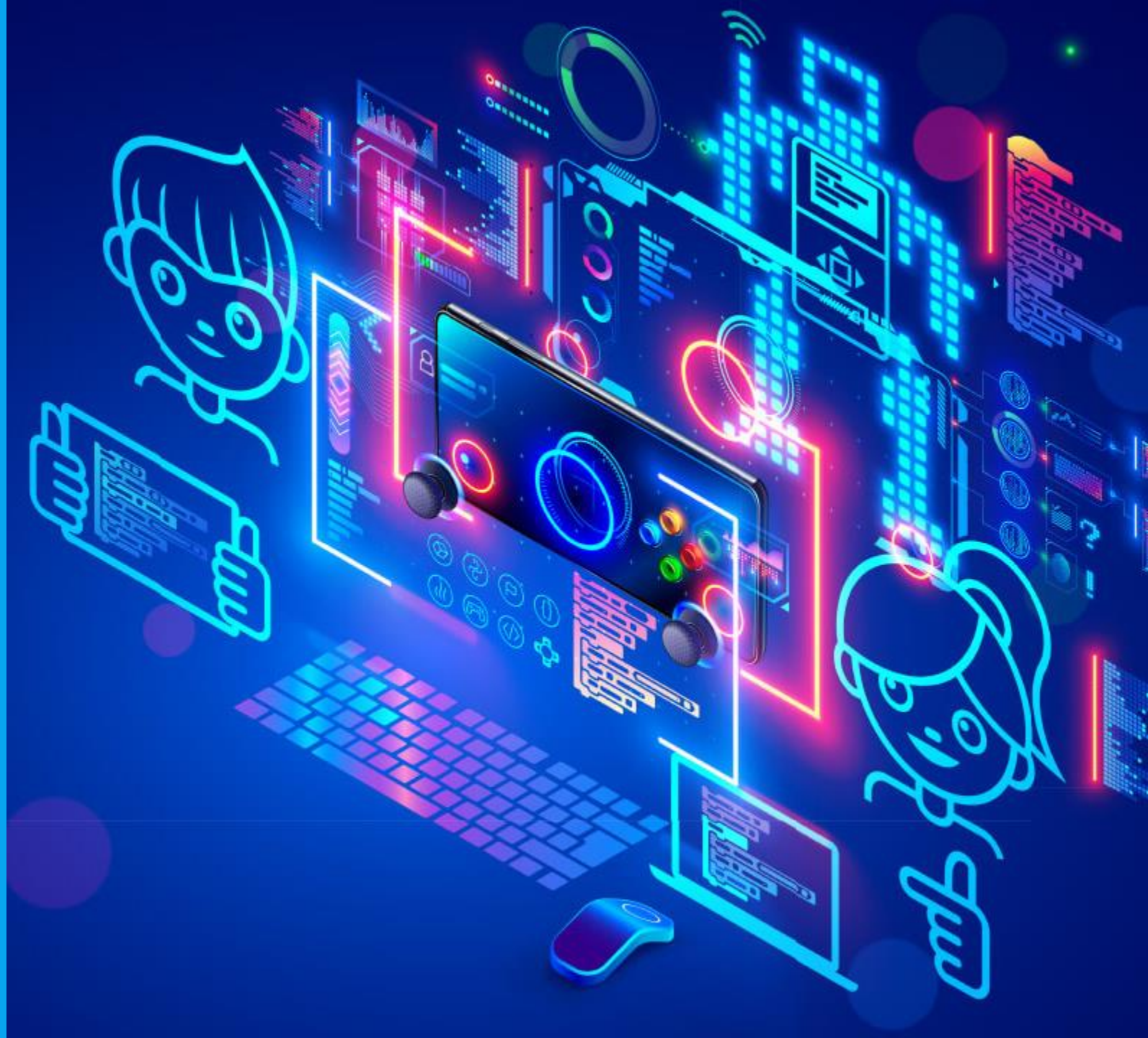


CS 24 AP Computer Science A Review

Week 10: FRQ and Algorithm II

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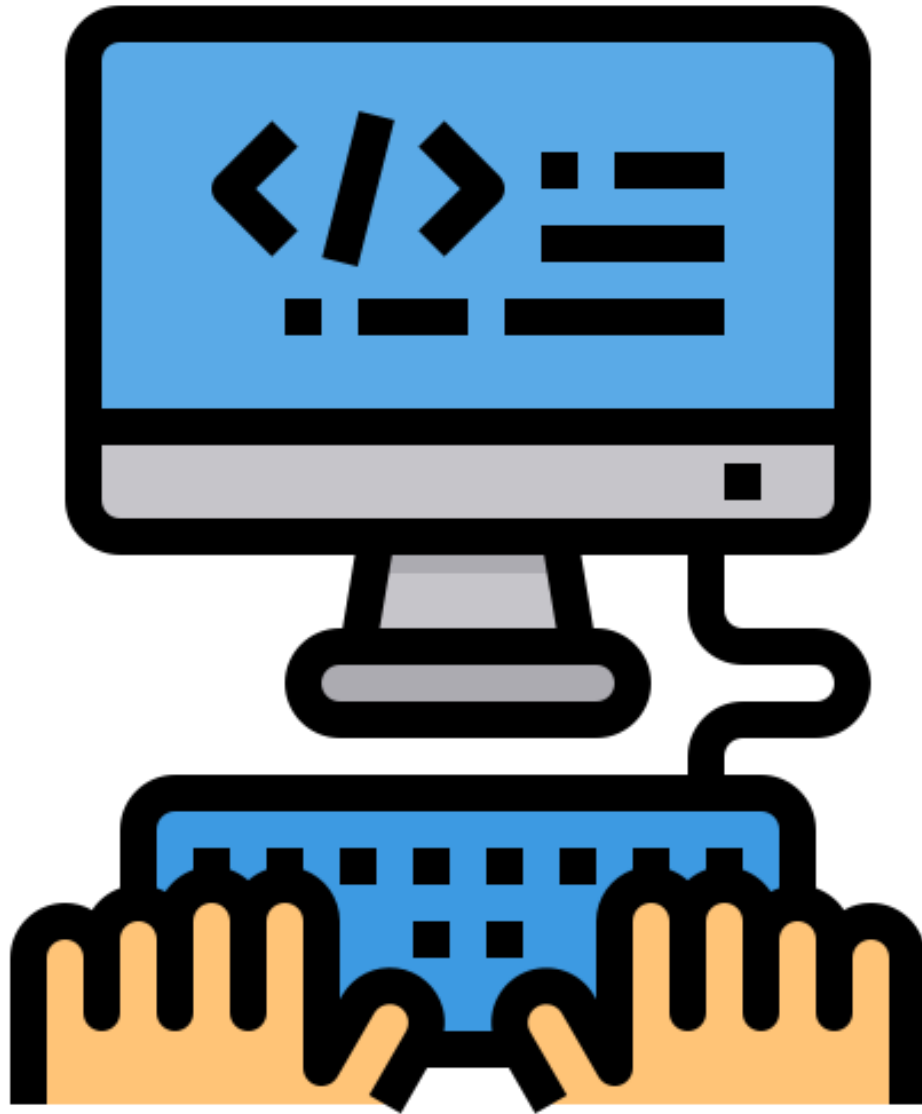
Topics

- String traversal using indexOf()
- Print a list with delimiters
- String alignment (Centered, Left, Right and Justified)
- pos Pattern Search
- 2D to 1-D Serialization (Using Stacked Index)
- Transcopy (1-D to 2D, 2D to 1-D, Partial Array Copy)
- Use of flag (skip)
- Intervals and cuts
- Filtering using ArrayList
- Removal of Element from a List



Topics

- Histogram
- 2-D Iterator, 2D Traversal using Iterator
- Path-Creation (Back-up from a list)
- 2D Column-Major Traversal, Zig-Zag Traversal
- 2D Mirror, Flop and Move
- 2D Matrix (Running Index, Reduced number of Rows CB 2021 Q4b)
- Balance of Parenthesis



String Problems

Section 1



Traversal by IndexOf

- Use of `indexOf(pattern)` and `IndexOf(pattern, from)` functions
- **pos**-method for traversal.
- Problem: How many “ab” patterns in a string?

```
2 public class UseIndexOf
3 {
4     static String s = "aasbabdfsaabbababewriuwbaavbabba";
5
6     public static int countAB(String s, String pat){
7         int c= 0;
8         int pos = s.indexOf(pat);
9         while (pos >=0){
10             c++;
