Python Object-Oriented Program with Libraries

Unit 3: Web Programming

CHAPTER 4: WEB APIS

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The three basic types of APIs

APIs take three basic forms: local, web-like and program-like. Here's a look at each type.

Local APIs

The original API, created to provide operating system or middleware services to application programs.

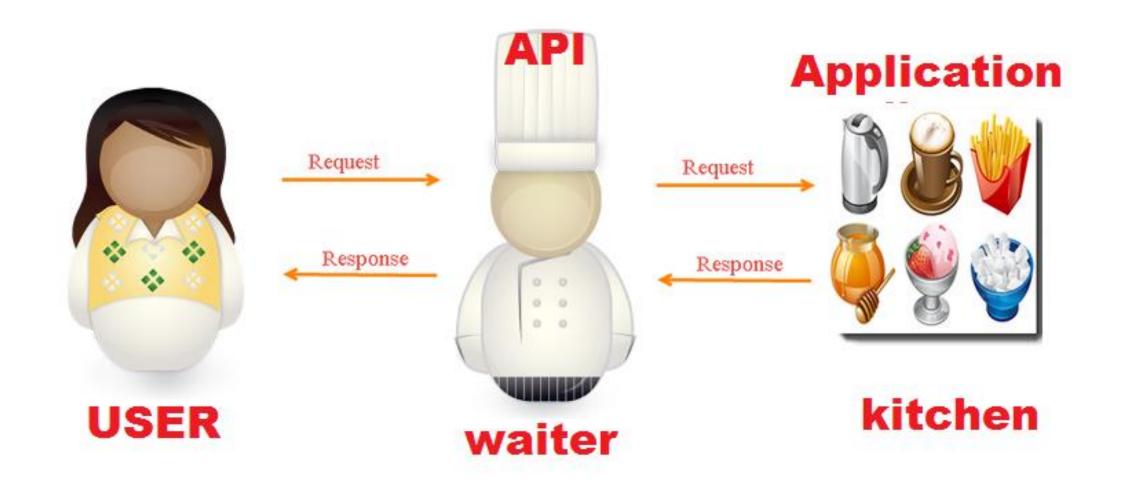
Web APIs

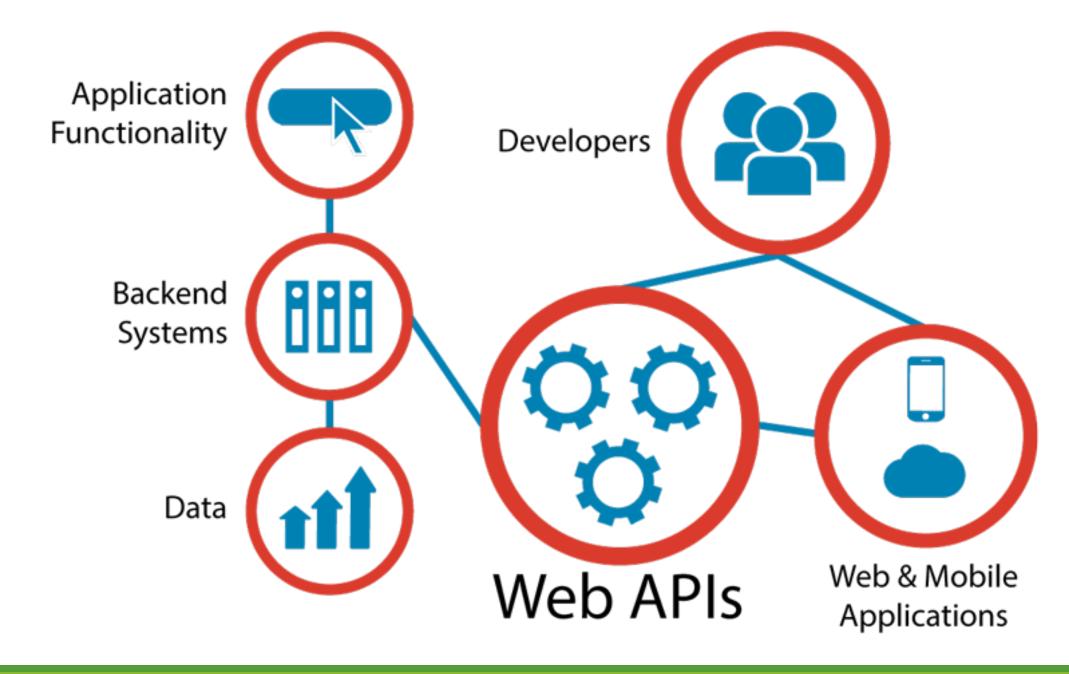
Designed to represent widely used resources like HTML pages and are accessed using a simple HTTP protocol. Often called REST APIs or RESTful APIs.

Program APIs

Based on RPC technology that makes a remote program component appear to be local to the rest of the software.

