Sep 6th Report

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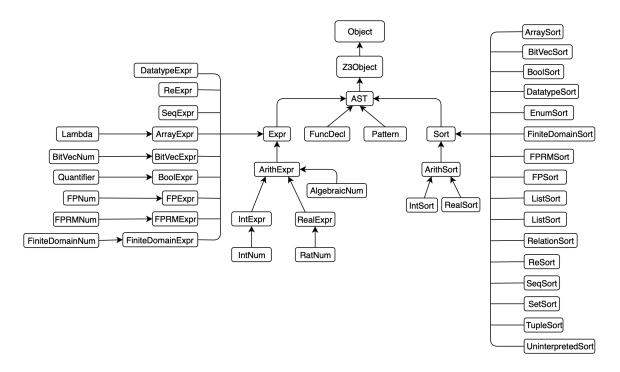
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Part I
Finished Report Before Meeting on
Sep 3

1 Z3 Class Hierarchy

I read the z3 library source code and I have drawn out the basic class hierarchy without any details:



Among these classes, I think the most important classes is **Expr** class and its descendant classes, including **ArithExpr** which handles Arithmetic expressions and operations, **BoolExpr** which handles Proposition logic and Predicate logic expressions and operations.

Therefore I use **Expr** as the return type for my original program that uses the Antlr built-in visitor pattern.

2 Antlr Grammar and Generated Class Hierarchy

2.1 Antlr Grammar file

Below is my original grammar:

```
grammar Logic;
1
2
3
   stat : line+ ;
4
5
   line: boolExpr NEWLINE;
6
7
   boolExpr
8
       : NOT boolExpr
                                      # Not
9
        | boolExpr AND boolExpr
                                      # And
10
        | boolExpr OR boolExpr
                                      # 0r
11
         boolExpr IMPLIES boolExpr # Implies
12
         boolExpr IFF boolExpr
                                      # Iff
13
         VAR
                                      # Var
14
          '(' boolExpr ')'
                                      # Paren
15
16
17
18
   NOT : 'not';
19
   AND : 'and';
20
   OR : 'or';
21
   IMPLIES : '=>';
22
   IFF : '<=>';
23
   VAR : [a-z][a-zA-Z0-9]*;
25
   NEWLINE : '\r'? '\n' ;
26
   COMMENT : '--' .*? '\n' -> skip;
27
            [ \t] + -> skip ;
28
   WS
       :
```

I have modified it so that it accepts multiple lines of input, each line contains a boolean expression.

I also add the line that will skip the COMMENT:

```
COMMENT : '--' .*? '\n' -> skip;
```

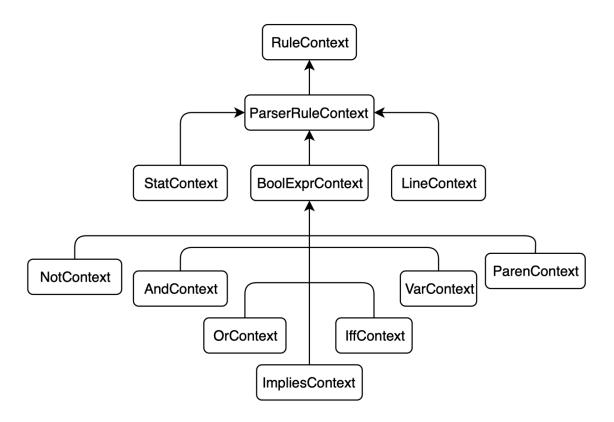
It means that anything between '-' and a newline symbol will be ignored, which will skip a one-line comment.

Base on this grammar, after you compile this grammar, Antlr will automatically generate the specific classes according to the my grammar name, the rules and labels, and they are all so-called Contexts.

Also, because I use the option - visitor when I compile my grammar, Antlr will generate the visitor interface for me as well.

2.2 Antlr Generated Classes Based on My Grammar

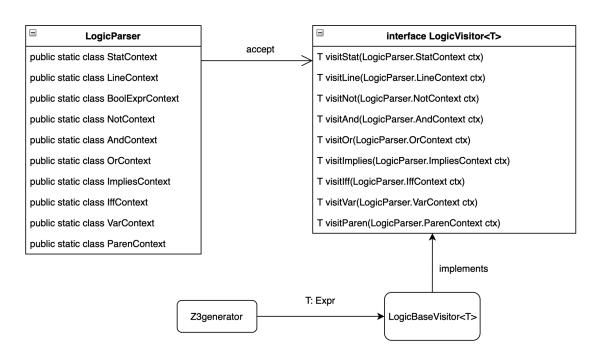
Below is a diagram that shows the class hierarchy that Antlr generates based on my grammar:



The inheritance structure is very clear here.

