

7-FINAL

November 26, 2018

1 Assignment is below.

```
In [8]: from sklearn.svm import LinearSVC
        from sklearn.linear_model import LogisticRegression
        import pandas as pd
        import seaborn as sns
        import matplotlib.pyplot as plt
        %matplotlib inline
        sns.set(font_scale=1.5)
        import numpy as np

        from pylab import rcParams
        rcParams['figure.figsize'] = 20, 10

        from sklearn.linear_model import LogisticRegression as Model
```

Read in the Kobe Bryant shooting data [<https://www.kaggle.com/c/kobe-bryant-shot-selection>]

```
In [11]: kobe = pd.read_csv('../data/kobe.csv')
        kobe.dropna(inplace=True)
```

```
In [10]: list(kobe.columns)
```

```
Out[10]: ['action_type',
          'combined_shot_type',
          'game_event_id',
          'game_id',
          'lat',
          'loc_x',
          'loc_y',
          'lon',
          'minutes_remaining',
          'period',
          'playoffs',
          'season',
          'seconds_remaining',
```

```

'shot_distance',
'shot_made_flag',
'shot_type',
'shot_zone_area',
'shot_zone_basic',
'shot_zone_range',
'team_id',
'team_name',
'game_date',
'matchup',
'opponent',
'shot_id']

```

For now, use just the numerical datatypes. They are below as num_columns

```
In [12]: kobe.shot_zone_area.value_counts()
```

```

Out[12]: Center(C)                11289
         Right Side Center(RC)      3981
         Right Side(R)              3859
         Left Side Center(LC)       3364
         Left Side(L)              3132
         Back Court(BC)             72
         Name: shot_zone_area, dtype: int64

```

```
In [13]: kobe.shot_zone_range.value_counts()
```

```

Out[13]: Less Than 8 ft.         7857
         16-24 ft.              6907
         8-16 ft.               5580
         24+ ft.                5281
         Back Court Shot         72
         Name: shot_zone_range, dtype: int64

```

```
In [14]: kobe.shot_zone_basic.value_counts()
```

```

Out[14]: Mid-Range                10532
         Restricted Area           5932
         Above the Break 3         4720
         In The Paint (Non-RA)     3880
         Right Corner 3            333
         Left Corner 3             240
         Backcourt                 60
         Name: shot_zone_basic, dtype: int64

```

```
In [15]: kobe
```

```

Out[15]:
   action_type combined_shot_type  game_event_id  game_id \
1         Jump Shot             Jump Shot         12  20000012

```

2		Jump Shot	Jump Shot	35	20000012
3		Jump Shot	Jump Shot	43	20000012
4	Driving	Dunk Shot	Dunk	155	20000012
5		Jump Shot	Jump Shot	244	20000012
6		Layup Shot	Layup	251	20000012
8		Jump Shot	Jump Shot	265	20000012
9	Running	Jump Shot	Jump Shot	294	20000012
10		Jump Shot	Jump Shot	309	20000012
11		Jump Shot	Jump Shot	4	20000019
12	Running	Jump Shot	Jump Shot	27	20000019
13		Jump Shot	Jump Shot	66	20000019
14		Jump Shot	Jump Shot	80	20000019
15		Jump Shot	Jump Shot	86	20000019
17		Jump Shot	Jump Shot	138	20000019
18		Jump Shot	Jump Shot	244	20000019
20		Jump Shot	Jump Shot	255	20000019
21		Jump Shot	Jump Shot	265	20000019
22	Running	Jump Shot	Jump Shot	274	20000019
23	Running	Jump Shot	Jump Shot	299	20000019
24	Running	Jump Shot	Jump Shot	307	20000019
25		Layup Shot	Layup	332	20000019
26		Jump Shot	Jump Shot	345	20000019
27		Jump Shot	Jump Shot	369	20000019
28		Jump Shot	Jump Shot	400	20000019
29		Jump Shot	Jump Shot	429	20000019
30	Running	Jump Shot	Jump Shot	488	20000019
31		Jump Shot	Jump Shot	499	20000019
38		Jump Shot	Jump Shot	184	20000047
39		Jump Shot	Jump Shot	202	20000047
...	
30661	Slam	Dunk Shot	Dunk	245	49900087
30662		Jump Shot	Jump Shot	259	49900087
30663		Jump Shot	Jump Shot	270	49900087
30665		Layup Shot	Layup	280	49900087
30666		Jump Shot	Jump Shot	295	49900087
30667		Jump Shot	Jump Shot	368	49900087
30669		Jump Shot	Jump Shot	425	49900087
30670	Running	Jump Shot	Jump Shot	15	49900088
30671	Driving	Layup Shot	Layup	25	49900088
30672		Jump Shot	Jump Shot	29	49900088
30673		Jump Shot	Jump Shot	36	49900088
30674		Jump Shot	Jump Shot	81	49900088
30675		Jump Shot	Jump Shot	84	49900088
30676	Running	Jump Shot	Jump Shot	98	49900088
30677		Jump Shot	Jump Shot	101	49900088
30678	Driving	Layup Shot	Layup	181	49900088
30679		Layup Shot	Layup	212	49900088
30681		Jump Shot	Jump Shot	218	49900088

