

# EINFÜHRUNG IN DIE PROGRAMMIERUNG

I/O

**DHBW MANNHEIM**  
**WIRTSCHAFTSINFORMATIK (DATA SCIENCE)**

Markus Menth


Martin Gropp

# READING & WRITING TEXT FILES

# READING TEXT FILES

## EXAMPLE

```
with open('file.txt') as f:  
    for line in f:  
        print(line, end='')
```

- `open` opens the file (for reading).
- The `with` statement is used to make sure the file is closed at the end of the block. Inside the block, the file can be accessed through the variable `f`.
- The `for` loop goes through the file line by line.  
 `line` includes the `\n` or `\r\n` characters at the end of a line!

# READING TEXT FILES

## ALTERNATIVE

```
with open('file.txt') as my_file:  
    lines = my_file.readlines()
```

# WRITING TEXT FILES

`open` takes an optional argument that determines the file *mode*:

Character	Meaning
'r'	open for reading (default)
'w'	open for writing, truncating the file first
'x'	open for exclusive creation, failing if the file already exists
'a'	open for writing, appending to the end of the file if it exists
'b'	binary mode
't'	text mode (default)
'+'	open a disk file for updating (reading and writing)

# WRITING TEXT FILES

```
with open('file.txt', 'w') as f:  
    f.write('line 1\n')  
    f.write('line 2\n')
```

```
with open('file.txt', 'w') as f:  
    print('line 1', file=f)  
    print('line 2', file=f)
```

# FURTHER READING



- binary files (i.e. not plain text)
- character encoding of text files (e.g. utf-8, utf-16, iso-8859-15, windows-1252, ...)
- `f.read`, `f.readline`

# **READING AND WRITING STRUCTURED DATA**



# JSON

JSON is a common format for exchanging *structured data* (e.g. lists, dicts, ...).

```
import json

d = {
    'a': 'foo',
    'b': [1, 2, 3],
    'c': {
        'd': 42
    }
}

print(json.dumps(d))
```

```
{"a": "foo", "b": [1, 2, 3], "c": {"d": 42}}
```

# JSON

JSON can be directly written to and read from files.

```
import json

with open('input.json') as f:
    x = json.load(f)

with open('output.json', 'w') as f:
    json.dump(x, f)
```

# FURTHER READING



There are many alternatives for persisting structured data:

- [pickle](#): for general Python objects
- [configparser](#): .ini-style config files
- [csv](#): Comma-Separated Values
- [yaml](#): a popular JSON alternative

# **PATHS**

# PATHS

Traditionally, file system paths are represented as strings:

/etc/passwd or C:\Windows\system32

Formats differ between operating systems.

Special care is required when working with path strings ([os.path](#))! 

```
import os.path

directory = '/var/log'
file = os.path.join(directory, 'system.log')
print(file)
```

```
/var/log/system.log
```

# PATHLIB

The `pathlib` module has a powerful alternative:

```
from pathlib import Path

directory = Path('/var/log')
file = directory / 'system.log'
```

# PATHLIB

Path objects can be used with open:

```
from pathlib import Path

path = Path.home() / '.myapp.config'

with open(path) as f:
    print(f.readlines())
```

# PATHLIB

Some useful methods:

- `p.exists()`
- `p.is_file()`, `p.is_dir()`
- `p.name`
- `p.parent`
- `p.suffix`

Getting the directory containing the current Python file:

```
base_dir = Path(__file__).parent
```



# LISTING DIRECTORIES

Paths can be used to list the files and sub-directories inside a directory:

```
home = Path.home()
for path in home.iterdir():
    if path.is_dir():
        print('D', str(path))
    else:
        print(' ', str(path))
```

# FILE FILTERS

Directory contents can be filtered with `glob`.

## EXAMPLES

Directory `d` contains the following files: `1.gif`, `2.txt`, `foo.png`.

```
>>> d = Path('d')
>>> list(d.glob('*.png'))
[PosixPath('foo.png'), PosixPath('1.png')]

>>> list(d.glob('?*.png'))
[PosixPath('1.png')]

>>> list(d.glob('[0-9]*.txt'))
[PosixPath('2.txt'), PosixPath('1.txt')]
```

(See also: [glob](#))

# TEMPORARY FILES

# TEMPORARY FILES

**tempfile**: Create temporary files and directories, with automatic cleanup.

```
import tempfile
```

```
with tempfile.NamedTemporaryFile(mode='w') as f:  
    print('Now writing to file', f.name)  
    f.write('Hello world!')
```

```
f = tempfile.NamedTemporaryFile(mode='w')  
f.write('Hello world!')  
f.close()
```