> Review Questions

Concepts

- 1. What term describes values that can only be either true or false?
 - (A) Decidable
 - (B) Algorithmic
 - (C) Boolean
 - (D) Sequential
- 2. What is/are used to determine whether code should be run for both "IF" statements and "REPEAT UNTIL" loops?
 - (A) Pseudocode
 - (B) Iterations
 - (C) Conditions
 - (D) Events
- 3. Which combination of statements can be used to express algorithms?
 - (A) Iterative, sequential, and selection
 - (B) Correctness, efficiency, and clarity
 - (C) Readable, iterative, and efficient
 - (D) Selection, conditional, and Boolean
- **4.** What type of problem cannot currently be determined or explained by an algorithm?
 - (A) Indefinite problem
 - (B) Undecidable problem
 - (C) Tractable problem
 - (D) Unreasonable problem

- 5. When is a compound condition using the logical operator AND true?
 - (A) When either of the conditions are true
 - (B) When both conditions are false
 - (C) When both conditions are true
 - (D) When the NOT operator is also used
- 6. Which type of loop runs a set number of times?
 - (A) Indefinite
 - (B) REPEAT UNTIL
 - (C) Infinite
 - (D) REPEAT n TIMES
- 7. Why is a "divide and conquer" search more efficient than a linear search?
 - (A) You only look at half the dataset.
 - (B) You eliminate half the dataset with each iteration.
 - (C) You have to search all the values.
 - (D) It is less efficient with large datasets.
- **8.** Sequential statements
 - (A) run one after the other in the order given
 - (B) run only when the condition is true
 - (C) run until a loop finishes
 - (D) run until the user enters "done"

- 9. Else statements
 - (A) run each time an "if" condition is true
 - (B) run when an "if" condition is false
 - (C) run every time an "if" statement runs
 - (D) do not need an "if" statement to run
- **10.** With a problem that cannot be solved for all cases, what can sometimes be used as a close approximation?
 - (A) A travelling solution
 - (B) A solvable solution
 - (C) A heuristic solution
 - (D) A tractable solution
- 11. What are variables used for in programs?
 - (A) They hold values, numbers, or strings.
 - (B) They link libraries of programs to the current program.
 - (C) They indicate how long the fraction part of a real number is.
 - (D) They hold the indices for a list name.
- **12.** How can an individual element in a list be identified?
 - (A) Use the index or number of the element's position in the list.
 - (B) Use the built-in procedures for lists.
 - (C) Use the full list name.
 - (D) Use the list name plus the value in the list at the needed position.
- 13. How do parameters and arguments differ?
 - (A) The words can be used interchangeably.
 - (B) Parameters are sent to procedures where they are then used as arguments.
 - (C) Arguments are sent to procedures where they are then used as parameters.
 - (D) Arguments are the intermediate values in a calculation until the calculation is complete and then stored in the parameter.
- 14. What is a reason to use a procedure?
 - (A) When you need a section of code once in a program
 - (B) To avoid duplicating code
 - (C) To avoid a loop
 - (D) To use with a condition

- 15. How are assignment statements processed?
 - (A) The left side of the ← is processed and then assigned to the variable on the right.
 - (B) The right side of the ← is processed and then assigned to the variable on the left.
 - (C) Strings are processed first and then numbers.
 - (D) Numbers are processed first and then strings.
- 16. What helps manage complexity in a program by abstracting out the details and allowing programmers to use variable names?
 - (A) Data abstraction
 - (B) Element abstraction
 - (C) Memory abstraction
 - (D) Procedural abstraction
- 17. What is string1 concatenated with string2 when:

string1 ← "Tik" string2 ← "Tok"

- (A) Tik Tok
- (B) "Tik" "Tok"
- (C) Tik Tok
- (D) "TikTok"
- **18.** If the variable *name* has the value "Hannah", what is the value if we take the substring of *name* starting at position 4 and going to the end?
 - (A) "ah"
 - (B) "Hann"
 - (C) "nana"
 - (D) "nah"
- 19. With Boolean, what does "A OR B" mean?
 - (A) Neither A or B can be true for the condition to be true.
 - (B) If A is true, then the condition is true.
 - (C) If B is not true, then the condition is true.
 - (D) Both A and B must be true for the condition to be true.
- **20.** Which are more abstract: high-level or low-level programming languages?
 - (A) High-level
 - (B) Low-level
 - (C) Both have the same level of abstraction
 - (D) Neither are abstract

- 21. Procedures are abstract:
 - (A) by the use of parameters
 - (B) by being easier to manage
 - (C) through reuse
 - (D) all of the above
- 22. How are simulations useful?
 - (A) They allow the modification of multiple variables at a time to determine what changes make the most impact.
 - (B) They provide the freedom of testing all possibilities without interference.
 - (C) They can test the impact of a dangerous situation on a pilot test group of humans prior to a real-world event.
 - (D) They allow testing of hypotheses without impacting or being impacted by the real world.
- 23. What does an API provide?
 - (A) The pseudocode for commonly used algorithms
 - (B) Documentation for how program modules in a library can be used
 - (C) The arguments and parameters for a procedure
 - (D) The program code for commonly used modules

Application of Concepts

- **24.** How can a smaller representation of something, such as an event or process, be used to determine what could happen in the real world?
 - (A) Through simulations
 - (B) Through planning
 - (C) Through imaging
 - (D) Through the use of lab work
- **25.** What is the output of the algorithm written in pseudocode below at 7:00 a.m. Friday?