30683		Jump Shot	Jump Shot	228	49900088
30684		Jump Shot	Jump Shot	231	49900088
30685		Jump Shot	Jump Shot	249	49900088
30687		Jump Shot	Jump Shot	284	49900088
30688		Jump Shot	Jump Shot	308	49900088
30689		Jump Shot	Jump Shot	326	49900088
30690		Jump Shot	Jump Shot	331	49900088
30691	Driving	Layup Shot	Layup	382	49900088
30692		Jump Shot	Jump Shot	397	49900088
30694	Running	Jump Shot	Jump Shot	426	49900088
30695		Jump Shot	Jump Shot	448	49900088
30696		Jump Shot	Jump Shot	471	49900088

	lat	loc_x	loc_y	lon	minutes_remaining	period	...	\
1	34.0443	-157	0	-118.4268	10	1	...	
2	33.9093	-101	135	-118.3708	7	1	...	
3	33.8693	138	175	-118.1318	6	1	...	
4	34.0443	0	0	-118.2698	6	2	...	
5	34.0553	-145	-11	-118.4148	9	3	...	
6	34.0443	0	0	-118.2698	8	3	...	
8	33.9363	-65	108	-118.3348	6	3	...	
9	33.9193	-33	125	-118.3028	3	3	...	
10	33.8063	-94	238	-118.3638	1	3	...	
11	33.9173	121	127	-118.1488	11	1	...	
12	33.9343	-67	110	-118.3368	7	1	...	
13	34.0403	-94	4	-118.3638	2	1	...	
14	33.9973	-23	47	-118.2928	1	1	...	
15	33.8523	62	192	-118.2078	0	1	...	
17	33.8183	-117	226	-118.3868	8	2	...	
18	33.9473	-132	97	-118.4018	11	3	...	
20	33.9003	3	144	-118.2668	10	3	...	
21	33.9173	134	127	-118.1358	9	3	...	
22	33.9343	-16	110	-118.2858	7	3	...	
23	33.8943	-109	150	-118.3788	5	3	...	
24	33.9813	-46	63	-118.3158	5	3	...	
25	34.0443	0	0	-118.2698	2	3	...	
26	33.8483	-58	196	-118.3278	2	3	...	
27	33.8583	-183	186	-118.4528	0	3	...	
28	33.8713	85	173	-118.1848	8	4	...	
29	33.9573	3	87	-118.2668	6	4	...	
30	34.0403	121	4	-118.1488	1	4	...	
31	34.0103	127	34	-118.1428	0	4	...	
38	33.8603	91	184	-118.1788	3	2	...	
39	33.7723	-27	272	-118.2968	0	2	...	
...	
30661	34.0443	0	0	-118.2698	9	3	...	
30662	33.9913	-8	53	-118.2778	8	3	...	
30663	34.0193	106	25	-118.1638	6	3	...	