11             pos = s.indexOf(pat, pos+1);
12         }
13         return c;
14     }
15
16     public static void main(String[] args){
17         System.out.printf("How many ab in s? %d\n", countAB(s, "ab"));
18     }
19 }
```



Overlapping and Non-overlapping

- Overlapping allows a pattern to be counted multiple times with shared characters.
- Non-overlapping does not allow any sharing of characters in a string for counting of the patterns.

Overlapping allowed

```
public static int countAB(String s, String pat){  
    int c= 0;  
    int pos = s.indexOf(pat);  
    while (pos >=0){  
        c++;  
        pos = s.indexOf(pat, pos+1);  
    }  
    return c;  
}
```




Overlapping not Allowed

```
public static int countABNonOverlapping(String s, String pat){  
    int c= 0;  
    int pos = s.indexOf(pat);  
    while (pos >=0){  
        c++;  
        pos = s.indexOf(pat, pos+pat.length());  
    }  
    return c;  
}
```



Print a list with delimiters

There are two ways to add delimiters:

1. a +b +c +d

2. a+ b+ c+ d



a +b +c +d

```
public static String addDelimiters(int[] a, String del){  
    String s = "";  
    for (int i=0; i< a.length; i++){  
        if (i==0) s += a[i];  
        else s += del+a[i];  
    }  
    return s;  
}
```



