



Introduction to Robotics

Manipulation and Programming

Unit 2: Kinematics

JACOBIAN MATRIX APPLICATION – STANFORD MANIPULATOR

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Objectives

- Apply Jacobian Matrix to an example
- 1 DOF Manipulator
- 3 DOF all prismatic manipulator
- 2 DOF all rotational manipulator
- Analyze the Stanford Manipulator

Understand Jacobian

SECTION 1



Forward Kinematics

$$\begin{bmatrix} V \\ \Omega \end{bmatrix} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \\ \dot{\omega}_x \\ \dot{\omega}_y \\ \dot{\omega}_z \end{bmatrix} = J \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \\ \dot{q}_n \end{bmatrix}$$



Jacobian

$$\begin{bmatrix} V \\ \Omega \end{bmatrix} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \\ \dot{\omega}_x \\ \dot{\omega}_y \\ \dot{\omega}_z \end{bmatrix} = J \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \\ \dot{q}_n \end{bmatrix} = \begin{bmatrix} L \\ R \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \\ \dot{q}_n \end{bmatrix} = \begin{bmatrix} \text{Linear Equations} \\ \hline \text{Angular Equations} \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \\ \dot{q}_n \end{bmatrix}$$



Kinematics Table

	Prismatic	Revolute
Linear	Rotational Effects on the Z_{i-1} direction	Rotational Effects on the Displacement Difference of Frame n and $i-1$
Rotational	Not related	Rotational Effects on the Z_{i-1} direction



Kinematics Table

	Prismatic	Revolute
Linear	$Z_{i-1} = R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$	$Z_{i-1} \times (\Omega_n - \Omega_{i-1}) = R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times (d_n - d_{i-1})$
Rotational	$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$	$Z_{i-1} = R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$



Rotational Effect on the joint movement direction (Z) Frame f_{i-1}

$$Z_i = R_i^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} x_z \\ y_z \\ z_z \end{bmatrix}$$

The first three elements in column 3 of the Denavit-Hartenberg Matrix



Denavit-Hartenberg Method is a short cut to HTM

$$H_n^0 = \begin{bmatrix} R_n^0 & d_n^0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



Z and Ω (Z and OU) vectors - Prismatic

$$Z_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad Z_1 = R_1^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad Z_i = R_i^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$J_i = \begin{bmatrix} Z_{i-1} \\ \Omega_{i-1} \end{bmatrix} = \begin{bmatrix} x_z \\ y_z \\ z_z \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\Omega_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \Omega_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \Omega_i = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Both Z_i and Ω_i are 3×1 vectors



Z and Ω (Z and OU) vectors - Revolute

$$Z_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad Z_1 = R_1^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad Z_i = R_i^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad J_i = \begin{bmatrix} Z_{i-1} \times (d_n - d_{i-1}) \\ Z_{i-1} \end{bmatrix}$$

$$\Omega_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \Omega_1 = d_1 \quad \Omega_i = d_i$$

Both Z_i and Ω_i are 3×1 vectors



Kinematics Table

	Prismatic	Revolute
Z_i	$R_i^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$	$R_i^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$
Ω_i	$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$	d_i

$$H_i = \begin{bmatrix} a_x & b_x & \boxed{c_x} & \boxed{d_x} \\ a_y & b_y & \boxed{c_y} & \boxed{d_y} \\ a_z & b_z & \boxed{c_z} & \boxed{d_z} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Z_i Ω_i

$$Z_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad \Omega_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$



Jacobian

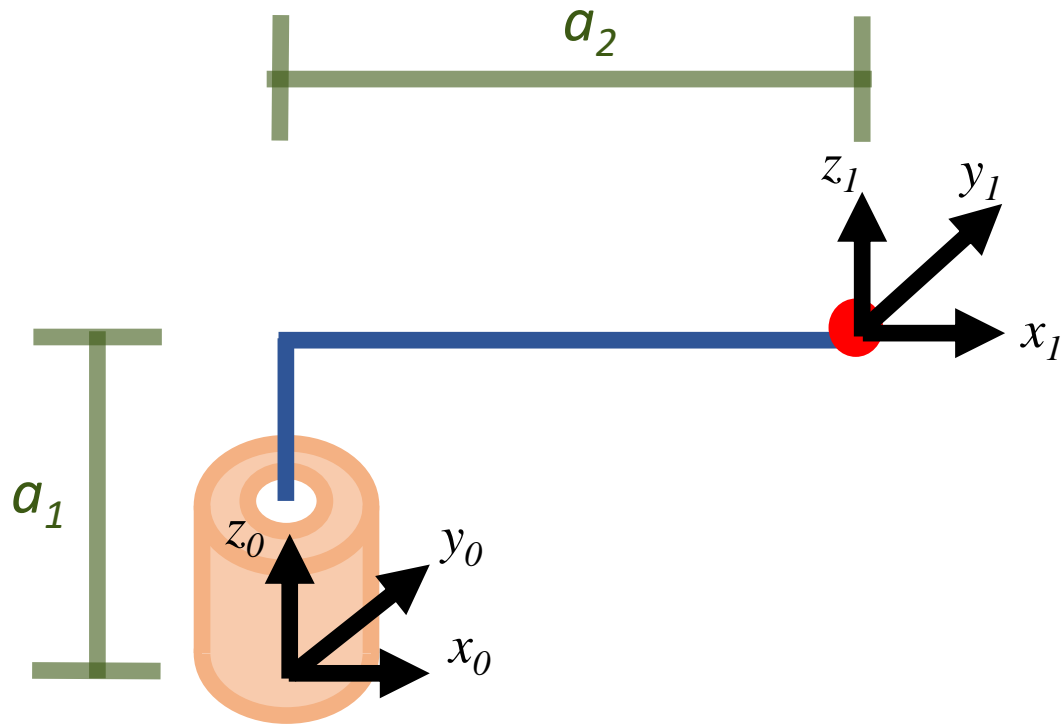
	Prismatic	Revolute
Linear	$R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$	$R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times (d_n^0 - d_{i-1}^0)$
Rotational	$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$	$R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

