CONTRIBUTING TO COMMUNITY OPEN SOURCE PROJECTS

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A BIT ABOUT MYSELF

- Professor at Columbia, joint appt at Brookhaven National Lab
- Materials scientist working on the Nanostructure inverse problem
- User x-ray, neutron and electron scattering methods
- algorithm and software development are central to our work
- Main software projects:
 - DIFFPY a plugable framework for building refinement programs

 - REGOLITH software for organizing your group and your academic career

BAD OLD DAYS

Bad old days

- Student finds a bug or has a feature request
- 2 Student emails developer
- When he/she has time, they will get to it
- 4 Email back a fixed version

Brave New World

Brave new world

- Teams of programmers all over the world working on the code
- How is that possible without disaster?

SUMMARY OF TALK

- Our life, working in teams of student/post-doc programmers, has been quite simply revolutionized by
 - GIT
 - **2** GITHUB
- Learn these workflows.....you won't regret it
- If you can, set up your own projects this way.....you won't regret it

REQUIREMENTS

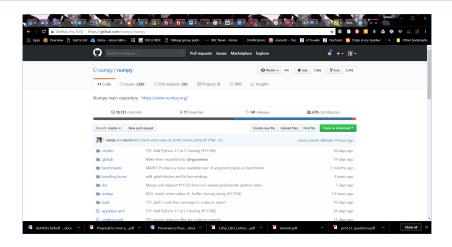
What has to happen to community supported code development to work?:

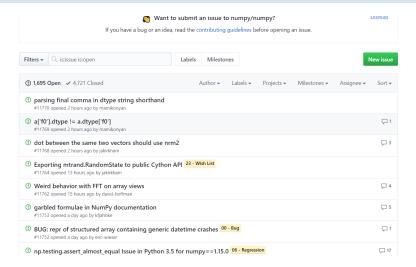
Scalable code quality practices

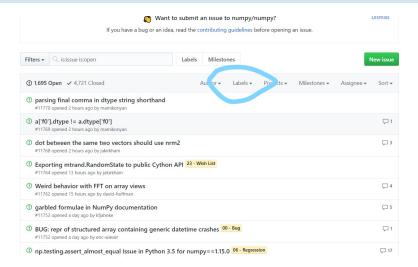
- code readability/uniformity (pep8 for Python)
- developer docs (docstrings for Python)
- unit tests
- continuous integration (CI)
- well defined release workflow

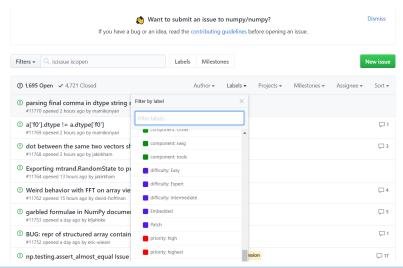
Poll

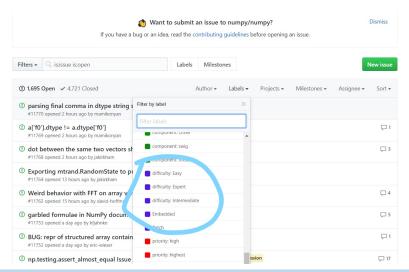
Let's take a poll



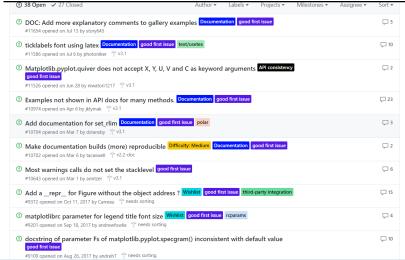








MATPLOTLIB



LET'S JUMP IN

- OK, So let's help out. Everyone can do a little bit.
- 2 How do I get involved?

GitHub Main Repository numpy/numpy