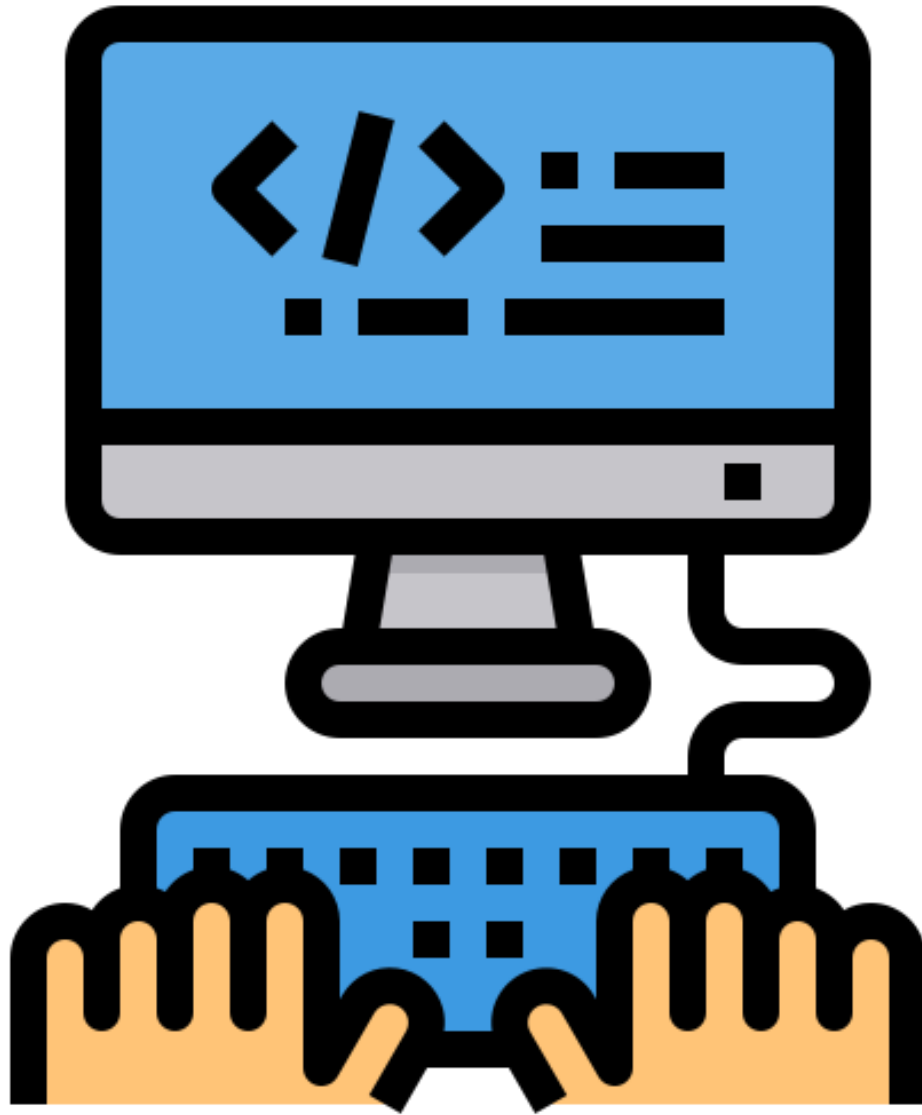
a+ b+ c+ d

```
public static String addDelimiters2(int[] a, String del){  
    String s = "";  
    for (int i=0; i< a.length; i++){  
        if (i==a.length-1) s += a[i];  
        else s += a[i]+del;  
    }  
    return s;  
}
```



String alignment (Centered, Left, Right and Justified)

- Advanced version of adding delimiters.
- Delimiters
- Spacing
- Extra-space,
- Counting of words.



Transcopy

Section 2



2D to 1-D Serialization (Using Stacked Index)

- Using running index
- Using stacked index

```
public static int[] TwoToOne(int[][] m){  
    int p = 0;  
    int[] a = new int[m.length*m[0].length];  
  
    for (int r=0; r<m.length; r++){  
        for (int c=0; c<m[0].length; c++){  
            a[p++] = m[r][c];  
        }  
    }  
    return a;  
}
```

Using Running Index


```
public static int[] TwoToOne2(int[][] m){  
    int p = 0;  
    int[] a = new int[m.length*m[0].length];  
  
    for (int r=0; r<m.length; r++){  
        for (int c=0; c<m[0].length; c++){  
            a[r*m[0].length+c] = m[r][c];  
        }  
    }  
    return a;  
}
```