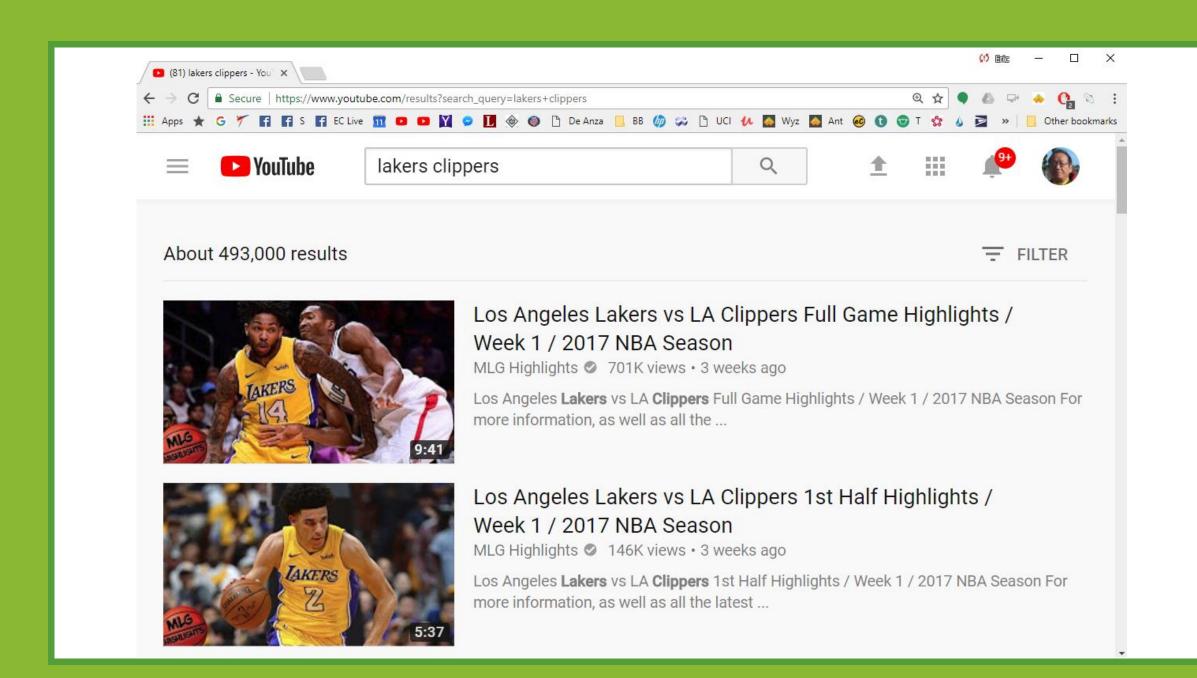


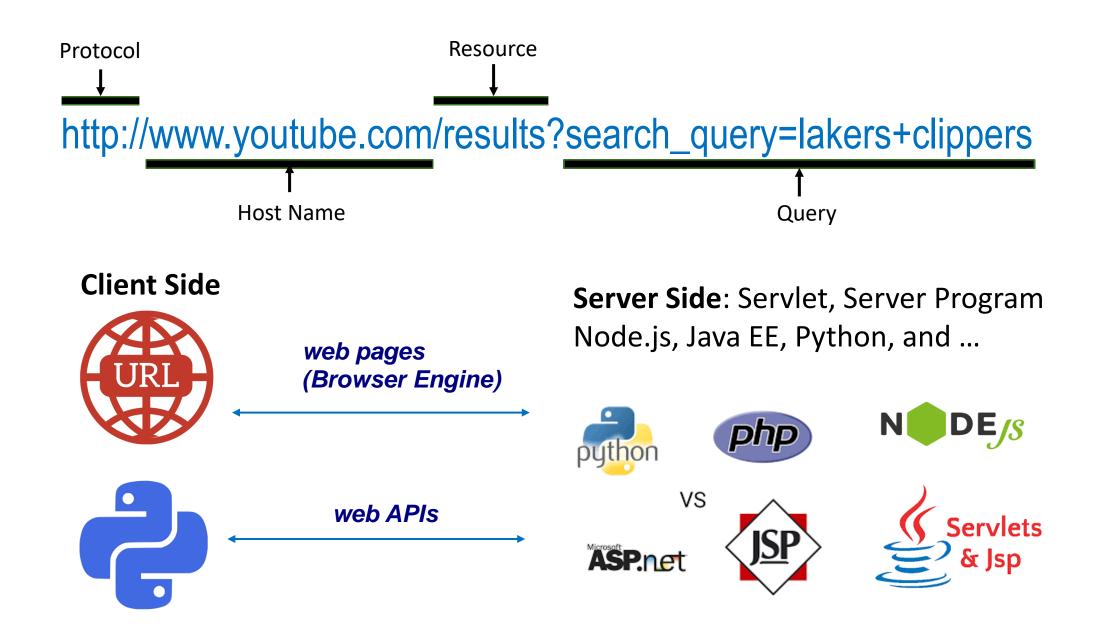




Overview

LECTURE 1



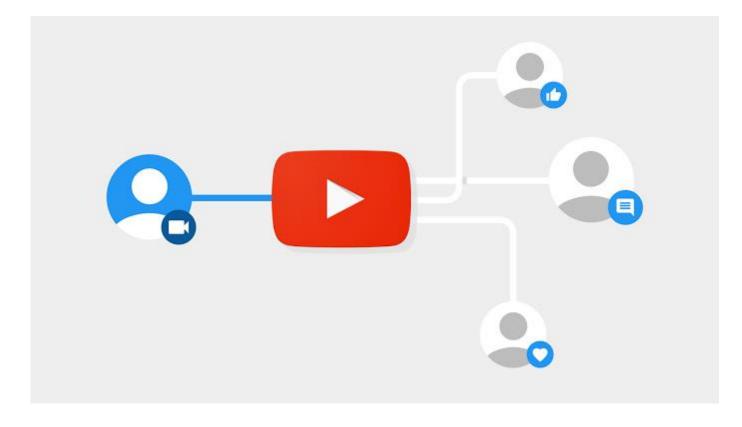




Application Programming Interfaces (API)

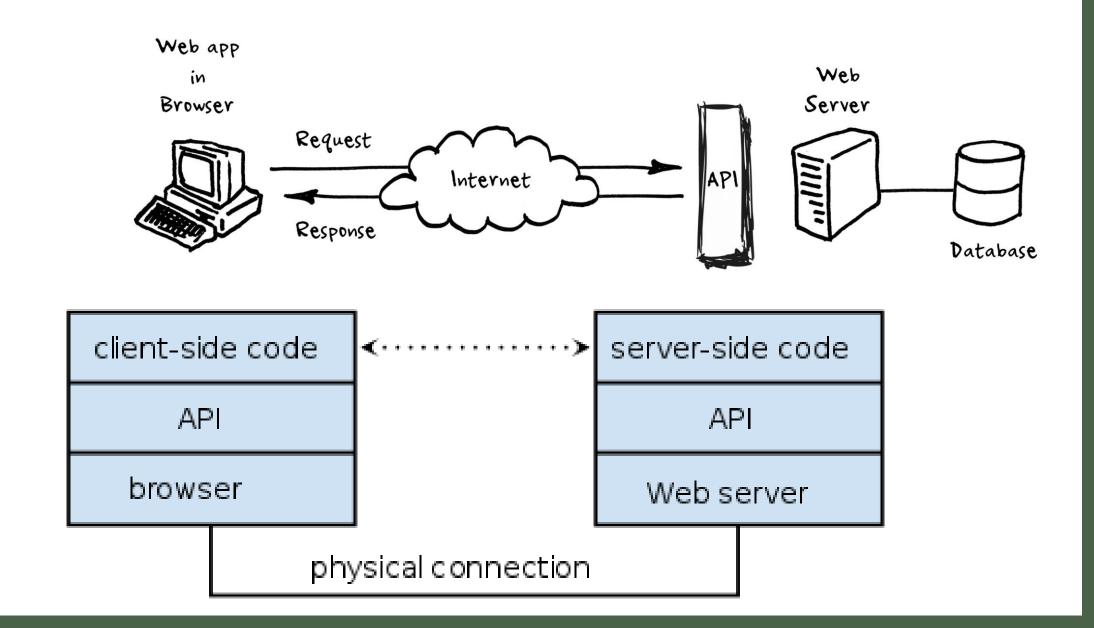
- •Web-site Server's Programming Interfaces to an Application.
- •The **YouTube Data API** is a **web API**, meaning that a program interacts with it by sending an HTTP request just like downloading a web page and gets its answer back as an HTTP response.
- •The **URL** specifies not only the operation we want to perform, but also the parameters for that operation (e.g., the search query).
- •The response is formatted in a way that's structured so that it will be easy for a program to parse and understand, in a format that's published, so you can rest assured that it won't change when YouTube periodically changes the look of their web pages for human users.





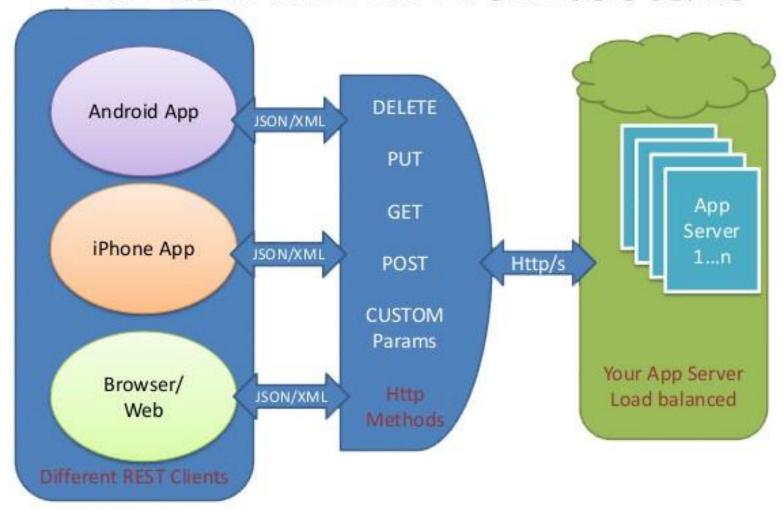
Python Sample Code uses API

```
#!/usr/bin/python
import httplib2
import os
import re
import sys
from apiclient.discovery import build
from apiclient.errors import HttpError
from oauth2client.client import flow_from_clientsecrets
from oauth2client.file import Storage
from oauth2client.tools import argparser, run_flow
# The CLIENT_SECRETS_FILE variable specifies the name of a file that contains
# the OAuth 2.0 information for this application, including its client_id and
# client_secret. You can acquire an OAuth 2.0 client ID and client secret from
# the {{ Google Cloud Console }} at
# {{ https://cloud.google.com/console }}.
# Please ensure that you have enabled the YouTube Data API for your project.
# For more information about using OAuth2 to access the YouTube Data API, see:
# https://developers.google.com/youtube/v3/guides/authentication
# For more information about the client_secrets.json file format, see:
# https://developers.google.com/api-client-library/python/guide/aaa_client_secrets
CLIENT_SECRETS_FILE = "client_secrets.json"
# This variable defines a message to display if the CLIENT_SECRETS_FILE is
MISSING_CLIENT_SECRETS_MESSAGE = """
WARNING: Please configure OAuth 2.0
```



REST API Architecture





Note: REST is an Open API development framework

Rest API Basics

HTTP GET /allUsers Rest API Recieves HTTP HTTP POST requests from /newUser Ν Clients and does whatever request HTTP needs. i.e create PATCH users /updateUser_

Our Clients, send HTTP Requests and wait for responses

Typical HTTP Verbs:

