AP Computer Science A/B [Ver. 2.0]

Unit 0: Orientation

WEEK 0: ORIENTATION

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National Taiwan University



Overview

AP Computer Science Course A



The CED organizes the course into ten commonly taught units [Starting 2019-2020 School Year]

- •This series of units represents a sequence that is found in widely adopted college textbooks and that many AP Computer Science A teachers have told us they follow:
 - 1. Primitive Types
 - 2. Using Objects
 - 3. Boolean Expressions and if Statements
 - 4. Iteration
 - 5. Writing Classes
 - 6. Array
 - 7. ArrayList
 - 8. 2-D Array
 - 9. Inheritance
 - 10. Recursion





Introduction to Computer Science using Java

- Chapter 1: Computer programming
- Chapter 2: Variables and Operators
- Chapter 3: Input and Output
- Chapter 4: Methods and Testing
- Chapter 5: Conditionals and Logic
- Chapter 6: Loops and Strings
- Chapter 7: Arrays and References
- Chapter 8: Recursive Methods
- Chapter 9: Immutable Objects
- Chapter 10: Mutable Objects
- Chapter 11: Designing Classes
- Chapter 12: Arrays of Objects
- Chapter 13: Objects of Arrays
- Chapter 14: Extending Classes





Unit 1

Elementary

Programming

Basic Java

Unit 2
Structured
Programming
Decisions
Loops
Methods

Array
ND Arrays
ArrayLists

Review 1

SDLC
Pseudo Code

Review 2

Flow Chart
Dia Diagramming

Class Diagram
Violet Tool





OO Programming
Inheritance
Polymorphism
Abstract Classes
Interface

Unit 5

Algorithms
Recursion

GUI Programming Swing/AWT Software Testing
Software Eng.
Junit Testing

AP Labs
Chatbot
Picture Lab
Elevens

AP Exam Reviews



Tools







Textbook



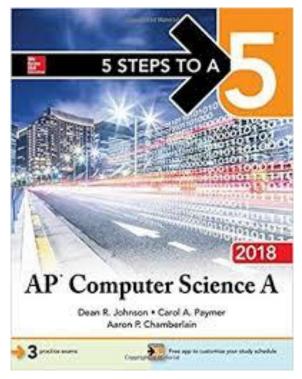
Java Programming Essentials: ...

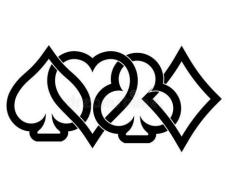
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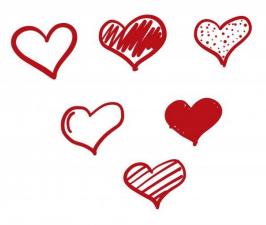


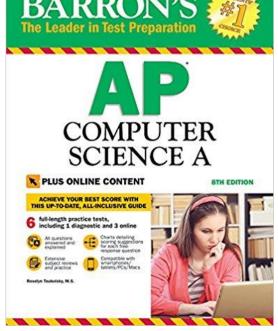


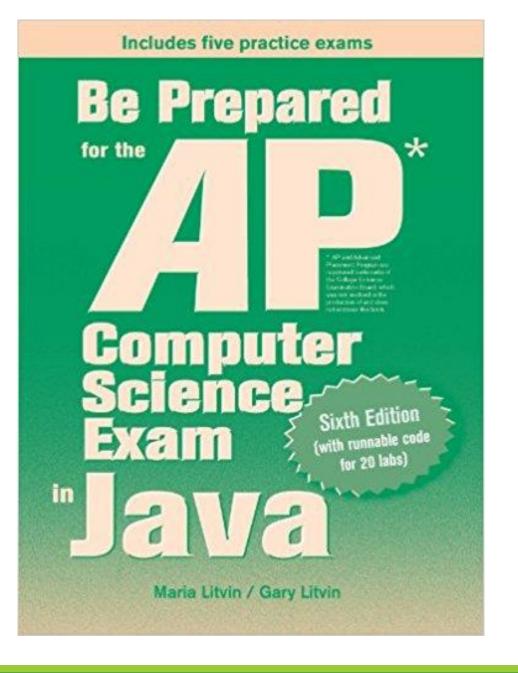














APCSA Exam



AP Java Subset:

https://apstudent.collegeboard.org/apcourse/ap-computer-science-a/about-the-exam/java-subset

- •The AP Java subset is intended to outline the features of Java that may appear on the AP Computer Science A Exam.
- •The AP Java subset is NOT intended as an overall prescription for computer science courses the subset itself will need to be supplemented in order to address all topics in a typical introductory curriculum.
- •For example, input and output must be part of a course on computer programming. However, there are many ways to handle input and output in Java.
- •Because of this variation, details of input and output(except for basic text output using **System.out.print** and **System.out.print**In) are not tested on the AP Computer Science A Exam.



