

**Birla Institute of Technology and Science, Pilani**

**Work Integrated Learning Programmes Division**

**Important Definitions and Concepts in \* ZC416**

**Mathematical Foundations for Data Science**

**&**

**Mathematical Foundations for Machine Learning**

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## Important Definitions and Properties

### 1 Matrix Algebra

1. A **matrix** is a rectangular array of numbers or functions.
2. The **size of a matrix** is defined as  $m \times n$  where  $m$  is the number of rows and  $n$  is the number of columns. A matrix with  $m = n$  is called a square matrix. The element in the  $i^{th}$  row and  $j^{th}$  column is denoted by  $a_{ij}$ .
3. A **zero matrix** is a matrix in which all elements are zero and denoted by  $\mathbf{0}$ .
4. **Equality of two matrices** is established if and only if the sizes are the same and the corresponding entries are equal.
5. **Addition of two matrices**  $\mathbf{A}(= a_{ij})$  and  $\mathbf{B}(= b_{ij})$  of the same size is the matrix with elements  $a_{ij} + b_{ij}$ .
6. **Scalar multiplication** of a matrix  $\mathbf{A}(= a_{ij})$  with a scalar  $c$  is a matrix whose elements are  $ca_{ij}$ .
7. **Matrix multiplication** of  $\mathbf{A}_{m \times n}(= a_{ij})$  and  $\mathbf{B}_{n \times p}(= b_{ij})$  yields a matrix  $\mathbf{C}_{m \times p}$  whose  $ij^{th}$  element is  $\sum_{k=1}^n a_{ik}b_{kj}$ . The equality of the number of columns of  $\mathbf{A}$  and the number of rows of  $\mathbf{B}$  should be noted. Also, in general  $\mathbf{AB} \neq \mathbf{BA}$ .
8. **Properties of matrices** - assuming suitable sizes for matrices  $\mathbf{A}, \mathbf{B}$  and  $\mathbf{C}$  and  $c, k$  being scalars.
  - i) **Associativity under addition:**  $(\mathbf{A} + \mathbf{B}) + \mathbf{C} = \mathbf{A} + (\mathbf{B} + \mathbf{C})$
  - ii) **Commutativity under addition:**  $\mathbf{A} + \mathbf{B} = \mathbf{B} + \mathbf{A}$
  - iii) **Distributivity:**  $c(\mathbf{A} + \mathbf{B}) = c\mathbf{A} + c\mathbf{B}$  and  $c(k\mathbf{A}) = ck(\mathbf{A})$
  - iv) **Additive identity:**  $\exists$  a matrix  $\mathbf{0}$  such that  $\mathbf{A} + \mathbf{0} = \mathbf{A}$
  - v) **Additive inverse:**  $\exists$  a matrix  $-\mathbf{A}$  such that  $\mathbf{A} + (-\mathbf{A}) = \mathbf{0}$
9. **Transpose** of a matrix  $\mathbf{A}(= a_{ij})$  is obtained by changing the rows to columns and columns to rows and denoted by  $\mathbf{A}^T(= a_{ij}^T)$ . By definition  $a_{ij}^T = a_{ji}$ . The important properties of transposes are summarized below.
  - i)  $(\mathbf{A}^T)^T = \mathbf{A}$
  - ii)  $(\mathbf{A} + \mathbf{B})^T = \mathbf{A}^T + \mathbf{B}^T$

iii)  $(c\mathbf{A})^T = c\mathbf{A}^T$ , for any scalar  $c$

iv)  $(\mathbf{AB})^T = \mathbf{B}^T \mathbf{A}^T$

#### 10. Types of matrices

i) **Symmetric** if  $\mathbf{A}^T = \mathbf{A}$

ii) **Skew-symmetric** if  $\mathbf{A}^T = -\mathbf{A}$

iii) **Upper triangular** if  $a_{ij} = 0$  for  $i < j$

iv) **Lower triangular** if  $a_{ij} = 0$  for  $i > j$

v) **Diagonal** if  $a_{ij} = 0$  for  $i \neq j$

vi) **Identity** if  $a_{ij} = 1$  for  $i = j$  and 0 otherwise

vii) **Positive definite** if  $\forall \mathbf{x} \neq \mathbf{0}, \mathbf{x}^T \mathbf{A} \mathbf{x} > 0$

viii) **Positive semi-definite** if  $\forall \mathbf{x} \neq \mathbf{0}, \mathbf{x}^T \mathbf{A} \mathbf{x} \geq 0$

## 2 Solutions of Linear Systems

#### 1. Elementary row operations consist of

i) Interchanging two rows

ii) Multiplying one row with a non-zero constant

iii) Adding a constant multiple of one row to another

#### 2. A matrix is said to be in **Row Echelon Form (REF)** if the following conditions are satisfied after performing the necessary elementary row operations.

i) All elements below the leading non-zero entry in a row are zero

ii) The leading non-zero entry in a row occurs to the right of the leading non-zero entry in the row above it

iii) The zero rows occur below the non-zero rows.

It is said to be in **Reduced Row Echelon Form (RREF)** if apart from the above, the leading non-zero entries are scaled to 1 and all elements above the leading non-zero entries are zero. The leading non-zero entries are called the **pivots** and the columns containing them are called the **pivot columns**.

#### 3. The number of non-zero rows in the REF / RREF is called the **rank** of the matrix.

#### 4. A **system of linear equations** is written as $\mathbf{Ax} = \mathbf{b}$ where $\mathbf{A}$ is a matrix of size $m \times n$ . It is said to be **non-homogeneous** when $\mathbf{b} \neq \mathbf{0}$ and **homogeneous** otherwise.

5. REF applied to the augmented matrix  $(\mathbf{A}|\mathbf{b})$  associated with a system of linear equations  $\mathbf{Ax} = \mathbf{b}$ , where  $\mathbf{A}$  is a square matrix is called the **forward elimination process** of **Gaussian elimination**. Solving the resulting system is called the **backward substitution**.
6. For the general case where  $\mathbf{A}$  is of size  $m \times n$  having rank  $r$ , we have the following scenarios
  - i) if  $\text{rank}(\mathbf{A}|\mathbf{b}) = r$ , then the system has atleast one solution. Else no solution.
  - ii) if  $n > r$ , then  $n - r$  variables can be given arbitrary values and the values of  $r$  variables can be uniquely obtained.
7. The particular solution can be uniquely found using the pivot columns and the right hand side and the non-pivotal columns can be used to find the solution of  $\mathbf{Ax} = \mathbf{0}$ . The general solution is then the combination of the particular solution and the general solution of  $\mathbf{Ax} = \mathbf{0}$ .

