

# BCPR301 – Advanced Programming

## Assessment#1: Interpreter

This assessment is worth 10% of the marks out of the total of 100 for the whole course grade for BCPR301.

### *Deadline*

- You dropbox all required material by **3:00pm** on Monday 26 August 2019.

This assessment relates to the following learning objective 2

**"To ensure students have the knowledge and experience to effectively learn a new programming language."**

### **Task:**

- Extend the provided the Tiny Interpreted Graphics language package (TIGr) to give it more flexibility, functionality, robustness and portability. NOTE: These qualities are listed in priority order for this assessment. You **MUST** use the provided Abstract Base Classes.
- You **MUST** work in pairs on any part of this assessment, as a pair programming team. You must work in at least two different pairs. You should clearly identify the component you worked on. Equal marks will be given to each member of the pair.
- You can also freely incorporate the work of others as long as it is acknowledged. Note that only your **OWN** work will be awarded marks. When marking the assignment you will be asked to explain in front of the class how your code works.
- You can select which features you work on from the list provided below. You will be graded on a 0-2 scale for each component for which you present original source code. Your total grade will be the sum of the grade for each component.
  - ☐ Interactive front-end
  - ☐ Supports piping and scripting
  - ☐ Command line switches
  - ☐ Parsed from configurable lookup table
  - ☐ Uses regular expressions in parser
  - ☐ Uses generic parsing engine
  - ☐ Outputs with Tkinter
  - ☐ Outputs with turtle.py
  - ☐ Outputs with another python graphics package
  - ☐ Provide doctests
  - ☐ Provide unittests
  - ☐ Breadth of test coverage
  - ☐ Amount of error trapping & handling

Grading scale:

- 1 = adequate quality (= How is this more flexible, functional, robust or portable?)  
2 = complete and well implemented (=What is clever about this?)

```

from abc import ABC, abstractmethod

""" Tiny Interpreted GGraphic = TIGR
Keep the interfaces defined below in your work.
"""

class AbstractDrawer(ABC):
    """ Responsible for defining an interface for drawing """

    @abstractmethod
    def select_pen(self, pen_num):
        pass

    @abstractmethod
    def pen_down(self):
        pass

    @abstractmethod
    def pen_up(self):
        pass

    @abstractmethod
    def go_along(self, along):
        pass

    @abstractmethod
    def go_down(self, down):
        pass

    @abstractmethod
    def draw_line(self, direction, distance):
        pass

class AbstractParser(ABC):
    def __init__(self, drawer):
        self.drawer = drawer
        self.source = []
        self.command = ''
        self.data = 0

    @abstractmethod
    def parse(self, raw_source):
        pass

class AbstractSourceReader(ABC):
    """ responsible for providing source text for parsing and drawing
    Initiates the Draw use-case.
    Links to a parser and passes the source text onwards
    """

    def __init__(self, parser, optional_file_name=None):
        self.parser = parser
        self.file_name = optional_file_name
        self.source = []

    @abstractmethod
    def go(self):
        pass

```

```

from TIGr import AbstractDrawer, AbstractParser, AbstractSourceReader

"""These implementations should be replaced,
by more flexible, portable and extensible solutions.
"""

class Drawer(AbstractDrawer):
    """ Responsible for printing as text what the drawing commands are """

    def select_pen(self, pen_num):
        print(f'Selected pen {pen_num}')

    def pen_down(self):
        print('pen down')

    def pen_up(self):
        print('pen up')

    def go_along(self, along):
        print(f'GOTO X={along}')

    def go_down(self, down):
        print(f'GOTO Y={down}')

    def draw_line(self, direction, distance):
        print(f'drawing line of length {distance} at {direction} degrees')

class Parser(AbstractParser):

    def parse(self, raw_source):
        """hard coded parsing like this is a Bad Thing!
        It is inflexible and has no error checking
        """
        self.source = raw_source
        for line in self.source:
            self.command = line[0]
            try:
                self.data = int(line[2])
            except:
                self.data = 0
            if self.command == 'P':
                self.drawer.select_pen(self.data)
            if self.command == 'D':
                self.drawer.pen_down()
            if self.command == 'G':
                self.drawer.goto(self.data)
            if self.command == 'N':
                self.drawer.draw_line(0, self.data)
            if self.command == 'E':
                self.drawer.draw_line(90, self.data)
            if self.command == 'S':
                self.drawer.draw_line(180, self.data)
            if self.command == 'W':
                self.drawer.draw_line(270, self.data)
            if self.command == 'X':
                self.drawer.go_along(self.data)
            if self.command == 'Y':
                self.drawer.go_down(self.data)
            if self.command == 'U':
                self.drawer.pen_up()

```

```

class SourceReader(AbstractSourceReader):
    """ responsible for providing source text for parsing and drawing
        Initiates the Draw use-case.
        Links to a parser and passes the source text onwards
    """

    def go(self):
        self.source.append('P 2 # select pen 2')
        self.source.append('X 5 # go to 5 along')
        self.source.append('Y 15 # go to 15 down')
        self.source.append('D # pen down')
        self.source.append('W 2 # draw west 2cm')
        self.source.append('N 1 # then north 1')
        self.source.append('E 2 # then east 2')
        self.source.append(' S 12.7 ')
        self.source.append(' U # pen up')
        self.parser.parse(self.source)

if __name__ == '__main__':
    s = SourceReader(Parser(Drawer()))
    s.go()

```