fight outcomes and signaling behavior that lead to a distribution of signals received over the group, I would be using a dynamical model to track the relationship between a particular pair over time. Finally, the above model allows for the signaling behavior to feedback and influence the decision-making process.

4 Model: SDE framework

There are three processes that can cause an animal's estimate of its dominance with respect to another to change:

- 1. an error can be made so that the animal's estimate randomly changes from one point in time to the next without an external stimulus
- 2. external observations provide evidence about each animal's dominance, e.g. by fighting each other they gather evidence about their relative strength
- 3. receiving a signal provides evidence that the receiver is dominant to the signaler

Assumption: For now, we will assume that the two animals have access to the same external observations, which would be the case, for instance, if they only gather evidence from fights that they both are engaged in. We can relax this assumption in the future.

Let $X_t^{(i)}$ denote animal i's estimate of its dominance at time t. We can therefore right down equations describing how these estimates change over time:

$$X_{t+\tau}^{(1)} = X_t^{(1)} + \sum_{i=0}^{N_{e_1}(\tau)} E_i^{(1)} + \sum_{i=0}^{N_f(\tau)} F_i + b_{s_2} S_2(X_t^{(2)}, \tau)$$
$$X_{t+\tau}^{(2)} = X_t^{(2)} + \sum_{i=0}^{N_{e_2}(\tau)} E_i^{(2)} - \sum_{i=0}^{N_f(\tau)} F_i + b_{s_1} S_1(X_t^{(1)}, \tau)$$

where

- $E_i^{(j)}$ describes the magnitude of an error in estimate, which are identically distributed over time; $N_{e_j}(\tau)$ describes the number of error events in an interval of length τ ; and therefore $\sum_{i=0}^{N_{e_j}(\tau)} E_i^{(j)}$ gives the total magnitude of errors in an interval of length τ
- F_i describes the magnitude of external evidence, which are identically distributed over time; $N_f(\tau)$ describes the number of external observations in an interval of length τ ; and therefore $\sum_{i=0}^{N_f(\tau)} F_i$ gives the total magnitude of external evidence in an interval of length τ (and the evidence gathered changes the animal's estimate in opposite directions, i.e. if a fight is won, one animal's estimate is increased while the other's is decreased by the same amount)
- $S_j(X_t^{(j)}, \tau)$ gives the number of signals emitted by individual j in an interval of length τ and b_{s_j} describes the boost that each of those signals would give to animal j + 1's estimate of its dominance

The fact that the two animals are privy to the same external observations is captured by the identity of the second sums in the above equations. **Assumption:** The above equations assume that τ is small enough so that X_t does not change significantly enough in the interval $[t, t + \tau)$ that signaling rates would change. (Error and fighting rates do not depend on the estimates, another assumption.)

It may seem strange that evidence from errors and fights are summed over several events in the interval $[t, t + \tau)$ while the evidence from signals is just a number of events times a scaling constant. We could write the evidence from signals as a sum over time, but this would be equivalent to our formulation above since we're assuming the strength of a boost from receiving a signal is constant over time.

Now we can give the distributions from which these events are drawn:

- $N_{e_j}(\tau) \sim \mathcal{P}(r_{e_j}, \tau)$
- $E_i^{(j)} \sim \mathcal{N}(\mu_{e_i}, \sigma_{e_i}^2)$, i.i.d.
- $N_f(\tau) \sim \mathcal{P}(r_f, \tau)$
- $F_i \sim \mathcal{N}(\mu_f, \sigma_f^2)$
- $S_j(X_t^{(j)}, \tau) \sim \mathcal{P}(f(X_t^{(j)}), \tau)$

where $\mathcal{P}(\lambda, \tau)$ denotes a Poisson process with rate λ and $\mathcal{N}(\mu, \sigma^2)$ denotes a Normal distribution with mean μ and σ^2 . f(x) gives the rate (probability) of emitting a signal as a function of the estimate x, which is decreasing in x.

We now make two approximations:

1. If Y_i , i.i.d. are drawn from some distribution and $N(\tau) \sim \mathcal{P}(\lambda, \tau)$, then $Z(\tau) = \sum_{i=0}^{N(\tau)} Y_i$ is a compound Poisson process with

$$\mathbb{E}[Z(\tau)] = \mathbb{E}[N(\tau)]\mathbb{E}[Y] = \lambda \tau \mathbb{E}[Y]$$
 and $Var(Z(\tau)) = \mathbb{E}[N(\tau)]\mathbb{E}[Y^2] = \lambda \tau \mathbb{E}[Y^2]$

For computational convenience, we will approximate the distribution of $Z(\tau)$ by $\mathcal{N}(\lambda \tau \mathbb{E}[Y], \lambda \tau \mathbb{E}[Y^2])$. (HOW VALID IS THIS?)

2. If τ is big enough that enough events happen, then we can approximate the Poisson process $\mathcal{P}(\lambda,\tau)$ with $\mathcal{N}(\lambda\tau,\lambda\tau)$.

