



# Introduction to Robotics

Manipulation and Programming

## Unit 4: Motion Control

MOBILE ROBOT PART 1 – MODEL-PLAN-ACT APPROACH

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# Objectives

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- Mobile Robots
- Model-Plan-Action Approach

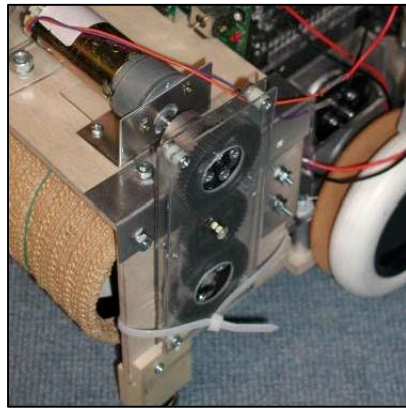
# Control System for Mobile Robots

SECTION 1

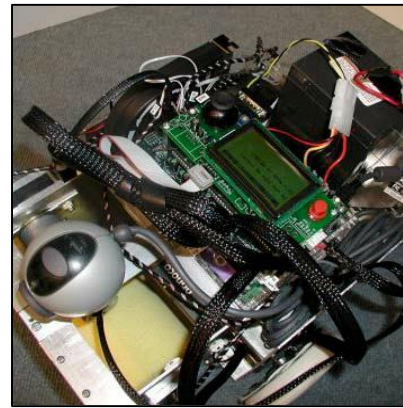


# Building a control system for a mobile robot can be very challenging

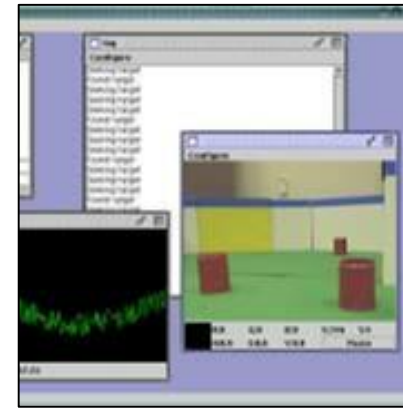
- Mobile robots are very complex and involve many interacting components



**Mechanical**



**Electrical**



**Software**

- Your control system must integrate these components so that your robot can achieve the desired goal



# Building a control system for a mobile robot can be very challenging

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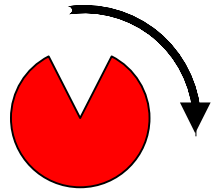
***Just as you must carefully **design** your robot chassis you must carefully **design** your robot control system***

- How will you debug and test your robot?
- What are the performance requirements?
- Can you easily improve aspects of your robot?
- Can you easily integrate new functionality?

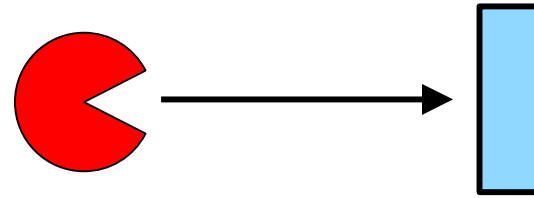


# Basic primitive of a control system is a behavior

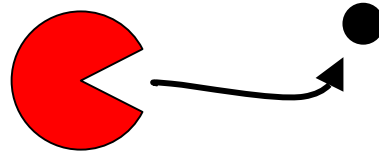
- Behaviors should be well-defined, self-contained, and independently testable



