Lesson 11: ASCII and More on *char*

Things you can't do:

Character type *char* and *String* types can't be stored into each other. The following lines of code are **illegal**:

```
char ch = aString; //where aString is a String: illegal char ch = "A"; //illegal String x = xChar; //where xChar is a char: illegal String x = 'X'; //illegal
```

Surprisingly legal:

Strangely enough the following is legal:

Illegal!

Storing an *int* type into a *char* is illegal.

```
char ch = j; //Illegal...assuming j is an int
```

Why is this illegal? It's because *char* can take on Unicode values from 0-65536 (two bytes)while *int* types can go over 2 billion. The compiler justly complains about "possible loss of precision" and refuses to do it. Use casting as a way around this.

```
char ch = (char)j; //Legal...assuming j is an int and less than 65,536
```

ASCII (pronounced "ask-key") codes:

Why does the code in middle section above work? It's because characters are just numbers. For example, capital A is stored as a 65. That's why we got 66 above. All characters (letters, numbers, symbols, etc) are stored as numbers. Some ASCII codes that you **should know** are:

Character ASCII		Character	ASCII	Character	ASCII
0	48	A	65	a	97
1	49	В	66	b	98
2	50	C	67	c	99
8	56	Y	89	y	121
9	57	Z	90	Z	122

For more on ASCII codes, see Appendix D.

Conversion between *Strings* and characters:

Let's look back at the top section of this page. What do you do if you absolutely have to convert a *String* into a character or vice versa?

a. Conversion of a String into a character

```
String s = "W";
char a = s.charAt(0); //a now equals 'W'
```

b. Conversion of a character into a String

```
char a = 'X';
String s = "" + a; //concatenation of a string and a character is permit-//ed. The result is a String. The trick is to make the //String we are concatenating an empty String ("").
```

Conversion from capital to small:

A way to convert capital-letter characters into small-letter characters is to add 32. Look in the chart above...capital A is 65.....small a is 97......a difference of 32.

```
char bigLetter = 'H';
char smallLetter = (char)(bigLetter + 32); //(bigLetter + 32) is an int that must be
//cast...see # 3 on previous page.
System.out.println(smallLetter); //h
```

What are you? (just ask)

```
We can ask the following questions of a character (answers are always true or false),
```

d. "are you a letter?"

```
char ch = 'a';

System.out.println( Character.isLetter(ch) ); //true

char ch = '3';
```

System.out.println(Character.isLetter(ch)); //false

System.out.println(Character.isLetterOrDigit(ch)); //true

```
f. "are you whitespace?"....(new line character, space and tabs are whitespace) char ch = ' ';
```

Conversion to upper case:

We can convert a character to upper case as follows:

```
char ch = 'd';
char nn = Character.toUpperCase(ch);
System.out.println(nn); //D
```

Conversion to lower case:

```
We can convert a character to lower case as follows:
char ch = 'F';
char nn = Character.toLowerCase(ch);
System.out.println(nn); //f
```