AP Computer Science A Java Programming Essentials [Ver. 2.0]

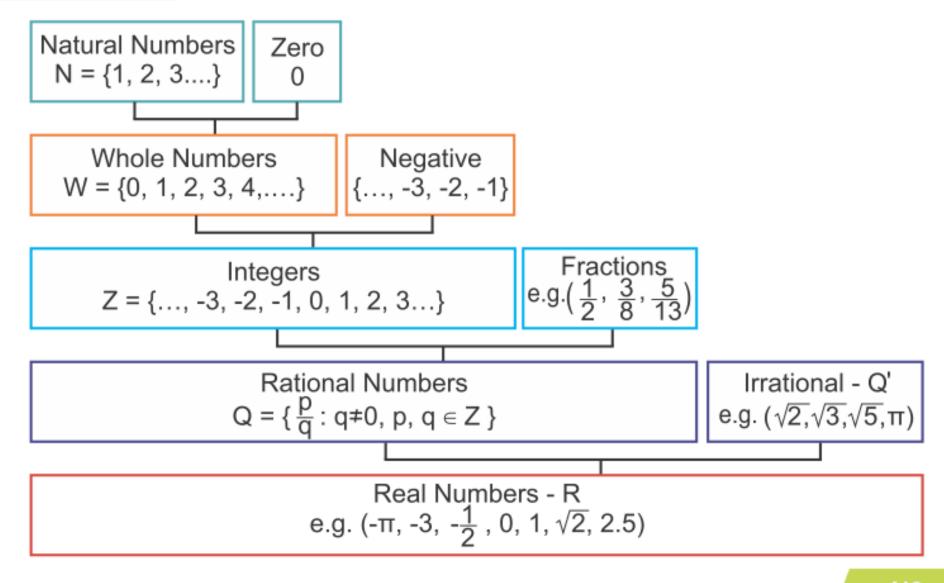
Unit 1: Elementary Programming

WEEK 2: CHAPTER 2 NUMBER SYSTEM (EXTRA MATERIAL)

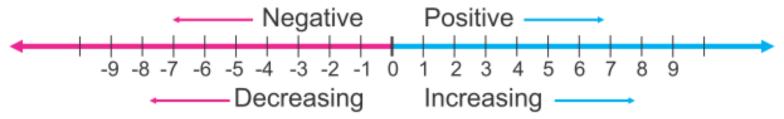
DR. ERIC CHOU

IEEE SENIOR MEMBER

The Number System



Number Line and Properties of Operations



Property	Notation	Description			
Closure	a, b ∈ W, then a + b = c ∈ W	If the result obtained from an operation, belongs to the same number set as the operands, then the number set is said to be closed under that operation.			
Commutative	a + b = b + a	The order of numbers can be changed without changing the result.			
Associative	(a + b) + c = a + (b + c)	The grouping of numbers can be changed without changing the result.			
Distributive	a x (b + c) = ab + ac	If a number is multiplied by the sum of two other numbers, then first number can be distributed to both the numbers and multiplied by each number separately and then added without changing the result.			

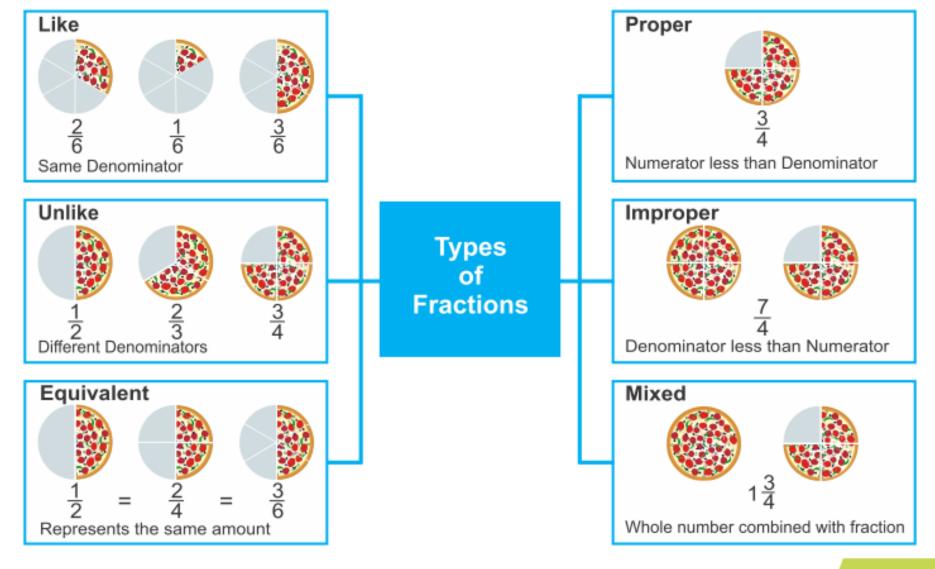
^{* ∈} means "belongs to"; a, b, c belong to the set of whole numbers (W)

Integers consist of whole numbers and negative numbers.