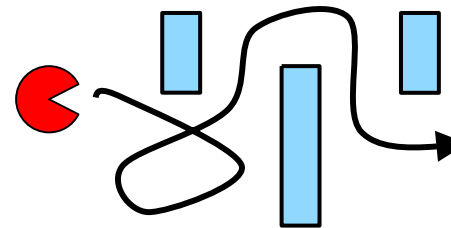
Turn right 90°



Go forward until reach obstacle



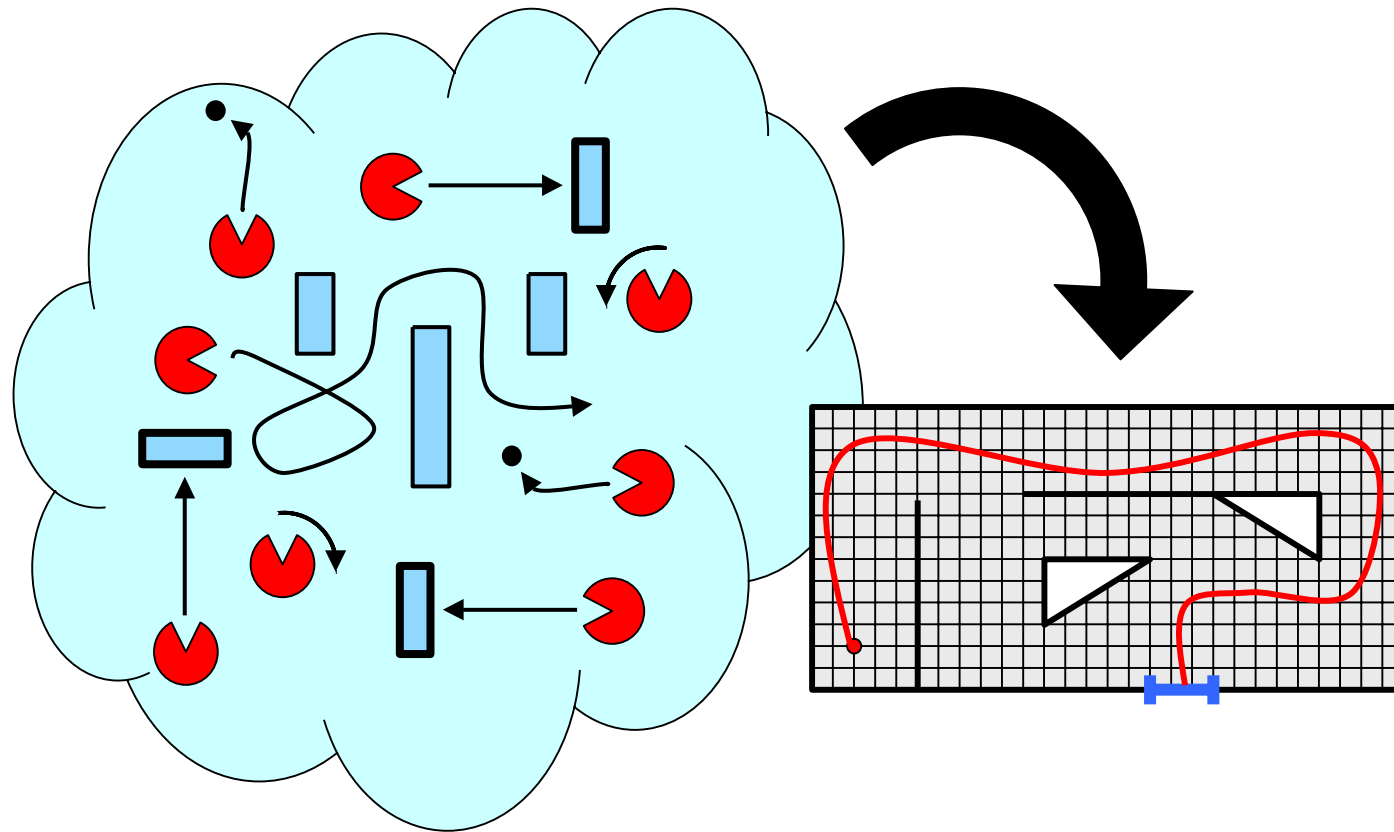
Capture a ball



Explore playing field



Key objective is to compose behaviors so as to achieve the desired goal



# What is model-plan-act approach?

SECTION 1

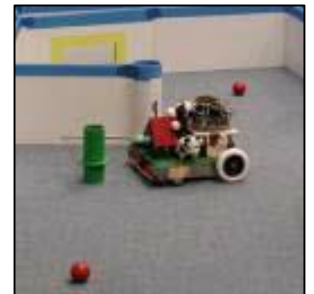




# Objectives

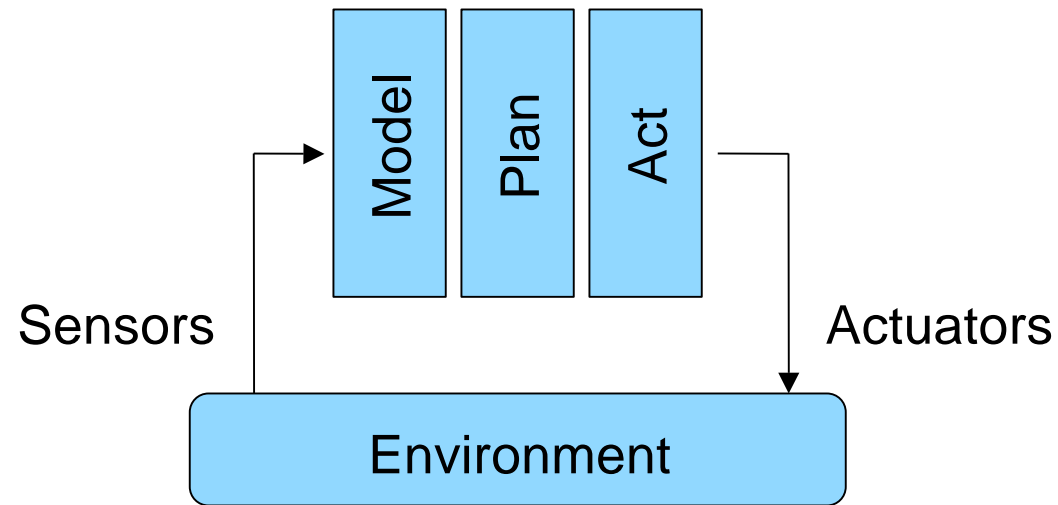
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- **High-level control system paradigms**
  - Model-Plan-Act Approach
  - Behavioral Approach
  - Finite State Machine Approach
- Low-level control loops
  - PID controller for motor velocity
  - PID controller for robot drive system