Simple Example

SECTION 2



1 DOF Example



	θ	α	r	d
1	θ_1	0	a_2	a_1

$$A_1 = \begin{bmatrix} c\theta_1 & -cs\theta_1 & 0 & a_2c\theta_1 \\ s\theta_1 & c\theta_1 & 0 & a_2s\theta_1 \\ 0 & 0 & 1 & a_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



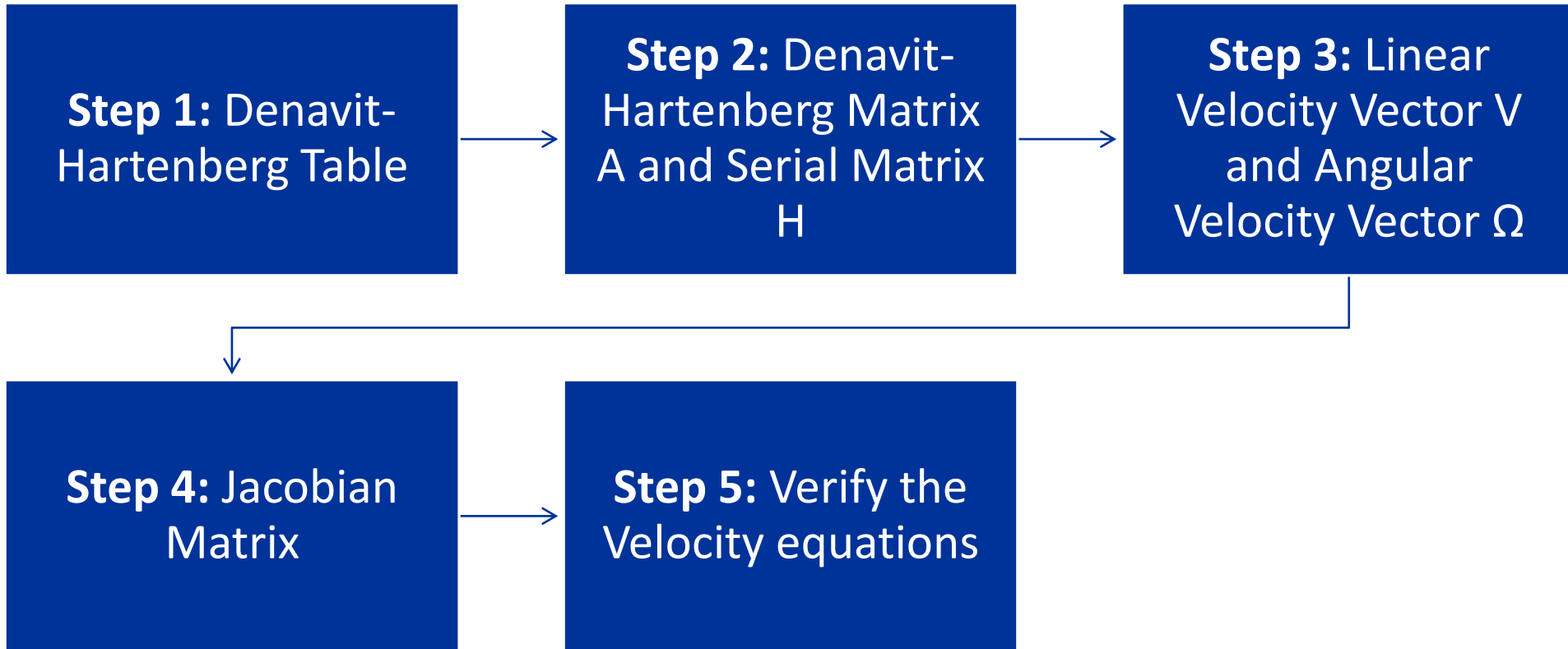
Jacobian - Revolute

$$\begin{aligned} Z_0 &= \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} & Z_1 &= \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \\ \Omega_0 &= \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} & \Omega_1 &= \begin{bmatrix} a_2 c\theta_1 \\ a_2 s\theta_1 \\ a_1 \end{bmatrix} \end{aligned}$$
$$J_1 = \begin{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} a_2 c\theta_1 \\ a_2 s\theta_1 \end{bmatrix} \\ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} -a_2 s\theta_1 \\ a_2 c\theta_1 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$
$$A_1 = \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & a_2 c\theta_1 \\ s\theta_1 & c\theta_1 & 0 & a_2 s\theta_1 \\ 0 & 0 & 1 & a_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Diagram illustrating the Jacobian calculation for a revolute joint. A green arrow points from the Z_1 vector to the cross product term in the Jacobian calculation. A red dashed box highlights the $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ vector in the Jacobian calculation, and a blue dashed box highlights the $\begin{bmatrix} a_2 c\theta_1 \\ a_2 s\theta_1 \end{bmatrix}$ vector. A red arrow points from the $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ vector in the Jacobian calculation to the $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ vector in the A_1 matrix. A blue arrow points from the a_1 scalar to the a_1 scalar in the A_1 matrix.