Using Stacked Index



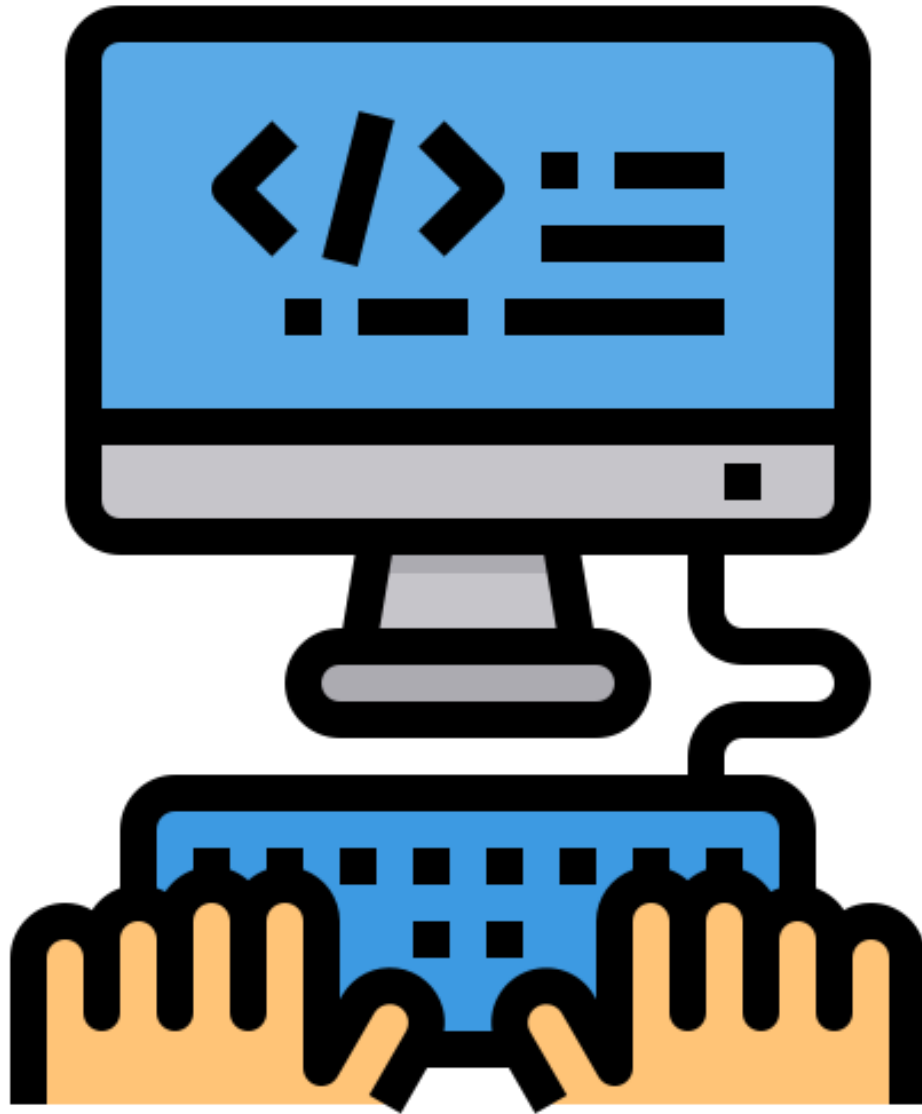
Transcopy (1-D to 2D, 2D to 1-D, Partial Array Copy)

- Using running index on the 1-d Array
- 2-D array use the matrix standard traversal
- Must use $p < a.length$ for the index qualification



Transcopy (1-D to 2D, 2D to 1-D, Partial Array Copy)

```
public static void fillMatrix(int[][] m, int[] a){  
    int p=0;  
    for (int i=0; i<m.length; i++){  
        for (int j=0; j<m[0].length; j++){  
            if (p<a.length) m[i][j] = a[p++];  
        }  
    }  
}
```



Use of Flags, Interval and Run-length

Section 3



Use of flag (skip)

- Return the sum of the numbers in the array, except ignore sections of numbers starting with a 6 and extending to the next 7 (every 6 will be followed by at least one 7). Return 0 for no numbers. (Coding Bat Array-2)

```
static int[] a = { 1, 2, 6, 3, 4, 7, 5, 6, 7, 8, 9};
```

```
public static int sum67(int[] a){
```

```
    int s = 0;
```

```
    boolean skip = false;
```

```
    for (int i=0; i<a.length; i++){
```

```
        if (a[i]==6) skip = true;
```

```
        if (!skip) s += a[i];
```

```
        if (a[i]==7) skip = false;
```

```
    }
```

```
    return s;
```

```
}
```



Intervals and cuts

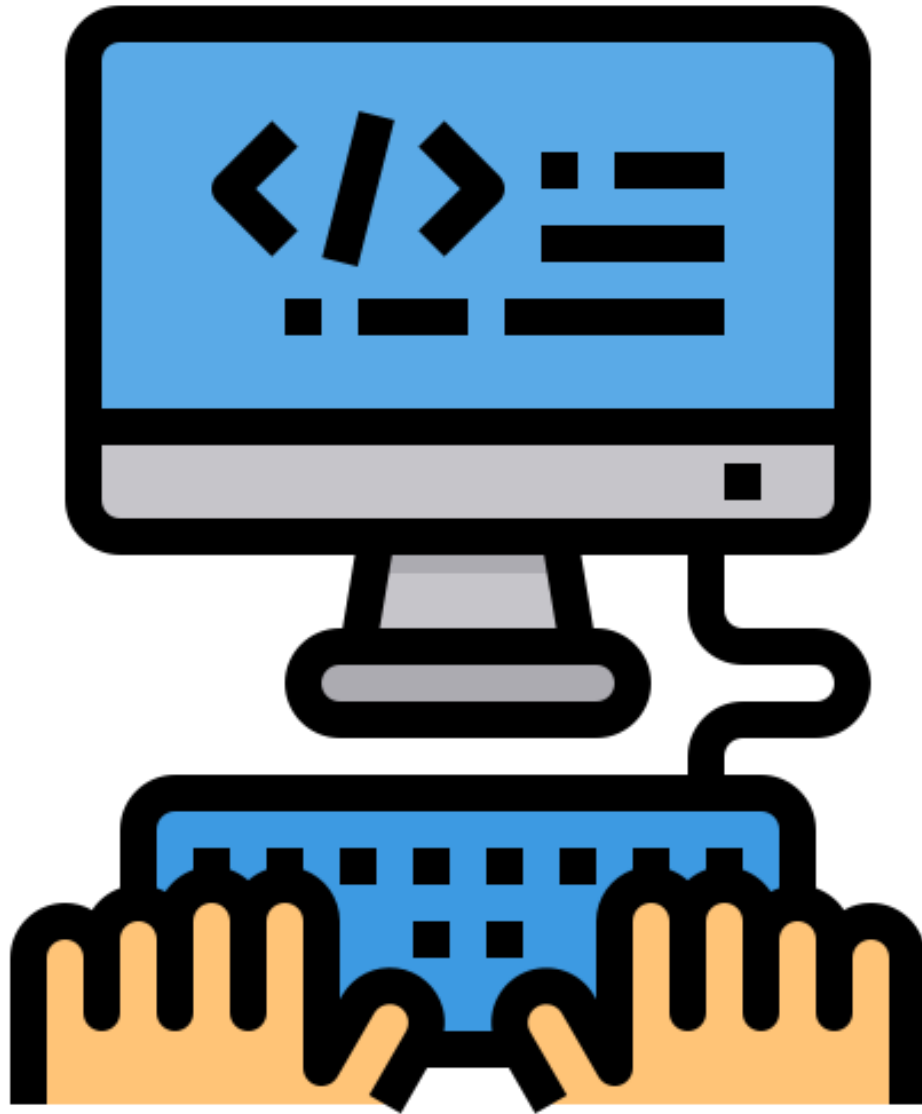
- A series of the same numbers are named a run. Please return the length of the longest run.

```
public static int run(int[] a){  
    int m=0;  
    int r=1;  
    for (int i=1; i<=a.length; i++){  
        if (i==a.length || a[i]!=a[i-1]){  
            if (r>m) m = r;  
            r=1;  
        }  
        else r++;  
    }  
    return m;  
}
```