# Model-Plan-Act Approach

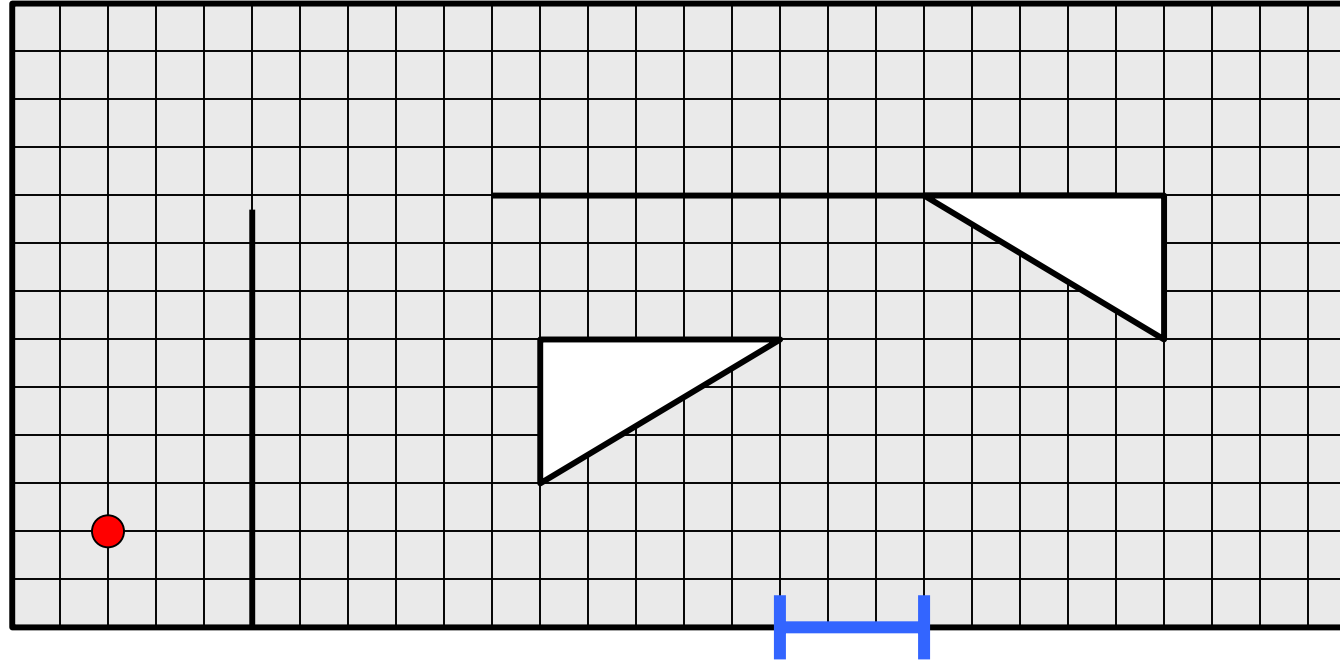


1. Use sensor data to create model of the world
2. Use model to form a sequence of behaviors which will achieve the desired goal
3. Execute the plan





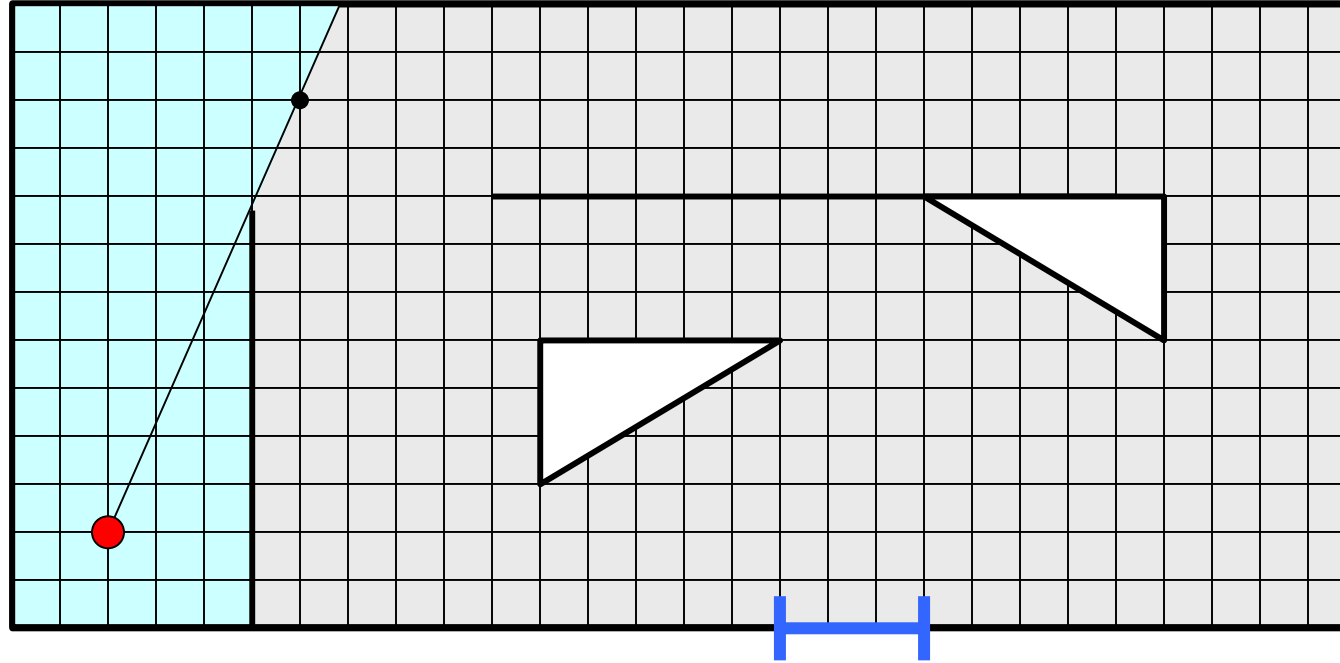
# Exploring the playing field using model-plan-act approach