All Prismatic Joints

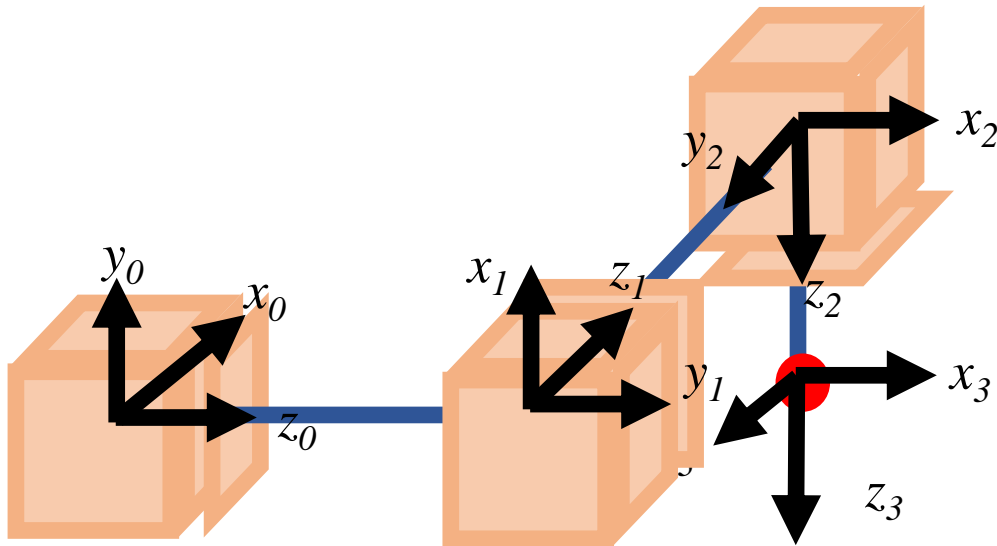
SECTION 3



Steps to find Jacobian Matrix



Prismatic Manipulator



$$R_1^0 = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$R_2^1 = \begin{bmatrix} 0 & 0 & -1 \\ 1 & 0 & 0 \\ 0 & -1 & 0 \end{bmatrix}$$

$$R_3^2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$R_2^0 = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix}$$

$$R_3^2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$R_3^0 = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix}$$



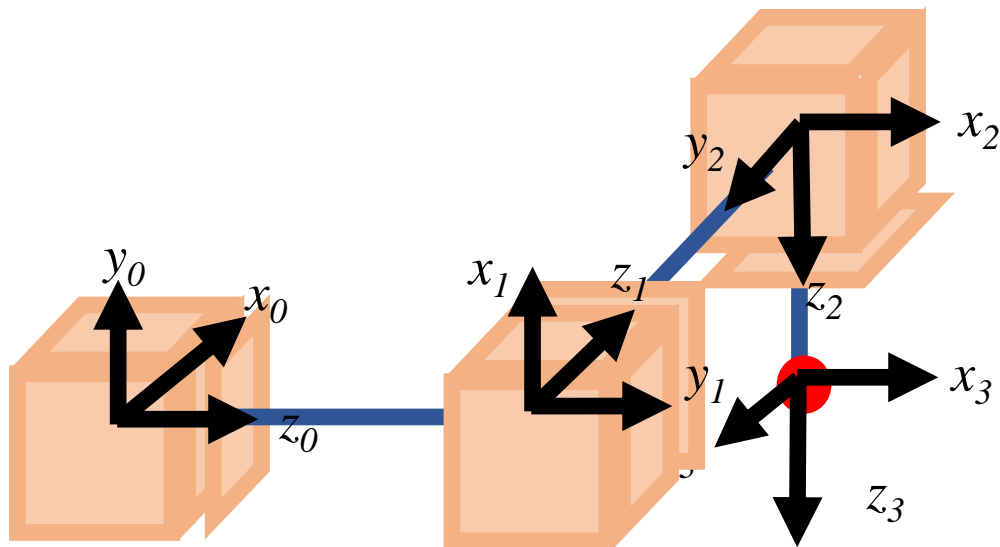
Z and Ω (Z and OU) vectors - Prismatic

$$Z_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad Z_1 = R_1^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad Z_i = R_i^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad \Omega_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \Omega_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \Omega_i = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$R_0^0 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad R_1^0 = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad R_2^0 = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix} \quad R_3^0 = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix}$$

$$Z_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad Z_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad Z_3 = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \\ \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \dot{d}_1 \\ \dot{d}_2 \\ \dot{d}_3 \end{bmatrix}$$