### 3 Vector Spaces and Linear Transformations

1. A **binary operator**  $*$  on a non-empty set  $\mathbf{X}$  gives us a rule to perform an operation on two given elements of the set. A binary operator is said to follow the closure property if  $\forall a, b \in \mathbf{X}, a * b \in \mathbf{X}$ .
2. Let  $G$  be a non-empty set with a binary operator  $*$ .  $\langle G, * \rangle$  is said to be a **Group** if
  - G1.  $*$  is closed
  - G2.  $*$  is associative, that is,  $a * (b * c) = (a * b) * c \forall a, b, c \in G$
  - G3.  $*$  has an identity, that is,  $\forall a \in G, \exists e \in G$  such that  $a * e = a$
  - G4.  $*$  has an inverse, that is,  $\forall a \in G, \exists b \in G$  such that  $a * b = e$
3. A group  $\langle G, * \rangle$  is said to be **Abelian** if  $a * b = b * a \forall a, b \in G$ .
4. A **Field** is an Abelian group with respect to the usual addition and multiplication.
5. Let  $\mathbf{V}$  be a non-empty set over a field  $\mathbf{F}$ .  $\mathbf{V}$  is called a vector space if the following conditions are satisfied.
  - A1. Associativity for addition:  $\forall \mathbf{u}, \mathbf{v}, \boldsymbol{\omega} \in \mathbf{V}, \mathbf{u} + (\mathbf{v} + \boldsymbol{\omega}) = (\mathbf{u} + \mathbf{v}) + \boldsymbol{\omega}$
  - A2. Commutativity for addition:  $\forall \mathbf{u}, \mathbf{v} \in \mathbf{V}, \mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$
  - A3. Additive identity:  $\exists \mathbf{0} \in V$  such that  $\forall \mathbf{v} \in V, \mathbf{v} + \mathbf{0} = \mathbf{v}$
  - A4. Additive inverse:  $\forall \mathbf{v} \in V, \exists -\mathbf{v} \in V$  such that  $\mathbf{v} + (-\mathbf{v}) = \mathbf{0}$

- M1. Left distributivity:  $\forall \mathbf{u}, \mathbf{v} \in \mathbf{V}$  and  $c \in \mathbf{F}$   $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$   
M2. Right distributivity:  $\forall \mathbf{v} \in \mathbf{V}$  and  $c, d \in \mathbf{F}$   $(c+d)\mathbf{v} = c\mathbf{v} + d\mathbf{v}$   
M3. Scalar multiplication:  $\forall \mathbf{v} \in \mathbf{V}$  and  $c, d \in \mathbf{F}$   $c(d\mathbf{v}) = (cd)\mathbf{v}$   
M4. Multiplicative identity:  $\exists 1 \in \mathbf{F}$  such that  $\forall \mathbf{v} \in \mathbf{V}$ ,  $1.\mathbf{v} = \mathbf{v}$

6. The **linear span** of a set of vectors  $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$  is the set

$$LS(S) = \left\{ \sum_{i=1}^n \alpha_i \mathbf{v}_i \text{ where } \alpha_i \in \mathbf{F} \forall i = 1, 2, \dots, n \right\}.$$

7. A set of vectors  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$  is **linearly independent** if  $\sum_{i=1}^n \alpha_i \mathbf{v}_i = \mathbf{0}$  has  $\alpha_i = 0$  as the only solution  $\forall i = 1, 2, \dots, n$ . If at least one of the  $\alpha_i \neq 0$ , then it is said to be **linearly dependent**.

8. A set of vectors  $S = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$  is called a **basis** of a vector space  $V$  over  $F$  if  $S$  is linearly independent and spans  $V$ . An equivalent definition is that  $S$  is the maximum number of linearly independent elements in  $V$ . A vector space can have multiple bases.

9.  $\mathbf{v}_1, \mathbf{v}_2 \in \mathbb{R}^2$  are linearly dependent if there exists a  $\lambda \in \mathbb{R}$  such that  $\mathbf{v}_2 = \lambda \mathbf{v}_1$  or  $\mathbf{v}_1 = \lambda \mathbf{v}_2$ . In  $\mathbb{R}^2$ , if we cannot express one of the two vectors as a linear multiple of the other then they are linearly independent.

10. The number of elements in a basis is called the **dimension** of  $V$

11. Let  $\mathbf{V}$  be a vector space over  $F$  and  $\mathbf{W} \subset \mathbf{V}$ .  $\mathbf{W}$  is a **subspace** over  $F$  if a)  $\mathbf{0} \in \mathbf{W}$  and b)  $\alpha \omega_1 + \beta \omega_2 \in \mathbf{W} \forall \omega_1, \omega_2 \in \mathbf{W}$  and  $\alpha, \beta \in F$ .

12. **Row space** of a matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  is the linear span of the row vectors of the matrix  $\mathbf{A}$ , denoted by  $\text{row}(\mathbf{A})$  and is a subspace of  $\mathbb{R}^n$ .

13. **Column space** of  $\mathbf{A} \in \mathbb{R}^{m \times n}$  is the linear span of column vectors of the matrix  $\mathbf{A}$ , denoted by  $\text{col}(\mathbf{A})$  and is a subspace of  $\mathbb{R}^m$ .

14. **Equivalence of dimensions**  $\dim \text{row}(\mathbf{A}) = \dim \text{col}(\mathbf{A}) = \text{rank}(\mathbf{A})$ .

15. The **null space** of  $\mathbf{A} \in \mathbb{R}^{m \times n}$  is defined as  $N(\mathbf{A}) = \{\mathbf{x} \in \mathbb{R}^n | \mathbf{A}\mathbf{x} = \mathbf{0}\}$  and is a subspace of  $\mathbb{R}^n$ .

16. **Rank Nullity Theorem:** for  $\mathbf{A} \in \mathbb{R}^{m \times n}$ ,  $\text{rank}(\mathbf{A}) + \dim N(\mathbf{A}) = n$ .

17. A mapping  $T : \mathbf{V} \rightarrow \mathbf{W}$ , where  $\mathbf{V}$  and  $\mathbf{W}$  are vector spaces over the same field  $F$  is called a **linear transformation** if

$$\text{i) } T(\mathbf{v}_1 + \mathbf{v}_2) = T(\mathbf{v}_1) + T(\mathbf{v}_2) \forall \mathbf{v}_1, \mathbf{v}_2 \in \mathbf{V}$$

- ii)  $T(cv) = cT(v) \forall c \in F, v \in \mathbf{V}$
18. The sets  $\mathbf{R}(T) = \{\mathbf{u} \in \mathbf{W} \mid \mathbf{u} = T(\mathbf{v}) \text{ for some } \mathbf{v} \in \mathbf{V}\}$  and  $\mathbf{N}(T) = \{\mathbf{v} \in \mathbf{V} \mid T(\mathbf{v}) = \mathbf{0}\}$  are subspaces of  $\mathbf{W}$  and  $\mathbf{V}$  and are called the **range** and **null space** respectively.
19. The **Rank-Nullity theorem** for linear transformation states that
- $$\dim(\mathbf{R}(T)) + \dim(\mathbf{N}(T)) = \dim(\mathbf{V}).$$
20. Associated with every linear transformation  $T : \mathbb{R}^m \rightarrow \mathbb{R}^n$  is an  $n \times m$  matrix which is the **matrix representation of the linear transformation**.
21. A linear transformation of a vector in  $\mathbb{R}^n$  is a combination of rotation and scaling.

## 4 Inner Product and Orthogonality

1. For  $\mathbf{a}$  and  $\mathbf{b}$  in  $\mathbb{R}^n$ ,  $\mathbf{a}^T \mathbf{b}$  is called the **dot product** of  $\mathbf{a}$  and  $\mathbf{b}$  and is denoted by  $\langle \mathbf{a}, \mathbf{b} \rangle$  or  $\mathbf{a} \cdot \mathbf{b}$ .
2. Properties of dot product
  - i)  $\langle k\mathbf{u} + l\mathbf{v}, \mathbf{w} \rangle = k\langle \mathbf{u}, \mathbf{w} \rangle + l\langle \mathbf{v}, \mathbf{w} \rangle, \forall k, l \in \mathbb{R}, \forall \mathbf{u}, \mathbf{v}, \mathbf{w} \in \mathbb{R}^n$  (**linearity**)
  - ii)  $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle \forall \mathbf{u}, \mathbf{v} \in \mathbb{R}^n$  (**symmetry**)
  - iii)  $\langle \mathbf{u}, \mathbf{u} \rangle \geq 0, \forall \mathbf{u} \in \mathbb{R}^n$   $\langle \mathbf{u}, \mathbf{u} \rangle = 0$  if and only if  $\mathbf{u} = \mathbf{0}$  (**positive definite**)
3. The **norm** of a vector  $\mathbf{a} \in \mathbb{R}^n$  is defined as  $\|\mathbf{a}\| = \sqrt{\langle \mathbf{a}, \mathbf{a} \rangle} \geq 0$ .
4. Properties of norm
  - i)  $|\langle \mathbf{a}, \mathbf{b} \rangle| \leq \|\mathbf{a}\| \|\mathbf{b}\|$  (**Cauchy Schwarz inequality**)
  - ii)  $\|\mathbf{a} + \mathbf{b}\| \leq \|\mathbf{a}\| + \|\mathbf{b}\|$  (**Triangle inequality**)
5. For any vectors  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$

$$-1 \leq \frac{\langle \mathbf{a}, \mathbf{b} \rangle}{\|\mathbf{a}\| \|\mathbf{b}\|} \leq 1$$

