
COSC 2P03 MIDTERM TEST
26TH OCTOBER, 2009

Time: 12:30 p.m. – 1:45 p.m.

Total marks: 50

Total pages: 3

This is a *closed-book* test: no additional materials (including calculators) are permitted

Answer all questions *in your exam booklet*.

Question 1 (14 marks) – Complexity and Recursion

- a) [2 marks] Express the complexity of the following code fragment using big-O notation. **You must explain how you arrived at your answer.**

```
for(i = n/2; i < n; i=i+2)
    for(j = n; j >= 1; j=j-1)
        a[i] = b[i]+j;
```

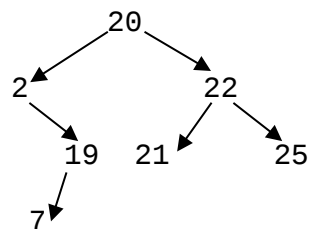
- b) [4 marks] Express the complexity of the following method using big-O notation. **You must explain how you arrived at your answer.** What value is returned by the call `fred(1, 4)`?

```
int fred(int x, int y)
{
    if(y == 0)
        return x;
    else if((y % 2) == 0)
        return fred(2 * x, y / 2);
    else
        return fred(x, y / 2);
}
```

- c) [2x3 marks] Explain the two **fundamental** rules of recursion. For each of these rules, identify where they are applied in the recursive method from part (b) above (i.e. at which line of the method).
- d) [2x1 marks] You have decided to implement a priority queue using a sorted linked list. In this priority queue, the items with the smallest key value are those that should be removed first. What are the complexities of (i) `removeMin` and (ii) `enqueue` for this implementation? No explanation is required.

Question 2 (19 marks) – Trees and Traversals

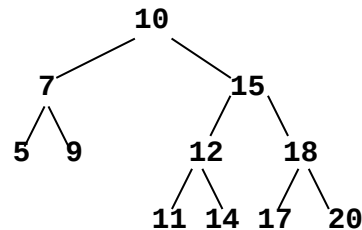
- a) [2 marks] If it is possible, draw a **complete** binary tree with 8 nodes. If it is not possible, then explain why.
- b) [2 marks] If it is possible, draw a **full** binary tree with 8 nodes. If it is not possible, then explain why.
- c) [5 marks] Write a **recursive** method
`BinaryNode findMin(BinaryNode T)`
that will return the node containing the smallest value in the binary search tree with root T.
Note: your method **must be recursive**, or no marks will be given.
- d) Consider the following binary search tree:



- (i) [1 mark] Indicate any pair of nodes that are **adjacent** in this tree. No explanation is required.
- (ii) [1 mark] What is the **depth** of this tree? No explanation is required.
- (iii) [4 marks] Draw the above tree threaded for **inorder** traversal. Show both predecessor and successor threads. Use arrows with dashed lines to represent threads.
- (iv) [2 marks] Give the **preorder** traversal of this tree.
- (v) [2 marks] Give the **postorder** traversal of this tree.

Question 3 (8 marks) – AVL Trees

- a) [4 marks] Consider the following AVL tree:



Draw the resulting AVL tree after the insertion of a node containing the key value 13.

- b) [4 marks] Given the tree **resulting from part (a) above**, draw the AVL tree after the insertion of a node containing the key value 3.

Question 4 (9 marks) – B Trees

- a) [5 marks] Suppose we wish to create a B tree on a computer with a block size of 512 bytes and pointers of 8 bytes. The records we wish to store in the tree are 50 bytes each, **including** keys of 12 bytes.
- (i) What is the *order* of the B tree?
 - (ii) What are the *minimum* and *maximum* numbers of records that can be stored in a leaf node that is not the root?
 - (iii) What is the *minimum* number of children for a root that is not a leaf node?
- b) [2 marks] Deletion for B trees is generally implemented in a “lazy” manner. Explain what this is. Briefly explain the reasoning behind using this type of implementation.
- c) [2 marks] Explain why Big-O analysis is generally not meaningful for B trees. To measure efficiency, what should we count instead of using Big-O notation?