GET -> Read from Database

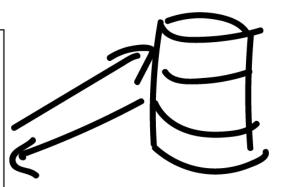
PUT -> Update/Replace row in Database

PATCH -> Update/Modify row in Database

POST -> Create a new record in the database

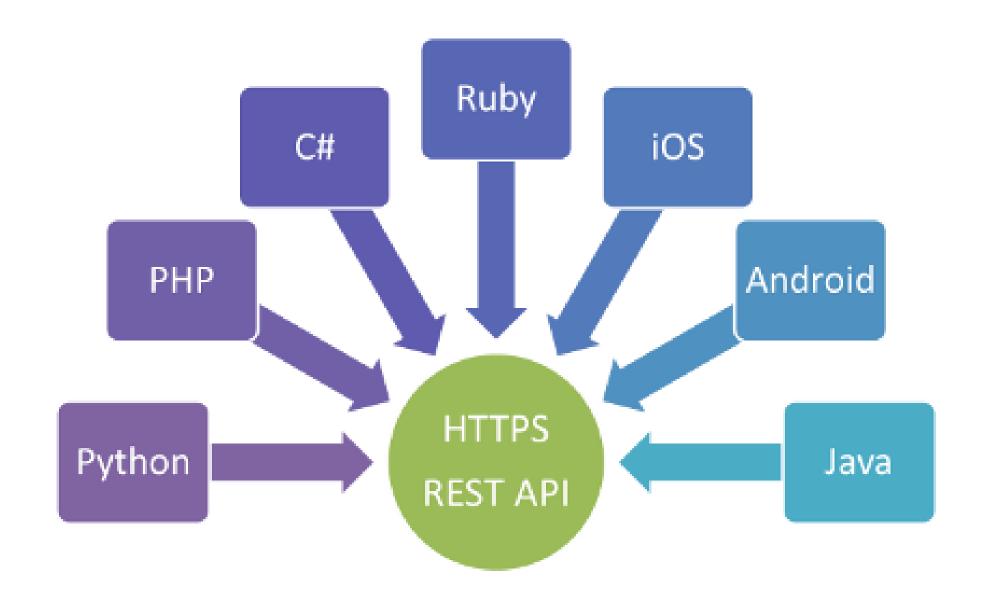
DELETE -> Delete from the database

Database



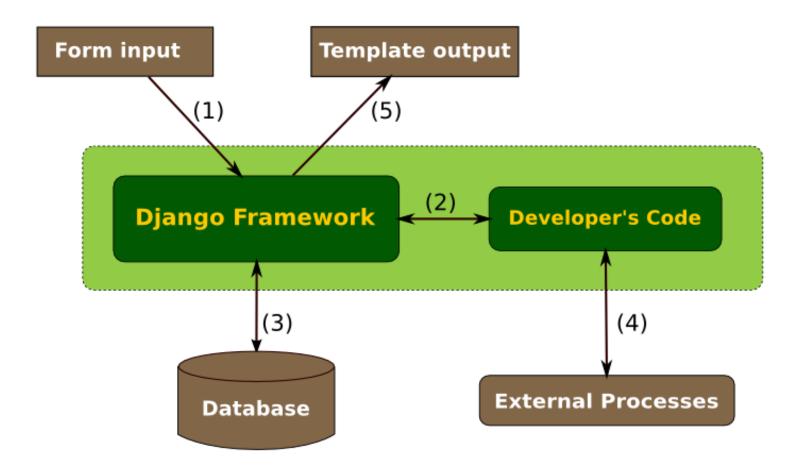
Our Rest API queries the database for what it needs

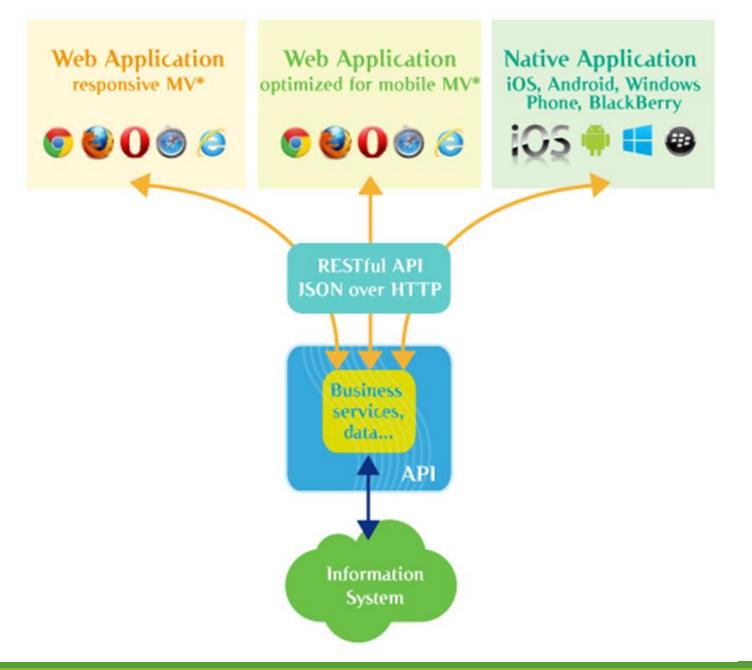
Response: When the Rest API has what it needs, it sends back a response to the clients. This would typically be in JSON or XML format.



Tools to build API for Python:

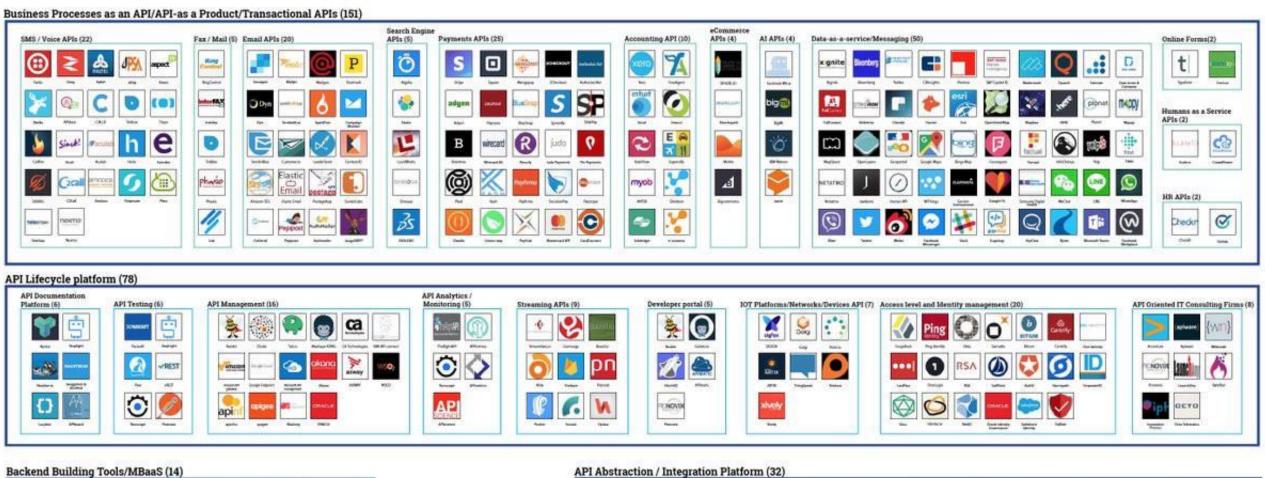
- Python Language
- HTTP
- Django
- JSON
- REST
- SQL (MySQL and others)
- Client-Side App Design
- Flask
- Panda

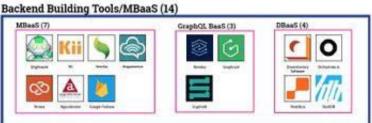




The API Landscape

Last Update: March, 2017







Foundation Class (1990-2000)

Design Framework (2000-Present)
RTE (Run-time Environment)

Web-APIs (2010-Future)



















Standards for web APIs: URL Query

LECTURE 1



URLs with Query Parameters

For many years, there has been a standard for URLs that include these kinds of parameters, which are called query parameters. A hypothetical example of a URL with query parameters follows:

http://www.blah.com/some/page?param1=value1¶m2=value2¶m3=value3

- Before the ? character, this looks just like any other URL.
- The ? is special; it indicates that what follows it will be a sequence of query parameters.
- Each parameter is specified as a name and a value, with an = separating them; the
 parameters themselves are separated by & characters. ({name:value} is dictionary or
 JSON format)



Demo Program: amazon.py

Query Parameters:

• url: whose value is some kind of URL, though it's not clear exactly what it's being used for

and

• field-keywords: which appears to be my original query, with the spaces mysteriously replaced with + characters.