This allows us to rewrite our equations for X_t as:

$$X_{t+\tau}^{(1)} = X_t^{(1)} + Y_{e_1}(\tau) + Y_f(\tau) + b_{s_2} Y_{s_2}(X_t^{(2)}\tau)$$

$$X_{t+\tau}^{(2)} = X_t^{(2)} + Y_{e_2}(\tau) - Y_f(\tau) + b_{s_1} Y_{s_1}(X_t^{(1)}\tau)$$

where

•
$$Y_{e_j}(\tau) \sim \mathcal{N}(r_{e_j}\tau\mu_{e_j}, r_{e_j}\tau(\sigma_{e_i}^2 + \mu_{e_j}^2))$$

•
$$Y_f(\tau) \sim N(r_f \tau \mu_f, r_f \tau (\sigma_f^2 + \mu_f^2))$$

•
$$Y_{s_j}(\tau) \sim \mathcal{N}(f(X_t^{(j+1)})\tau, f(X_t^{(j+1)})\tau)$$

Finally, if we define the following constants:

$$\begin{split} m_{e_j} &= r_{e_j} \mu_{e_j}, \\ n_{e_j}^2 &= r_{e_j} (\sigma_{e_j}^2 + \mu_{e_j}^2), \\ m_f &= r_f \mu_f, \\ n_f^2 &= r_f (\sigma_f^2 + \mu_f^2), \end{split}$$

then we get the following equations:

$$X_{t+\tau}^{(1)} = X_t^{(1)} + \left[m_{e_1} + m_f + b_{s_2} f(X_t^{(2)}) \right] \tau + n_f \sqrt{\tau} Z^{(1)} + n_{e_1} \sqrt{\tau} Z^{(2)} + b_{s_2} f(X_t^{(2)}) \sqrt{\tau} Z^{(3)}$$

$$dX_t^{(2)} = X_t^{(2)} + \left[m_{e_2} - m_f + b_{s_1} f(X_t^{(1)}) \right] dt + n_f \sqrt{\tau} Z^{(1)} + n_{e_2} \sqrt{\tau} Z^{(4)} + b_{s_1} f(X_t^{(1)}) \sqrt{\tau} Z^{(5)}$$

where $Z^{(1)}, \dots, Z^{(5)} \sim \mathcal{N}(0, 1)$, i.i.d., which are equivalent to the stochastic differential equations:

$$dX_{t}^{(1)} = X_{t}^{(1)} + \left[m_{e_{1}} + m_{f} + b_{s_{2}} f(X_{t}^{(2)}) \right] dt + n_{f} dW_{t}^{(1)} + n_{e_{1}} dW_{t}^{(2)} + b_{s_{2}} \sqrt{f(X_{t}^{(2)})} dW_{t}^{(3)}$$
$$dX_{t}^{(2)} = X_{t}^{(2)} + \left[m_{e_{2}} - m_{f} + b_{s_{1}} f(X_{t}^{(1)}) \right] dt + n_{f} dW_{t}^{(1)} + n_{e_{2}} dW_{t}^{(4)} + b_{s_{1}} \sqrt{f(X_{t}^{(1)})} dW_{t}^{(5)}$$

where $W_t^{(1)},\dots,dW_t^{(5)}$ are independent Brownian motions.

We could make a few simplifying assumptions to reduce the number of parameters. Assumptions:

- $\bullet \ r_{e_1} = r_{e_2}$
- $\mu_{e_1} = \mu_{e_2}$, and even simpler would be to have both equal 0 (expected error is 0)
- $\sigma_{e_1}^2 = \sigma_{e_2}^2$
- $b_{s_1} = b_{s_2}$
- and combining the above would give $m_{e_1} = m_{e_2}$ and $n_{e_1} = n_{e_2}$

More generally, consider a system

$$dX_t = a(X_t)dt + \sum_{i=1}^{5} \sigma_i(X_t)dW_t^{(i)}$$

with $W_t^{(1)}, \ldots, W_t^{(5)}$ independent Brownian motions. If $a, \sigma_1, \ldots, \sigma_5 : \mathbb{R}^2 \to \mathbb{R}^2$, are "nice" enough functions, and the random variable X_t has a "nice" enough density function (i.e. $\mathbb{E}[g(X_t)] = \int g(x)p(t,x)dx$ for every bounded measurable function g), then according to the Fokker-Planck / Kolmogorov forward equation

$$\frac{\partial p}{\partial t} = -\sum_{i=1}^{2} \frac{\partial}{\partial x_{i}} (a^{(i)}(x)p(t,x)) + \frac{1}{2} \sum_{i,j=1}^{2} \sum_{k=1}^{5} \frac{\partial^{2}}{\partial x_{i} \partial x_{j}} (\sigma_{k}^{(i)} \sigma_{k}^{(j)} p(t,x))$$

$$\Rightarrow \frac{\partial p}{\partial t} = -(m_{e_{1}} + m_{f} + b_{s_{2}} f(x_{2})) \frac{\partial p}{\partial x_{1}} - (m_{e_{2}} - m_{f} + b_{s_{1}} f(x_{1})) \frac{\partial p}{\partial x_{2}}$$

$$+ \frac{1}{2} (n_{e_{1}}^{2} + n_{f}^{2} + b_{s_{2}}^{2} f(x_{2})) \frac{\partial^{2} p}{\partial x_{1}^{2}} + n_{f}^{2} \frac{\partial p}{\partial x_{1} \partial x_{2}} + \frac{1}{2} (n_{e_{2}}^{2} + n_{f}^{2} + b_{s_{1}}^{2} f(x_{1})) \frac{\partial^{2} p}{\partial x_{2}^{2}}$$

using the functions a and σ_i as for our particular model. Note that this requires the function $f: \mathbb{R} \to \mathbb{R}$ be C^2 .