2.3 Antlr Visitor Pattern

Below is a diagram that shows the visitor pattern that generated by Antlr base on my grammar, and **Z3generator** is the class that I use this pattern, and let the return type to be **Expr**. It could solve multiple lines of propositional logic formula now.



3 Running Examples

Below is a sample txt file that contains several lines of propositional logic expressions:

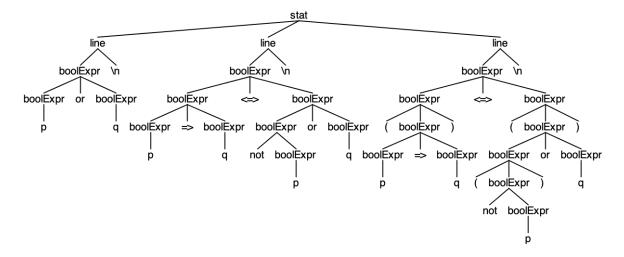
```
p or q

-- comment

p => q <=> not p or q

(p => q) <=> ((not p) or q)
```

Below is the parse tree that Antlr generated base on this sample txt file:



As we could see, the comment line is successfully ignored by Antlr.

Also, there are three subtrees that representing the three input propositional logic expressions.

Below is the result when running my **Z3generator**:

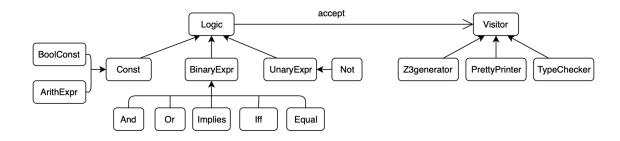
```
The formula is not tautology.

Witness:
p = false
q = false
The formula is tautology.

The formula is tautology.
```

4 My New Visitor Pattern

Below is the ideal visitor pattern for the design, but it doesn't perform as expected, and I'm still struggling with the details.



5 Achievement and Problems Left

5.1 Achievement

- 1. I have transform the to-do.txt to README.md.
- 2. Antlr parser will successfully ignore the comment now.
- 3. User can now enter multiple lines of propositional logic expressions.
- 4. User could choose to optionally add parentheses, it will not affect the test result because Antlr will choose alternatives based on the order of the subrule. The first alternative has the highest precedence.
- 5. My program will output a witness if the formula is not tautology.

5.2 Problems

- 1. The customized visitor pattern does not work.
- 2. Based on the previous example, when visiting the parse tree, it will finally reach the leaf, and when it reach the leaf, the method **visitVar()** will be called. Therefore, my program will definitely create the boolean constant. So user may not need to declare the constant at all.
- 3. Becaue later on arithmetic expression might be added to the program, then variables could be both boolean or arithmetic variable, I'm stuck at the part that distinguish the type of the variables.

Part II Extended Report After Meeting on Sep 3

6 Modified Grammar

6.1 Grammar

I modified my grammar again as follows:

```
grammar Logic;
1
2
3
4
   stat : line+ ;
5
   line
6
     : BOOL VAR NEWLINE
                               # SingleBool
7
      | INT VAR NEWLINE
                               # SingleInt
8
      | boolExpr NEWLINE
                               # EvalBoolExpr
9
     | NEWLINE
                               # Blank
10
11
12
13
   boolExpr
14
15
    : NOT boolExpr
                                      # Not
     | boolExpr AND boolExpr
                                      # And
16
     | boolExpr OR boolExpr
                                      # 0r
17
      | boolExpr IMPLIES boolExpr
                                      # Implies
18
      | boolExpr IFF boolExpr
                                      # Iff
19
                                      # BoolVar
20
       VAR
       '(' boolExpr ')'
                                      # Paren
21
22
24
25
   COMMENT : '--' \sim[\r\n]* -> skip;
26
   WS : [ \t]+ -> skip ;
27
28
   BOOL : 'boolean';
29
   INT : 'int';
30
31
   TRUE: 'true' | 'True';
32
   FALSE: 'false' | 'False';
33
34
  NOT : 'not';
AND : 'and';
35
36
   OR : 'or';
37
   IMPLIES : '=>';
38
   IFF : '<=>';
39
40
   VAR : [a-z][a-zA-Z0-9]*;
41
   NUM : [0-9]+;
   NEWLINE : '\r'? '\n' ;
```

I changed the expression of **COMMENT** as follows since the previous version may cause unexpected error.

```
1 COMMENT : '--' ~[\r\n]* -> skip;
```

The modified version works as expected.

Every line that starts with '--' will be ignored by the parser.

6.2 Test class

I also make my program interactive (like using '-i' in Eiffel).