Evaluate on
Change


```
public static int run2(int[] a){  
    ArrayList<Integer> cuts = new ArrayList<Integer>();  
    cuts.add(0);  
    for (int i=1; i<a.length; i++){  
        if (a[i-1] != a[i]) cuts.add(i);  
    }  
    cuts.add(a.length);  
  
    int m=0;  
    for (int i=0; i<cuts.size()-1; i++){  
        int step = cuts.get(i+1)-cuts.get(i);  
        if (step>m) m = step;  
    }  
    return m;  
}
```

Use of Interval List



ArrayList Algorithms

Section 4



Filtering using ArrayList

- Select only the qualified numbers.
- Use of ArrayList

```

2 public class KeepEvens
3 {
4     static Integer[] a= {1, 2, 3, 4, 5, 6, 7, 8, 9};
5
6     public static ArrayList<Integer> getEvens(Integer[] a){
7         ArrayList<Integer> evens = new ArrayList<Integer>();
8
9         for (int i=0; i<a.length; i++){
10             if (a[i]%2==0) evens.add(a[i]);
11         }
12         return evens;
13     }
14
15     public static void main(String[] args){
16         ArrayList<Integer> evens = getEvens(a);
17         System.out.println(evens);
18     }
19 }

```

Keep Even Numbers



Removal of Element from a List

- Remove the even Numbers
- Backward Traversal or Forward without advancing index on removals.



Histogram

- Fixed Size Histogram (Using Array)
- Flexible Size Histogram (Using ArrayList)



Fixed Size Histogram (Using Array)

- How many times the letters from a to z occurs in the Gettsburg address by Abraham Lincoln?
- Ignore case
- Ignore symbols and numbers

```
public static int[] getHistogram(String s){  
    int[] h = new int[26];  
    s = s.toLowerCase();  
    for (int i=0; i<s.length(); i++){  
        char c = s.charAt(i);  
        if (Character.isLetter(c)){  
            h[c-'a']++;  
        }  
    }  
    return h;  
}
```



```
public static void printHistogram(int[] h){  
    for (char c='a'; c<='z'; c++){  
        System.out.printf("%c, %d\n", c, h[c-'a']);  
    }  
}
```

```
public static void main(String[] args){  
    int[] h = getHistogram(s);  
    printHistogram(h);  
}
```



Flexible Size Histogram (Using ArrayList)

