

Assignment 01

Unit Testing

This assignment introduces students to writing unit tests in Java. Students will use IntelliJ as the IDE to write and execute the tests and view code coverage. Code coverage measures the volume of source code tested through unit tests.

You are provided with a Java implementation of the high-level functionality of a vending machine. The project utilizes JUnit 4 as the testing framework.

Tasks

Write test cases to ensure line-based code coverage is between 90% to 100%. If this is not possible, explain why in a ReadMe.txt

Do not alter the code in the src/main directory; assume that the implementation is correct. You should only alter the files in the src/test directory.

Deadline:

Refer to the course schedule document