$$\dot{x} = \dot{d}_2$$

$$\dot{y} = -\dot{d}_3$$

$$\dot{z} = \dot{d}_1$$

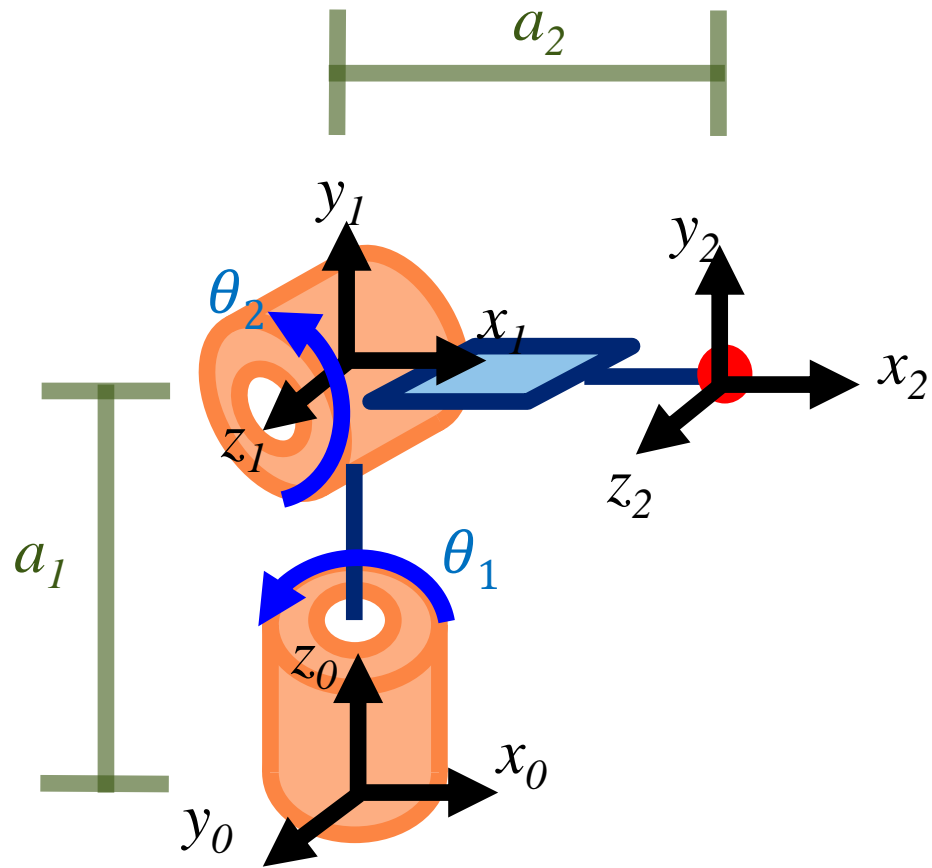
$$\omega_x = 0$$

$$\omega_y = 0$$

$$\omega_z = 0$$

All Revolute Joints

SECTION 4

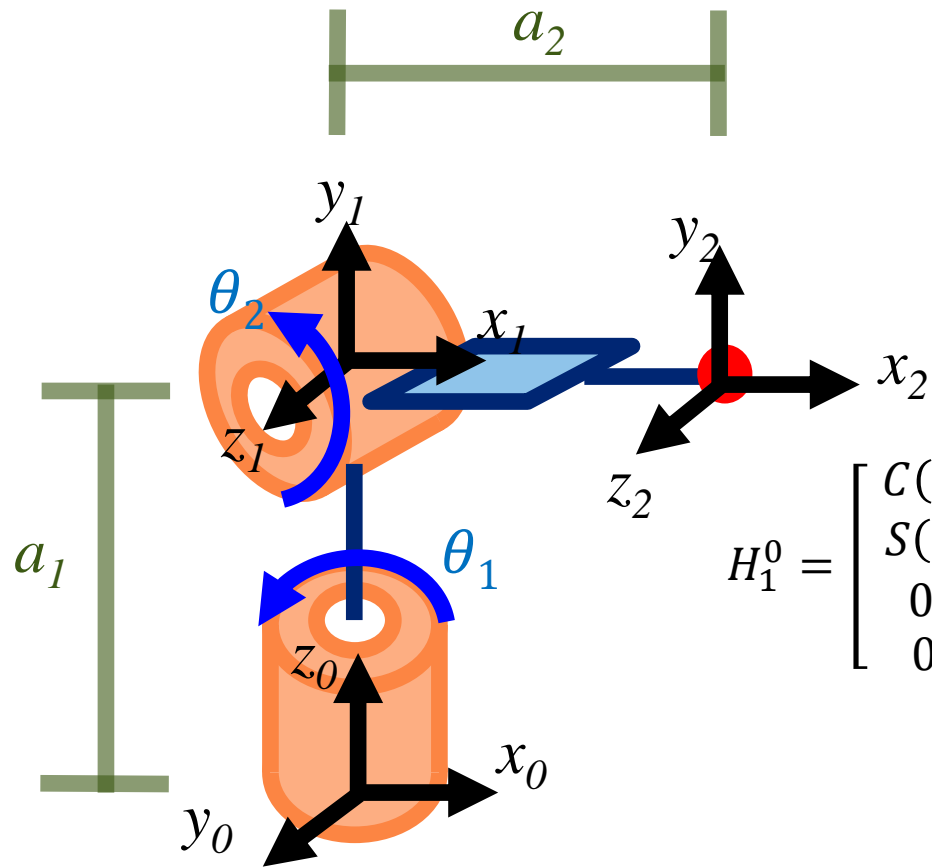


	θ	α	r	d
1	θ_1	90	0	a_1
2	θ_2	0	a_2	0

$$H_1^0 = \begin{bmatrix} C(\theta_1) & 0 & S(\theta_1) & 0 \\ S(\theta_1) & 0 & -C(\theta_1) & 0 \\ 0 & 1 & 0 & a_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$H_2^1 = \begin{bmatrix} C(\theta_2) & -S(\theta_2) & 0 & a_2 C(\theta_2) \\ S(\theta_2) & C(\theta_2) & 0 & a_2 S(\theta_2) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$H_2^0 = \begin{bmatrix} C(\theta_1) & 0 & S(\theta_1) & 0 \\ S(\theta_1) & 0 & -C(\theta_1) & 0 \\ 0 & 1 & 0 & a_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} C(\theta_2) & -S(\theta_2) & 0 & a_2 C(\theta_2) \\ S(\theta_2) & C(\theta_2) & 0 & a_2 S(\theta_2) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} C(\theta_1)C(\theta_2) & -C(\theta_1)S(\theta_2) & S(\theta_1) & a_2 C(\theta_1)C(\theta_2) \\ S(\theta_1)C(\theta_2) & -S(\theta_1)S(\theta_2) & -C(\theta_1) & a_2 S(\theta_1)C(\theta_2) \\ S(\theta_2) & C(\theta_2) & 0 & a_2 S(\theta_2) + a_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



	θ	α	r	d
1	θ_1	90	0	a_1
2	θ_2	0	0	a_2

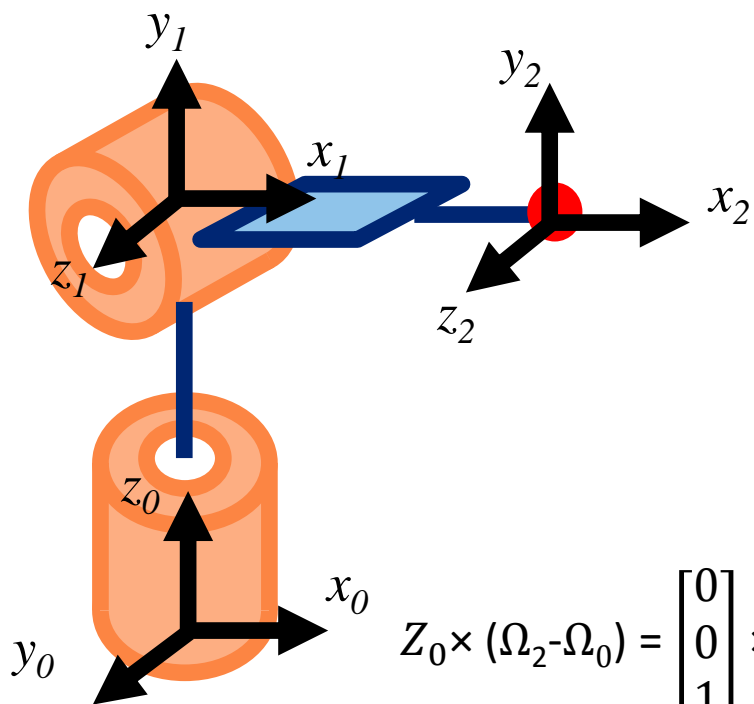
$$H_1^0 = \begin{bmatrix} C(\theta_1) & 0 & S(\theta_1) & 0 \\ S(\theta_1) & 0 & -C(\theta_1) & 0 \\ 0 & 1 & 0 & a_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$Z_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad \Omega_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$Z_1 = \begin{bmatrix} S(\theta_1) \\ -C(\theta_1) \\ 0 \end{bmatrix} \quad \Omega_1 = \begin{bmatrix} 0 \\ 0 \\ a_1 \end{bmatrix}$$

