Working with bytes

Reading a binary file

```
#include <iostream>
#include <fstream>
using namespace std;
int main()
  // Open the file 'mydata.dat'
 ifstream input;
                                                       Open a file in binary mode
  input.open("mydata.dat", std::ios::binary);
  // Read one byte from the file
  unsigned char mybyte=0;
  input.read((char *) &mybyte, 1);
  // Close the file
  input.close();
  return 0;
```

A good type for containing a byte = unsigned char

Read one byte from the file. Please have a look on the prototype of the function read:

istream& read (char* s, streamsize n); Extracts n characters from the stream and stores them in the array pointed to by s.

Displaying a byte at the screen

```
#include <iostream>
#include <bitset>
using namespace std;
int main()
                                              Alternative: specifying the value in terms of bits
  // Defining a value
  unsigned char value = 64;
                                              unsigned char value = 0b01000000;
  // Displaying the value as a ASCII code
  cout << value << endl;</pre>
                                               By default, a char is considered as a ASCII code. Display: @
  // Displaying the value as an integer
                                              Static conversion into integer. Display: 64
  cout << (int)value << endl;</pre>
  // Displaying the value as an bits
 cout << bitset<8>(value) << endl;</pre>
                                              Static conversion into a set of bits. Display: 01000000
  // End
  return 0;
```

Working with bits

Getting a bit from a byte

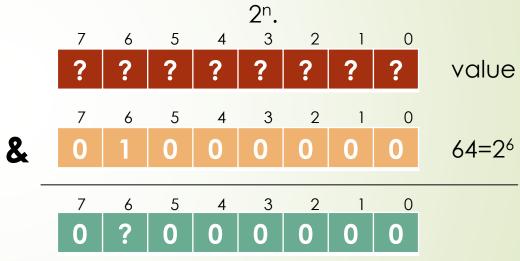
```
#include <iostream>
#include <fstream>
using namespace std;

int main()
{
    // Define a value
    unsigned char value = 222;

    // Get the 6th bit of value
    bool mybit = false;
    mybit = (value&64)!=0;

    // Display the bit a the screen
    cout << (int) mybit << endl;
    return 0;
}</pre>
```

For extracting the nth bit from a number, the best way is to do a LOGICAL AND with

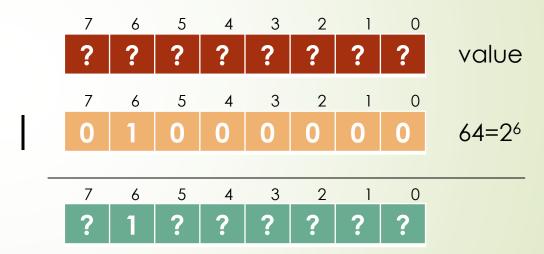


If the 6th bit is equal to 0, then the result is equal to 0. Else the result is not equal to 0.

Setting a bit to 1 in a byte

```
#include <iostream>
#include <fstream>
using namespace std;
int main()
 // Define a value
  unsigned char value = 222;
  cout << (int) value << endl;</pre>
  // Set the 6th bit to 1
  value = value | 64;
  // Display the modified value
  cout << (int) value << endl;</pre>
  return 0;
```

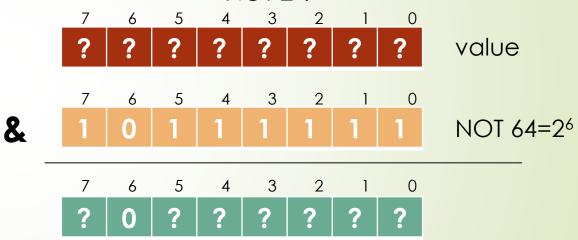
For setting the nth bit from a number, the best way is to do a LOGICAL OR with 2ⁿ.



Setting a bit to 0 in a byte

```
#include <iostream>
#include <fstream>
using namespace std;
int main()
 // Define a value
  unsigned char value = 222;
  cout << (int) value << endl;</pre>
  // Set the 6th bit to 1
  value = value & (\sim 64);
  // Display the modified value
  cout << (int) value << endl;</pre>
  return 0;
```

For setting the nth bit from a number, the best way is to do a LOGICAL AND with NOT 2ⁿ.



Extracting bits from a byte

We assume the following byte value, and we would like to extract 2 given bits (in green).

7 6 5 4 3 2 1 0

? ? ? ? ? ?

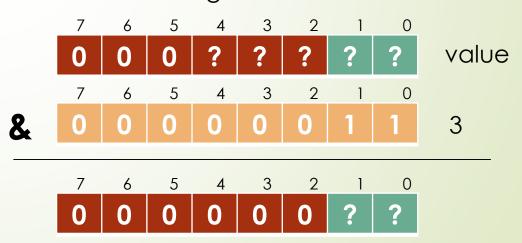
Step 1:

Shift the bits of value, 4 times on the right value = value >> 4;



Step 2:

Set the non-green bits to 0.



Extracting bits from a byte

```
#include <iostream>
#include <fstream>
using namespace std;

int main()
{
    // Define a value
    unsigned char value = 222;

    // Get the 2 bits
    unsigned char value2 = (value>>4)&3;

    // Display the value of the 2 bits
    cout << (int) value2 << endl;
    return 0;
}</pre>
```

Code corresponding to the previous slide.