AP Computer Science Format

- •The exam is three hours long and has two parts multiple choice and free response. Each section is worth 50% of the final exam grade.
- You will not be tested on minor points of Java syntax.
- •All responses involving code must be answered in Java. If your free response answer involves too much materials not in AP Java. That means you are going into a wrong direction.



AP Computer Science Exam Format and Score Allocation (New since 2016)

Section I: Multiple Choice — 40 Questions;

1 hour and 30 minutes

Section II: Free Response — 4 questions;

1 hour and 30 minutes

Each 9 points

(Total score curved to 40)

Total 80 points. Best score 80/80.





1. Consider the following code segment.

```
int value = 15;
while (value < 28)
{
   System.out.println(value);
   value++;
}</pre>
```

What are the first and last numbers output by the code segment?

	<u>First</u>	. •	Las
(A)	15		27
(B)	15		28
(C)	16		27
(D)	16		28
(E)	16		29





- This question involves reasoning about one-dimensional and two-dimensional arrays of integers. You will write
 three static methods, all of which are in a single enclosing class, named DiverseArray (not shown). The
 first method returns the sum of the values of a one-dimensional array; the second method returns an array that
 represents the sums of the rows of a two-dimensional array; and the third method analyzes row sums.
 - (a) Write a static method arraySum that calculates and returns the sum of the entries in a specified one-dimensional array. The following example shows an array arr1 and the value returned by a call to arraySum.

		arr1			Value returned by arraySum(arr1)
0	1	2	3	4	
1	3	2	7	3	16

Exam Updates



Starting in the 2019-20 school year, there will be updates to the AP Computer Science A Exam to ensure consistency in the distribution of skills assessed on every version of the exam:

- •The weighting, timing, point values, and number of questions on the exam aren't changing.
- •The exam will have question types that stay consistent every year so that you and your students know what to expect on exam day.
- •The four free-response question types will remain the same from year to year:
 - •Question 1: Methods and Control Structures, where students call methods and work with control structures without the added complexity of data structures.
 - Question 2: Class, where students design and implement a described class.
 - Question 3: Array/ArrayList, where students complete program code that uses array or ArrayList objects.
 - •Question 4: 2-D Array, where students complete program code that uses 2-D arrays.



Exam Updates

Starting in the 2019-20 school year, there will be updates to the AP Computer Science A Exam to ensure consistency in the distribution of skills assessed on every version of the exam:

- •Free-response questions will measure student performance at a range of performance levels. (Currently, each free-response question is written to assess students at the highest ability levels.)
- •There will be defined skills assessed in the same proportions on all versions of the exam. (Currently, because there aren't any defined course skills, the assessed skills vary.)



Schedule

CS 22 AP Computer Science A

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Week	Topic	Time
1	Unit 1/Chapter 1: Introduction	
2	Unit 1/Chapter 2: Elementary Programming – Data Types and Number System	
3	Unit 1/Chapter 2: Elementary Programming – Operators and Type Conversion	
4	Unit 1/Chapter 3: Boolean, Character and APIs – Boolean, Character, Math classes	
5	Unit 1 Chapter 3: Boolean, Character and APIs – String class and Unit 2/Chapter 4/5: Basic if-else and loops	
6	Unit 2/Chapter 4: Decisions – Switch/Conditional Statements and Boolean Algebra	

Unit 2/Chapter 5: Loops – Repetition, Indexed, Sentinel, Input Validation, 2D space, Histogram (Standard Loops)

Unit 2/Chapter 5: Loops – Swap, rotation, shuffling, factorial, reverse, palindrome, toBinary, Sum, Max (Special)

Unit 3/Chapter 9: ArrayList Unit 3/Chapter 9: ArrayList – ArrayList Processing – Insertion/Deletion/Frequency List/Non-occurring List Learning Channel