$$H_2^0 = \begin{bmatrix} C(\theta_1)C(\theta_2) & -C(\theta_1)S(\theta_2) & S(\theta_1) & a_2C(\theta_1)C(\theta_2) \\ S(\theta_1)C(\theta_2) & -S(\theta_1)S(\theta_2) & -C(\theta_1) & a_2S(\theta_1)C(\theta_2) \\ S(\theta_2) & C(\theta_2) & 0 & a_2S(\theta_2) + a_1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$Z_2 = \begin{bmatrix} S(\theta_1) \\ -C(\theta_1) \\ 0 \end{bmatrix} \quad \Omega_2 = \begin{bmatrix} a_2C(\theta_1)C(\theta_2) \\ a_2S(\theta_1)C(\theta_2) \\ a_2S(\theta_2) + a_1 \end{bmatrix}$$



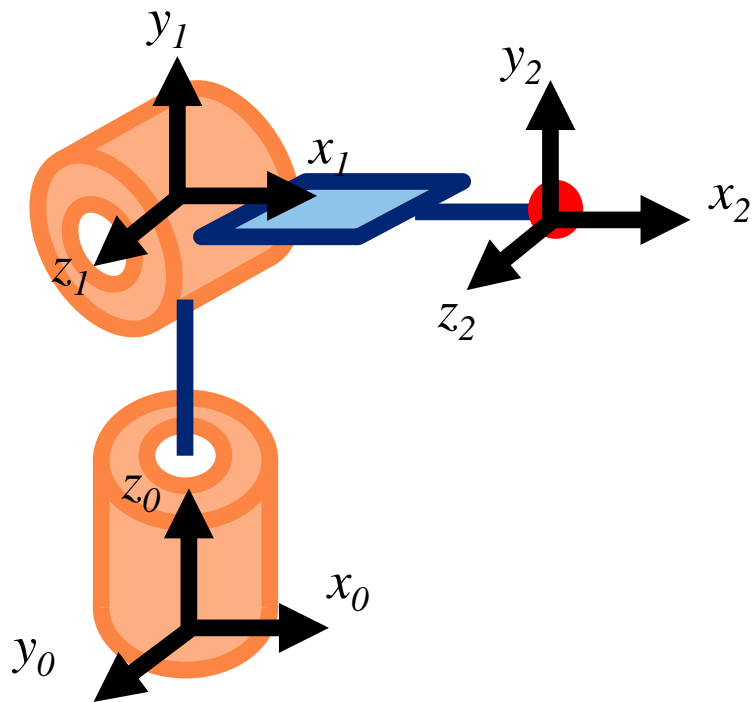
	Prismatic	Revolute
Linear	$R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$	$R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times (d_n^0 - d_{i-1}^0)$
Rotational	$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$	$R_{i-1}^0 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

$$Z_0 \times (\Omega_2 - \Omega_0) = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} a_2 C(\theta_1) C(\theta_2) \\ a_2 S(\theta_1) C(\theta_2) \\ a_2 S(\theta_2) + a_1 \end{bmatrix}$$

$$Z_1 \times (\Omega_2 - \Omega_1) = \begin{bmatrix} S(\theta_1) \\ -C(\theta_1) \\ 0 \end{bmatrix} \times \left(\begin{bmatrix} a_2 C(\theta_1) C(\theta_2) \\ a_2 S(\theta_1) C(\theta_2) \\ a_2 S(\theta_2) + a_1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ a_1 \end{bmatrix} \right)$$

$$J_1 = \begin{bmatrix} -a_2 S(\theta_1) C(\theta_2) \\ a_2 C(\theta_1) C(\theta_2) \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$J_2 = \begin{bmatrix} -a_2 C(\theta_1) S(\theta_2) \\ -a_2 S(\theta_1) S(\theta_2) \\ 2a_2 C(\theta_2) \\ S(\theta_1) \\ -C(\theta_1) \\ 0 \end{bmatrix}$$



$$\dot{x} = -a_2 S(\theta_1) C(\theta_2) \dot{\theta}_1 - a_2 C(\theta_1) S(\theta_2) \dot{\theta}_2$$

$$\dot{y} = a_2 C(\theta_1) C(\theta_2) \dot{\theta}_1 - a_2 S(\theta_1) S(\theta_2) \dot{\theta}_2$$

$$\dot{z} = 2a_2 C(\theta_2) \dot{\theta}_2$$

$$\omega_x = S(\theta_1) \dot{\theta}_2$$

$$\omega_y = -C(\theta_1) \dot{\theta}_2$$

$$\omega_z = \dot{\theta}_1$$

$$J = \begin{bmatrix} -a_2 S(\theta_1) C(\theta_2) & -a_2 C(\theta_1) S(\theta_2) \\ a_2 C(\theta_1) C(\theta_2) & -a_2 S(\theta_1) S(\theta_2) \\ 0 & 2a_2 C(\theta_2) \\ 0 & S(\theta_1) \\ 0 & -C(\theta_1) \\ 1 & 0 \end{bmatrix}$$