- Red dot is the mobile robot while the blue line is the mousehole



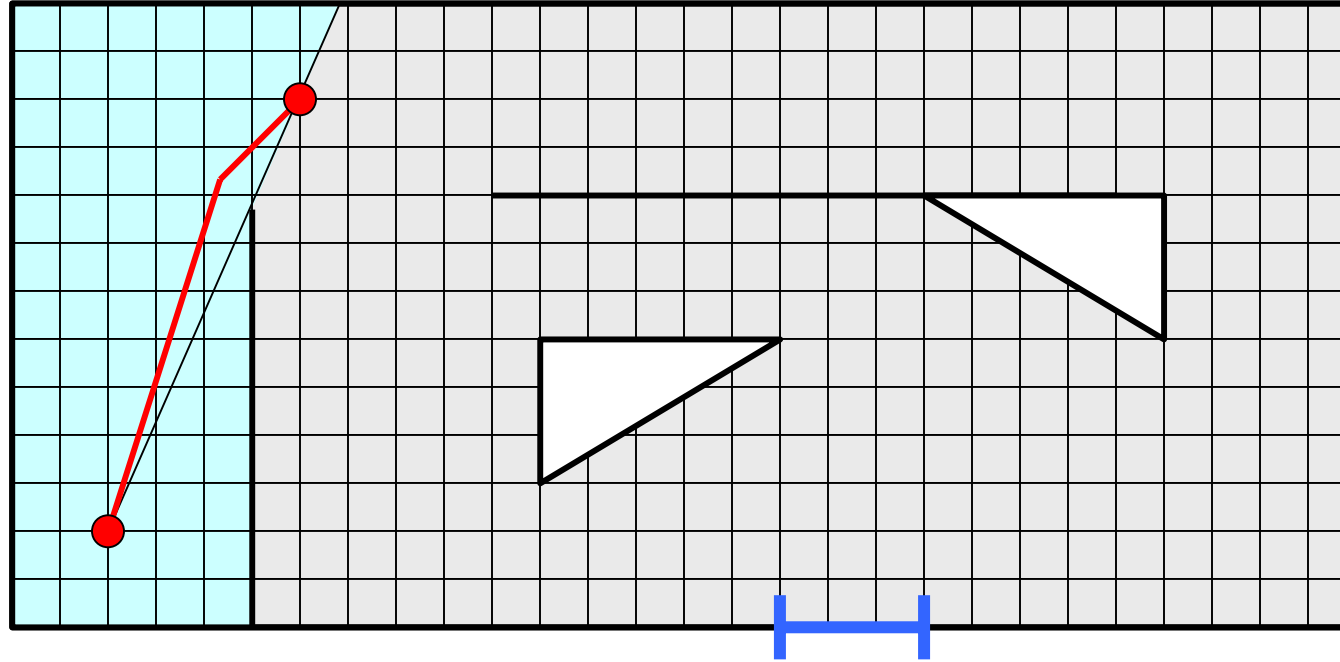
# Exploring the playing field using model-plan-act approach



- Robot uses sensors to create local map of the world and identify unexplored areas



