

Triangulations of polytopes. Glossary (I)

0 Polytopes, affine geometry

- **Affine combination, affine dependence:** An **affine combination** of points $p_1, \dots, p_n \in \mathbb{R}^d$ is any point of the form

$$\lambda_1 p_1 + \dots + \lambda_n p_n$$

with $\lambda_1, \dots, \lambda_n \in \mathbb{R}$ and $\sum \lambda_i = 1$.

An **affine dependence** is a valid expression of the form

$$\lambda_1 p_1 + \dots + \lambda_n p_n = 0$$

with $\sum \lambda_i = 0$.

Every affine combination $p = \lambda_1 p_1 + \dots + \lambda_n p_n$ of n points gives rise to an affine dependence between them and the new one: $\lambda_1 p_1 + \dots + \lambda_n p_n - p = 0$. Conversely, each point with nonzero coefficient in an affine dependence can be written as an affine combination of the rest.

- **Affine space, affine span:** A subset of \mathbb{R}^d is an affine (sub)-space, or a **flat** if it is closed under affine combinations.

The affine span of a set $V \subset \mathbb{R}^d$ is the smallest affine space containing V . Equivalently, it is the set of points that are affine combinations of V . It is denoted by $\text{aff}(V)$.

- **Convex hull:** A **convex combination** is an affine combination with non-negative coefficients. A set is a **convex set** if it is closed under convex combinations.

The **convex hull** of a set V is the smallest convex set containing V . Equivalently, it is the set of points that are convex combinations of V . It is denoted by $\text{conv}(V)$.

- **Polytope:** A polytope P is the convex hull of a finite set of points V . Its **dimension** is the dimension of its affine span $\text{aff}(P) = \text{aff}(V)$. For each linear functional $f : \mathbb{R}^d \rightarrow \mathbb{R}$ we call **face** of P induced by f the set

$$P^f := \{x \in P : f(x) \geq f(y) \ \forall y \in P\}$$

that maximizes f . The empty set is considered a face (of dimension -1) and every face of a polytope is a polytope. The **boundary** of P is the union of all its proper faces, which range from dimensions -1 (the empty set), 0 (called **vertices**), 1 (**edges**), $2, \dots$, to $d-1$ (**facets**). Its set of vertices will be denoted by $\mathcal{V}(P)$.

- A **polytopal (or polyhedral) complex** is a finite, nonempty collection $\mathcal{S} = \{P_1, \dots, P_k\}$ of polytopes in \mathbb{R}^d such that every face of each $P_i \in \mathcal{S}$ is in \mathcal{S} , and such that $P_i \cap P_j$ is always a common face of both (possibly empty).

The elements of \mathcal{S} are called **faces of \mathcal{S}** , and the maximal elements are called **cells**. Knowing the cells of \mathcal{S} is enough to recover the rest, since all faces are faces of a cell.

A complex is **pure of dimension k** if all cells are k -dimensional. The **i -skeleton** of \mathcal{S} is the i -dimensional complex consisting of faces of dimension at most i .

For example, if P is a d -polytope, its faces form a pure d -dimensional complex with a single cell (P itself). Its $(d-1)$ -skeleton is the boundary of P (a pure $(d-1)$ -complex) and its 1 -skeleton is usually called the **graph of P** .

- **Simplex:** A d -dimensional simplex is a d -polytope with exactly $d+1$ vertices. Equivalently, it is the convex hull of a set of affinely independent points. We will also refer to the set of vertices of a d -simplex as a d -simplex.

Every face of a simplex is a simplex, and each subset of vertices defines a face. That is, a d -simplex has $\binom{d+1}{i+1}$ faces of each dimension $i = -1, 0, \dots, d$. (The poset of faces of a simplex is a Boolean poset).

- **Simplicial complex:** A simplicial complex is a polytopal complex whose cells are simplices.

1 Triangulations and subdivisions of point configurations

From now on, V denotes a d -dimensional finite set of n points (we sometimes call it a **point configuration**).

