```
restart
add force Reset 1
add force Sin 1
add force clk {1} {0 5ns} -repeat every
10ns
run 10ns
add force Reset 0
run 100 ns
add force Sin 0
run 52080 ns
add force Sin 1
run 52080 ns
add force Sin 0
run 52080 ns
add force Sin 1
run 156240 ns
add force Sin 0
run 52080 ns
```

add\_force Sin 1 run 156240 ns

run 26 us

add\_force Received 1 run 26 us