Stanford Manipulator

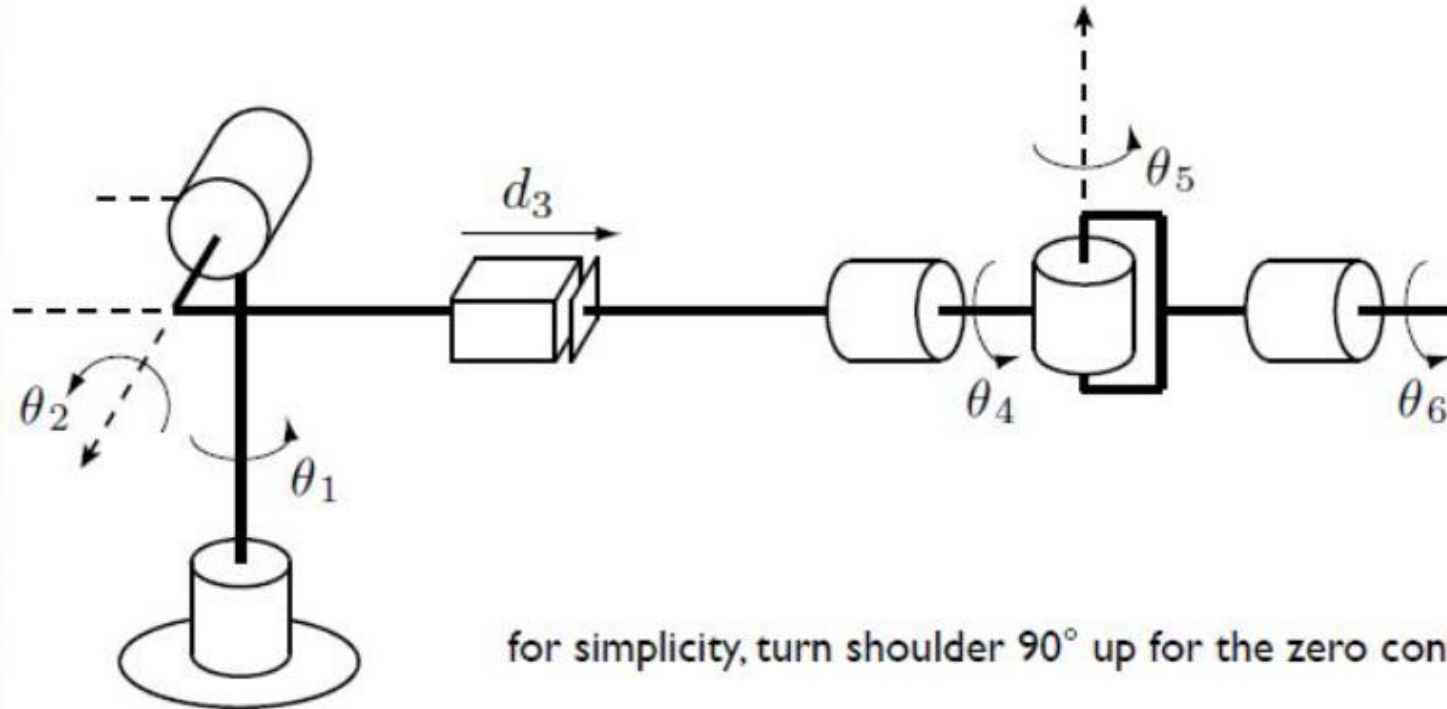
SECTION 5

Stanford Manipulator



Stanford Manipulator

RRPRRR



for simplicity, turn shoulder 90° up for the zero configuration

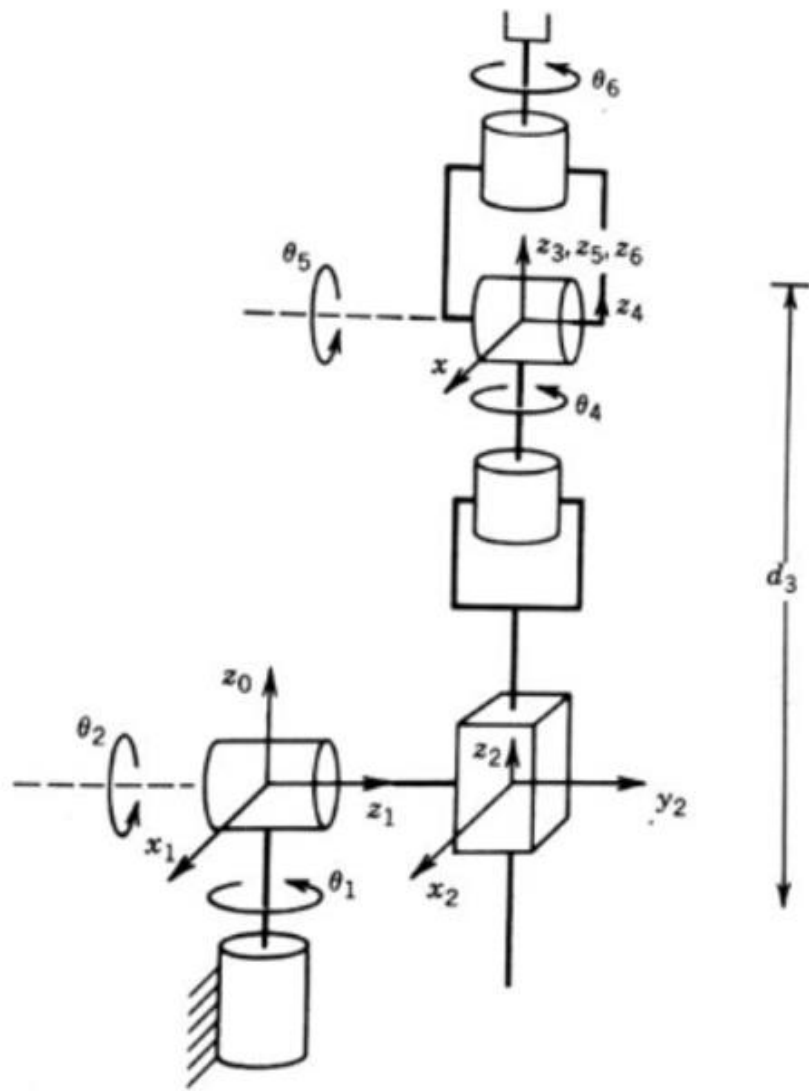


Figure 1: Stanford Manipulator

Parameters	Limitation
θ_1	$[-180 \ 180]$
θ_2	$[-90 \ 90]$
d_3	$[1 \ 3]$
θ_4	$[-180 \ 180]$
θ_5	$[-25 \ 25]$
θ_6	$[-180 \ 180]$