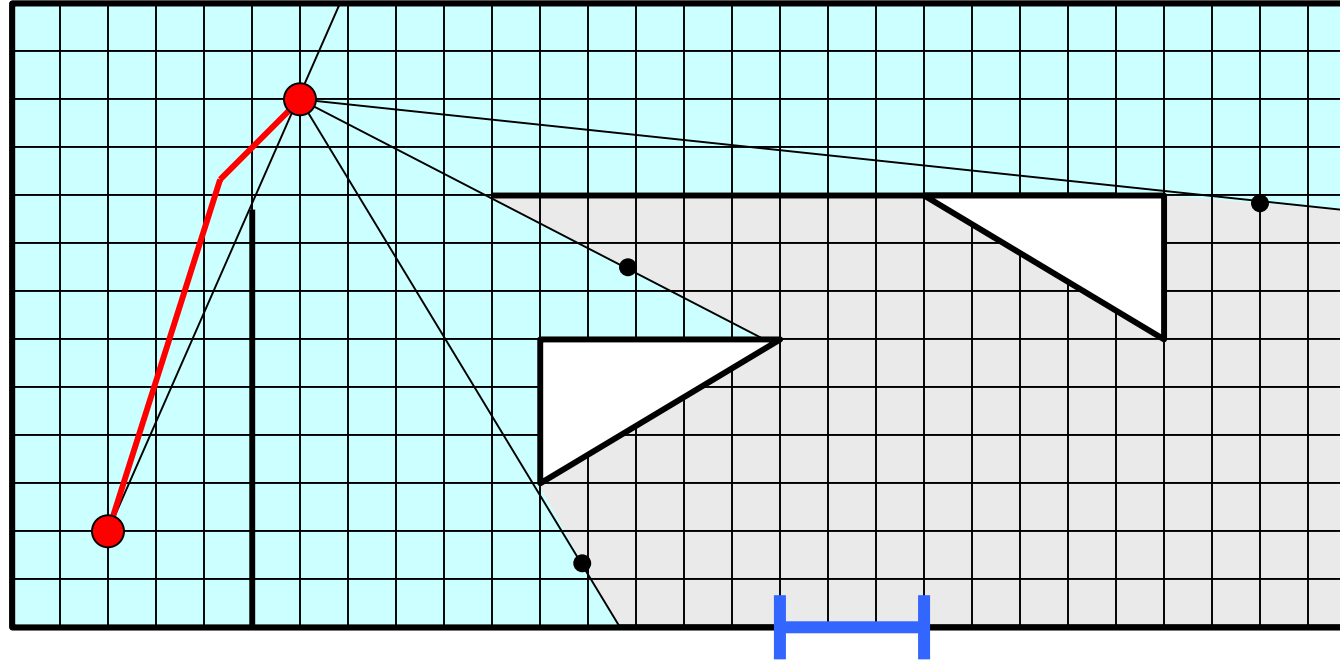
# Exploring the playing field using model-plan-act approach



- Robot moves to midpoint of unexplored boundary



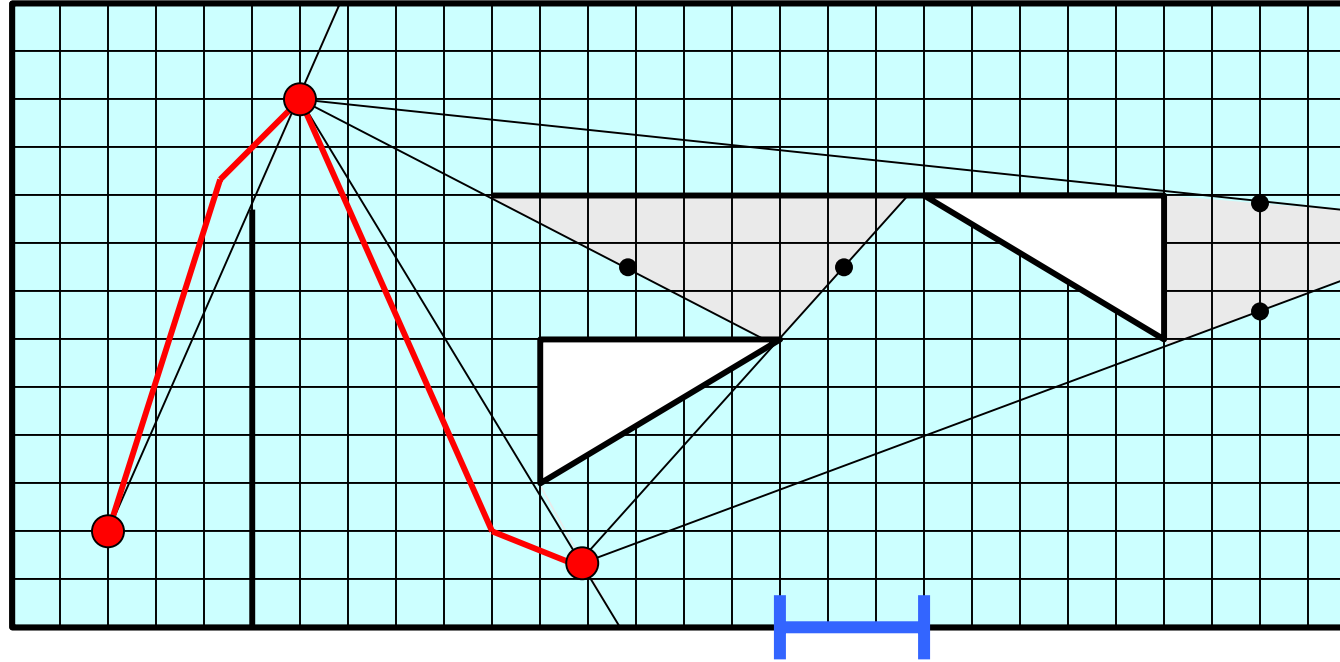
# Exploring the playing field using model-plan-act approach



- Robot performs a second sensor scan and must align the new data with the global map