Unit 3/Chapter 7: 1-D Arrays

Unit 2/Chapter 6: Methods – Basic Recursion

Unit 3/Chapter 8: N-D Arrays – 2D Arrays

Unit 3/Chapter 7: 1-D Arrays – Sequence and Array Processing

8

9

10

11

12

CS 23 AP Computer Science B

Week	Topic	Time
1	Unit 4/Chapter 9: Classes and Objects I (Program Structure, Data Structure)	
2	Unit 4/Chapter 9: Classes and Objects II (Array of Objects, Objects of Arrays)	
3	Unit 4/Chapter 9: Classes and Objects III (Scope, Encapsulation, and other topics)	
4	Unit 4/Chapter 10: Object-Oriented Thinking — IsA, HasA, Class Design Topics	

Unit 5/Chapter 16: Recursion – Study of Recursion and isPalindrome, toBinary algorithms

3 4 5

6

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14

Unit 4/Chapter 10: Object-Oriented Thinking –String Builder, String Buffer, BigInteger, BigDecimal Unit 4/Chapter 11: Inheritance
Unit 4/Chapter 11: Polymorphism

Unit 4/Chapter 11: Polymorphism

Unit 4/Chapter 12: Abstract Class and Interface

Unit 4/Chapter 13: Exceptions and File I/O

Unit 4/Chapter 13: Exceptions and File I/O
Unit 5/Chapter 14: Algorithm Study

Unit 5/Chapter 15: Algorithm – Lin/Bin Search, Swap, Rotation, ...

Unit 5/Chapter 15: Algorithm Sorting – Insertion Sort, Selection Sort, Bubble Sort, Merge Sort

Unit 5/Chapter 16: Recursion – Tail Recursion, Helper Function, Accumulator, Recursive Processing.

CLearning Channel

CS 24 AP Computer Science A Review

Week	Topic	Time
1	Week 0: MC 2009	
2	Week 1: McGraw Hills Practice Diagnostic Exam	
3	Week 2: AP FRQ2009	
4	Week 3: Barron 1 - Basic Programming, McGraw Hills Practice Exam 1, AP2010FRQ	
5	Week 4: Barron 2 - Java API Classes, McGraw Hills Practice Exam 2, AP2011FRQ	
6	Week 5: Barron 3 - Data Structure, Barrons Practice Exam 1, AP2012FRQ	
7	Week 6: Barron 4 - Control Structure, Barrons Practice Exam 2, AP2013FRQ	
8	Week 7: Barron 5 - OOP Barrons Practice Exam 3, AP2014FRQ	
9	Week 8: Barron 6 - Algorithm 1 Be Prepared 1, AP2015FRQ	
10	Week 9: Barron 7 - Algorithm 2 Be Prepared 2, AP2016FRQ	
11	Week 10: Barron 8 - Design Pattern 1 Be Prepared 3, AP2017FRQ	
12	Week 11: Barron 9 - Design Pattern 2 Be Prepared 4, AP2018FRQ	
13	Week 12: Design Pattern 3 Be Prepared 5, AP2019FRQ	
14	Week 13: Exit review for review course: AP 2015 Exam Multiple Choice	



FREMONT UNIFIED SCHOOL DISTRICT

INSTRUCTIONAL CALENDAR

	SCHOOL YEAR 2019-2020																						
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	Aug-19 Sep-19															Oct-19							
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For more details, visit us on the FUSD web site www.fremont.k12.ca.us From the home page click on "Our District/Calendar"

Coding Note: Bat

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- 2 Spring Break Sessions are float days
- Schedule is subject to adjustments

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Board of Education

Meetings are held on the 2nd & 4th Wednesdays in the Board Room at the District Office unless otherwise specified.



Important Dates

DAYS LISTED BELOW ARE NON-SCHOOL DAYS

FOR STUDENTS

Staff Development Days

July-19

SMTWTFS

21 22 23 24 25 26 27

28 29 30 31

1 2 3 4 5 6

9 10 11 12 13 14 15 16 17 18 19 20

Teacher Workdays

August 27, 2019

August 22, 2019

August 23, 2019 August 26, 2019

with school site.) Non Work Day April 10, 2020

Labor Day: Sept. 2 Veterans Day: Nov. 11 Thanksgiving: Nov. 27-29 Winter Break: Dec. 23 - Jan. 3 M.L.King Jr.: Jan. 20 Presidents' Day: Feb. 17 Spring Break: April 13-17 Memorial Day: May 25

Parent Conferences

November Nov. 25, 2019 November Nov. 26, 2019

(Sites may vote to hold conferences on alternate dates and times. Check

VACATION & HOLIDAYS Independence Day: July 4

June 11, 2020