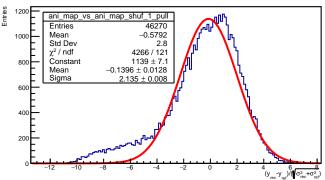


Pull of Ratio Anisotropic/Anisotropic Shuffled (real statistic 1)



Pull of Ratio Anisotropic/Isotropic (real statistic 1)