# Exploring the playing field using model-plan-act approach



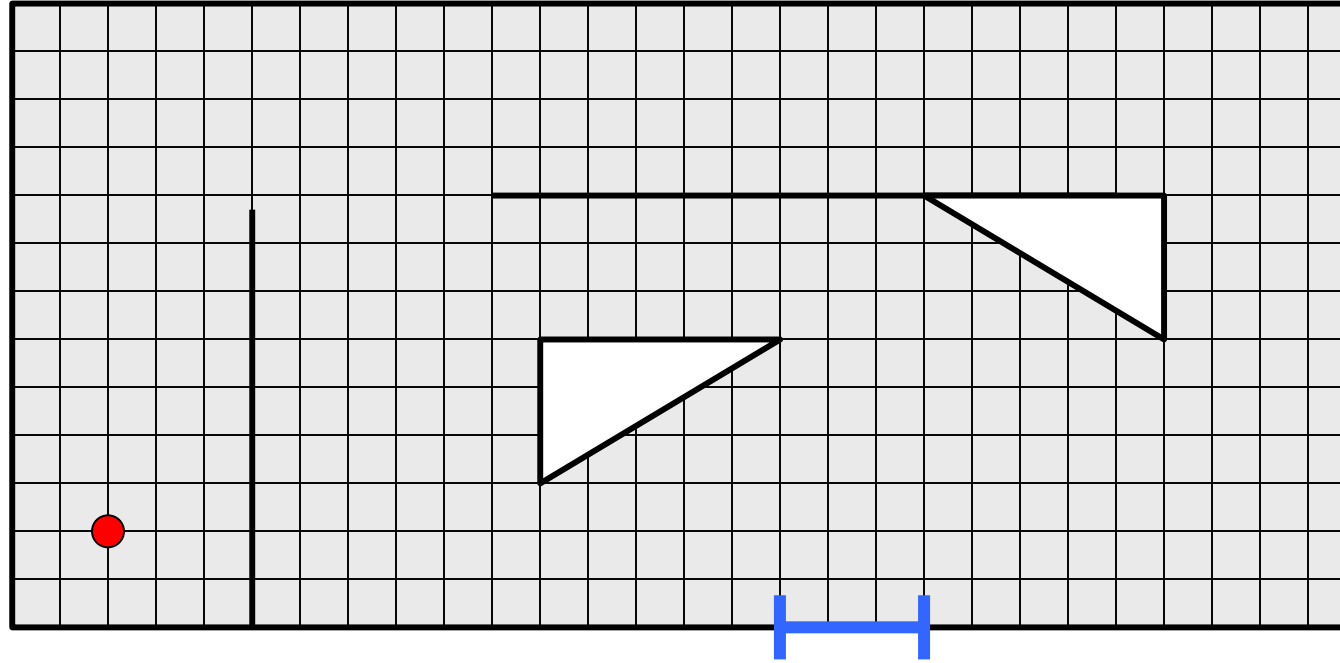
- Robot continues to explore the playing field







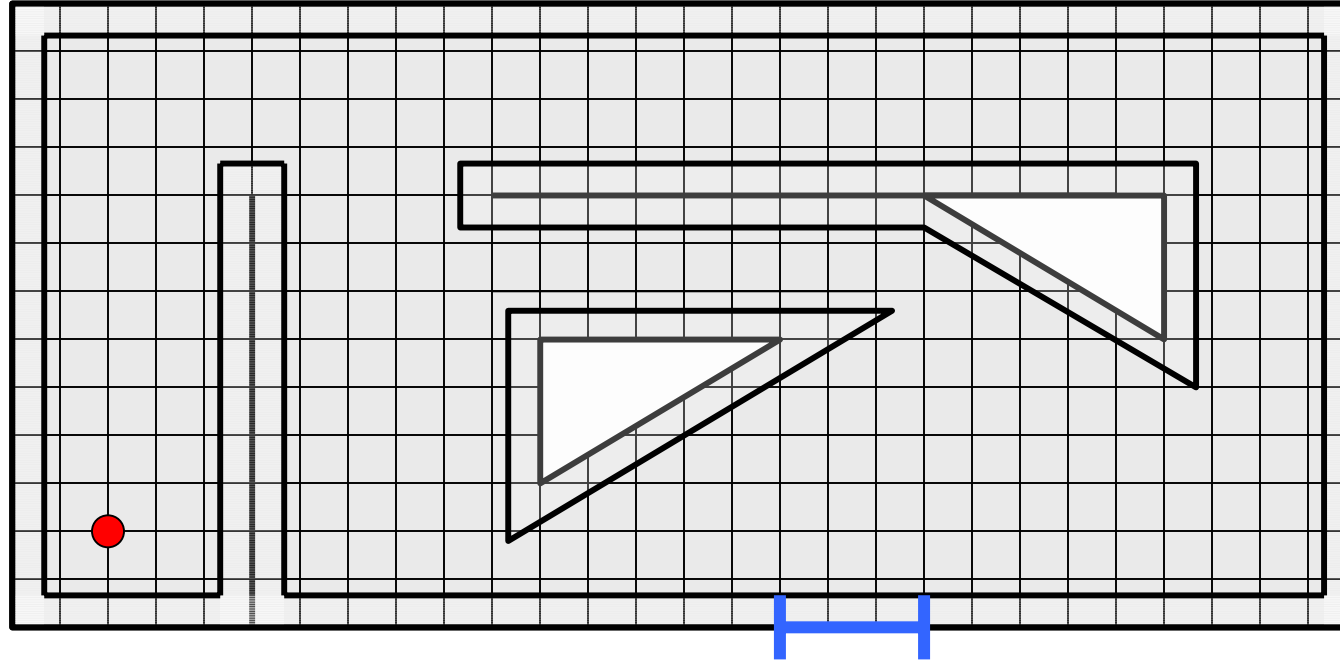
# Finding a mousehole using model-plan-act approach



