

# How to use the package

---

1. New a Unity project.
2. Download Google VR SDK for Unity package.  
(<https://developers.google.com/vr/unity/download>)
2. Import Google VR SDK for Unity package.
3. Import SmartMotionExpress package.
4. Copy SmartMotion\_v1.0.0\_Express.aar in “Documents” folder to root directory “Plugins” folder.
5. Copy training.config 、 test.proto and SWTS.model in “Documents” folder to root directory “StreamingAssets” folder.
6. Switch platform to Android in Build Settings.
7. Set Bundle Identifier to the package name you desire.
8. Set Minimum API Level to 24.(Daydream VR requires 24)
9. Tick "Virtual Reality SDKs" and select Daydream.
10. Use SmartMotionExpress\Demo\Scene\Demo Build and Run.