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1 Fix initialized array variable bugs

I fix the small errors about initialized array variable.

Below is the example for Integer Arrays:

Type Checker:

```
1
   public void visitIntArrayVar(IntArrayVar a) {
       // uninitialized declaration
2
       // e.g. a : ARRAY[INTEGER]
3
4
       if (a.mode instanceof modes.UninitializedDecl) {
5
         // if this variable is declared for the first time, simply add it to the map
6
         if (!varMap.containsKey(a.name)) {
           varMap.put(a.name, new Pair<VarType, Verifier>(new IntArray(), null));
8
9
         // if this variable is not declared for the first time, change its type to
10
            unknown type
         // and add the error message
11
12
           varMap.replace(a.name, new Pair<VarType, Verifier>(new UnknowType(), null));
13
           errormsg.add("Error: Type declaration of variable " + a.name + " is ambigous
14
               + "Please make sure each variable is declared exactly once.");
15
         }
16
       }
17
       // verification
18
       // verify a[1]
19
       else if (a.mode instanceof modes.Verification) {
20
21
         // type check this arithmetic variable's index first
22
         TypeChecker checker = new TypeChecker();
23
         a.index.accept(checker);
24
25
         InfixPrinter infixPrinter = new InfixPrinter();
26
         a.index.accept(infixPrinter);
2.7
28
         // e.g. a[1], also need to store its name and type to the varMap
         String arrayElement = a.name + "[" + infixPrinter.infixOutput + "]";
30
31
         // check if the type of the index is integer type
32
         // e.g. error: verify a[2.1 * 2]
33
         if (!(varMap.containsKey(infixPrinter.infixOutput))) {
34
           errormsg.add("Error: Cannot recognize " + infixPrinter.infixOutput + ".");
35
         }
36
         else if (!(varMap.get(infixPrinter.infixOutput).a instanceof types.IntType)) {
37
           errormsg.add(infixPrinter.infixOutput + " is not integer type, cannot use it
38
                as array index value.");
         }
39
40
         if (!varMap.containsKey(a.name)) {
41
           errormsg.add("Error: variable " + a.name + " has not been declared.");
42
43
         // if it has unknown type
44
         else if (varMap.containsKey(a.name) && (varMap.get(a.name).a instanceof types.
45
            UnknowType)) {
           errormsg.add("Error: Type of variable " + a.name + " in this expression is
46
              ambigous. "
               + "Please make sure each variable is declared exactly once.");
47
```

```
}
48
         // if it's not declared as integer array type
49
         else if (varMap.containsKey(a.name) && !(varMap.get(a.name).a instanceof types
50
             .IntArray)) {
           errormsg.add("Error: variable " + a.name + " is not declared as a integer
               array.");
         }
52
53
54
         // if there is no error, check the map first
         else if (checker.errormsq.isEmpty()) {
56
           if (!varMap.containsKey(arrayElement)) {
57
             varMap.put(arrayElement, new Pair<VarType, Verifier>(new IntType(), null))
           }
59
           else if (varMap.containsKey(a.name) && (varMap.get(a.name).a instanceof
60
               types.UnknowType)) {
             varMap.replace(a.name, new Pair<VarType, Verifier>(new UnknowType(), null)
61
             errormsg.add("Error: Type declaration of variable " + a.name + " is
62
                 ambigous. "
                 + "Please make sure each variable is declared exactly once.");
63
           }
64
         }else {
65
           errormsg.addAll(checker.errormsg);
         }
67
68
       // initialized declaration
69
       // e.g. a : ARRAY[INTEGER] = << 1, 2, 6, 0 >>
70
       else if (a.mode instanceof modes.InitializedDecl) {
71
         // type check its elements first
72.
         for (int i = 0; i < a.arrayValue.size(); i++) {</pre>
73
           TypeChecker checker = new TypeChecker();
74
           a.arrayValue.get(i).accept(checker);
75
           errormsg.addAll(checker.errormsg);
76
77
           InfixPrinter printer = new InfixPrinter();
           a.arrayValue.get(i).accept(printer);
79
80
           if (!(varMap.containsKey(printer.infixOutput))) {
81
             errormsg.add("Error: Cannot recognize " + printer.infixOutput + ".");
82
83
           else if (varMap.get(printer.infixOutput).a instanceof types.RealType) {
84
             errormsg.add(printer.infixOutput + " is not integer type, cannot perform
85
                 this assignment.");
           }
86
         }
87
         if (errormsg.isEmpty()) {
           // if this variable is declared for the first time, simply add it to the map
89
           if (!varMap.containsKey(a.name)) {
90
             varMap.put(a.name, new Pair<VarType, Verifier>(new IntArray(), null));
91
           }
92
           // if this variable is not declared for the first time, change its type to
93
               unknown type
           // and add the error message
94
           else {
             varMap.replace(a.name, new Pair<VarType, Verifier>(new UnknowType(), null)
96
             errormsg.add("Error: Type declaration of variable " + a.name + " is
97
                 ambigous. "
```

PrettyPrinter:

```
@Override
     public void visitIntArrayVar(IntArrayVar a) {
2
       // uninitialized declaration
3
       // e.g. a : ARRAY[INTEGER]
4
       if(a.mode instanceof modes.UninitializedDecl) {
5
         // use the PrefixPrinter to return the output
6
         PrefixPrinter p = new PrefixPrinter();
7
         a.accept(p);
8
9
       // verification
10
       else if (a.mode instanceof modes.Verification) {
11
         printOtherExpr(a);
12
13
       // initialized declaration
14
       // e.g. a : ARRAY[INTEGER] = <<1, 2, 6, 9>>
15
       else if (a.mode instanceof modes.InitializedDecl) {
16
         // use the PrefixPrinter to return the output
17
         PrefixPrinter p = new PrefixPrinter();
18
         a.accept(p);
19
       }
20
     }
21
```

2 Regression Tests

I also fix the problem that some of the regression tests do not pass after I added the REAL type.

The reason is because **HashMap** does not have the fixed order, when I try to access the Map, it is not guarantee that the order is the same as the order I put the elements into the Map.

I simply change it to **LinkedHashMap**, then the problem solved.

I also added 50 test cases for arrays.