There is no (much) loss of generality in assuming that V is full-dimensional (that is, $V \in \mathbb{R}^d$) because if $V \in \mathbb{R}^D$ and $\dim(V) = d < D$ then we can forget some coordinates and get a d -dimensional configuration V' in \mathbb{R}^d that is affinely isomorphic to V ; *all we are going to do is invariant under affine isomorphism*. But sometimes we need to consider a subset W of V as a configuration in itself and, of course, it may be lower dimensional.

- **Faces of a set:** Let W be a subset of V . We say W is a **face of V** if there is a face F of the polytope $P = \text{conv}(V)$ for which $W = V \cap F$. Note that W may include points that are not vertices of F .
- **Subdivision:** A **(polyhedral) subdivision of V** is a finite collection $\mathcal{S} = \{S_1, \dots, S_m\}$ of subsets of V , called **cells**, such that:
 - (DP) For each $i \in \{1, \dots, m\}$, $P_i := \text{conv}(S_i)$ is d -dimensional (a d -polytope);
 - (UP) P is the union of P_1, \dots, P_m ; and
 - (IP) If $i \neq j$ then $F := S_i \cap S_j$ is a common (possibly empty) proper face of S_i and S_j , and $P_i \cap P_j = \text{conv}(F)$.

For example, $\{1245, 1345\}$ and $\{124, 134\}$ are subdivisions of the configuration in Figure 1, and we consider them different subdivisions. Observe that the second one does not use point 5, but that is ok. But $\{1245, 134\}$ is not a subdivision. The triangles $\text{conv}\{1245\}$ and $\text{conv}\{134\}$ intersect in a common face (the edge from 1 to 4) but the sets $\{1245, 134\}$ do not: their intersection is $\{14\}$, which is not a face of $\{1245\}$.

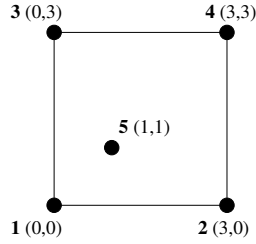


Figure 1: 5 points in the plane

The collection of polytopes P_1, \dots, P_m , together with their faces, is a pure polytopal complex.

When V is the vertex set of a polytope P we say that \mathcal{S} is a **subdivision of P** with no extra vertices.

- **Triangulation:** A subdivision of V is a triangulation if every cell is affinely independent (a simplex). Since every subset of a simplex is a face of it, for triangulations property (IP) reduces to

(IP) If $i \neq j$ then $\text{conv}(S_i) \cap \text{conv}(S_j) = \text{conv}(S_i \cap S_j)$.

For example, $\{124, 134\}$ is a triangulation but $\{1245, 1345\}$ is not a triangulation, in the above point configuration.

- **Refinement of a subdivision:** Suppose $\mathcal{S} = \{S_1, \dots, S_l\}$ and $\mathcal{T} = \{T_1, \dots, T_m\}$ are two subdivisions of V . We say \mathcal{T} is a refinement of \mathcal{S} if for each j , $1 \leq j \leq m$, there exists i , $1 \leq i \leq l$, such that $T_j \subseteq S_i$. We write $\mathcal{T} \preceq \mathcal{S}$ if \mathcal{T} refines \mathcal{S} because refinement of subdivisions is a partial order (poset). The unique maximal element in the poset is the **trivial subdivision** (the subdivision $\{V\}$ with a single cell, the set V). The minimal elements are the **triangulations**.

For example, in the above configuration we have the following chain from a triangulation to the trivial subdivision:

$$\{124, 134\} \preceq \{1245, 1345\} \preceq \{12345\}$$

Triangulations of polytopes. Glossary (II)

2 Oriented matroids

- **Affine dependences and affine evaluations:** Let $V = \{p_1, \dots, p_n\}$ be a set of n points with $\dim(V) = d$.

