No wind:

[[-6-5-4-3-3-3-3]

[-6-5-4-3-2-2-2]

[-6-5-4-3-2-1-1]

[-6-5-4-3-2-1 0]

[-6-5-4-3-2-1-1]

[-6-5-4-3-2-2-2]

[-6-5-4-3-3-3-3]]

["(3, 0): 'NE' -> (2,1)", "(2, 1): 'NE' -> (1,2)", "(1, 2): 'NE' -> (0,3)", "(0, 3): 'SE' -> (1,4)", "(1, 4): 'SE' -> (2,5)", "(2, 5): 'SE' -> (3,6)"]

["(3, 0): 'SE' -> (4,1)", "(4, 1): 'SE' -> (5,2)", "(5, 2): 'SE' -> (6,3)", "(6, 3): 'NE' -> (5,4)", "(5, 4): 'NE' -> (4,5)", "(4, 5): 'NE' -> (3,6)"]

Light Wind:

[[-6-6-6-6-5-4-3]

[-6-5-5-5-4-3-2]

[-6-5-4-4-3-2-1]

[-6-5-4-3-2-1 0]

[-6-5-4-3-2-1-1]

[-6-5-4-3-2-1-2]

[-6-5-4-3-2-2-2]]

["(3, 0): 'NE' -> (2,1)", "(2, 1): 'E' -> (2,2)", "(2, 2): 'SE' -> (3,3)", "(3, 3): 'SE' -> (3,4)", "(3, 4): 'SE' -> (3,5)", "(3, 5): 'SE' -> (3,6)"]

["(3, 0): 'SE' -> (4,1)", "(4, 1): 'SE' -> (5,2)", "(5, 2): 'SE' -> (6,3)", "(6, 3): 'SE' -> (6,4)", "(6, 4): 'E' -> (5,5)", "(5, 5): 'NE' -> (3,6)"]

(4,5)", "(4, 5): 'SE' -> (3,6)"]

Heavy Wind:

```
[[-9-8-7-6-5-4-3]
[-8-8-7-6-5-4-2]
[-7-7-7-6-5-3-1]
[-6-6-6-6-4-2-0]
[-6-5-5-5-3-1-1]
[-6-5-4-4-2-1-2]
[-6-5-4-3-2-1-2]]
["(3, 0): 'SE' -> (4,1)", "(4, 1): 'SE' -> (5,2)", "(5, 2): 'SE' -> (6,3)", "(6, 3): 'SE' -> (5,4)", "(5, 4): 'SE' ->
```

For the error function, I realize its purpose is to halt the algorithm once the utility function has reached an equilibrium where the changes become miniscule, but I realized that with the trivial case presented to us in our homework, the delta would be 1 until the reward stopped propagating through, and then it would become 0. So instead of using the .001 stuff, I just tested the delta against 0 for an equivalent purpose.