Stanford Manipulator

The DH parameters are:

Link	d_i	a_i	α_i	θ_i
1	0	0	-90	*
2	d_2	0	$+90$	*
3	*	0	0	0
4	0	0	-90	*
5	0	0	$+90$	*
6	d_6	0	0	*

* joint variable

$$A_i = \begin{bmatrix} c\theta_i & -c\alpha_i s\theta_i & s\alpha_i s\theta_i & a_i c\theta_i \\ s\theta_i & c\theta_i c\alpha_i & -s\alpha_i c\theta_i & a_i s\theta_i \\ 0 & s\alpha_i & c\alpha_i & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_1 = \begin{bmatrix} c_1 & 0 & -s_1 & 0 \\ s_1 & 0 & c_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} c_2 & 0 & s_2 & 0 \\ s_2 & 0 & -c_2 & 0 \\ 0 & 1 & 0 & d_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_3 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_4 = \begin{bmatrix} c_4 & 0 & -s_4 & 0 \\ s_4 & 0 & c_4 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_6 = \begin{bmatrix} c_6 & -s_6 & 0 & 0 \\ s_6 & c_6 & 0 & 0 \\ 0 & 0 & 1 & d_6 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_5 = \begin{bmatrix} c_5 & 0 & s_5 & 0 \\ s_5 & 0 & -c_5 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Stanford Manipulator (Arm)

$$A_1 = \begin{bmatrix} c_1 & 0 & -s_1 & 0 \\ s_1 & 0 & c_1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad A_2 = \begin{bmatrix} c_2 & 0 & s_2 & 0 \\ s_2 & 0 & -c_2 & 0 \\ 0 & 1 & 0 & d_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad A_3 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_1^0 = A_1$$

$$T_1^0 = A_1 A_2 = \begin{bmatrix} c_1 c_2 & -s_1 & c_1 s_2 & -d_2 s_1 \\ s_1 c_2 & c_1 & s_1 s_2 & d_2 c_1 \\ -s_2 & 0 & c_2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$z_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad z_1 = \begin{bmatrix} -s_1 \\ c_1 \\ 0 \end{bmatrix} \quad z_2 = \begin{bmatrix} c_1 s_2 \\ s_1 s_2 \\ c_2 \end{bmatrix} \quad z_3 = \begin{bmatrix} c_1 s_2 \\ s_1 s_2 \\ c_2 \end{bmatrix}$$

$$T_3^0 = A_1 A_2 A_3 = \begin{bmatrix} c_1 c_2 & -s_1 & c_1 s_2 & d_3 c_1 s_2 - d_2 s_1 \\ s_1 c_2 & c_1 & s_1 s_2 & d_3 s_1 s_2 + d_2 c_1 \\ -s_2 & 0 & c_2 & d_3 c_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$O_0 = O_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad O_2 = \begin{bmatrix} -d_2 s_1 \\ d_2 c_1 \\ 0 \end{bmatrix} \quad O_3 = \begin{bmatrix} d_3 c_1 s_2 - d_2 s_1 \\ d_3 s_1 s_2 + d_2 c_1 \\ d_3 c_2 \end{bmatrix}$$

Stanford Manipulator (Hand and Wrist)

$$\begin{aligned}
 T_4^0 &= A_1 A_2 A_3 A_4 & T_4 &= \begin{bmatrix} c_1 c_2 c_4 - s_1 s_4, & -c_1 s_2, & -c_1 c_2 s_4 - s_1 c_4, & c_1 s_2 d_3 - s_1 d_2 \\ s_1 c_2 c_4 + c_1 s_4, & -s_1 s_2, & -s_1 c_2 s_4 + c_1 c_4, & s_1 s_2 d_3 + c_1 d_2 \\ & -s_2 c_4, & -c_2, & s_2 s_4, & c_2 d_3 \\ & 0, & 0, & 0, & 1 \end{bmatrix} \\
 T_5^0 &= A_1 A_2 A_3 A_4 A_5 \\
 T_6^0 &= A_1 A_2 A_3 A_4 A_5 A_6
 \end{aligned}$$

$$Z_4 = \begin{bmatrix} -c_1 c_2 s_4 - s_1 c_4 \\ -s_1 c_2 s_4 + c_1 c_4 \\ s_2 s_4 \end{bmatrix}$$

$$O_4 = \begin{bmatrix} d_3 c_1 s_2 - d_2 s_1 \\ d_3 s_1 s_2 + d_2 c_1 \\ d_3 c_2 \end{bmatrix}$$



Stanford Manipulator

$$T_5 = \begin{bmatrix} (c_1c_2c_4-s_1s_4)c_5-c_1s_2s_5, & c_1c_2s_4+s_1c_4, & (c_1c_2c_4-s_1s_4)s_5+c_1s_2c_5, & c_1s_2d_3-s_1d_2 \\ (s_1c_2c_4+c_1s_4)c_5-s_1s_2s_5, & s_1c_2s_4-c_1c_4, & (s_1c_2c_4+c_1s_4)s_5+s_1s_2c_5, & s_1s_2d_3+c_1d_2 \\ -s_2c_4c_5-c_2s_5, & -s_2s_4, & -s_2c_4s_5+c_2c_5, & c_2d_3 \\ 0, & 0, & 0, & 1 \end{bmatrix}$$

$$z_5 = \begin{bmatrix} c_1c_2c_4s_5 - s_1s_4s_5 + c_1s_2c_5 \\ s_1c_2c_4s_5 + c_1s_4s_5 + s_1s_2c_5 \\ -s_2c_4s_5 + c_2c_5 \end{bmatrix}$$

$$z_5 = \begin{bmatrix} c_1c_2c_4s_5 - s_1s_4s_5 + c_1s_2c_5 \\ s_1c_2c_4s_5 + c_1s_4s_5 + s_1s_2c_5 \\ -s_2c_4s_5 + c_2c_5 \end{bmatrix}$$