6. A bilinear mapping  $\Omega$  is a mapping with two arguments and is linear in both arguments: Let  $\mathbf{V}$  be a vector space such that  $\mathbf{x}, \mathbf{y}, \mathbf{z} \in \mathbf{V}$ , and let  $\lambda, \psi \in \mathbb{R}$ . Then we have  $\Omega(\lambda\mathbf{x} + \psi\mathbf{y}, \mathbf{z}) = \lambda\Omega(\mathbf{x}, \mathbf{z}) + \psi\Omega(\mathbf{y}, \mathbf{z})$ , and  $\Omega(\mathbf{x}, \lambda\mathbf{y} + \psi\mathbf{z}) = \lambda\Omega(\mathbf{x}, \mathbf{y}) + \psi\Omega(\mathbf{x}, \mathbf{z})$ .

7. Let  $\mathbf{V}$  be a vector space and  $\Omega : \mathbf{V} \times \mathbf{V} \rightarrow \mathbb{R}$  be a bilinear mapping that takes two vectors as arguments and returns a real number. Then  $\Omega$  is called symmetric if  $\Omega(\mathbf{x}, \mathbf{y}) = \Omega(\mathbf{y}, \mathbf{x})$ . Also  $\Omega$  is called positive-definite if  $\forall \mathbf{x} \in \mathbf{V} \setminus \{0\}, \Omega(\mathbf{x}, \mathbf{x}) > 0$  and  $\Omega(0, 0) = 0$ .
8. A bilinear mapping  $\Omega$  is a mapping with two arguments and is linear in both arguments: Let  $\mathbf{V}$  be a vector space such that  $\mathbf{x}, \mathbf{y}, \mathbf{z} \in V$ , and let  $\lambda, \psi \in \mathbb{R}$ . Then we have  $\Omega(\lambda\mathbf{x} + \psi\mathbf{y}, \mathbf{z}) = \lambda\Omega(\mathbf{x}, \mathbf{z}) + \psi\Omega(\mathbf{y}, \mathbf{z})$ , and  $\Omega(\mathbf{x}, \lambda\mathbf{y} + \psi\mathbf{z}) = \lambda\Omega(\mathbf{x}, \mathbf{y}) + \psi\Omega(\mathbf{x}, \mathbf{z})$ .
9. Let  $\mathbf{V}$  be a vector space and  $\Omega : \mathbf{V} \times \mathbf{V} \rightarrow \mathbb{R}$  be a bilinear mapping that takes two vectors as arguments and returns a real number. Then  $\Omega$  is called symmetric if  $\Omega(\mathbf{x}, \mathbf{y}) = \Omega(\mathbf{y}, \mathbf{x})$ . Also  $\Omega$  is called positive-definite if  $\forall \mathbf{x} \in \mathbf{V} \setminus \{0\}, \Omega(\mathbf{x}, \mathbf{x}) > 0$  and  $\Omega(0, 0) = 0$ .
10. A positive-definite, symmetric bilinear mapping  $\Omega : \mathbf{V} \times \mathbf{V} \rightarrow \mathbb{R}$  is called an inner product. To denote an inner product on  $\mathbf{V}$  we generally write  $\langle \mathbf{x}, \mathbf{y} \rangle$ . The pair  $(\mathbf{V}, \langle \cdot, \cdot \rangle)$  is called an inner product space.
11. For a real-valued, finite-dimensional vector space  $\mathbf{V}$  and an ordered basis  $B$  of  $\mathbf{V}$ , it holds that  $\langle \cdot, \cdot \rangle : \mathbf{V} \times \mathbf{V} \rightarrow \mathbb{R}$  is an inner product if and only if there exists a symmetric, positive definite matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$  with  $\langle \mathbf{x}, \mathbf{y} \rangle = \hat{\mathbf{x}}^T \mathbf{A} \hat{\mathbf{y}}$ .
12. Inner products and norms are closely related in the sense that any inner product induces a norm:  $\|\mathbf{x}\| = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$
13. Not every norm is induced by an inner product, for example the Manhattan norm.
14. For an inner product vector space  $(V, \langle \cdot, \cdot \rangle)$ , the induced norm  $\|\cdot\|$  satisfies the Cauchy-Schwarz inequality:  $\langle \mathbf{x}, \mathbf{y} \rangle \leq \|\mathbf{x}\| \|\mathbf{y}\|$ .
15. The **angle** between two vectors  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$  is

$$\alpha = \cos^{-1} \left( \frac{\langle \mathbf{a}, \mathbf{b} \rangle}{\|\mathbf{a}\| \|\mathbf{b}\|} \right).$$

16. Two vectors  $\mathbf{a}, \mathbf{b} \in \mathbb{R}^n$  are said to be **orthogonal** if  $\langle \mathbf{a}, \mathbf{b} \rangle = 0$ .
17. A set of vectors  $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  is called as an **orthogonal set** if  $\mathbf{v}_i$  is orthogonal to  $\mathbf{v}_j, \forall i \neq j$ .
18. A set of vectors  $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  is called as an **orthonormal set** if  $\mathbf{v}_i$  is orthogonal to  $\mathbf{v}_j, \forall i \neq j$  and each  $\mathbf{v}_i$  is of unit norm.
19. The **projection** of  $\mathbf{v}_2$  onto the vector  $\mathbf{v}_1$  is  $\mathbf{v} = \lambda \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|}$  where  $\lambda = \frac{\langle \mathbf{v}_2, \mathbf{v}_1 \rangle}{\|\mathbf{v}_1\|^2}$ .



20. The canonical basis or the standard basis forms an orthonormal set.
21. A matrix  $\mathbf{A}$  is said to be an orthonormal matrix if the column vectors of the matrix form an orthonormal set and  $\mathbf{A}\mathbf{A}^T = \mathbf{I} = \mathbf{A}^T\mathbf{A}$ .
22. **Gram-Schmidt Process** If  $\{\mathbf{u}_1, \dots, \mathbf{u}_m\}$  be a basis of a subspace  $U$  of  $\mathbb{R}^n$ , and

$$\begin{aligned} \mathbf{v}_1 &= \mathbf{u}_1 \\ \mathbf{v}_2 &= \mathbf{u}_2 - \frac{\mathbf{u}_2 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \mathbf{v}_1 \\ \mathbf{v}_3 &= \mathbf{u}_3 - \frac{\mathbf{u}_3 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \mathbf{v}_1 - \frac{\mathbf{u}_3 \cdot \mathbf{v}_2}{\mathbf{v}_2 \cdot \mathbf{v}_2} \mathbf{v}_2 \\ &\vdots \\ \mathbf{v}_m &= \mathbf{u}_m - \frac{\mathbf{u}_m \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \mathbf{v}_1 - \frac{\mathbf{u}_m \cdot \mathbf{v}_2}{\mathbf{v}_2 \cdot \mathbf{v}_2} \mathbf{v}_2 - \dots - \frac{\mathbf{u}_m \cdot \mathbf{v}_{m-1}}{\mathbf{v}_{m-1} \cdot \mathbf{v}_{m-1}} \mathbf{v}_{m-1} \end{aligned}$$

Then,  $\{\mathbf{v}_1, \dots, \mathbf{v}_m\}$  is an orthogonal basis for  $U$  and  $\text{LS}\{\mathbf{v}_1, \dots, \mathbf{v}_k\} = \text{LS}\{\mathbf{u}_1, \dots, \mathbf{u}_k\}$  for  $1 \leq k \leq m$ .