- Use Frequency List and Non-Recurring Set



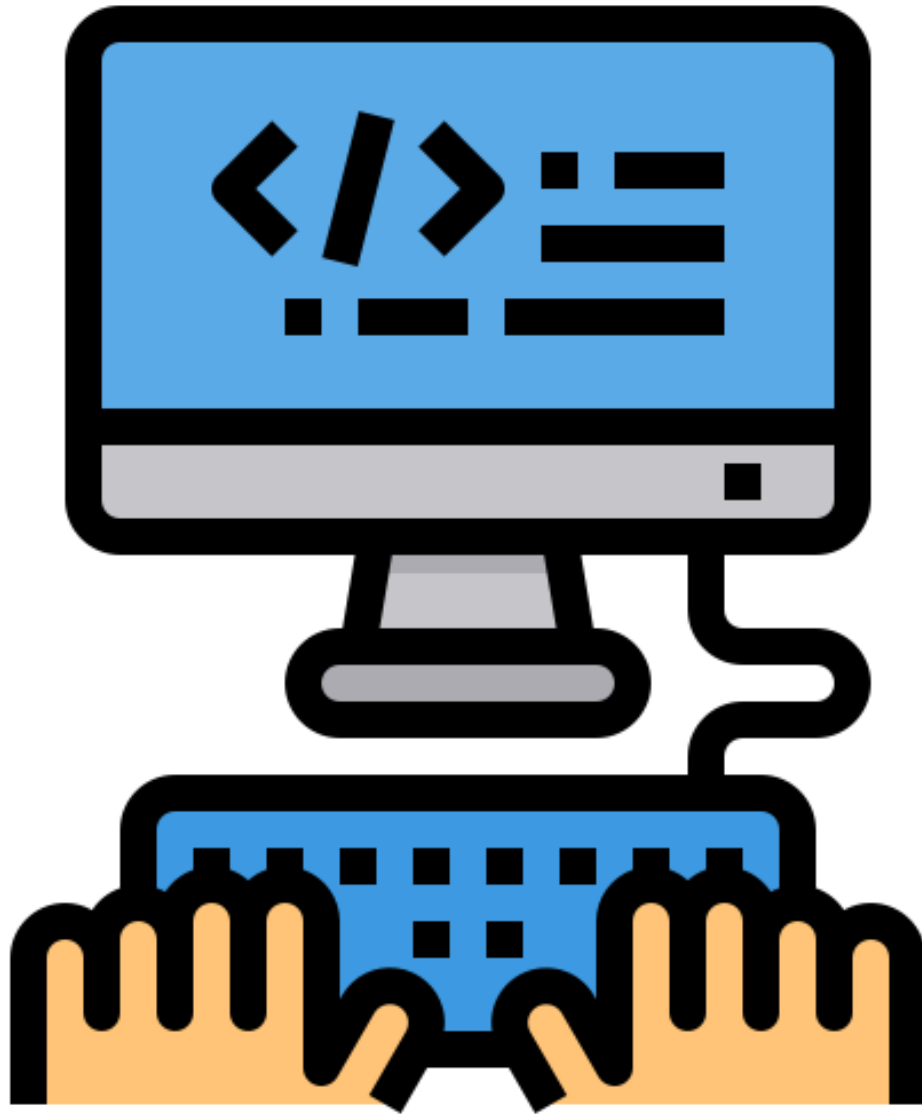
Flexible Size Histogram (Using ArrayList)

- How many times the letters from a to z occurs in the Gettysburg address by Abraham Lincoln?
- Ignore case
- Ignore symbols and numbers

```
static ArrayList<Integer> h = new ArrayList<Integer>();  
static ArrayList<String> w = new ArrayList<String>();  
public static ArrayList<Integer> getHistogram(String s){  
    s = s.toLowerCase();  
    h.clear();  
    w.clear();  
    for (char x: s.toCharArray()){  
        if (Character.isLetter(x)){  
            String ch = ""+x;  
            int idx = w.indexOf(ch);  
            if (idx<0){  
                w.add(ch);  
                h.add(0);  
                idx = w.size()-1;  
            }  
            h.set(idx, h.get(idx)+1);  
        }  
    }  
    return h;  
}
```

```
public static void printHistogram(ArrayList<String> w, ArrayList<Integer> h){  
    for (int i=0; i<w.size(); i++){  
        System.out.printf("%s, %d\n", w.get(i), h.get(i));  
    }  
}
```

```
public static void main(String[] args){  
    h = getHistogram(s);  
    printHistogram(w, h);  
}
```



Two- Dimensional Traversal

Section 5



2-D Iterator, 2D Traversal using Iterator

- The concept of Iterator. Iterator is a point which will perform serialized traversal over a data structure.
- Here we demonstrate a 2-D iterator. Using an iterator class.

```
2 public class TwoDIterator
3 {
4     int M; // number of rows
5     int N; // number of columns
6     int itr =0;
7
8     TwoDIterator(int m, int n){ M=m; N=n; itr=0; }
9
10    public void reset(){ itr=0; }
11
12    public boolean hasNext(){ return itr >=0 && itr < M*N; }
13
14    public int getRow(){ return itr/N; }
15    public int getColumn(){ return itr%N; }
16
17    public int next(){
18        int x = itr;
19        itr++;
20        if (x >= M*N) return -1;
21        return x;
22    }
23 }
```



```
1 public class TwoDimensionalTraversal
2 {
3     static int[][] m = {
4         {1, 2, 3, 4},
5         {5, 6, 7, 8},
6         {9, 10, 11, 12}
7     };
8
9     public static void traversal(int[][] m){
10         TwoDIterator td = new TwoDIterator(m.length, m[0].length);
11         td.reset();
12
13         while(td.hasNext()){
14             System.out.println(m[td.getRow()][td.getColumn()]);
15             td.next();
16         }
17     }
18
19     public static void main(String[] args){
20         traversal(m);
21     }
22 }
```