We regard each **affine dependence** $\sum \lambda_i p_i = 0$ with $\sum \lambda_i = 0$ as a vector $\lambda \in \mathbb{R}^n$. Similarly, we are interested in **affine evaluations**: for each affine function $f : \mathbb{R}^d \rightarrow \mathbb{R}$, the affine evaluation produced by f is the vector $(f(p_1), \dots, f(p_n)) \in \mathbb{R}^n$. It is easy to show that:

Lemma 1 *Affine dependences and affine evaluations of V are complementary linear subspaces of \mathbb{R}^n , of dimensions $n - d - 1$ and $d + 1$, respectively.*

In fact, since every affine functional is of the form $f(x_1, \dots, x_d) = a_0 + a_1 x_1 + \dots + a_d x_d$, affine evaluations are generated by the evaluations corresponding to a constant functional and to the coordinate functionals. The fact the V is full-dimensional implies these $d + 1$ evaluations are independent vectors in \mathbb{R}^n .

A more compact way of looking at dependences and evaluations is to consider the $(d + 1) \times n$ matrix

$$A = \begin{pmatrix} p_1 & \cdots & p_n \\ 1 & \cdots & 1 \end{pmatrix}.$$

In these conditions:

Lemma 2 *Affine dependences are the kernel of A and affine evaluations are the row space of A (the linear subspace generated by rows, which is the same as the image of A^t).*

- **Signature** of a vector. For a vector $\lambda \in \mathbb{R}^n$ the signature of λ is the vector $(s_1, \dots, s_n) \in \{-1, 0, +1\}^n$ of signs of λ . (That is, $s_i = \lambda_i / |\lambda_i|$, with $0/0$ taken as 0). The signature of a vector will normally be represented as a pair (S^+, S^-) where

$$S^+ := \{i : \lambda_i > 0\} \quad \text{and} \quad S^- := \{i : \lambda_i < 0\}.$$

That is, there is a bijection between possible signatures of vectors in \mathbb{R}^n and pairs (S^+, S^-) of disjoint subsets of $\{1, \dots, n\}$.

- **(Oriented) circuits, Radon partitions:** A circuit is a set $V = \{v_1, \dots, v_k\}$ of affinely dependent points such that every proper subset is affinely independent. This implies, in particular, that $k = \dim(V)+2$ and that there is a unique (up to rescaling) affine dependence $\lambda = (\lambda_1, \dots, \lambda_k)$ of V . Since λ has no zero entries, the signature (C^+, C^-) of λ is a partition of V into two parts. (Here we are identifying each point c_i with its label i). This partition is called the **oriented circuit** or **Radon partition** of V and it is the unique partition of V into two disjoint subsets such that $\text{conv}(C^+) \cap \text{conv}(C^-) \neq \emptyset$.

For a general V , we call **circuits of V** its minimal affinely dependent subsets and **oriented circuits of V** the corresponding signatures. Each circuit produces two opposite oriented circuits. Put differently: *oriented circuits of V are the dependence signatures with minimal support.*

As an example, the following is the full list of circuits of the configuration in Figure 1. For brevity, sets are written as strings of labels. That is, 123 denotes the set $\{1, 2, 3\}$ or the set $\{p_1, p_2, p_3\}$.

$$(14, 5), (123, 5), (14, 23), (45, 23), \\ (5, 14), (5, 123), (23, 14), (23, 45).$$

- **(Oriented) cocircuits:** It makes sense to do the same for evaluations as we did above for dependences. We call **cocircuits** of V the minimal supports of affine evaluations in V , and call *oriented cocircuits* their signatures. Each cocircuit produces two opposite oriented cocircuits. For example, the list of cocircuits of our running example is:

$$(\emptyset, 125), (\emptyset, 135), (\emptyset, 245), (\emptyset, 345), (1, 24), (1, 34), (2, 3), \\ (125, \emptyset), (135, \emptyset), (245, \emptyset), (345, \emptyset), (24, 1), (34, 1), (3, 2).$$

- **Oriented matroid of a point configuration V :** The oriented matroid of a point configuration V is its set of oriented circuits, or its set of oriented cocircuits (both carry the same information about V). Observe that from the oriented matroid of V we can recover several things:

- The facets of V (as a set) are the complements of the positive cocircuits. That is, F is a facet if and only if $(V \setminus F, \emptyset)$ is a cocircuit.
- The faces of V are all possible intersections of facets.
- If W is a subset of V , the circuits of S are the circuits of V contained in W and the cocircuits of W are a subset of the restrictions to W of the cocircuits of V (explanation: every evaluation

on V , restricted to W , is an evaluation on W . But some of the evaluations that have minimal support in V may not have minimal support in W ; those have to be discarded from the list of cocircuits).