23. Consider an inner product space  $(V, \langle \cdot, \cdot \rangle)$ . Define  $d(\mathbf{x}, \mathbf{y})$  the distance between two vectors  $\mathbf{x}$  and  $\mathbf{y}$  to be  $d(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} - \mathbf{y}\| = \sqrt{\langle \mathbf{x} - \mathbf{y}, \mathbf{x} - \mathbf{y} \rangle}$ .
24. If we use the dot product as the inner product, then the distance is called the Euclidean distance.
25. The mapping  $d : V \times V \rightarrow \mathbb{R}$  is called a metric.
26.  $d$  is positive-definite which means  $d(\mathbf{x}, \mathbf{y}) \geq 0 \quad \forall \mathbf{x}, \mathbf{y} \in V$ .  $d(\mathbf{x}, \mathbf{y}) = 0 \implies \mathbf{x} = \mathbf{y}$ .
27.  $d$  is symmetric which means  $d(\mathbf{x}, \mathbf{y}) = d(\mathbf{y}, \mathbf{x}) \quad \forall \mathbf{x}, \mathbf{y} \in V$ .
28.  $d$  obeys the triangle inequality as follows:  $d(\mathbf{x}, \mathbf{z}) \leq d(\mathbf{x}, \mathbf{y}) + d(\mathbf{y}, \mathbf{z}) \quad \forall \mathbf{x}, \mathbf{y}, \mathbf{z} \in V$
29. Performing Gaussian elimination on the matrix  $\mathbf{A}^T\mathbf{A}$  where  $\mathbf{A}$  contains the basis vectors as its columns. Upon Gaussian elimination on the augmented matrix we reduce  $[\mathbf{A}^T\mathbf{A} | \mathbf{A}^T]$  to get  $[\mathbf{U} | \mathbf{L}^{-1}\mathbf{A}^T]$  where  $\mathbf{A}^T\mathbf{A} = \mathbf{L}\mathbf{U}$ .  $\mathbf{Q}^T = \mathbf{L}^{-1}\mathbf{A}^T$  is an orthogonal matrix whose rows are orthogonal. This is the alternative form of **Gram-Schmidt Orthogonalization**.

## 5 Eigenvalues and Eigenvectors

1. The **minor** of an element  $a_{ij}$ , denoted by  $m_{ij}$ , of a square matrix  $\mathbf{A}(= a_{ij})$  of size  $n \times n$  is the determinant of the submatrix of  $\mathbf{A}$  obtained by deleting the  $i^{th}$  row and the  $j^{th}$  column from  $\mathbf{A}$ .
2. The **cofactor** of the element  $a_{ij}$  is defined as  $(-1)^{i+j}$ .

3. The **determinant** of a matrix is then defined as  $\text{Det}(\mathbf{A}) = \sum_{k=1}^n a_{rk} c_{rk}$

where we have taken the product over the  $r^{th}$  row. The value is invariant for the product taken over columns. The following are some of the interesting properties.

- i)  $\text{Det}(\mathbf{A}) = 0$  whenever there is linear dependence in the rows / columns.
  - ii) Multiplying the  $r^{th}$  row by a scalar  $c$  is same as multiplying the determinant value with  $c$ .
  - iii)  $\text{Det}(c\mathbf{A}) = c^n \text{Det}(\mathbf{A})$
  - iv)  $\text{Det}(\mathbf{AB}) = \text{Det}(\mathbf{A})\text{det}(\mathbf{B})$
4. The **adjoint** of a matrix  $\mathbf{A}$ , denoted by  $\text{adj}(\mathbf{A})$  is defined as the transpose of the cofactor matrix.
  5. The **inverse** of a matrix  $\mathbf{A}$  is defined as  $\mathbf{A}^{-1} = \frac{\text{adj}(\mathbf{A})}{\text{Det}(\mathbf{A})}$ .
  6. An alternative way to calculate the inverse of  $\mathbf{A}$  is to start with the augmented matrix  $[\mathbf{A} \mid \mathbf{I}]$  and use elementary row operations to convert this to  $[\mathbf{I} \mid \mathbf{A}^{-1}]$ . This procedure is called the **Gauss Jordan** method.
  7. The roots of the **characteristic equation**  $\text{Det}(\mathbf{A} - \lambda \mathbf{I}) = 0$  are called the **eigenvalues**. Any non-zero vector  $\mathbf{x}$  which satisfies the equation  $\mathbf{Ax} = \lambda \mathbf{x}$  is called the **eigenvector** corresponding to the eigenvalue  $\lambda$ .
  8. There are  $n$  eigenvalues for a matrix  $\mathbf{A}$  of size  $n \times n$  and they can be real or complex.
  9. For a square matrix the **rank** is the number of non-zero eigenvalues.
  10. A symmetric positive definite matrix has full rank.
  11. The eigenvalues of a positive definite matrix are always positive.

12. The sum of diagonal elements of a matrix, called the **trace** is equal to the sum of the eigenvalues and the product of the eigenvalues is equal to the determinant.
13. The eigenvalues of a symmetric matrix are all real whereas that of a skew-symmetric matrix are either purely complex or zero.
14. The eigenvectors corresponding to distinct eigenvalues are linearly independent.
15. The **Spectral theorem** states that for a symmetric matrix  $\mathbf{A}$  of size  $n \times n$ , the eigenvalues are real and that the eigenvectors form an orthogonal basis of  $\mathbb{R}^n$ .

## 6 Matrix Decompositions

1. If  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n$  are the linearly independent eigenvectors of a matrix corresponding to eigenvalues  $\lambda_1, \lambda_2, \dots, \lambda_n$ , then

$$\mathbf{P}^{-1}\mathbf{A}\mathbf{P} = \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_n),$$

where  $\mathbf{P}$  is the matrix with eigenvectors as columns. This is called the **eigenvalue decomposition**.

2. Under certain conditions a matrix  $\mathbf{A}$  can be decomposed into a product of a lower triangular matrix ( $\mathbf{L}$ ) and an upper triangular matrix ( $\mathbf{U}$ ), that is  $\mathbf{A} = \mathbf{L}\mathbf{U}$ . This method is computationally effective in solving systems of equations with the same matrix  $\mathbf{A}$  and different right hand sides. This procedure is called **LU decomposition method**.
3. The steps in  $LU$  decomposition include, solving for  $\mathbf{y}$  in  $\mathbf{L}\mathbf{y} = \mathbf{b}$  and then  $\mathbf{U}\mathbf{x} = \mathbf{y}$ . The following methods are popular.
  - i) **Doolittle's method** if  $L_{ii} = 1 \forall i$
  - ii) **Crout's method** if  $U_{ii} = 1 \forall i$
  - iii) **Cholesky's method** if  $\mathbf{A}$  is positive definite and  $\mathbf{L} = \mathbf{U}^T$ .
4. Any matrix  $\mathbf{A}_{m \times n}$  can be written as  $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$  where  $\mathbf{U}_{m \times m}$ ,  $\mathbf{V}_{n \times n}$  are orthonormal matrices and  $\mathbf{\Sigma}_{m \times n}$  is the matrix of singular values. This is called the **Singular Value Decomposition** of  $\mathbf{A}$ .
5. The matrix  $\mathbf{U}$  consists of eigenvectors of  $\mathbf{A}\mathbf{A}^T$  written as columns and  $\mathbf{V}$  has the eigenvectors of  $\mathbf{A}^T\mathbf{A}$  written as columns.
6. The elements of  $\mathbf{\Sigma}$  are all non-negative and are arranged in decreasing order along the diagonal.