By default, \mathbf{Antlr} could only generate the parse tree and traverse it after the user quit the program (e.g. press $\mathrm{ctrl} + \mathrm{D}$ in Mac or $\mathrm{ctrl} + \mathrm{Z}$ in Windows). \mathbf{Antlr} will consume the whole input all together and output the result once the user quit the program.

However, this makes it impossible to get the output immediately. I enhance the test class so that when the user hit Return , my program will immediately responds with an specific output if it's possible.

Below is the code for the Test class:

```
public class TestExpr {
1
     public static void main(String[] args) {
2
3
         // test to see if there is a input file
4
         String inputFile = null;
5
         if ( args.length>0 ) inputFile = args[0];
6
         InputStream is = System.in;
         if ( inputFile!=null ) {
8
         is = new FileInputStream(inputFile);
9
         }
10
11
         BufferedReader br = new BufferedReader(new InputStreamReader(is));
13
         // get first expression
14
         String expr = br.readLine();
15
         // track input expr line numbers
16
         int line = 1;
17
18
         Z3generator z3 = new Z3generator();
19
20
         while ( expr!=null ) { // while we have more expressions
21
           // create new lexer and token stream for each line (expression)
22
           ANTLRInputStream input = new ANTLRInputStream(expr + "\n");
23
           LogicLexer lexer = new LogicLexer(input);
24
25
           // notify lexer of input position
26
           lexer.setLine(line);
27
           lexer.setCharPositionInLine(0);
29
           CommonTokenStream tokens = new CommonTokenStream(lexer);
30
           LogicParser parser = new LogicParser(tokens);
31
32
           // tell ANTLR to build a parse tree for current line
33
           parser.setBuildParseTree(true);
34
           // parse
35
           ParseTree tree = parser.stat();
36
37
           // visit the generated tree
38
           z3.visit(tree);
```

```
40
            // see if there's another line
41
            expr = br.readLine();
42
            line++;
43
            }
44
          }catch(Exception e){
45
            System.out.println("z3 exception");
46
            e.printStackTrace();
47
            }
48
          }
49
        }
50
```