We would have to know more about how Amazon's web site is implemented to know for sure what the query parameters mean, but we can sometimes suss out their meaning just by looking at them.

Fetching URLs

The simplest way to use **urllib.request** is as follows:

import urllib.request

```
response = urllib.request.urlopen('http://python.org/')
html = response.read()
```

- Many uses of urllib will be that simple (note that instead of an 'http:' URL we could have used an URL starting with 'ftp:', 'file:', etc.).
- However, it's the purpose of this tutorial to explain the more complicated cases, concentrating on HTTP.

Fetching URLs

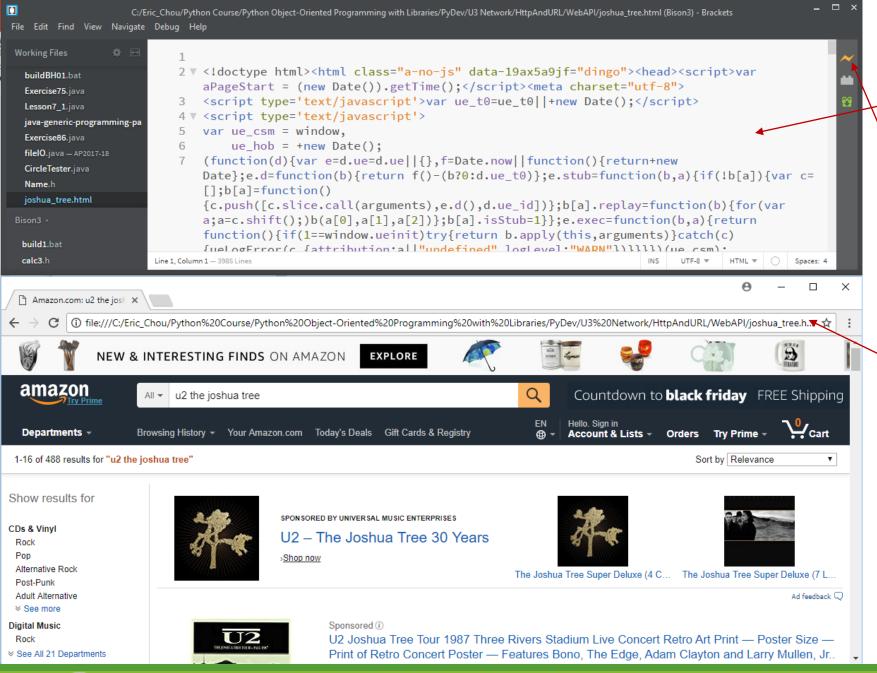
- HTTP is based on requests and responses the client makes requests and servers send responses.
- urllib.request mirrors this with a **Request** object which represents the HTTP request you are making.
- In its simplest form you create a Request object that specifies the **URL** you want to fetch. Calling **urlopen** with this **Request** object returns a response object for the URL requested.
- This response is a file-like object, which means you can for example call **.read()** on the response:

import urllib.request

```
req = urllib.request.Request('http://www.voidspace.org.uk')
response = urllib.request.urlopen(req)
the_page = response.read()
```



```
module handling utf8
  and other file formats
                          import urllib.request
                          import codecs
                          # prepare API request
                          query parameters = "url=search-alias%3Daps&field-keywords=u2+the+joshua+tree"
                          url = "https://www.amazon.com/s/ref=nb sb noss 2/183-7159112-3775704?"
    header setting to
                          url query = url+query parameters
    pass the auto-
    web-bot check
                          # headers needed to pass the web-site auto-bot check.
                         headers = {}
                          headers['User-Agent'] = "Mozilla/5.0 (X11; Linux i686)" # server type at google
  Get the qualified
  URL request
                          # make API request
                          request = urllib.request.Request(url query, headers=headers) # make request to google.com
                          response = urllib.request.urlopen(request) # just like open a file
                          response data = response.read()
                          response text = response data.decode("utf8") # convert bytes to utf8
utf8 string in
                          # convert text to a html file
response message
                          fp = codecs.open("joshua tree.html", "w", "utf8") # open a file for utf-8 text format
                          fp.write(response text)
                          fp.close()
Write the response
                          response.close()
to a local html file
```



Saved html file in bracket editor

File open in Chrome from bracket



Demo Program: amazon2.py

Go PyCharm!!!

```
import urllib.request
                                                                                            amazon2.py
import urllib.parse
import codecs
                              Dictionary for parameter list
                                                                       Separated by space not + sign
# prepare API request
query parameters strings = { 'url': 'search-alias%3Daps', 'field-keywords': 'u2 the joshua tree'}
query parameters = urllib.parse.urlencode(query parameters strings)
url = "https://www.amazon.com/s/ref=nb sb noss 2/183-7159112-3775704?"
url query = url+query parameters
                                                                             Convert from dictionary to query
                                                                             parameter string
# headers needed to pass the web-site auto-bot check.
headers = {}
headers['User-Agent'] = "Mozilla/5.0 (X11; Linux i686)" # server type at google
# make API request
request = urllib.request.Request(url query, headers=headers) # make request to google.com
response = urllib.request.urlopen(request) # just like open a file
response data = response.read()
response text = response data.decode("utf8") # convert bytes to utf8
                                                  Convert line by line with "\n" to
# convert text to a html file
                                                  make the html more readable
lines = response text.splitlines()
fp = codecs.open("joshua tree2.html", "w", "utf8") # open a file for utf-8 text format
for line in lines:
    fp.write(line+"\n")
fp.close()
response.close()
```

10

11

13 14

15

16

17 18

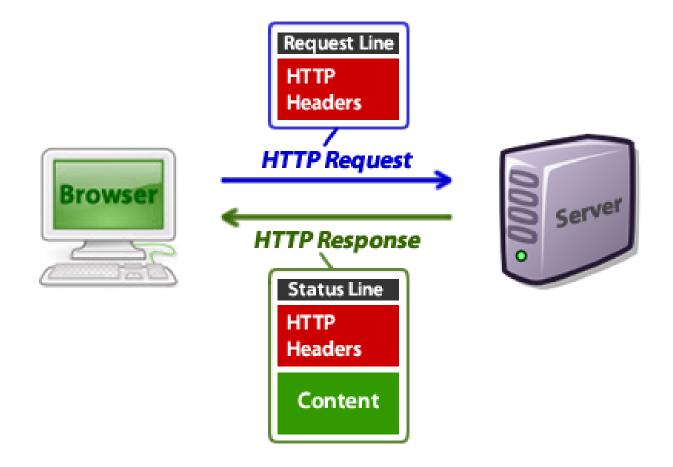
19

25

26 27

Standards for web APIs: header

LECTURE 1



Post Method: Request Object (no Data request for GET, Data request for POST)

CGI Program: .php, index.html, ...

