Portland State University ECE571 – Intro to SystemVerilog Fall 2021

AXI4 LITE VERIFICATION PLAN

Group 1
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Introduction:-

The AMBA AXI-Lite protocol is the traditional version and subset of AXI(Advance eXtensible Interface used for communication with simpler control register style interfaces within components. It can have multiple masters and slaves which are synchronous has high performance and frequency. It is mainly used for on-chip communication.

In our project we are using a single master and slave environment which communicates using five channels to ensure there are successful transactions(Read and Writes) between the master and slave. We need to make sure that the Reads and writes of this master slave system is working as expected. The five channels being used here are Write Address Channel, Write Data Channel, Write Response Channel, Read Address Channel, Read Data Channel.

Each channel has its own VALID/READY and uses the same for handshake, in order to transfer control and data information Each channel uses specific signals which are listed in the upcoming slides. The functionalities, description and direction of the signals in each channel and who drives the signal is listed in upcoming tables. We have also listed the Testcases using which we intend to find the bugs in the Design.

Signals used:-

NO	SIGNAL NAME	DESCRIPTION	DIRECTION	CHANNEL
1	ARESETN	SYSTEM RESET (ACTIVE LOW)	NONE	ALL CHANNEL
2	ACLK	SYSTEM CLOCK	NONE	ALL CHANNEL
3	AWADDR	WRITE ADDRESS VALID, ADDRESS TO BE WRITTEN INTO	NONE	WRITE ADDRESS CHANNEL
4	AWVALID	WRITE ADDRESS VALID, SETS HIGH IF ADDRESS IS VALID	MASTER → SLAVE	WRITE ADDRESS CHANNEL

5	AWREADY	WRITE ADDRESS READY, WHEN SLAVE IS READY TO ACCEPT	SLAVE → MASTER	WRITE ADDRESS CHANNEL
6	WDATA	WRITE DATA, DATA TO BE WRITTEN INTO	NONE	WRITE DATA CHANNEL
7	WVALID	WRITE VALID, SETS HIGH IF DATA IS VALID	MASTER → SLAVE	WRITE DATA CHANNEL
8	WREADY	WRITE READY, WHEN SLAVE IS READY TO ACCEPT	SLAVE → MASTER	WRITE DATA CHANNEL
9	BVALID	WRITE RESPONSE VALID, SLAVE GENERATES WHEN WRITE RESPONSE ON BUS VALID	SLAVE → MASTER	WRITE RESPONSE CHANNEL
10	BREADY	READ ADDRESS READY, WHEN MASTER CAN ACCEPT WRITE RESPONSE	MASTER → SLAVE	WRITE RESPONSE CHANNEL
11	ARADDR	READ ADDRESS, ADDRESS TO BE READ	NONE	READ ADDRESS CHANNEL
12	ARVALID	READ ADDRESS VALID, SETS HIGH IF READ ADDRESS AND CONTROL SIGNALS ARE VALID	MASTER → SLAVE	READ ADDRESS CHANNEL
13	ARREADY	READ ADDRESS READY, WHEN SLAVE IS READY TO ACCEPT READ ADDRESS AND CONTROL SIGNAL	SLAVE → MASTER	READ ADDRESS CHANNEL
14	RDATA	READ DATA, DATA TO BE READ	NONE	READ DATA CHANNEL
15	RVALID	READ VALID, SETS HIGH IF READ DATA IS VALID	SLAVE → MASTER	READ DATA CHANNEL
16	RREADY	READ READY, WHEN MASTER CAN ACCEPT READ DATA	MASTER → SLAVE	READ DATA CHANNEL
17	rd_en	READ ENABLE, SETS HIGH TO ACCESS ALL READ CHANNEL	NONE	CONTROL SIGNAL
18	wr_en	WRITE ENABLE, SETS HIGH TO ACCESS ALL WRITE CHANNEL	NONE	CONTROL SIGNAL

Unit Level Testing and Test cases:-

We will be testing the 5 channels of AXI4-LITE namely Write Address channel, Write Data channel, Write Response channel, Read Address channel, Read Data channel. We will be writing directed test cases to cover the functionality of each unit by simulating the behavior of these channels using assertions and checkers.

Write Address Channel:-

- Assert wr_en and toggle AWVALID signal to check the behavior of AWREADY signal.
- Deassert wr_en and toggle AWVALID signal to check the behavior of AWREADY signal.

Signals	Expected behaviour	Outcome (Pass/Fail)
wr_en, AWVALID	AWREADY	Pass
wr_en, !AWVALID	AWREADY	Fail
wr_en, AWVALID	!AWREADY	Fail
wr_en, !AWVALID	!AWREADY	Pass
!wr_en, AWVALID	AWREADY	Fail
!wr_en, !AWVALID	AWREADY	Fail
!wr_en, AWVALID	!AWREADY	Fail
!wr_en, !AWVALID	!AWREADY	Pass

Write Data Channel:-

- Assert AWVALID and toggle WVALID signal to check the behavior of WREADY signal.
- Deassert AWVALID and toggle WVALID signal to check the behavior of WREADY signal.