6.3 Z3generator Class

Below is the Z3generator class that inherits the Visitor class:

```
public class Z3generator extends LogicBaseVisitor<Expr>{
1
2
     public Context context = new Context();
3
     // map that stores variable-type pair
5
     Map<String, String> varType = new HashMap<String, String>();
6
     // map that stores variable-value pair
     Map<String, String> varValue = new HashMap<String, String>();
9
10
     // single boolean declaration
11
     public Expr visitSingleBool(LogicParser.SingleBoolContext ctx) {
12
       // if the variable has not been declared before, add it to the map
13
       if (!varType.containsKey(ctx.VAR().getText())) {
14
         varType.put(ctx.VAR().getText(), "boolean");
15
       // else return the error msg
16
       }else {
17
         System.out.println("Variable " +ctx.VAR().getText() + " is already
18
             declared as "
             + varType.get(ctx.VAR().getText())
19
             + ", you cannot declare it twice.");
20
21
       return null;
22
     }
23
24
     // single int declaration
25
     public Expr visitSingleInt(LogicParser.SingleIntContext ctx) {
26
       // if the variable has not been declared before, add it to the map
27
       if (!varType.containsKey(ctx.VAR().getText())) {
28
         varType.put(ctx.VAR().getText(), "int");
29
       // else return the error msg
30
31
         System.out.println("Variable " +ctx.VAR().getText() + " is already
32
             declared as "
             + varType.get(ctx.VAR().getText())
33
             + ", you cannot declare it twice.");
34
35
       return null;
```

```
}
37
38
     // evaluate the boolean expression
39
     public Expr visitEvalBoolExpr(LogicParser.EvalBoolExprContext ctx) {
40
       // create a new solver for the formula each time
41
       Solver solver = context.mkSolver();
42
43
44
       if (visit(ctx.boolExpr()) != null) {
45
         BoolExpr expr = (BoolExpr) visit(ctx.boolExpr());
46
         // negate the output expr
47
         BoolExpr formula = context.mkNot(expr);
48
49
         // add the formula
50
         solver.add(formula);
51
52
         // check to see of the formula is tautology
53
         Status result = solver.check();
55
         // show the checked result:
56
             if (result == Status.SATISFIABLE){
57
                System.out.println("The formula is not tautology.");
58
59
60
                // get the model
61
                Model m = solver.getModel();
63
                System.out.println(m.toString());
64
65
             else if(result == Status.UNSATISFIABLE)
66
                  System.out.println("The formula is tautology.");
67
             else
68
                  System.out.println("Unknow formula");
69
         }
70
         //System.out.println(expr.toString());
71
         return null;
72
       }
73
74
75
     // define the atom
76
     public Expr visitBoolVar(LogicParser.BoolVarContext ctx) {
77
       // check is the variable has been declared
78
       if (varType.containsKey(ctx.getText())) {
79
         // check if the variable is the right type
80
         if (varType.get(ctx.getText()) == "boolean") {
81
           return context.mkBoolConst(ctx.getText());
82
         // if the variable is not the right type, set up the error msg
83
         }else {
84
           System.out.println("Variable " + ctx.getText() + " is declared as
85
                " + varType.get(ctx.getText()) + ".");
           return null;
86
         }
87
       // if the variable is not declared, set up the error msg
88
89
         System.out.println("Variable " + ctx.getText() + " is not declared.
90
             ");
         return null;
91
       }
92
     }
93
94
```

```
95
      // set up the sub-formula of NOT
96
      public Expr visitNot(LogicParser.NotContext ctx) {
97
        if (visit(ctx.boolExpr()) != null) {
98
          return context.mkNot((BoolExpr) visit(ctx.boolExpr()));
99
100
        return null;
101
      }
102
103
      // set up the sub-formula for OR
104
      public Expr visitOr(LogicParser.OrContext ctx) {
105
        if ((visit(ctx.boolExpr(0)) != null) && (visit(ctx.boolExpr(1))) !=
106
           null) {
          return context.mkOr((BoolExpr) visit(ctx.boolExpr(0)), (BoolExpr)
107
             visit(ctx.boolExpr(1)));
        }
108
        return null;
109
      }
110
111
112
      // set up the sub-formula for IMPLIES
113
      public Expr visitImplies(LogicParser.ImpliesContext ctx) {
114
        if ((visit(ctx.boolExpr(0)) != null) && (visit(ctx.boolExpr(1))) !=
115
           null) {
          return context.mkImplies((BoolExpr) visit(ctx.boolExpr(0)), (
116
             BoolExpr)visit(ctx.boolExpr(1)));
117
        return null;
118
      }
119
120
121
      // set up the sub-formula for IFF
199
      public Expr visitIff(LogicParser.IffContext ctx) {
123
124
        if ((visit(ctx.boolExpr(0)) != null) && (visit(ctx.boolExpr(1))) !=
           null) {
          return context.mkIff((BoolExpr) visit(ctx.boolExpr(0)), (BoolExpr)
125
             visit(ctx.boolExpr(1)));
126
        return null;
127
      }
128
129
      // set up the sub-formula for AND
130
      public Expr visitAnd(LogicParser.AndContext ctx) {
131
        if ((visit(ctx.boolExpr(0)) != null) && (visit(ctx.boolExpr(1))) !=
132
           null) {
          return context.mkAnd((BoolExpr) visit(ctx.boolExpr(0)), (BoolExpr)
133
             visit(ctx.boolExpr(1)));
        }
134
        return null;
135
136
137
      // Set up the formula with parentheses
138
      public Expr visitParen(LogicParser.ParenContext ctx) {
139
        return visit(ctx.boolExpr());
140
      }
141
   }
142
```

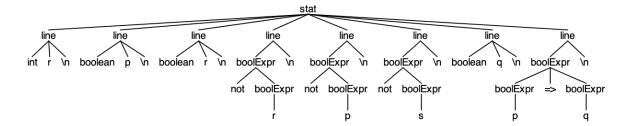
I have not yet properly formatted the output for witness, right now it will just simply

7 Running Examples

Below is a sample txt file that contains several lines of propositional logic expressions:

```
int r
comment
boolean p
boolean r
not r
not p
not s
boolean q
p => q
```

Below is the parse tree that Antlr generated base on this sample txt file:



Below is the output from my program when use this sample file as input:

```
Variable r is already declared as int, you cannot declare it twice.
1
2
   Variable r is declared as int.
3
4
   The formula is not tautology.
5
   (define-fun p () Bool
6
     true)
7
   Variable s is not declared.
9
10
   The formula is not tautology.
11
   (define-fun p () Bool
12
     true)
13
   (define-fun q () Bool
14
     false)
15
```

8 Achievement and Problems Left

8.1 Achievement

- 1. I have modified the lexer rule for COMMENT so that it worked without any error.
- 2. I have successfully made my program interactive.
- 3. I have solved the problem that distinguish the type of the variables by using Symbol Table.

8.2 Problems

- 1. I still didn't finish the customized Visitor Pattern.
- 2. For the working **z3** version, I haven't extend it with arithmetic expressions (e.g. +, -, *, /).

I will continue to extend my grammar and my program, and try to finish the z3 version and customized Visitor version by next Monday.