

Commits on Dec 4, 2017

Merge pull request #136 from MSU-ES0F322/dev_lizzie
ecandrews committed a day ago
Verified 1297d45

added README.md file
ecandrews committed a day ago
297d094

Merge pull request #135 from MSU-ES0F322/dev_lizzie
ecandrews committed a day ago
Verified 8c88877

removed file
ecandrews committed a day ago
8d08eeb

coverage report pdf added
ecandrews committed a day ago
8d01533

added code coverage file
ecandrews committed a day ago
41bdf2e

Merge pull request #134 from MSU-ES0F322/arron_tests
ecandrews committed a day ago
Verified cbb42f6

fixed build error
ecandrews committed a day ago
d4978b6

Commits on Dec 3, 2017

implemented meat and classic game tests
amccarthy9904 committed 2 days ago
825518c

made class for testing gameFactory objts
amccarthy9904 committed 2 days ago
5ffd108

removed unused mnethods
amccarthy9904 committed 2 days ago
1146fbc

added propLabelTest

amccarthy9904 committed 2 days ago
b1e7f73

test donest really work
amccarthy9904 committed 2 days ago
c65800b

realized i dont need a test constructor
amccarthy9904 committed 2 days ago
c7e2f7a

added test classe for mystery popup
amccarthy9904 committed 2 days ago
1b7c4af

formatting and added test constructor
amccarthy9904 committed 2 days ago
e4120b8

added board test
amccarthy9904 committed 2 days ago
a8bc20a

formatting
amccarthy9904 committed 2 days ago
e0ddcce

formatting
amccarthy9904 committed 2 days ago
5e7bc40

added iterCurrentTurnTest
amccarthy9904 committed 2 days ago
970c29f

added getCurrentTurnTest
amccarthy9904 committed 2 days ago
970c29f

formatting
amccarthy9904 committed 2 days ago
c7c36e0

added constructor test
amccarthy9904 committed 2 days ago
20f4581

formatting
amccarthy9904 committed 2 days ago
255f84f

formatting
amccarthy9904 committed 2 days ago
b842ce6

finished constructor test
amccarthy9904 committed 2 days ago
07256fe

removed redundant line
amccarthy9904 committed 2 days ago
1a6cff7

moved insdtance variable declaration to before constructor
amccarthy9904 committed 2 days ago
c7e6ac1

refactored names
amccarthy9904 committed 2 days ago
6d80abe

Revert "refactored names and added new constructor test"
amccarthy9904 committed 2 days ago
ed8386f

refactored names and added new constructor test
amccarthy9904 committed 2 days ago
0d0e062

removed unneded StringProperties
amccarthy9904 committed 2 days ago
fbb8e58

fixed merge conflicts
amccarthy9904 committed 2 days ago
15eb406

Merge pull request #133 from MSU-ES0F322/Test_Coverage
amccarthy9904 committed 2 days ago
Verified 28295ff

added constructor test
amccarthy9904 committed 2 days ago
97d3bae

formatting
amccarthy9904 committed 2 days ago
66c6777

formatting

amccarthy9904 committed 2 days ago
fdbdefd

formatting
amccarthy9904 committed 2 days ago
aad4295

added meatgametest and controllerTest
Michael Dickensheets committed 2 days ago
f3472d2

added managePropBox test
Michael Dickensheets committed 2 days ago
debc728

added LabelUpdaterTest
Michael Dickensheets committed 2 days ago
8030f96

rollJailDiceTest
Michael Dickensheets committed 2 days ago
d822fc2

added ClassicGameTest
Michael Dickensheets committed 2 days ago
0c2e957

added chest popup test and test thread rule
Michael Dickensheets committed 2 days ago
3c58723

added basicProp landedOn test
Michael Dickensheets committed 2 days ago
5bdb494

fixed utilityTest
Michael Dickensheets committed 2 days ago
13464cc

railroadsOwnedTest fix
Michael Dickensheets committed 2 days ago
b885c90

propsOwnedTest fix
Michael Dickensheets committed 2 days ago
b2c161a

fixed dice test
Michael Dickensheets committed 2 days ago
b11197b

Merge pull request #131 from MSU-ES0F322/dev_lizzie
ecandrews committed 2 days ago
Verified 6a4efa4

added uml
ecandrews committed 2 days ago
d967a45

remvoed line
ecandrews committed 2 days ago
96550be

Commits on Dec 2, 2017

Merge pull request #130 from MSU-ES0F322/dev_lizzie
ecandrews committed 3 days ago
Verified 0946ba9

added different board options functionality
ecandrews committed 3 days ago
3afcfe3

Merge pull request #129 from MSU-ES0F322/dev_lizzie
ecandrews committed 3 days ago
Verified 5b945fe

added images to do a classic version of the game (not meat)
ecandrews committed 3 days ago
77ee1ac

Merge pull request #128 from MSU-ES0F322/dev_lizzie
ecandrews committed 3 days ago
Verified 7543c5a

renamed some image files
ecandrews committed 3 days ago
9d53c56

added ice chest developments card
ecandrews committed 3 days ago
721f2b2

Merge pull request #127 from MSU-ES0F322/dev_lizzie
ecandrews committed 3 days ago
Verified 82099fb

added mystery meat cards
ecandrews committed 3 days ago

3c4e32a

Commits on Dec 1, 2017

update
Andrews committed 4 days ago
4bb4cc4

Commits on Nov 29, 2017

moved files to correct location
ecandrews committed 6 days ago
b8024ba

Merge branch 'master' of <https://github.com/MSU-ES0F322/Team26>
ecandrews committed 6 days ago
310af57

added files
ecandrews committed 6 days ago
f6a2a02

Merge pull request #125 from MSU-ES0F322/Tim_Pa4
ecandrews committed 6 days ago
Verified 1256d32

Commits on Nov 28, 2017

Added a Chest Popup class that displays a random message based off of...
Timothy0sen committed 7 days ago
8600bad

Commits on Nov 27, 2017

deleted extra folder
ecandrews committed 8 days ago
383ce0f

fixed file structure
ecandrews committed 8 days ago
c0af6f9

reorganized file structure
ecandrews committed 8 days ago
4f73997

added placeholder file
ecandrews committed 8 days ago
6c1a8f0

Merge branch 'master' of <https://github.com/MSU-ES0F322/Team26>
ecandrews committed 8 days ago
eaab53c

added pa4 files
ecandrews committed 8 days ago
ba12919