- In particular, we can compute faces of all subsets of V .
- Affinely independent subsets of V are those that do not contain any circuit. In particular, from the oriented matroid we can compute the rank of V and the rank of every subset of V .

With some extra effort one can prove the following:

Theorem 3 *Let S be a collection of subsets of a point set V . Then, knowing the oriented matroid of V (and forgetting the points) is enough information to check whether S is a subdivision of V , and whether it is a triangulation.*

- **Oriented matroid of a *vector* configuration V :**

Oriented matroids can be defined (and are usually defined) for **vector configurations**. If $V = \{v_1, \dots, v_n\}$ is a vector configuration (a finite subset of vectors of \mathbb{R}^n) then we define its dependences, evaluations, circuits and cocircuits as above, simply changing the word *affine* to *linear* everywhere. Of course, one can say that a point configuration and a vector configuration are the same thing, a finite subset of \mathbb{R}^d . What makes a difference is whether we are doing *affine geometry* or *linear algebra* in \mathbb{R}^d .

Observe that the oriented matroid of the *point configuration* $\{p_1, \dots, p_n\}$ is the same as the oriented matroid of the *vector configuration* $\left\{\begin{pmatrix} p_1 \\ 1 \end{pmatrix}, \dots, \begin{pmatrix} p_n \\ 1 \end{pmatrix}\right\}$.

- **Gale transform, dual oriented matroid:** Let V and W be two vector configurations with n elements in \mathbb{R}^k and \mathbb{R}^l , with $k + l = n$, and represent them as a $k \times n$ A and an $l \times n$ matrix B , respectively (putting the vectors as columns). We say that W is a **Gale transform** of V if the row spaces of A and B are orthogonal complements to one another.

If this happens, then the linear dependences of V are the same as the linear evaluations of W , and vice-versa, so the circuits of V are the cocircuits of W and vice-versa. We say that the oriented matroids of V and W are **dual** to one another.

For every V there is some Gale transform W . Simply write V as a matrix A , compute a basis of the orthogonal complement of the row space of A , and use that as the rows for W . One trick to quickly compute a Gale transform is: without loss of generality, assume that

the first k vectors of V are independent (if this is not the case, reorder them) and change coordinates to make these vectors be the standard basis of \mathbb{R}^k . That is, your matrix A is of the form $(I|A')$ where I is the identity matrix and A' is some $k \times (n - k)$ matrix. Then, take

$$B = (-A'^t | I)$$

and let W consist of the columns of B .

Let us compute, as an example, the dual oriented matroid of the point configuration of Figure 1. The matrix A is

$$A = \begin{pmatrix} 0 & 3 & 0 & 3 & 1 \\ 0 & 0 & 3 & 3 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{pmatrix}.$$

One Gale transform is as follows (check that row spaces of A and B are orthogonal), which is drawn as a set of vectors in Figure ??.

$$B = \begin{pmatrix} -1 & -1 & -1 & 0 & 3 \\ 1 & -1 & -1 & 1 & 0 \end{pmatrix}.$$

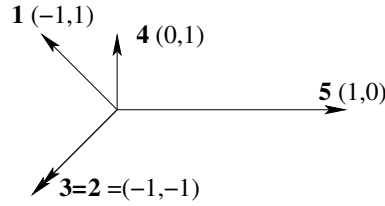


Figure 2: 5 vectors in the plane

Observe that vectors 2 and 3 coincide. This is in agreement with the fact that $(2, 3)$ was a cocircuit in V (corresponding to the evaluation $(0, 3, -3, 0, 0)$ of the functional $x - y$), so $(2, 3)$ must now be a cocircuit and $(0, 3, -3, 0, 0)$ a linear dependence. These two “equal vectors” must be considered different elements in the oriented matroid, and in the vector configuration, distinguished by their labels.