

Lesson 5: Number and Operators

The assignment operator:

The assignment operator is the standard equal sign (=) and is used to “assign” a value to a variable.

```
int i = 3;           // Ok,... assign the value 3 to i. Notice the direction of data flow.
```

```
3 = i;              // Illegal! Data never flows this way!
```

```
double p;  
double j = 47.2;  
p = j;              // assign the value of j to p. Both p and j are now equal to 47.2
```

Multiple declarations:

It is possible to declare several variables on one line:

```
double d, mud, puma;           //the variables are only declared  
double x = 31.2, m = 37.09, zu, p = 43.917; //x, m, & p declared and initialized  
                                   // zu is just declared
```

Fundamental arithmetic operations:

The basic arithmetic operation are +, -, * (multiplication), / (division), and % (modulus).

Modulus is the strange one. For example, `System.out.println(5%3);` will print 2. This is because when 5 is divided by 3, the **remainder** is 2. **Modulus gives the remainder.** Modulus also handles negatives. The answer to $a\%b$ always has the same sign as a . The sign of b is ignored.

PEMDAS:

The algebra rule, PEMDAS, applies to computer computations as well. (PEMDAS stands for the order in which numeric operations are done. P = parenthesis, E = exponents, M = multiply, D = divide, A = add, S = subtract. Actually, M and D have equal precedence, as do A and S. For equal precedence operation, proceed from left to right. A mnemonic for PEMDAS is, “Please excuse my dear Aunt Sally”... See Appendix H for the precedence of all operators.)

```
System.out.println(5 + 3 * 4 - 7);           //10  
System.out.println(8 - 5*6 / 3 + (5 - 6) * 3); // -5
```

Not the same as in Algebra:

An unusual assignment....consider the following:

```
count = count + 3;           //this is illegal in algebra; however, in computer science it  
                               //means the new count equals the old count + 3.
```

```
int count = 15;  
count = count + 3;
```

```
System.out.println(count);    //18
```

Increment and Decrement:

The increment operator is ++, and it means to add one. The decrement operator is --, and it means to subtract one:

x++; means the same as	x = x + 1;
x--; means the same as	x = x - 1;
x++ is the same as	++x (the ++ can be on either side of x)
x-- is the same as	--x (the -- can be on either side of x)

```
int y = 3;
y++;
System.out.println(y);    //4
```

Compound operators:

Syntax Example Simplified meaning

- | | | |
|----|-------------|--------------------|
| a. | += | |
| | x += 3; | → x = x + 3; |
| b. | -= | |
| | x -= y - 2; | → x = x - (y - 2); |
| c. | *= | |
| | z *= 46; | → z = z * 46; |
| d. | /= | |
| | p /= x - z; | → p = p / (x - z); |
| e. | %= | |
| | j %= 2 | → j = j % 2; |

Code Examples

```
int g = 409;
g += 5;
System.out.println(g);    //414
```

```
double d = 20.3;
double m = 10.0;
m *= d - 1;
System.out.println(m);    //193.0
```

The whole truth:

Actually, the full truth was not told above concerning $x++$. It does not always have the same effect as does $++x$. Likewise, $x--$ does not always have the same effect as does $--x$.

$x++$ increments x **after** it is used in the statement.

$++x$ increments x **before** it is used in the statement.

Similarly,

`x--` decrements `x` **after** it is used in the statement.

`--x` decrements `x` **before** it is used in the statement.

Code Examples

```
int q = 78;  
int p = 2 + q++;  
System.out.println("p = " + p + ", q = " + q);           //p = 80, q = 79
```

```
int q = 78;  
int p = ++q + 2;  
System.out.println("p = " + p + ", q = " + q);           //p = 81, q = 79
```

Integer division truncation:

When dividing two integers, the fractional part is truncated (thrown away) as illustrated by the following:

```
int x = 5;  
int y = 2;  
System.out.println(x / y); //Both x and y are integers so the "real" answer of 2.5  
                           //has the fractional part thrown away to give 2
```