7. If  $\mathbf{u}_1, \mathbf{v}_2, \dots, \mathbf{u}_m$  and  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  are the columns of  $\mathbf{U}$  and  $\mathbf{V}$  and  $\sigma_{ii}$ ,  $i = 1, 2, \dots, r$  are the non-zero diagonal elements of  $\Sigma$ , of a matrix  $\mathbf{A}$  of rank  $r$ , then a rank  $k$  approximation of  $\mathbf{A}$  (where  $k \leq r$ ) is given by  $\sum_{i=1}^k \mathbf{u}_i \sigma_{ii} \mathbf{v}_i^T$ .
8. The first diagonal element of  $\Sigma$  is called the 2 norm of  $\mathbf{A}$ .
9. If  $\mathbf{A}$  is an  $m \times n$  matrix with  $m \geq n$  and all the columns linearly independent, then  $\mathbf{A}$  has a decomposition of the form  $\mathbf{QR}$  where  $\mathbf{Q}$  is a matrix whose columns are orthogonal and  $\mathbf{R}$  is an upper triangular matrix. This is called the **QR decomposition** of  $\mathbf{A}$ . The basic idea is to use Gram-Schmidt Orthogonalization process to get  $\mathbf{Q}$  and get  $\mathbf{R}$  via  $\mathbf{Q}^T \mathbf{A}$ .

## 7 Calculus and Vector Calculus

1. The **derivative** of  $f$  at  $x$  is defined as the limit

$$\frac{df}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

2. The **Taylor polynomial** of degree  $n$  of  $f : \mathbb{R} \rightarrow \mathbb{R}$  at  $x_0$  is defined as

$$T_n(x) = \sum_{k=0}^n \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k$$

3. The **Taylor series** of smooth (continuously differentiable infinite many times) function  $f : \mathbb{R} \rightarrow \mathbb{R}$  at  $x_0$  is defined as

$$T_\infty(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k$$

4. Rules for differentiation. We denote the derivative of  $f$  by  $f'$

- i) **Product Rule:**  $(f(x)g(x))' = f'(x)g(x) + f(x)g'(x)$
- ii) **Sum Rule:**  $(f(x) + g(x))' = f'(x) + g'(x)$
- iii) **Quotient Rule:**  $\left(\frac{f(x)}{g(x)}\right)' = \frac{f'(x)g(x) - f(x)g'(x)}{(g(x))^2}$
- iv) **Chain Rule:**  $(g(f(x)))' = (g \circ f)'(x) = g'(f(x))f'(x)$

5. For a function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ ,  $x \rightarrow f(x)$ ,  $x \in \mathbb{R}^n$  of  $n$  variables  $x_1, \dots, x_n$  we define the **partial derivatives** as

$$\begin{aligned}\frac{\partial f}{\partial x_1} &= \lim_{h \rightarrow 0} \frac{f(x_1 + h, x_2, \dots, x_n) - f(x_1, x_2, \dots, x_n)}{h} \\ \frac{\partial f}{\partial x_2} &= \lim_{h \rightarrow 0} \frac{f(x_1, x_2 + h, \dots, x_n) - f(x_1, x_2, \dots, x_n)}{h} \\ &\vdots \\ \frac{\partial f}{\partial x_n} &= \lim_{h \rightarrow 0} \frac{f(x_1, x_2, \dots, x_n + h) - f(x_1, x_2, \dots, x_n)}{h}\end{aligned}$$

We collect them in the row vector called the gradient of  $f$  or **Jacobian**

$$\Delta_x f = \mathbf{grad} f = \frac{df}{dx} = \left[ \frac{\partial f(x)}{\partial x_1}, \frac{\partial f(x)}{\partial x_2}, \dots, \frac{\partial f(x)}{\partial x_n} \right]$$

6. The rules for partial differentiation are

- i) **Product rule:**  $\frac{\partial}{\partial x}(f(x)g(x)) = \frac{\partial f}{\partial x}g(x) + f(x)\frac{\partial g}{\partial x}$
- ii) **Sum rule:**  $\frac{\partial}{\partial x}(f(x) + g(x)) = \frac{\partial f}{\partial x} + \frac{\partial g}{\partial x}$
- iii) **Chain rule:**  $\frac{\partial}{\partial x}(g \circ f)(x) = \frac{\partial}{\partial x}(g(f(x))) = \frac{\partial g}{\partial f} \frac{\partial f}{\partial x}$

7. To compute the gradient of  $f$  with respect to  $t$ , we need to apply the chain rule for multivariate functions as

$$\frac{df}{dt} = \left[ \frac{\partial f}{\partial x_1} \quad \frac{\partial f}{\partial x_2} \right] \begin{bmatrix} \frac{\partial x_1(t)}{\partial t} \\ \frac{\partial x_2(t)}{\partial t} \end{bmatrix} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial t} + \frac{\partial f}{\partial x_2} \frac{\partial x_2}{\partial t}$$

where  $d$  denotes the gradient and  $\partial$  partial derivatives.

8. For a function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$  and a vector  $x = [x_1, \dots, x_n]^T$  corresponding vector of function values is given as

$$f(x) = \begin{bmatrix} f_1(x) \\ \vdots \\ f_m(x) \end{bmatrix} \in \mathbb{R}^m$$

where each  $f_i : \mathbb{R}^n \rightarrow \mathbb{R}$

9. **Taylor's Theorem:** Suppose  $f : (a, b) \rightarrow \mathbb{R}$  is a function on  $(a, b)$ , where  $a, b$  in  $\mathbb{R}$  with  $a < b$ . Assume that  $f$  is  $n$ -times differentiable in the open interval  $(a, b)$  and  $f, f', f'', \dots, f^{n-1}$  all extend continuously to the closed interval  $[a, b]$ , such that the extended functions are still called  $f, f', f'', \dots, f^{n-1}$ . Then there exists  $c \in (a, b)$  such that

$$f(b) = \sum_{k=0}^{n-1} \frac{f^{(k)}(a)}{k!} (b-a)^k + \frac{f^{(n)}(c)}{n!} (b-a)^n$$

10. For  $n = 1$ , the statement of Taylor's theorem boils down to the **Mean-Value Theorem** which is that if a function  $f$  is continuous on  $[a, b]$  and differentiable on the interval  $(a, b)$ , then there exists a value  $c \in (a, b)$  such that  $f'(c) = \frac{f(b)-f(a)}{b-a}$

11. The **Hessian** is the collection of all second-order partial derivatives. If  $f(x, y)$  is a twice (continuously) differentiable function, then  $\frac{\partial^2 f}{\partial x \partial y} = \frac{\partial^2 f}{\partial y \partial x}$  i.e., the order of differentiation does not matter, and the corresponding Hessian matrix is symmetric. The Hessian is denoted as

$$\nabla_{x,y}^2 f(x, y) = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{xy} & f_{yy} \end{bmatrix}$$

12. For a function  $f(x, y)$  which is twice differentiable in a neighbourhood of the point  $(a, b)$  and  $f_x(a, b) = f_y(a, b) = 0$ , the expression for  $f(a + h, b + k)$  simplifies to  $f(a + h, b + k) - f(a, b) = \frac{1}{2}(h^2 f_{xx} + 2hk f_{xy} + k^2 f_{yy})|_{a+ch, b+ck} =: Q(c)$ . If  $Q(0) \neq 0$ , the sign of  $Q(c)$  for small  $c$  will be the same as the sign of  $Q(0)$  for sufficiently small values of  $h$  and  $k$ .