Property	Operations on Integers			
Name	Addition	Subtraction	Multiplication	Division*
Closure	a + b ∈ Z	a - b ∈ Z	a×b∈Z	a÷b∉Z
Commutative	a + b = b + a	a-b≠b-a	a×b=b×a	a÷b≠b÷a
Associative	(a + b) + c = a + (b + c)	(a - b) - c ≠ a - (b - c)	(a × b) × c = a × (b × c)	(a ÷ b) ÷ c ≠ a ÷ (b ÷ c)
Distributive	a × (b + c) = ab + ac	a × (b - c) = ab - ac	Not applicable	Not applicable
where a, b, c ∈ Z (set of integers) *b is a non-zero integ				

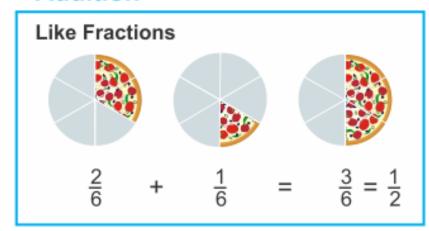
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Types of Fractions

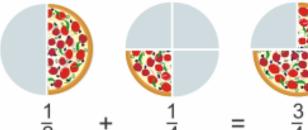


Addition and Subtraction of Fractions

Addition



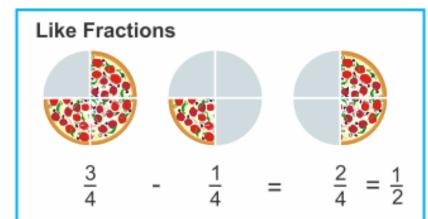




Convert to like fractions: LCM of 2 and 4 = 4

$$\frac{1}{2} \times \frac{2}{2} + \frac{1}{4} = \frac{2}{4} + \frac{1}{4} = \frac{3}{4}$$

Subtraction







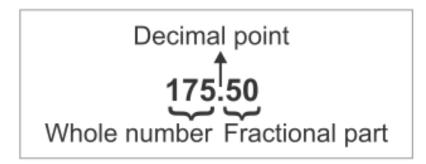
Convert to like fractions: LCM of 2 and 6 = 6

$$\frac{1}{2} \times \frac{3}{3} - \frac{1}{6} = \frac{3}{6} - \frac{1}{6} = \frac{2}{6} = \frac{1}{3}$$

Fractions with 10 or its multiples as denominator are written as decimals.

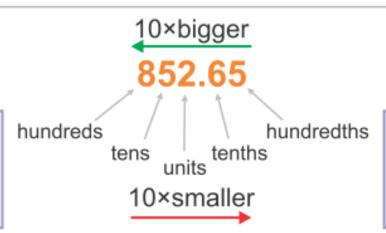
Examples:
$$\frac{1}{10} = 0.1$$
, $\frac{35}{100} = 0.35$

In a decimal number a point or dot separates the whole number part from the fractional part of the number.



Place Value:

Moving towards the left, each position is ten times bigger



Moving towards the right, each position is ten times smaller

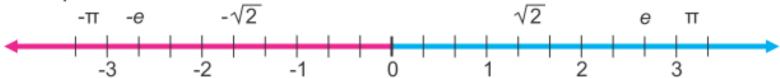
A number of the form $\frac{p}{q}$, where 'p', 'q' are integers and $q \neq 0$.



Property	Operations on Rational Numbers			
Name	Addition	Subtraction	Multiplication	Division*
Closure	a + b ∈ Q	a - b ∈ Q	a × b ∈ Q	a ÷ b ∈ Q
Commutative	a + b = b + a	a-b≠b-a	$a \times b = b \times a$	a÷b≠b÷a
Associative	(a + b) + c = a + (b + c)	(a - b) - c ≠ a - (b - c)	(a × b) × c = a × (b × c)	(a ÷ b) ÷ c ≠ a ÷ (b ÷ c)
Distributive	a × (b + c) = ab + ac	a × (b - c) = ab - ac	Not applicable	Not applicable

where a, b, c ∈ Q (set of rational numbers); *b is a non-zero rational number

A number which cannot be represented in the form $\frac{p}{q}$, where 'p', 'q' are integers and $q \neq 0$. An irrational number has a non-terminating and non-repeating decimal representation.



Property	Operations on Irrational Numbers			
Name	Addition	Subtraction	Multiplication	Division
Closure	a + b ∉ Q'	a - b ∉ Q'	a x b ∉ Q'	a ÷ b ∉ Q'
Commutative	a + b = b + a	a-b≠b-a	a×b=b×a	a÷b≠b÷a
Associative	(a + b) + c = a + (b + c)	(a - b) - c ≠ a - (b - c)	(a × b) × c = a × (b × c)	(a ÷ b) ÷ c ≠ a ÷ (b ÷ c)
Distributive	a × (b + c) = ab + ac	a × (b - c) = ab - ac	Not applicable	Not applicable
where a, b, c ∈ Q'(set of irrational numbers)				