Protocol

GET /tutorials/other/top-20-mysql-best-practices/ HTTP/1.1

Host: net.tutsplus.com

User-Agent: Mozilla/5.0 (Windows; U; Windows NT 6.1; en-US; rv:1.9.1.5)

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8

Accept-Language: en-us,en;q=0.5

Accept-Encoding: gzip, deflate

Accept-Charset: ISO-8859-1,utf-8;q=0.7,*;q=0.7

Keep-Alive: 300

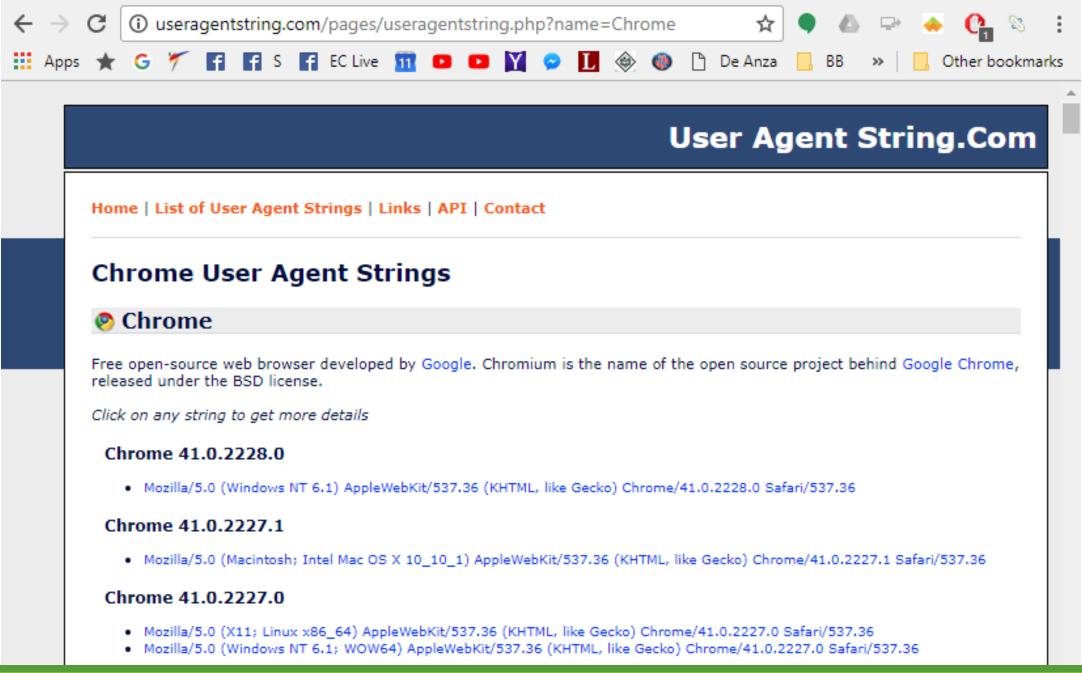
Connection: keep-alive

Cookie: PHPSESSID=r2t5uvjq435r4q7ib3vtdjq120

Pragma: no-cache

Cache-Control: no-cache

header fields



© Learning Channel



Demo Program: makequery2.py

```
Jimport urllib.request
            import urllib.parse
           from contextlib import closing
            values = {'q':"HTTP"} # dictionary format
            data = urllib.parse.urlencode(values)
            cgi = "https://www.google.com/search"
                                                           Chrome
                                                Mozilla
            url = cqi + "?" + data
                                                                            Safari
            request = urllib.request.Request(url) # make request to google.com
add header
          request.add header('User-Agent', "Mozilla/5.0 Chrome/41.0.2227.0 Safari/537.36")
            response = urllib.request.urlopen(request)
                                                                  # receive response from google.com
            response data = response.read()
            print(response data.decode('utf8'))
            response.close()
```

Standards for web APIs: Post Methods

LECTURE 1



URL Encoding: usrlib.parse.urlencode()

- •Sometimes you want to send **data** to a **URL** (often the URL will refer to a **CGI** (Common Gateway Interface) script or other web application).
- •With HTTP, this is often done using what's known as a POST request. This is often what your browser does when you submit a HTML form that you filled in on the web.
- •Not all **POST**s have to come from forms: you can use a **POST** to transmit arbitrary data to your own application.
- •In the common case of **HTML** forms, the **data** needs to be encoded in a standard way, and then passed to the Request object as the data argument. The encoding is done using a function from the **urllib.parse** library.



usrlib.parse.urlencode()

```
import urllib.parse
import urllib.request
url = 'http://www.someserver.com/cgi-bin/register.cgi'
values = {'name' : 'Michael Foord',
          'location': 'Northampton',
          'language': 'Python'
data = urllib.parse.urlencode(values)
req = urllib.request.Request(url, data)
response = urllib.request.urlopen(req)
the_page = response.read()
```



GET Method

If you do not pass the data argument, **urllib** uses a **GET** request.

One way in which **GET** and **POST** requests differ is that **POST** requests often have "side-effects": they change the state of the system in some way (for example by placing an order with the website for a hundredweight of tinned spam to be delivered to your door).

Though the **HTTP** standard makes it clear that **POST**s are intended to always cause side-effects, and **GET** requests never to cause side-effects, nothing prevents a **GET** request from having side-effects, nor a **POST** requests from having no side-effects.

Data can also be passed in an HTTP GET request by encoding it in the URL itself.



GET Method Example

```
import urllib.parse
import urllib.request
data = \{\}
data['name'] = 'Somebody Here'
data['location'] = 'Northampton'
data['language'] = 'Python'
url_values = urllib.parse.urlencode(data)
url = 'http://www.example.com/example.cgi'
full_url = url + '?' + url_values
data = urllib.request.open(full_url)
```



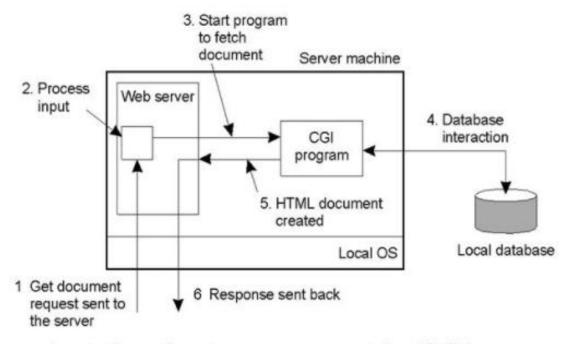
CGI: Common Gateway Interface

An HTTP server is often used as a gateway to a legacy information system; for example, an existing body of documents or an existing database application.

The Common Gateway Interface is an agreement between **HTTP** server implementors about how to integrate such gateway scripts and programs.

It is typically used in conjunction with **HTML** forms to build database applications.

Common Gateway Interface (CGI)

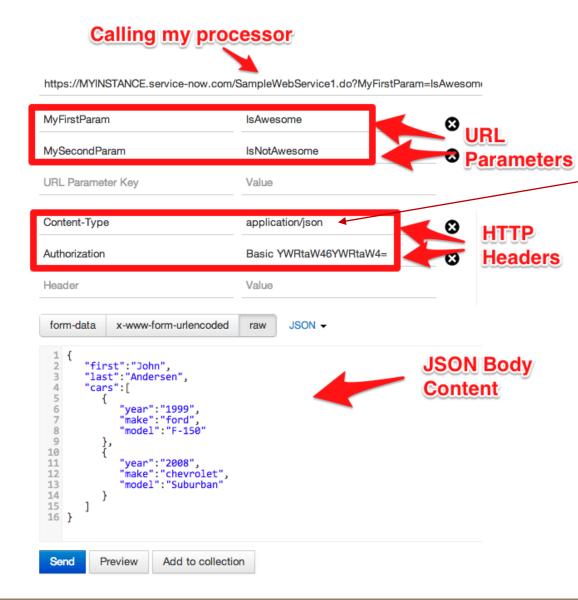


The principle of using server-side CGI programs.

- Allows documents can be generated dynamically "on-the-fly"
- Provides a standard way for web server to execute a program using user-provided data as input
- To the server, CGI program appears as program responsible for fetching the requested document

Standards for web APIs: Response Data

LECTURE 1



Some other common ContentType values:

<%response.ContentType="text/HTML"%>

<%response.ContentType="image/GIF"%>

<%response.ContentType="image/JPEG"%>

<%response.ContentType="text/plain"%>

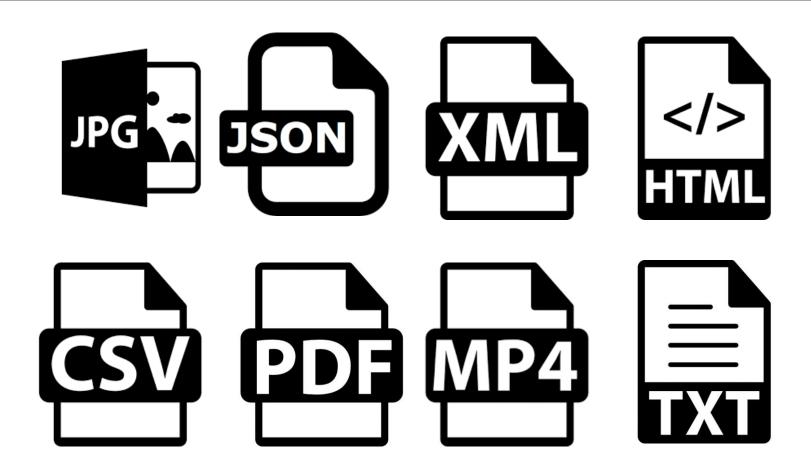
HTML: text/html, full-stop.