If Monday-Friday at 8:00 a.m.

Set thermostat to 62

If Saturday or Sunday

Set thermostat to 70

If time is 5:00 p.m.

Set thermostat to 68

- (A) 62
- (B) 68
- (C) 70
- (D) Unknown

26. The algorithm below is not working correctly. Which line of code will make it work as intended?

(Compare cars to available parking spots) availSlots ← 180

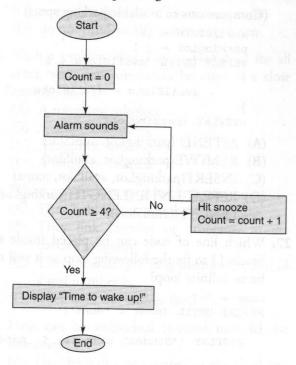
```
availSlots ← 180
parkingLot ← []
REPEAT UNTIL (availSlots = 0)
{
    availSlots ← availSlots - 1
}
DISPLAY (parkingLot)
```

- (A) APPEND (parkingLot, availSlot)
- (B) REMOVE(parkingLot, availSlot)
- (C) INSERT(parkingLot, availSlot, name)
- (D) REPEAT UNTIL (LENGTH(parkingLot) = LENGTH(availSlots))
- 27. Which line of code can be placed inside the braces { } to fix the following loop so it will not be an infinite loop?

```
name 
""
REPEAT UNTIL (name = "done")
{
   DISPLAY ("Student name is: ", name)
}
```

- (A) IF name ≠ "done")
- (B) count = count + 1
- (C) name \leftarrow INPUT()
- (D) name ← studentRoster

28. Below is a flowchart of an alarm clock snooze process. What value does the variable "count" have after tracing through the flowchart?



- (A) 0
- (B) 4
- (D) Count = count + 1
- 29. Are the two conditional statements equivalent?

- (A) Yes
- (B) No
- (C) Only when age is a positive number
- (D) Only when age is 0
- 30. What are the elements in the list "fruit" after the code below?

```
fruit \( ["grapes"]
APPEND (fruit, "bananas")
APPEND (fruit, "oranges")
APPEND (fruit, "apples")
REMOVE (fruit, 2)
INSERT (fruit, 3, "mango")
APPEND (fruit, "kiwi")
INSERT (fruit, 5, "blueberries")
REMOVE (fruit, 1)
```

- (A) grapes, mango, apples, blueberries, kiwi
- (B) oranges, mango, apples, blueberries, kiwi
- (C) apples, mango, kiwi, blueberries
- (D) bananas, mango, apples, kiwi, grapes

31. What is the result of executing the following code when called with LeapYear(3004)?

```
PROCEDURE LeapYear(year)
   IF (year MOD 400 = 0)
    DISPLAY (year, "is a leap year!")
   ELSE IF (year MOD 100 = 0)
    DISPLAY (year, "is not a leap year.")
ELSE IF (year MOD 4 = 0)
   DISPLAY (year, "is a leap year!")
   ELSE
    DISPLAY ("Invalid year entered.")
DISPLAY ("Enter a year:")
yr ← INPUT()
LeapYear (yr)
```

- (A) 3004 is not a leap year.
- (B) 204 is not a leap year.
- (C) 3004 is a leap year!
- (D) Invalid year entered.
- 32. Which block of code sets the alarm for each day of the week?

```
Block 1:
IF (day = "Wed")
  setAlarm ← 8
ELSE IF (day = "Sat" OR day = "Sun")
  setAlarm ← 11
ELSE
  setAlarm ← 9
Block 2:
IF (day NOT("Sat") OR day NOT("Sun"))
  setAlarm ← 9
IF (day = "Wed")
  setAlarm ← 8
```

- (A) Block 1
- (B) Block 2
- (C) Block 1 and Block 2
- (D) Neither Block 1 nor Block 2
- 33. What is returned from the procedure below after the call: weight (9, 10, 11)?

```
PROCEDURE weight (wt1, wt2, wt3)
IF (wt1 \ge wt2 \text{ AND } wt1 \ge wt3)
   RETURN wt1
ELSE IF (wt2 > wt3 OR wt2 > wt1)
   RETURN wt2
ELSE
   RETURN wt3
```

- (A) 9
- (B) 10
- (C) 11
- (D) 1011

34. What type of algorithm is the following code using?

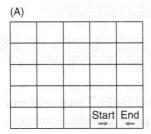
```
nums ← [5, 14, 42, 29, 2523, 1898, 15,
737, 42, 5910, 60, 1023]
count ← 0
FOR EACH number in nums
    IF (number = 42)
    {
         DISPLAY("Found!")
         count ← count + 1
    }
DISPLAY ("The number was found", count,
"times")
```

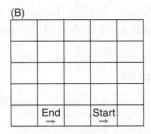
- (A) Binary search
- (B) Bubble sort
- (C) Linear search
- (D) Merge sort

35. How are procedures a form of abstraction?

- (A) By being able to use a procedure without knowing how it works
- (B) By understanding the code in a procedure to use it correctly
- (C) By modifying the code in a procedure for a particular use
- (D) By eliminating the use of procedures to make the code more abstract

36. At which ending location does the code place the robot?





| (C) | | | | |
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