13. Since  $f_{xx}Q(0) = (hf_{xx} + kf_{xy})^2 + (f_{xx}f_{yy} - f_{xy}^2)k^2$ .

- i) If  $f_{xx} < 0$  and  $f_{xx}f_{yy} - f_{xy}^2 > 0$  at  $(a, b)$  then  $Q(0) < 0$  for all sufficiently small non-zero values of  $h$  and  $k$ , then  $f$  has a local maximum value at  $(a, b)$ .
- ii) If  $f_{xx} > 0$  and  $f_{xx}f_{yy} - f_{xy}^2 > 0$  at  $(a, b)$  then  $Q(0) > 0$  for all sufficiently small non-zero values of  $h$  and  $k$ , then  $f$  has a local minimum value at  $(a, b)$ .
- iii) If  $f_{xx}f_{yy} - f_{xy}^2 < 0$  at  $(a, b)$  there are combinations of small values for  $h$  and  $k$  for which  $Q(0) > 0$  and other combinations of  $h$  and  $k$  for which  $Q(0) < 0$ . This means that  $f$  has a saddle point at  $(a, b)$ .
- iv) If  $f_{xx}f_{yy} - f_{xy}^2 = 0$  at  $(a, b)$  another test is needed.

14. The gradient of an  $m \times n$  matrix  $\mathbf{A}$  with respect to a  $p \times q$  matrix  $\mathbf{B}$ , the resulting Jacobian would be an  $(m \times n) \times (p \times q)$ , i.e., a four-dimensional **tensor**  $J$ , whose entries are given as

$$J_{ijkl} = \frac{\partial A_{ij}}{\partial B_{kl}}$$

15. Some useful **gradient identities**

- i)  $\frac{\partial}{\partial X} f(X)^T = \left( \frac{\partial f(X)}{\partial X} \right)^T$

- ii)  $\frac{\partial}{\partial X} \text{tr}(f(X)) = \text{tr} \left( \frac{\partial f(X)}{\partial X} \right)$
- iii)  $\frac{\partial}{\partial X} \det(f(X)) = \det(f(X)) \text{tr} \left( f(X)^{-1} \frac{\partial f(X)}{\partial X} \right)$
- iv)  $\frac{\partial}{\partial X} f(X)^{-1} = -f(X)^{-1} \frac{\partial f(X)}{\partial X} f(X)^{-1}$
- v)  $\frac{\partial a^T X^{-1} b}{\partial X} = -(X^{-1})^T a b^T (X^{-1})^T$
- vi)  $\frac{\partial x^T a}{\partial x} = a^T$
- vii)  $\frac{\partial a^T x}{\partial x} = a^T$
- viii)  $\frac{\partial a^T X b}{\partial X} = a b^T$
- ix)  $\frac{\partial x^T B}{\partial x} = x^T (B + B^T)$
- x)  $\frac{\partial}{\partial s} (x - As)^T W (x - As) = -2(x - As)^T W A$ , for symmetric  $W$ .

## 8 Gradient Descent Methods

1. Gradient descent method: find the optimum of  $J$ , say at  $J(\mathbf{x}_*)$ , we can start at some initial point  $\mathbf{x}_0$  and then iterate according to  $\mathbf{x}_{i+1} = \mathbf{x}_i - \alpha_i (\nabla J)(\mathbf{x}_i)^T$ , where  $\alpha$  is the **learning rate**.
2. The standard gradient descent procedure is a batch optimization method in that the update step considers the gradient of the entire loss function  $L(\theta)$ , i.e  $\theta_{i+1} = \theta_i - \alpha_i \nabla L(\theta_i)^T = \theta_i - \alpha_i \sum_{n=1}^{n=N} \nabla L_n(\theta_i)^T$ .
3. With a learning rate dependent on time, the update step becomes  $\mathbf{w}_{n+1} = \mathbf{w}_n - \alpha_t \nabla J$ .
4. In line search, the step-size  $\alpha_t$  is computed as  $\alpha_t = \min_{\alpha} J(\mathbf{w}_t + \alpha \mathbf{g}_t)$ .
5. The first step in optimization is to identify a range  $[a, b] = [0, \alpha_{\max}]$  in which to perform the search for the optimum  $\alpha$ .
6. It is then possible to narrow the search interval by using **binary search** or **golden section search** methods.
  - i) In binary search, if the objective function is found to be increasing at  $\frac{a+b}{2}$ , we narrow the interval to  $[a, \frac{a+b+\epsilon}{2}]$  and continue the search. Otherwise we narrow the interval to  $[\frac{a+b}{2}, b]$  and continue the search.  $\epsilon$  is usually taken as  $10^{-8}$ .

- ii) In golden section search, When  $\alpha = a$  yields the minimum for the objective function, i.e  $H(\alpha)$ , we can drop the interval  $(m_1, b]$ . Similarly when  $\alpha = b$  yields the minimum for  $H(\alpha)$  we can drop the interval  $[a, m_2)$ . When  $\alpha = m_1$  is the value at which the minimum is achieved we can drop  $(m_2, b]$ . When  $\alpha = m_2$  is the value at which the minimum is achieved we can drop  $[a, m_1)$ .
- 7. In case of **mean centering** a vector of column-wise means is subtracted from each data point.
- 8. In case of **feature normalization**, each feature value is divided by its standard deviation.
- 9. In case of **min-max normalization** we scale the  $j$ th feature of the  $i$ th datapoint as follows:  $x_{ij} = \frac{x_{ij} - \min_j}{\max_j - \min_j}$ .
- 10. Modified Gradient Descent Methods
  - i) The set  $S$  of data points can be treated as a sample and a sample-centric objective function can be constructed as follows:  $J(S) = \sum_{i \in S} (\mathbf{w}^T \mathbf{X}_i - y_i)^2$ . This is called as **mini batch gradient descent**.
  - ii) In the extreme case  $S$  can contain only one index chosen at random, the approach is called as **stochastic gradient descent**.
  - iii) The normal update procedure for gradient descent can be written as  $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{v}$  where  $\mathbf{v} \leftarrow -\alpha \frac{\partial J}{\partial \mathbf{w}}$ .
  - iv) The gradient descent with **momentum based**, for  $\beta \in (0, 1)$ , the update can be written as  $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{v}$  where  $\mathbf{v} \leftarrow \beta \mathbf{v} - \alpha \frac{\partial J}{\partial \mathbf{w}}$ .
  - v) **AdaGrad Method**: The update step becomes  $w_i \leftarrow w_i - \frac{\alpha}{\sqrt{A_i}} \frac{\partial J}{\partial w_i}$ ,  $\forall i$  where  $A_i \leftarrow A_i + \left( \frac{\partial J}{\partial w_i} \right)^2$ ,  $\forall i$ .
  - vi) **RMS Prop Method**: The update step is  $w_i \leftarrow w_i - \frac{\alpha}{\sqrt{A_i}} \frac{\partial J}{\partial w_i}$ ,  $\forall i$  where  $A_i \leftarrow \rho A_i + (1 - \rho) \left( \frac{\partial J}{\partial w_i} \right)^2$  with  $\rho \in (0, 1)$ .
  - vii) **Adams Method**: The following update is used at the  $t$ th iteration:  $w_i \leftarrow w_i - \frac{\alpha_t F_i}{\sqrt{A_i}}$  where  $\alpha_t = \alpha \frac{\sqrt{1 - \rho_f^t}}{1 - \rho_f^t}$ . And  $A_i \leftarrow \rho A_i + (1 - \rho) \left( \frac{\partial J}{\partial w_i} \right)^2$  with  $\rho \in (0, 1)$ ,  $F_i \leftarrow \rho_f F_i + (1 - \rho_f) \frac{\partial J}{\partial w_i}$  with  $\rho_f \in (0, 1)$ .