- Given the global map, the goal is to find the mousehole



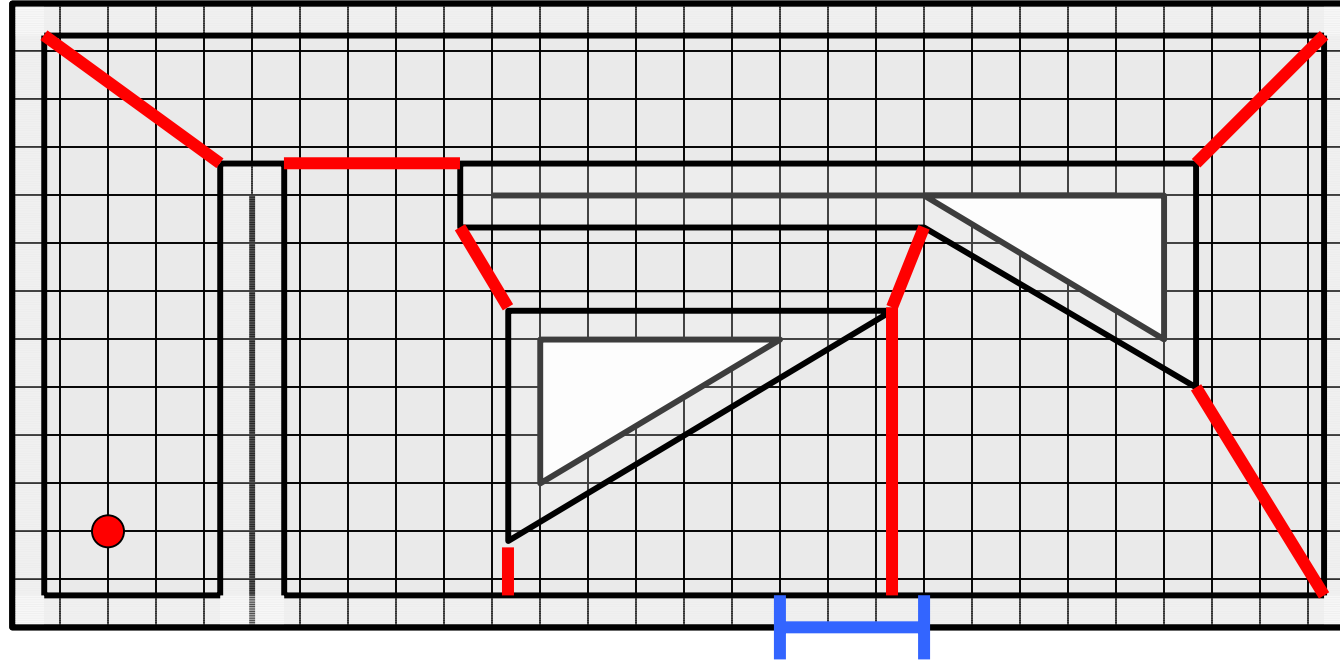
# Finding a mousehole using model-plan-act approach



- Transform world into configuration space by convolving robot with all obstacles



