1)The ball must go up when we tilt the line upwards. Put the pieces of code together to do this.

touching color ? | when ▶ clicked
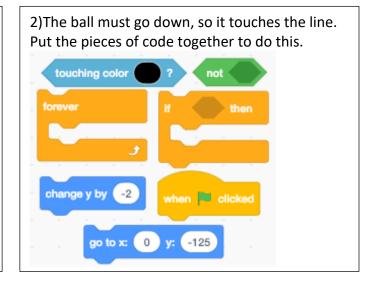forever | if then
change y by 2

2)The ball must go down, so it touches the line. Put the pieces of code together to do this.
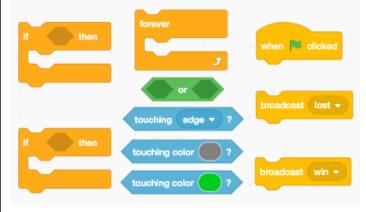
touching color ? | not
forever | if then
change y by -2 | when ▶ clicked
go to x: 0 y: -125

3)We must now figure out what to do if the ball hits the grey and green shapes.
4)If we touch the grey shape we lose.
5) If we touch the green shape we win. touch
Put the pieces of code together to do this.

if then | forever | when ▶ clicked
or | broadcast lost
touching edge ?
if then | touching color ? | broadcast win
touching color ?