Stanford Manipulator

$$T_5 = \begin{bmatrix} (c_1c_2c_4-s_1s_4)c_5-c_1s_2s_5, & c_1c_2s_4+s_1c_4, & (c_1c_2c_4-s_1s_4)s_5+c_1s_2c_5, & c_1s_2d_3-s_1d_2 \\ (s_1c_2c_4+c_1s_4)c_5-s_1s_2s_5, & s_1c_2s_4-c_1c_4, & (s_1c_2c_4+c_1s_4)s_5+s_1s_2c_5, & s_1s_2d_3+c_1d_2 \\ [-s_2c_4c_5-c_2s_5, & -s_2s_4, & -s_2c_4s_5+c_2c_5, & c_2d_3] \\ [0, & 0, & 0, & 1] \end{bmatrix}$$

$$Z_5 = \begin{bmatrix} c_1c_2c_4s_5 - s_1s_4s_5 + c_1s_2c_5 \\ s_1c_2c_4s_5 + c_1s_4s_5 + s_1s_2c_5 \\ -s_2c_4s_5 + c_2c_5 \end{bmatrix}$$

$$O_5 = \begin{bmatrix} d_3c_1s_2 - d_2s_1 \\ d_3s_1s_2 + d_2c_1 \\ d_3c_2 \end{bmatrix}$$

Stanford Manipulator

$$\begin{aligned}
 T_6 = [& c_6c_5c_1c_2c_4 - c_6c_5s_1s_4 - c_6c_1s_2s_5 + s_6c_1c_2s_4 + s_6s_1c_4, - \\
 & c_5c_1c_2c_4 + s_6c_5s_1s_4 + s_6c_1s_2s_5 + c_6c_1c_2s_4 + c_6s_1c_4, s_5c_1c_2c_4 - s_5s_1s_4 + c_1s_2c_5, \\
 & d_6s_5c_1c_2c_4 - d_6s_5s_1s_4 + d_6c_1s_2c_5 + c_1s_2d_3 - s_1d_2] \\
 [& c_6c_5s_1c_2c_4 + c_6c_5c_1s_4 - c_6s_1s_2s_5 + s_6s_1c_2s_4 - s_6c_1c_4, -s_6c_5s_1c_2c_4 - \\
 & s_6c_5c_1s_4 + s_6s_1s_2s_5 + c_6s_1c_2s_4 - c_6c_1c_4, s_5s_1c_2c_4 + s_5c_1s_4 + s_1s_2c_5, \\
 & d_6s_5s_1c_2c_4 + d_6s_5c_1s_4 + d_6s_1s_2c_5 + s_1s_2d_3 + c_1d_2] \\
 [& -c_6s_2c_4c_5 - c_6c_2s_5 - s_2s_4s_6, s_6s_2c_4c_5 + s_6c_2s_5 - s_2s_4c_6, -s_2c_4s_5 + c_2c_5, - \\
 & d_6s_2c_4s_5 + d_6c_2c_5 + c_2d_3] \\
 [& 0, 0, 0, 1]
 \end{aligned}$$

$$O_6 = \begin{bmatrix} d_6s_5c_1c_2c_4 - d_6s_5s_1s_4 + d_6c_1s_2c_5 + c_1s_2d_3 - s_1d_2 \\ d_6s_5s_1c_2c_4 + d_6s_5c_1s_4 + d_6s_1s_2c_5 + s_1s_2d_3 + c_1d_2 \\ -d_6s_2c_4s_5 + d_6c_2c_5 + c_2d_3 \end{bmatrix}$$

Stanford Manipulator

$$J_1 = \begin{bmatrix} z_0 \times (o_6 - o_0) \\ z_0 \end{bmatrix}, J_2 = \begin{bmatrix} z_1 \times (o_6 - o_1) \\ z_1 \end{bmatrix} \quad \text{Joints 1,2 are revolute}$$

$$J_3 = \begin{bmatrix} z_2 \\ 0 \end{bmatrix} \quad \text{Joint 3 is prismatic}$$

$$J_4 = \begin{bmatrix} z_3 \times (o_6 - o_3) \\ z_3 \end{bmatrix}, J_5 = \begin{bmatrix} z_4 \times (o_6 - o_4) \\ z_4 \end{bmatrix}, J_6 = \begin{bmatrix} z_5 \times (o_6 - o_5) \\ z_5 \end{bmatrix}$$

The required Jacobian matrix **J**

$$\mathbf{J} = \begin{bmatrix} \mathbf{J}_1 & \mathbf{J}_2 & \mathbf{J}_3 & \mathbf{J}_4 & \mathbf{J}_5 & \mathbf{J}_6 \end{bmatrix}$$



Inverse Velocity

- The relation between the joint and end-effector velocities:

$$\dot{X} = J(q)\dot{q}$$

- where J ($m \times n$). If J is a square matrix ($m=n$), the joint velocities:

$$\dot{q} = J^{-1}(q)\dot{X}$$

- If $m < n$, let pseudoinverse J^+ where

$$\dot{q} = J^+(q)\dot{X}$$

$$J^+ = J^T [JJ^T]^{-1}$$



Acceleration

- The relation between the joint and end-effector velocities:

$$\dot{X} = J(q)\dot{q}$$

- Differentiating this equation yields an expression for the acceleration:

$$\ddot{X} = J(q)\ddot{q} + \left[\frac{d}{dt}J(q)\right]\dot{q}$$

- Given \ddot{X} of the end-effector acceleration, the joint acceleration \ddot{q}

$$J(q)\ddot{q} = \ddot{X} - \left[\frac{d}{dt}J(q)\right]\dot{q} \qquad \ddot{q} = J^{-1}(q)\left[\ddot{X} - \frac{d}{dt}J(q)\dot{q}\right]$$