



COMP 160

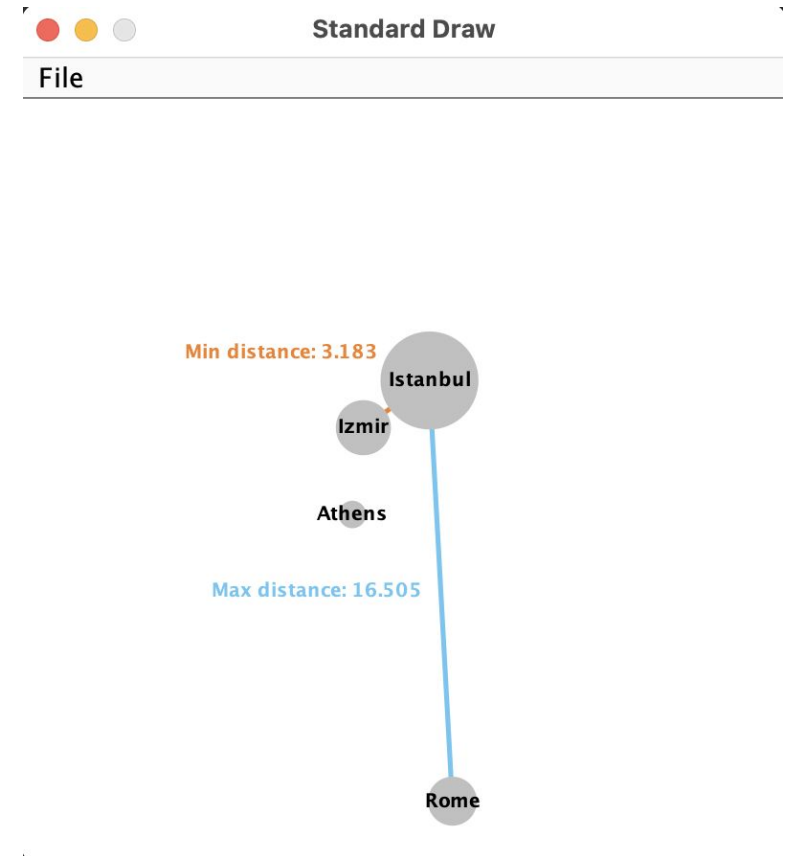
Object-oriented Programming

Lab 5

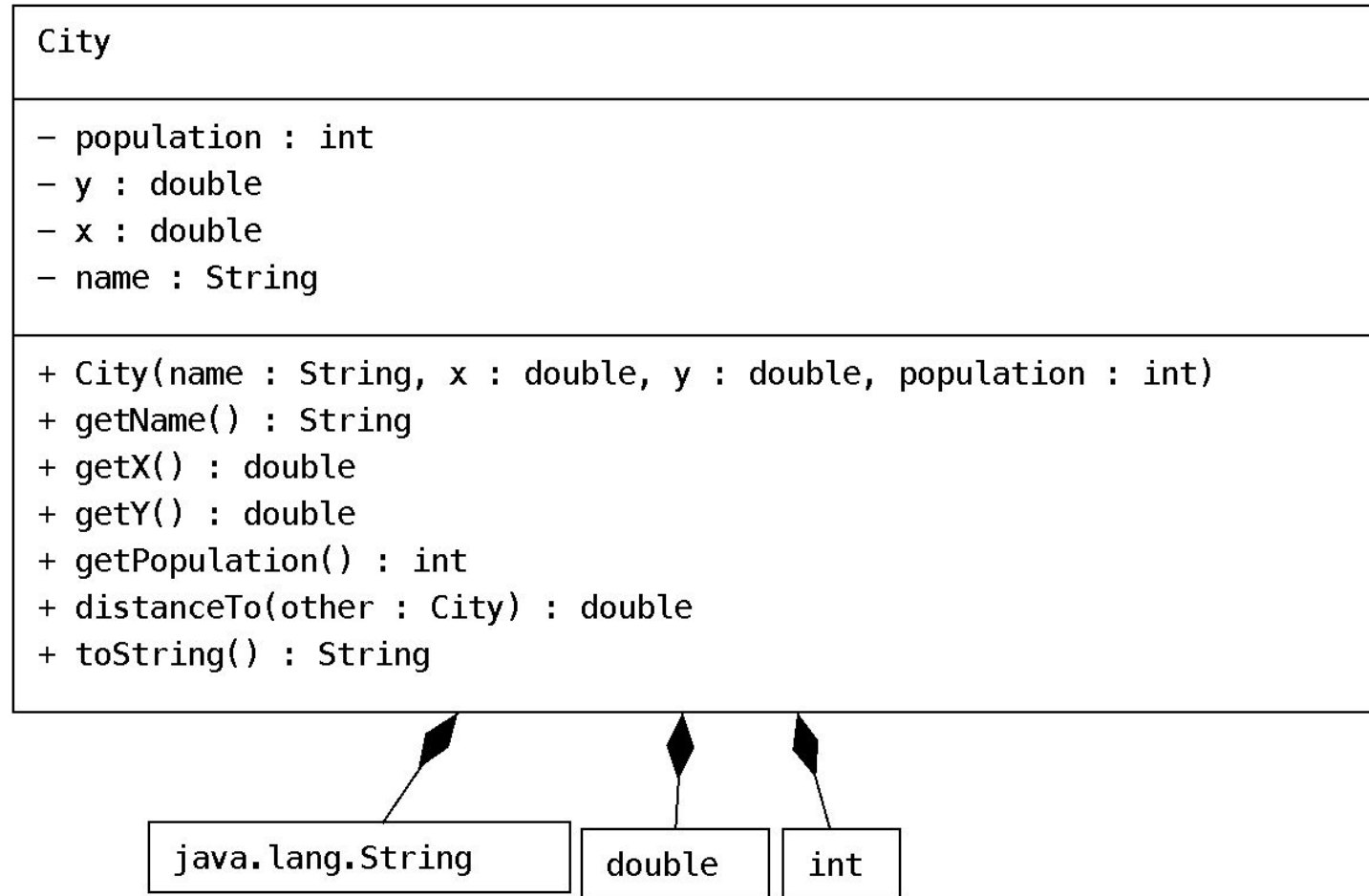
# Closest Cities

- Read a “.txt” file that contains the name, the (x,y) coordinates, and the population of some cities.
- Cities should be modeled as a City class.

```
Istanbul 41.00 28.97 32000  
Izmir 38.41 27.12 18000  
Athens 37.98 23.72 9000  
Rome 41.90 12.49 12000
```



# UML Class Diagrams



# Closest Cities

- Calculate the shortest and longest distances between any two cities and output the names of those two cities along with the distances.
- Visualize
  - Each city should be a filled circle on the map with a radius directly proportional to the population
  - Draw 2 lines to illustrate the minimum and maximum distances.
  - Add texts for city names, minimum and maximum distances.

```
Istanbul 41.00 28.97 32000  
Izmir 38.41 27.12 18000  
Athens 37.98 23.72 9000  
Rome 41.90 12.49 12000
```