Signals	Expected	Outcome
	behaviour	(Pass/Fail)
AWVALID, WVALID	WREADY	Pass
!AWVALID, WVALID	WREADY	Fail
AWVALID, WVALID	!WREADY	Fail
!AWVALID, WVALID	!WREADY	Pass
AWVALID, !WVALID	!WREADY	Pass
AWVALID, !WVALID	WREADY	Fail
!AWVALID, !WVALID	WREADY	Fail
!AWVALID, !WVALID	!WREADY	Pass

Write Response Channel:-

- Assert BREADY and toggle the other handshake signals to check the behavior of BVALID signal.
- Deassert BREADY to check the behavior of BVALID signal.

Signals	Expected behaviour	Outcome (Pass/Fail)
DDEADY AWALID WALLID		,
BREADY, AWVALID, WVALID,	BVALID	Pass
AWREADY, WREADY		
BREADY, AWVALID, WVALID,	!BVALID	Fail
AWREADY, WREADY		
BREADY, !(AWVALID, WVALID,	BVALID	Fail
AWREADY, WREADY)		
BREADY, !(AWVALID, WVALID,	!BVALID	Pass
AWREADY, WREADY)		
!BREADY, AWVALID, WVALID,	BVALID	Fail
AWREADY, WREADY		
!BREADY, AWVALID, WVALID,	!BVALID	Pass
AWREADY, WREADY		

Read Address Channel:-

- Assert rd_en and toggle ARVALID signal to check the behavior of ARREADY signal.
- Deassert rd_en and toggle ARVALID signal to check the behavior of ARREADY signal.

Signals	Expected behaviour	Outcome (Pass/Fail)
rd_en, ARVALID	ARREADY	Pass
rd_en, ARVALID	!ARREADY	Fail
rd_en, !ARVALID	ARREADY	Fail
rd_en, !ARVALID	!ARREADY	Pass
!rd_en, ARVALID	ARREADY	Fail
!rd_en, ARVALID	!ARREADY	Pass
!rd_en, !ARVALID	ARREADY	Fail
!rd_en, !ARVALID	!ARREADY	Pass

Read Data Channel:-

- Assert RREADY and toggle ARREADY signal to check the behavior of RVALID signal.
- Deassert RREADY and toggle ARREADY signal to check the behavior of RVALID signal.

Signals	Expected	Outcome
	behaviour	(Pass/Fail)
RREADY,ARREADY	RVALID	Pass
RREADY,ARREADY	!RVALID	Fail
RREADY,!ARREADY	RVALID	Fail
RREADY,!ARREADY	!RVALID	Pass
!RREADY,ARREADY	RVALID	Fail
!RREADY,ARREADY	!RVALID	Pass

Global Test cases:-

- When ARESETN is low, all handshake signals should be low.
- Testing the address and data bus for 32 bit width.
- Check validity of ACLK before applying stimulus.

Test Case Name	Description
Test_WR_Location	Write to a given location in the memory
Test_RD_Location	Read from a given location in the memory
Test_WR_Last	Write to the last location in the memory
Test_RD_Last	Read from the last location in the memory
Test_WR_Outofrange	Write to the location not in memory
Test_RD_Outofrange	Read from a location not in memory
Test_WR_RD	Write and then read that from the same location
	to make sure that the data is written correctly
Test_RD_WR	Read and then write that location in the
	memory
Test_WR_Successive	Multiple writes to the memory to check for any
	issues in the system
Test_RD_Successive	Multiple reads to the memory to check for any
	issues in the system

Assertions Used:

Various assertions are written and deployed in each channel to verify the AXI-4 lite design and identify bugs.

The names of the assertions and their description is given below.

Assertion Name	Description	Channel
AWADDR_STABLE_a	AWADDR remains stable when	Write address
	AWVALID is asserted and	channel
	AWREADY is LOW	
AWVALID_STABLE_a	When AWVALID is asserted, then it	Write address
	remains asserted until AWREADY is	channel
	HIGH	
AWADDR_xcheck_a	A value of X on AWADDR is not	Write address
	permitted when AWVALID is HIGH	channel

WDATA_stable_a	WDATA remains stable when	Write Data
	WVALID is asserted and WREADY is	Channel
	LOW	
WVALID_stable_a	When WVALID is asserted, then it	Write Data
	must remain asserted until WREADY is	Channel
	HIGH	
WDATA_xcheck_a	A value of X on WDATA valid byte	Write Data
	lanes is not permitted when WVALID	Channel
	is HIGH	
ARADDR_stable_a	ARADDR remains stable when	Read Address
	ARVALID is asserted and ARREADY	Channel
	is LOW	
ARVALID_stable_a	When ARVALID is asserted, then it	Read Address
	remains asserted until ARREADY is	Channel
	HIGH	
ARADDR_xcheck_a	A value of X on ARADDR is not	Read Address
	permitted when ARVALID is HIGH	Channel
RDATA_stable_a	RDATA remains stable when RVALID	Read Data
	is asserted, and RREADY is LOW	Channel
RVALID_stable_a	When RVALID is asserted, then it must	Read Data
	remain asserted until RREADY is	Channel
	HIGH	
RDATA_xcheck_a	A value of X on RDATA is not	Read Data
	permitted when RVALID is HIGH	Channel

Work Split-up:-

Responsibilities	Members
Environment Setup and Makefile	Pradeep, Srinivas, Naveen
Simulation	Pradeep, Srinivas
Unit level testing for Write Address, Write data	Srinivas, Naveen
Channel	
Unit level testing for Read Address,Read data	Pradeep,Srinivas
Channel	
Unit level testing for Write Response Channel and	Naveen,Pradeep
Global Coverage	