XHTML: application/xhtml+xml

XML: text/xml, application/xml (RFC 2376).



Content-Type:



JSON (Javascript Object Notation)

LECTURE 1



JSON

- JavaScript Object Notation
- Minimal
- Textual
- Subset of JavaScript
- Fast conversion to other programming languages.

JSON	Python
object	dict
array	list
string	unicode
number (int)	int, long
number (real)	float
TRUE	TRUE
FALSE	FALSE
null	None



JSON

- •A Subset of ECMA-262 Third Edition.
- Language Independent.
- Text-based.
- Light-weight.
- Easy to parse.



History of Data Formats

- •Ad Hoc
- Database Model
- Document Model
- Programming Language Model







Text/json:
Dictionary in String





Languages

ActionScript Perl

C / C++ Objective-C

C# Objective CAML

Cold Fusion PHP

Delphi

E

Erlang

Java

Lisp

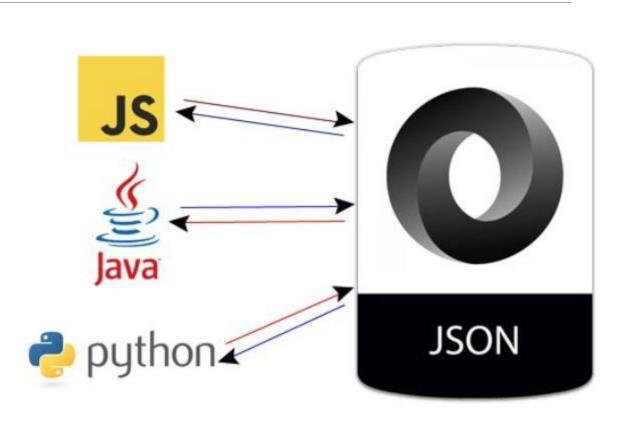
Python

Rebol

Ruby

Scheme

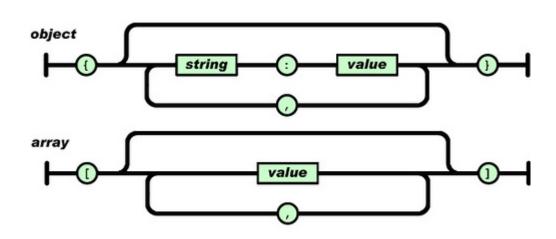
Squeak





JSON Format

JSON uses name/value pairs. It also has a number of basic data types including numbers, strings, booleans, and null. It also supports **arrays [1, 2]** (like python list) and **objects ("Name":"Tome")** (like python dictionary)



```
hey: "guy",
 anumber: 243,
- anobject: {
     whoa: "nuts",
   - anarray: [
         "thr<h1>ee"
     more: "stuff"
 awesome: true,
 bogus: false,
 meaning: null,
 japanese: "明日がある。",
 link: http://jsonview.com,
 notLink: "http://jsonview.com is great"
```



JSON's Name/Value Pairs

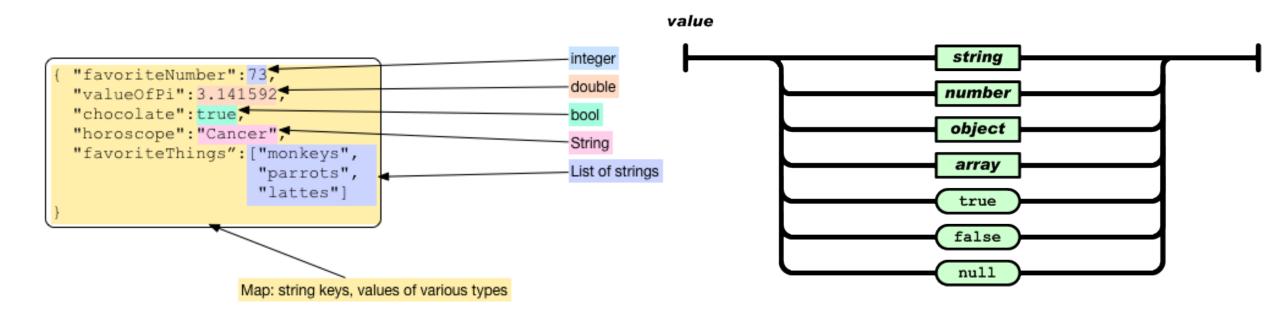
JSON's name/value pairs are collected in a structured object bounded by curly brackets. Arrays are indicated by square brackets.

JSON's syntax matches **JavaScript**, but typically a parse function is used to convert JSON text to a JavaScript object. This adds a level of protection from malicious code since JSON data is often sent over the Internet on an unsecure channel. It also addresses bad data issues.

JSON is often used with **JavaScript Ajax** techniques to exchange data. This can provide a more dynamic, interactive interface for a Web page. JSON support is found in most Web browsers.



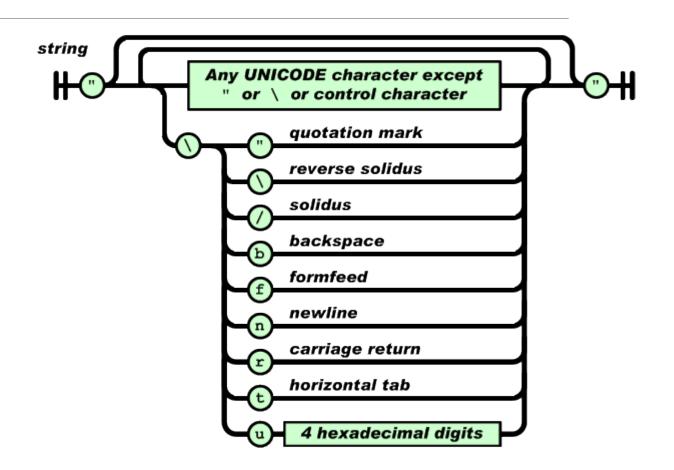
Values





Strings

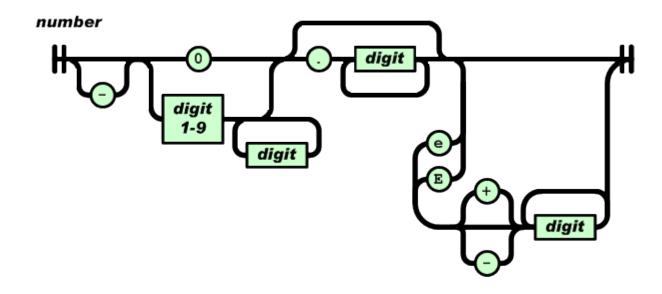
- Sequence of 0 or more
 Unicode characters
- No separate character type
 - A character is represented as a string with a length of 1
- Wrapped in "double quotes"
- Backslash escapement





Numbers

- •Integer
- Real
- Scientific
- No octal or hex
- •No NaN or Infinity
 - Use **null** instead





Booleans

true

false

null

A value that isn't anything



Object

- Objects are unordered containers of key/value pairs
- •Objects are wrapped in { }
 - , separates key/value pairs
 - : separates keys and values
- Keys are strings
- Values are JSON values
 - struct, record, hashtable, object



Arrays vs Objects

- Use objects when the key names are arbitrary strings.
- Use arrays when the key names are sequential integers.
- Don't get confused by the term Associative Array.



MIME Media Type

application/json

Character Encoding:

- Strictly UNICODE.
- Default: UTF-8.
- UTF-16 and UTF-32 are allowed.

Versionless:

- JSON has no version number.
- No revisions to the JSON grammar are anticipated.
- JSON is very stable.

Rules

- A JSON decoder must accept all well-formed JSON text.
- A JSON decoder may also accept non-JSON text.
- A JSON encoder must only produce well-formed JSON text.
- Be conservative in what you do, be liberal in what you accept from others.



Supersets

- •YAML is a superset of JSON.
 - A YAML decoder is a JSON decoder.
- JavaScript is a superset of JSON.
 - A JavaScript compiler is a JSON decoder.
- •New programming languages based on JSON.
- •Python 3 enforce the bytes-type for data to be transmitted.