Main Program

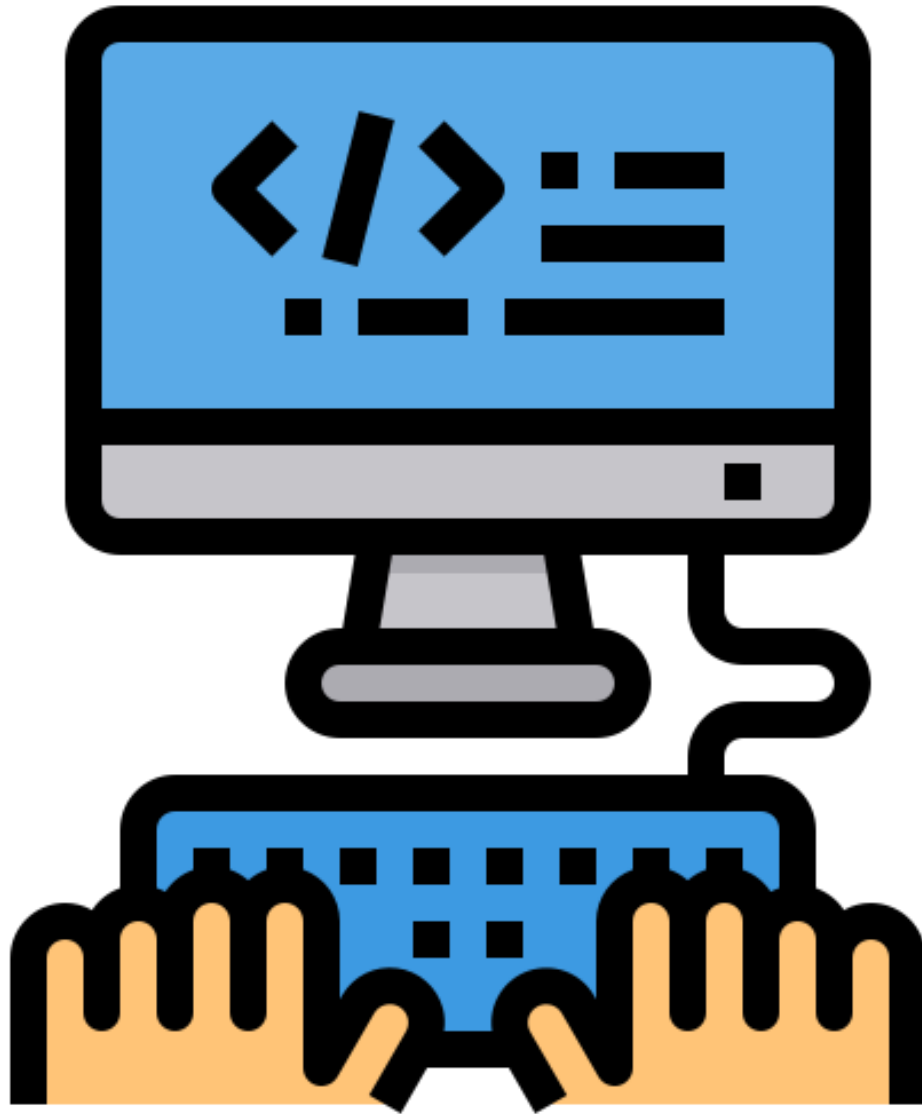


Path-Creation (Back-up from a list)

- Store the path into a stack.
- Push and pop the path nodes into the stack.

```
2 public class Location
3 {
4     int x;
5     int y;
6     Location(int x, int y){ this.x = x; this.y =y; }
7
8     public int getRow(){ return x;}
9     public int getColumn(){ return y;}
10    public Location next(){ return new Location((int)(Math.random()*3), (int)(Math.random()*4)); }
11
12    public String toString(){
13        return "<"+x+", "+y+">";
14    }
15 }
```

```
10 public static void main(String[] args){
11     Location a = new Location(3, 4);
12
13     ArrayList<Location> alist = new ArrayList<Location>();
14
15     for (int i=0; i<10; i++){
16         alist.add(a.next());
17     }
18     System.out.println("Forward: ");
19     for (Location x: alist){
20         int row = x.getRow();
21         int column = x.getColumn();
22         System.out.printf("m[%d][%d] = %d\n", row, column, m[row][column]);
23     }
24     System.out.println();
25     System.out.println("Backup: ");
26     while (alist.size()>0){
27         Location x = alist.remove(alist.size()-1);
28         int row = x.getRow();
29         int column = x.getColumn();
30         System.out.printf("m[%d][%d] = %d\n", row, column, m[row][column]);
31     }
32 }
33 }
```



Matrix Algorithms

Section 6



2D Column-Major Traversal, Zig-Zag Traversal

- Use proper indexing.

```
11 public static void traversal(int[][] m){
12     for (int i=0; i<m.length; i++){
13         if (i%2==0){
14             for (int j=0; j<m[i].length; j++){
15                 System.out.printf("%3d", m[i][j]);
16             }
17             System.out.println();
18         }
19         else{
20             for (int j=m[i].length-1; j>=0; j--){
21                 System.out.printf("%3d", m[i][j]);
22             }
23             System.out.println();
24         }
25     }
26 }
```

Zig-Zag

```
28 public static void columnMajor(int[][] m){
29     for (int c=0; c<m[0].length; c++){
30         for (int r=0; r<m.length; r++){
31             System.out.printf("%3d", m[r][c]);
32         }
33         System.out.println();
34     }
35 }
```

Column Major



2D Mirror

- Performing Mirror or Swap Operation

```
20 public static void mirrorHorizontal(int[][] m){
21     for (int i=0; i<m.length; i++){
22         for (int j=0; j<m[i].length/2; j++){
23             int tmp = m[i][j];
24             m[i][j] = m[i][m[i].length-1-j];
25             m[i][m[i].length-1-j] = tmp;
26         }
27     }
28 }
```

Mirror Horizontally

```
30 public static void mirrorVertical(int[][] m){
31     for (int i=0; i<m.length/2; i++){
32         for (int j=0; j<m[i].length; j++){
33             int tmp = m[i][j];
34             m[i][j] = m[m.length-1-i][j];
35             m[m.length-1-i][j] = tmp;
36         }
37     }
38 }
```

Mirror Vertically



2D Matrix (Running Index, Reduced number of Rows CB 2021 Q4b)

- Similar to 1-D deletion of an element. Must perform shifting.