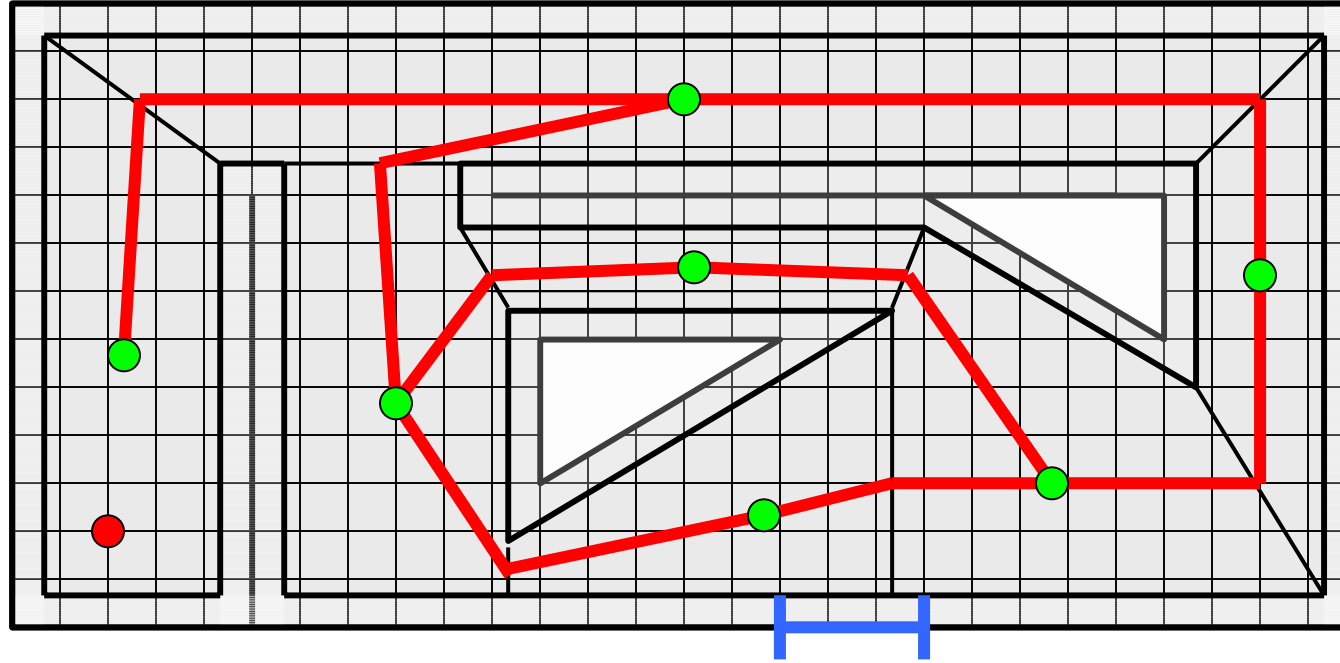
# Finding a mousehole using model-plan-act approach



- Decompose world into convex cells  
Trajectory within any cell is free of obstacles



# Finding a mousehole using model-plan-act approach

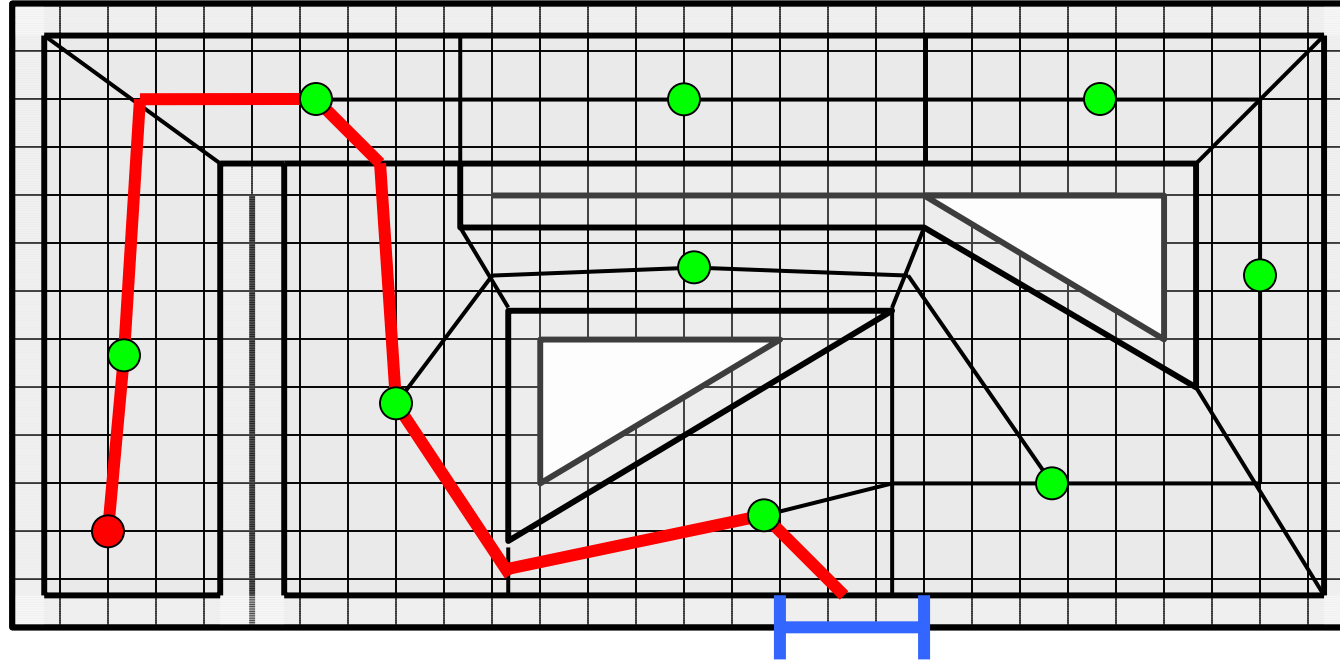


- Connect cell edge midpoints and centroids to get graph of all possible paths





# Finding a mousehole using model-plan-act approach



- The choice of cell decomposition can greatly influence results

# Summary

SECTION 2



# Advantages and disadvantages of the model-plan-act approach

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## Advantages

- Global knowledge in the model enables optimization
- Can make provable guarantees about the plan

## Disadvantages

- Must implement all functional units before any testing
- Computationally intensive
- Requires very good sensor data for accurate models
- Models are inherently an approximation
- Works poorly in dynamic environments