Parsing JSON

•Take the following string containing JSON data: json_string = '{"first_name": "Guido", "last_name": "Rossum"}'

•It can be parsed like this:

```
import json
parsed_json = json.loads(json_string)
```

•and can now be used as a normal dictionary:
 print(parsed_json['first_name'])
 "Guido"



Demo Program: json1.py

Go PyCharm!!!

```
# json1.py: convert from json string to a dictionray
import json
json_string = "{\"first_name\": \"Guido\", \"last_name\":\"Rossum\"}"
parsed_json = json.loads(json_string)
print(parsed_json['first_name'])
```

```
Run | json1

C:\Python\Python36\python.exe

Guido
```



Demo Program: json2.py

Go PyCharm!!!

```
# convert from Python dictionary to Json string
import json
d = \{
     'first name': 'Guido',
     'second name': 'Rossum',
     'titles': ['BDFL', 'Developer'],
print(json.dumps(d))
Run 🖷 json2
     C:\Python\Python36\python.exe "C:/Eric Chou/Python Course/Python Object-Oriented Programming
     {"first name": "Guido", "second name": "Rossum", "titles": ["BDFL", "Developer"]}
F-$
```

Youtube Data API

LECTURE 1



YouTube Data API

- •The **YouTube Data API** allows us to send a wide variety of different kinds of requests, but we'll focus on just one for this example. Our goal is to issue a search query like we might do on YouTube's web page and display the titles and descriptions of videos that match the request.
- •The appropriate request in the YouTube Data API is called search, which is described in detail here:

https://developers.google.com/youtube/v3/docs/search/list



CGI: https://www.googleapis.com/youtube/v3/search

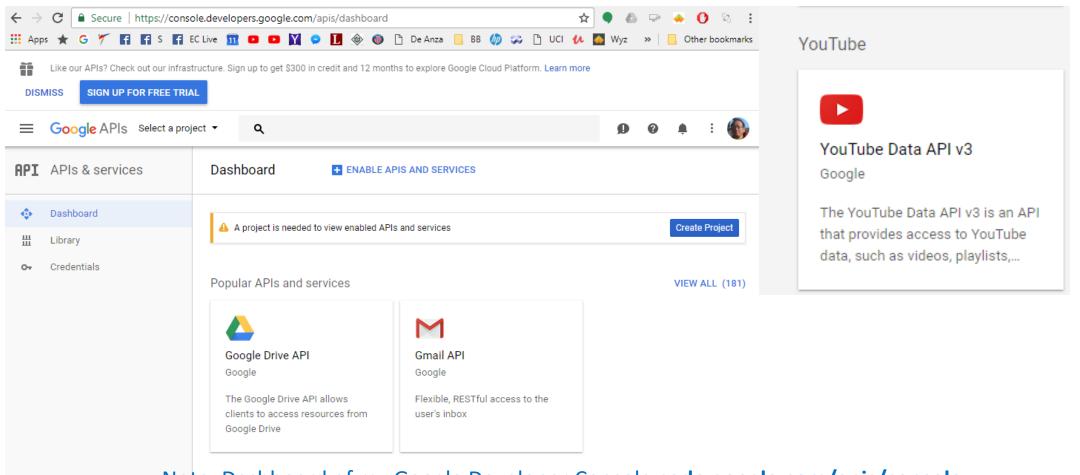
Following the word search in the URL, we add a ? character and then include a list of query parameters. There are lots of parameters we might like to pass, but these are the ones we need in order to accomplish our goal:

- **key**, which is an API key that uniquely identifies us as a user of Google's web APIs. We're required to set up an API key and associate with our Google account if we want to use Google's APIs, though I've already done that for us (and I'll send out an API key in an email message). You can feel free to create your own, too, if you'd like, by logging into your Google account and then visiting the Google Developers Console.
- **type**, which specifies what we want to search for. In our case, we want to search for video, though we could also search for other things (channel or playlist) instead.
- part, which specifies what part of YouTube's information you're interested in seeing. In our case, we want something called a snippet, which briefly describes a few aspects of each video.
- maxResults, which specifies how many results we want (at most).
- q, which specifies our search query.



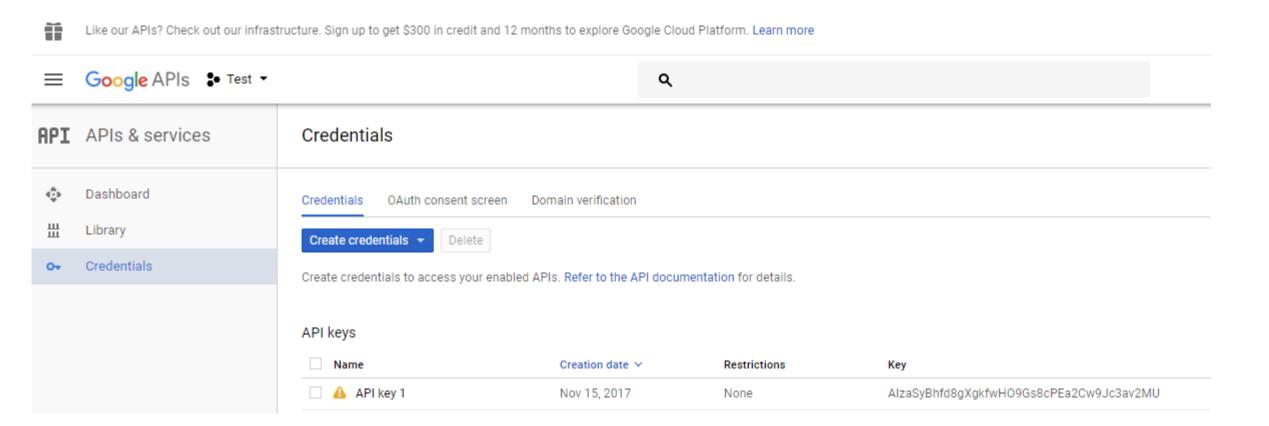
How to get an API key?

http://help.dimsemenov.com/kb/wordpress-royalslider-tutorials/wp-how-to-get-youtube-api-key



Note: Dashboard of my Google Developer Console code.google.com/apis/console

Create Credential and get an API Key





Demo Program: youtube.py

Go PyCharm!!!

```
import urllib.request
import urllib.parse
import codecs
                                                                  Youtube Project Key
MY YOUTUBE API KEY = "AIzaSyBhfd8gXgkfwHO9Gs8cPEa2Cw9Jc3av2MU"
# prepare API request
data = {}
data['key'] = MY YOUTUBE API KEY
data['type'] = 'video'
data['part'] = 'snippet'
                                                                   API Parameters
data['maxResults'] = '10'
data['q'] = 'lakers clippers'
data query = urllib.parse.urlencode(data)
url = "https://www.googleapis.com/youtube/v3/search?" CGI with ? Question mark
url query = url+data query -
                                                                   URL for Query
# headers needed to pass the web-site auto-bot check.
headers = {}
                                                                                              Header Setting to Bypass
headers['User-Agent'] = "Mozilla/5.0 (X11; Linux i686)" # server type at google
                                                                                               Autobot Check
# make API request
request = urllib.request.Request(url query, headers=headers) # make request to google.com
response = urllib.request.urlopen(request) # just like open a file
                                                                                              Make Request
response data = response.read()
response text = response data.decode("utf8") # convert bytes to utf8
# convert text to a html file
lines = response text.splitlines()
fp = codecs.open("lakers.json", "w", "utf8") # open a file for utf-8 text format
for line in lines:
                                                                                              Save in lakers.json
   fp.write(line+"\n")
fp.close()
response.close()
```

© Learning Channel

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Screenshot of Partial Results from lakers.json file

```
"kind": "youtube#searchListResponse",
        "etag": "\"ld9biNPKjAjgjV7EZ4EKeEGrhao/ptNS9pVijaP-6nlR4XCVnzS2YuQ\"",
        "nextPageToken": "CAoQAA",
        "regionCode": "US",
        "pageInfo": {
         "totalResults": 1000000,
         "resultsPerPage": 10
        },
        "items": [
10
          "kind": "youtube#searchResult",
13
          "etag": "\"ld9biNPKjAjgjV7EZ4EKeEGrhao/xkt6r53 TFZo-GAPTDVapexkK g\"",
14
          "id": {
15
           "kind": "youtube#video",
           "videoId": "5GWbpRvYR6Q"
16
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          },
```



Demo Program: youtube2.py

Go PyCharm!!!

