

1 Overview

1.1 Location `$<AMDAPPSDKSamplesInstallPath>\samples\opencl\cl\1.x`

1.2 How to Run See the *Getting Started* guide for how to build samples. You first must compile the sample.

Use the command line to change to the directory where the executable is located. The pre-compiled sample executable is at

`$<AMDAPPSDKSamplesInstallPath>\samples\opencl\bin\x86\` for 32-bit builds, and
`$<AMDAPPSDKSamplesInstallPath>\samples\opencl\bin\x86_64\` for 64-bit builds.

Type the following command(s).

1. `PrefixSum`
Runs with default options; `x = 128`.
2. `PrefixSum -h`
This prints the help file.

1.3 Command Line Options Table 1 lists, and briefly describes, the command line options.

Table 1 Command Line Options

Short Form	Long Form	Description
-h	--help	Shows all command options and their respective meaning.
	--device	Devices on which the program is to be run. Acceptable values are <code>cpu</code> or <code>gpu</code> .
-q	--quiet	Quiet mode. Suppresses all text output.
-e	--verify	Verify results against reference implementation.
-t	--timing	Print timing.
	--dump	Dump binary image for all devices.
	--load	Load binary image and execute on device.
	--flags	Specify compiler flags to build the kernel.
-p	--platformId	Select platformId to be used (0 to N-1, where N is the number of available platforms).
-d	--deviceId	Select deviceId to be used (0 to N-1, where N is the number of available devices).
-v	--version	AMD APP SDK version string.
-x	--length	Length of the input array.
-i	--iterations	Number of iterations for kernel execution.

2 Introduction

In Computer Science, the prefix sum, scan, or cumulative sum of a sequence of numbers x_0, x_1, x_2, \dots is a second sequence of numbers y_0, y_1, y_2, \dots , the sums of prefixes of the input sequence:

$$\begin{aligned}y_0 &= x_0 \\y_1 &= x_0 + x_1 \\y_2 &= x_0 + x_1 + x_2 \\&\dots\end{aligned}$$

Prefix sums are trivial to compute in sequential models of computation, by using the formula $y_i = y_{i-1} + x_i$ to compute each output value in sequence order.

2.1 Parallel implementation

A prefix sum can be calculated in parallel by performing the following steps.

1. Compute the sums of consecutive pairs of items in which the first item of the pair has an even index: $z_0 = x_0 + x_1, z_1 = x_2 + x_3$, etc.
2. Recursively compute the prefix sum w_0, w_1, w_2, \dots of the sequence z_0, z_1, z_2, \dots
3. Expand each term of the sequence w_0, w_1, w_2, \dots into two terms of the overall prefix sum: $y_0 = x_0, y_1 = w_0, y_2 = w_0 + x_2, y_3 = w_1$, etc. After the first value, each successive number y_i is either copied from a position half as far through the w sequence, or is the previous value added to one value in the x sequence.

If the input sequence has n steps, then the recursion continues to a depth of $O(\log n)$, which is also the bound on the parallel running time of this algorithm. The number of steps of the algorithm is $O(n)$, and it can be implemented on a parallel random access machine with $O(n/\log n)$ processors without any asymptotic slowdown by assigning multiple indices to each processor in rounds of the algorithm for which there are more elements than processors.

Parallel algorithms for prefix sums can often be generalized to other scan operations on associative binary operations, and they can also be computed efficiently on modern parallel hardware such as a GPU. Many parallel implementations follow a two pass procedure where partial prefix sums are calculated in the first pass on each processing unit; the prefix sum of these partial sums is then calculated and broadcast back to the processing units for a second pass using the now known prefix as the initial value. Asymptotically this method takes approximately two read operations and one write operation per item.

3 References

1. http://en.wikipedia.org/wiki/Prefix_sum

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