## 9 Principal Component Analysis

1. Consider an iid dataset  $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$ ,  $\mathbf{x}_n \in \mathbb{R}^D$  with mean  $\mathbf{0}$  which possesses the **data covariance matrix**  $\mathbf{S} = \frac{1}{N} \sum_{n=1}^N \mathbf{x}_n \mathbf{x}_n^T$ .



2. We assume there exists a lower-dimensional compressed representation  $\mathbf{z}_n$  of  $\mathbf{x}_n$  such that  $\mathbf{z}_n = \mathbf{B}^T \mathbf{x}_n$  where the **projection matrix**  $\mathbf{B} = [\mathbf{b}_1, \dots, \mathbf{b}_m] \in \mathbb{R}^{D \times M}$ .
3. The columns of  $\mathbf{B}$  are orthonormal which means  $\mathbf{b}_i^T \mathbf{b}_j = 0$  when  $i \neq j$  and  $\mathbf{b}_i^T \mathbf{b}_i = 1$ .
4. There exists a linear relationship between the original data  $\mathbf{x}$ , its low-dimensional code  $\mathbf{z}$  and the compressed data  $\tilde{\mathbf{x}}$ :  $\mathbf{z} = \mathbf{B}^T \mathbf{x}$ , and  $\tilde{\mathbf{x}} = \mathbf{B} \mathbf{z}$  for a suitable matrix  $\mathbf{B}$ .
5. PCA can then be viewed as a dimensionality reduction algorithm that maximizes the variance in the low-dimensional representation of the data to retain as much information as possible.
6. For the data covariance matrix  $\mathbf{S} = \frac{1}{N} \sum_{n=1}^{n=N} \mathbf{x}_n \mathbf{x}_n^T$  we assume centred data, and can make this assumption without loss of generality.
7. Finding the direction  $\mathbf{b}_1$  that maximizes variance can be set up as a constrained optimization problem

$$\begin{aligned} \max \mathbf{b}_1^T \mathbf{S} \mathbf{b}_1 \text{ subject to} \\ \|\mathbf{b}_1\| = 1 \end{aligned}$$

8. Our objective function boils to maximizing  $\lambda$  which means we are looking for the eigenvector of  $\mathbf{S}$  that corresponds to its largest eigenvalue.
9. The  $m$ th **principal component** can be found by subtracting from the data the contribution of the first  $m - 1$  components  $\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_{m-1}$ . Essentially, we are trying to find principal components that compress the remainder of the information.
10. We then arrive at a new data matrix  $\hat{\mathbf{X}} = \mathbf{X} - \sum_{i=1}^{m-1} \mathbf{b}_i \mathbf{b}_i^T \mathbf{X}$  where  $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N] \in \mathbb{R}^{D \times N}$  contains the data points as column vectors and  $\mathbf{B}_{m-1} = \sum_{i=1}^{m-1} \mathbf{b}_i \mathbf{b}_i^T$  is a projection matrix that projects  $\mathbf{X}$  onto the subspace spanned by  $\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_{m-1}$ .  $\hat{\mathbf{S}}$  is the covariance matrix of the data matrix  $\hat{\mathbf{X}}$ .
11. The sets of eigenvectors for  $\hat{\mathbf{S}}$  and  $\mathbf{S}$  are the same.
12. Assume the SVD of  $\mathbf{X}$  as  $\mathbf{X} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$ . Then

$$\mathbf{S} = \frac{1}{N} \mathbf{X} \mathbf{X}^T = \frac{1}{N} \mathbf{U} \mathbf{\Sigma} \mathbf{\Sigma}^T \mathbf{U}^T$$

13. The eigenvalues  $\lambda_d$  of  $\mathbf{S}$  are related to the singular values of  $\mathbf{X}$  via

$$\lambda_d = \frac{\sigma_d^2}{N} \tag{1}$$

14. Consider the best rank-M approximation of  $X$  defined as  $\tilde{X}_M$

$$\tilde{X}_M = \operatorname{argmin}_{\operatorname{rank}(A) \leq M} \|X - A\|_2 \quad (2)$$

15. The eigenvectors of  $XX^T$  can be computed from the eigenvectors of  $X^T X$  using the equation

$$\frac{1}{N} X X^T X c_m = \lambda_m X c_m \quad (3)$$

16. Steps for the computation of the PCA:

- i) We need to **standardize**  $x_*$  using the mean and **standard deviation** of the training data in the  $d$  th dimension

$$x_*^{(d)} = \frac{x_*^{(d)} - \mu_d}{\sigma_d}, \quad d = 1, \dots, D \quad (4)$$

where  $x_*^{(d)}$  is the  $d$  th component of  $x_*$ .

- ii) We obtain the projection as

$$\tilde{x} = B B^T x_* \quad (5)$$

- iii) The coordinates are

$$z_* = B^T x_* \quad (6)$$

with respect to the basis of the principal subspace.

## 10 KKT Conditions and Strong Duality

1. The **primal problem** is  $\min f(\mathbf{x})$  subject to  $g_i(\mathbf{x}) \leq 0, 1 \leq i \leq m$ . Optimization is performed over the primal variables  $\mathbf{x}$ .
2. We create the **Lagrangian** of the given constrained optimization problem as follows:  $\mathcal{L}(\mathbf{x}, \boldsymbol{\lambda}) = f(\mathbf{x}) + \sum_{i=1}^m \lambda_i g_i(\mathbf{x}) = f(\mathbf{x}) + \boldsymbol{\lambda}^T \mathbf{g}(\mathbf{x})$ , where  $\lambda_i \geq 0$  for all  $i$ .
3. The associated Lagrangian **dual** problem is  $\max_{\boldsymbol{\lambda} \in \mathbb{R}^m} \min_{\mathbf{x} \in \mathbb{R}^d} \mathcal{L}(\mathbf{x}, \boldsymbol{\lambda})$  subject to  $\boldsymbol{\lambda} \geq 0$  where  $\boldsymbol{\lambda}$  are dual variables.
4. **Minmax inequality:**  $\mathbf{x}, \mathbf{y}$ :  $\max_{\mathbf{y}} \min_{\mathbf{x}} \phi(\mathbf{x}, \mathbf{y}) \leq \min_{\mathbf{x}} \max_{\mathbf{y}} \phi(\mathbf{x}, \mathbf{y})$ .
5. A set  $C$  is called a **convex set**  $C$  if for any  $\mathbf{x}, \mathbf{y} \in C$ ,  $\theta \mathbf{x} + (1 - \theta) \mathbf{y} \in C$ , for  $0 \leq \theta \leq 1$ .
6. The function is a **convex function** if for any  $\mathbf{x}, \mathbf{y} \in C$ ,  $f(\theta \mathbf{x} + (1 - \theta) \mathbf{y}) \leq \theta f(\mathbf{x}) + (1 - \theta) f(\mathbf{y})$