The response message (JSON string) is converted into python dictionary.

```
import urllib.request
import urllib.parse
import codecs
import json
MY YOUTUBE API KEY = "AIzaSyBhfd8gXgkfwHO9Gs8cPEa2Cw9Jc3av2MU"
# prepare API request
data = {}
data['key'] = MY YOUTUBE API KEY
data['type'] = 'video'
data['part'] = 'snippet'
data['maxResults'] = '10'
data['q'] = 'lakers clippers'
data query = urllib.parse.urlencode(data)
url = "https://www.googleapis.com/youtube/v3/search?"
url_query = url+data_query
# headers needed to pass the web-site auto-bot check.
headers = {}
headers['User-Agent'] = "Mozilla/5.0 (X11; Linux i686)" # server type at google
# make API request
request = urllib.request.Request(url query, headers=headers) # make request to google.com
response = urllib.request.urlopen(request) # just like open a file
response data = response.read()
response text = response data.decode("utf8") # convert bytes to utf8
# load dictionary
d = json.loads(response text)
print("kind:"+d['kind'])
print("etag:"+d['etag'])
keylist = list(d.keys())
                                                   Load the json string to python dictionary
count = 0
for key in keylist:
    print(key, end=" ")
    if count % 20==19:
        print()
    count = count + 1
response.close()
```

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Parsing JSON Objects

LECTURE 1



Response Message

- •The response message may contains HTML file, an XML file or a JSON file.
- These files can be in compressed text format.
- •In order to used these files, we need to learn how to parse these files properly.
- •For HTML and XML files, we can use typical text editor or HTML editor to understand them.
- •In this lecture, we focus on JSON files.



To Parse JSON Response Message

- •We need to have the description for the JSON message from the Server's API.
- •We may save the JSON message to a text file.

```
# make API request
request = urllib.request.Request(url_query, headers=headers) # make request to google.com
response = urllib.request.urlopen(request) # just like open a file
response_data = response.read()
response_text = response_data.decode("utf8") # convert bytes to utf8

# convert text to a html file

lines = response_text.splitlines()
fp = codecs.open("lakers.json", "w", "utf8") # open a file for utf-8 text format
for line in lines:
    fp.write(line+"\n")
fp.close()
response.close()
Save in lakers.json
```



View JSON file by JSON Editor

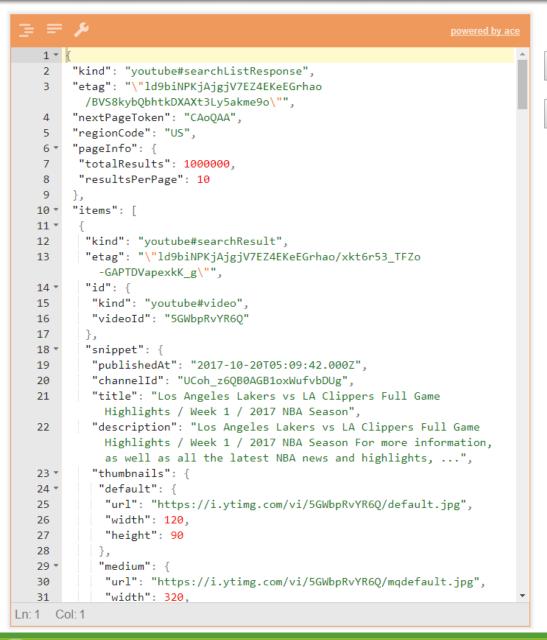
Data Types:

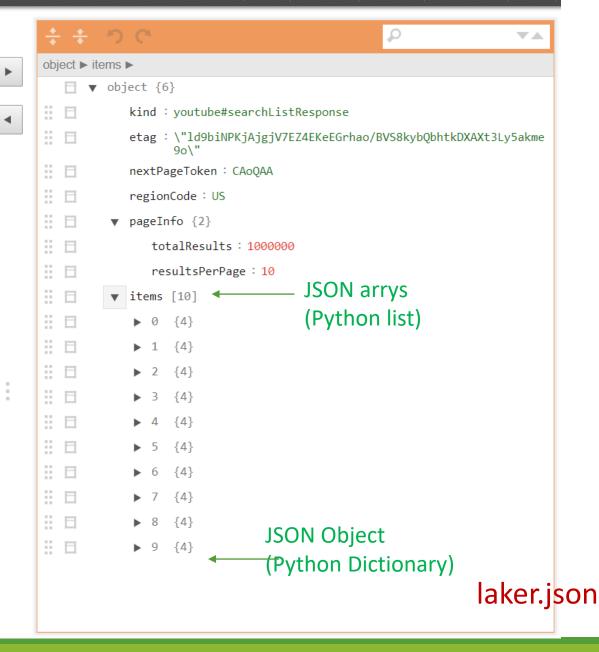
- Number (integer)
- Number (real)
- Boolean (True/False)
- null

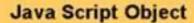
Data Structures:

- Array: [1, 2, 3]
- Object: { "Name": "Eric Chou", "Score": 98,

JSON	Python
object	dict
array	list
string	unicode
number (int)	int, long
number (real)	float
TRUE	TRUE
FALSE	FALSE
null	None







Obj.key1 = "val1"

Obj.key2 key21="val21", Obj.key2 key22="val22"

Obj.key3[0] = "val31" , Obj.key3[1]="val32" ,

Obj.key3[2] = "val33"

JSON Portability



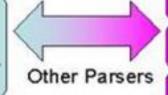
JSON Parser for Java Script

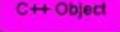
JSON String

["key1": "val1",

"key2": ("key21": "val21", "key22": "val22");

"key3": ["val31", "val32", "val33"]}





Python Object

Perl Object



C# Object

Ruby Object



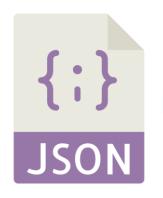
JSON Parser for Java

Java Object



Python Parser and Encoder

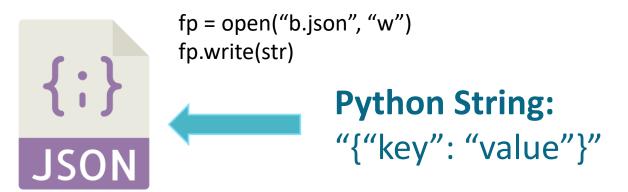
import json



```
fp = open("a.json", "r")
str = fp.read()
```

Python String:





Python JSON Parser:

dictionary = json.loads(str)



Python JSON Encoder:

str = json.dumps(['foo', {dictionary)

Python JSON Encoders

json.dump(obj, fp, *, skipkeys=False, ensure_ascii=True, check_circular=True, all ow_nan=True, cls=None, indent=None, separators=None, default=None, sort_ke ys=False, **kw)

• Serialize **obj** as a JSON formatted stream to fp (a .write()-supporting file-like object) using this conversion table.

json.dumps(obj, *, skipkeys=False, ensure_ascii=True, check_circular=True,
allow_nan=True, cls=None, indent=None, separators=None, default=None,
sort_keys=False, **kw)

• Serialize **obj** to a JSON formatted str using this conversion table. The arguments have the same meaning as in dump().

Python JSON Parsers

json.load(fp, *, cls=None, object_hook=None, parse_float=None,
parse_int=None, parse_constant=None, object_pairs_hook=None, **kw)

Deserialize fp (a .read()-supporting file-like object containing a JSON document) to a Python object using this conversion table.

json.loads(s, *, encoding=None, cls=None, object_hook=None,
parse_float=None, parse_int=None, parse_constant=None,
object_pairs_hook=None, **kw)

• Deserialize **s** (a str, bytes or bytearray instance containing a JSON document) to a Python object using this conversion table.



Demo Program: person.json, person.py

Go JSON Editor On-line!!!
Then, Go PyCharm!!!

```
import json
fp = open("person.json", "r")
str = fp.read()
person = json.loads(str)
print("Name=", person['name'])
print("Score=", person['score'])
friends = person['friends']
for i in range(len(person['friends'])):
    print("Friend[%d]=%s" % (i, friends[i]))
person['name'] = "Mr."+person['name']
person['score'] = person['score'] -5
str out = json.dumps(person)
fout = open("person out.json", "w")
fout.write(str_out)
fp.close()
fout.close()
```