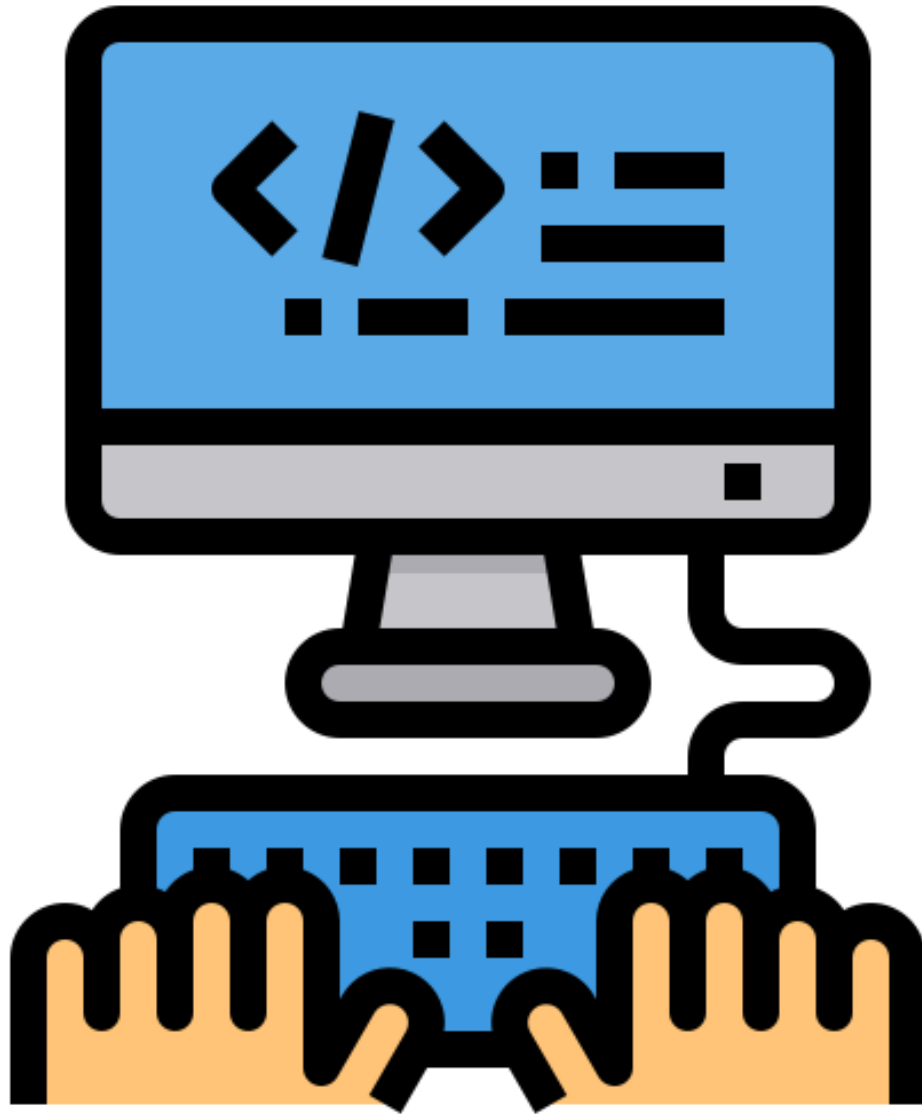
```
public static int[][] reduce(int[][] m, int row){
    if (row < 0 || row >= m.length) return m; // no change

    int[][] n = new int[m.length-1][m[0].length];

    for (int r=0; r<row; r++){
        for (int c=0; c<m[0].length; c++){
            n[r][c] = m[r][c];
        }
    }

    for (int r=row; r<m.length-1; r++){
        for (int c=0; c<m[0].length; c++){
            n[r][c] = m[r+1][c];
        }
    }

    return n;
}
```



Balance of Parenthesis

Section 7



Balance of Parenthesis

Check if parenthesis are balanced?

E.g.

) () unbalanced

()) unbalanced

() (() ()) balanced.



Balance of Parenthesis

1. Each (will have a) on the right to balance
2. A) without a proceeding (is considered unbalanced.


```
2 public class Balanced
3 {
4     static String[] patterns = {
5         ">()()", "()(())", "()", "()(())()"
6     };
7     public static boolean balanced(String s){
8         int level = 0;
9         for (int i=0; i<s.length(); i++){
10             if (s.charAt(i)=='(') level++;
11             if (s.charAt(i)==')') level--;
12             if (level<0) return false;
13         }
14
15         return level ==0;
16     }
17
18     public static void main(String[] args){
19         for (int i=0; i<patterns.length; i++){
20             System.out.printf("Pattern %s is balanced is %b\n",
21                 patterns[i], balanced(patterns[i]));
22         }
23     }
24 }
```