7. Another way of looking at a convex function is to use the gradient: for any two points  $\mathbf{x}$  and  $\mathbf{y}$ , we have  $f(\mathbf{y}) \geq f(\mathbf{x}) + \nabla_{\mathbf{x}} f(\mathbf{x})(\mathbf{y} - \mathbf{x})$ .
8. For a primal optimization problem  $\min f(\mathbf{x})$  subject to  $g_i(\mathbf{x}) \leq 0$  for  $i = 1, 2, \dots, m$  and  $h_j(\mathbf{x}) = 0$  for  $j = 1, 2, \dots, p$ , we say that it obeys **Slater's condition** if the objective function  $f$  is convex, the constraints  $g_i$  are all convex and the constraint functions  $h_i$  are all linear and there exists a point  $\bar{\mathbf{x}}$  in the interior of the region, i.e  $g_i(\bar{\mathbf{x}}) < 0$  for all  $i \in [m]$  and  $h_j(\bar{\mathbf{x}}) = 0$  for all  $j \in [p]$ .
9. Suppose Slater's condition holds and the region has a non-empty interior. Then we have **strong duality**.
10. Given a primal optimization problem, we say that  $\mathbf{x}^*$  and  $(\lambda^*, \nu^*) \in \mathbb{R}^m \times \mathbb{R}^p$  respect the **Karash-Kuhn-Tucker conditions** if:
  - i)  $g_i(\mathbf{x}^*) \leq 0 \forall i \in [m]$ .
  - ii)  $h_i(\mathbf{x}^*) = 0 \forall i \in [p]$ .
  - iii)  $\lambda_i^* \geq 0 \forall i \in [m]$ .
  - iv)  $\lambda_i^* g_i(\mathbf{x}^*) = 0 \forall i \in [m]$ .
  - v)  $\nabla f(\mathbf{x}^*) + \sum_{i=1}^m \lambda_i^* \nabla g_i(\mathbf{x}^*) + \sum_{i=1}^p \nu_i^* \nabla h_i(\mathbf{x}^*) = 0$ .
11. For any optimization problem, if strong duality holds then any primal optimal solution  $\mathbf{x}^*$  and dual optimal solution  $(\lambda^*, \nu^*) \in \mathbb{R}^m \times \mathbb{R}^p$  respect the KKT conditions. Conversely if  $f$  and  $g_i$  are convex for all  $i \in [m]$  and  $h_i$  are affine for all  $i \in [p]$  then the KKT conditions are sufficient for strong duality.

## 11 Support Vector Machine

1.  $\boldsymbol{\omega}$  is a normal vector to the hyperplane  $\langle \boldsymbol{\omega}, \mathbf{x} \rangle + b = 0$
2. **Hard Margin SVM**

$$\min_{\boldsymbol{\omega}, b} \frac{1}{2} \|\mathbf{w}\|^2$$

subject to  $y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1, \forall i = 1, \dots, N$

3. Using the **Lagrangian** formulation and setting the partial derivatives to zero,  $\boldsymbol{\omega} = \sum_{i=1}^N \alpha_i y_i \mathbf{x}_i$  and  $\sum_{i=1}^N \alpha_i y_i = 0$ .
4. **Classification** of  $\mathbf{x}$  is based on  $\text{sign}(\langle \boldsymbol{\omega}, \mathbf{x} \rangle + b)$
5. **Support vectors** are those which are on the left and right margins.

6. Using KKT conditions,  $\alpha_i = 0$  for  $\mathbf{x}_i$  that are not support vectors.
7. The **dual** of the Lagrangian is

$$D(\boldsymbol{\alpha}) = \max_{\boldsymbol{\alpha} \geq \mathbf{0}} \frac{1}{2} \sum_{i=1}^N \alpha_i - \sum_{i=1}^N \sum_{j=1}^N \alpha_i \alpha_j y_i y_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle$$

### 8. Soft Margin SVM

$$\begin{aligned} & \min_{\boldsymbol{\omega}, b} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \xi_n \\ & \text{subject to } y_n(\langle \mathbf{w}, \mathbf{x}_n \rangle + b) \geq 1 - \xi_n \\ & \xi_n \geq 0, \quad n = 1, \dots, N \end{aligned}$$

### 9. Hinge's Loss Function

$$\min_{\boldsymbol{\omega}, b} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \max\{0, 1 - y_n(\langle \mathbf{w}, \mathbf{x}_n \rangle + b)\}$$

where  $C$  is the parameter that controls the width of the margin. Larger  $C$  implies lesser width and smaller  $C$  signifies a larger width.

10. A **kernel function** is a function that corresponds to an **inner product** in some expanded feature space. For a function  $\phi : \mathbf{x} \rightarrow \phi(\mathbf{x})$ , the dot product can be replaced by  $K(\mathbf{x}_i, \mathbf{x}_j) = \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$ . A widely used  $\phi$  is  $\phi(x_1, x_2) = (x_1^2, x_2^2, \sqrt{2}x_1, \sqrt{2}x_2, 1)$ .

## 12 Some Useful Octave Commands

1. `>> A = [a11 a12 ... a1n; a21 a22 ... a2n; ...; am1 am2 ... amn]` creates an  $m \times n$  matrix  $A$  with elements  $a_{ij}$ .
2. `>> [r c] = size(A)` stores the numbers of rows of  $A$  in  $r$  and the number of columns in  $c$ .
3. `>> A = zeros(m, n)` creates a zero matrix  $A$  of size  $m \times n$ .
4. `>> A = eye(n)` creates an identity matrix  $A$  of size  $n$ .
5. `>> A(j, :)` gives the  $j^{th}$  row of  $A$ .
6. `>> A(:, i)` gives the  $i^{th}$  column of  $A$ .
7. `>> A(i : j, p : q)` gives the submatrix of  $A$  with rows from  $i$  to  $j$  and columns from  $p$  to  $q$ .
8. `>> rref(A)` gives the reduced row echelon form of  $A$ .
9. `>> rank(A)` gives the rank of  $A$ .
10. `>> det(A)` gives the determinant of  $A$ .
11. `>> inv(A)` gives the inverse of  $A$ .
12. `>> issymmetric(A)` returns 1 if  $A$  is symmetric and 0 if not.
13. `>> [L p] = chol(A)` yields two parameters  $L$  and  $p$ . If  $p = 0$ , then  $A$  is positive definite.
14. `>> C = A + B` stores the sum of two matrices  $A$  and  $B$  of the same size in matrix  $C$ .
15. `>> C = A * B` stores the product of two matrices  $A$  and  $B$  of compatible sizes in matrix  $C$ .
16. `>> C = [A B]` appends the columns of  $A$  with those of  $B$  provided they have the same number of rows and stores in matrix  $C$ .
17. `>> x = a : h : b` creates an array with starting point  $a$ , increment  $h$  and end point  $b$ .
18. `>> y = x.^2` creates the square of each element of the array  $x$ .
19. `>> plot(x, y, 'r*')` plots the  $x$  and  $y$  arrays with a red star.
20. `>> eig(A)` gives the eigenvalues of a square matrix  $A$ .

- 21. `>> [E V] = eigs(A)` stores the eigenvalues in  $V$  as diagonal entries and the eigenvectors in  $V$  as column vectors.
- 22. `>> [u s v] = svd(A)` stores the matrices  $U, \Sigma$  and  $V$  in the singular value decomposition of  $A$  in  $u, s$  and  $v$  respectively.
- 23. `>> norm(A, 1)` gives the 1-norm of  $A$
- 24. `>> norm(A, 2)` gives the 2-norm of  $A$
- 25. `>> norm(A, 'fro')` gives the Frobenius norm of  $A$
- 26. `>> norm(A, inf)` gives the infinity norm of  $A$

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