30665	34.0263	-14	18	-118.2838	5	3	...
30666	33.8733	-81	171	-118.3508	4	3	...
30667	33.7943	40	250	-118.2298	9	4	...
30669	33.9913	171	53	-118.0988	3	4	...
30670	34.0283	-74	16	-118.3438	9	1	...
30671	34.0443	0	0	-118.2698	8	1	...
30672	33.9893	89	55	-118.1808	8	1	...
30673	34.0443	117	0	-118.1528	7	1	...
30674	33.8283	117	216	-118.1528	2	1	...
30675	33.8283	-134	216	-118.4038	2	1	...
30676	34.0443	-141	0	-118.4108	0	1	...
30677	33.9013	-113	143	-118.3828	0	1	...
30678	34.0283	14	16	-118.2558	3	2	...
30679	34.0443	0	0	-118.2698	0	2	...
30681	33.7833	-18	261	-118.2878	0	2	...
30683	33.8283	1	216	-118.2688	10	3	...
30684	33.9553	-96	89	-118.3658	10	3	...
30685	33.7943	81	250	-118.1888	7	3	...
30687	33.9443	40	100	-118.2298	3	3	...
30688	33.9833	-126	61	-118.3958	1	3	...
30689	33.3653	-12	679	-118.2818	0	3	...
30690	33.9443	-113	100	-118.3828	11	4	...
30691	34.0443	0	0	-118.2698	7	4	...
30692	33.9963	1	48	-118.2688	6	4	...
30694	33.8783	-134	166	-118.4038	3	4	...
30695	33.7773	31	267	-118.2388	2	4	...
30696	33.9723	1	72	-118.2688	0	4	...

	shot_type	shot_zone_area	shot_zone_basic	\
1	2PT Field Goal	Left Side(L)	Mid-Range	
2	2PT Field Goal	Left Side Center(LC)	Mid-Range	
3	2PT Field Goal	Right Side Center(RC)	Mid-Range	
4	2PT Field Goal	Center(C)	Restricted Area	
5	2PT Field Goal	Left Side(L)	Mid-Range	
6	2PT Field Goal	Center(C)	Restricted Area	
8	2PT Field Goal	Left Side(L)	In The Paint (Non-RA)	
9	2PT Field Goal	Center(C)	In The Paint (Non-RA)	
10	3PT Field Goal	Left Side Center(LC)	Above the Break 3	
11	2PT Field Goal	Right Side Center(RC)	Mid-Range	
12	2PT Field Goal	Left Side(L)	In The Paint (Non-RA)	
13	2PT Field Goal	Left Side(L)	Mid-Range	
14	2PT Field Goal	Center(C)	In The Paint (Non-RA)	
15	2PT Field Goal	Center(C)	Mid-Range	
17	3PT Field Goal	Left Side Center(LC)	Above the Break 3	
18	2PT Field Goal	Left Side Center(LC)	Mid-Range	
20	2PT Field Goal	Center(C)	Mid-Range	
21	2PT Field Goal	Right Side Center(RC)	Mid-Range	
22	2PT Field Goal	Center(C)	In The Paint (Non-RA)	

23	2PT Field Goal	Left Side Center(LC)	Mid-Range
24	2PT Field Goal	Center(C)	In The Paint (Non-RA)
25	2PT Field Goal	Center(C)	Restricted Area
26	2PT Field Goal	Center(C)	Mid-Range
27	3PT Field Goal	Left Side Center(LC)	Above the Break 3
28	2PT Field Goal	Right Side Center(RC)	Mid-Range
29	2PT Field Goal	Center(C)	In The Paint (Non-RA)
30	2PT Field Goal	Right Side(R)	Mid-Range
31	2PT Field Goal	Right Side(R)	Mid-Range
38	2PT Field Goal	Right Side Center(RC)	Mid-Range
39	3PT Field Goal	Center(C)	Above the Break 3
...
30661	2PT Field Goal	Center(C)	Restricted Area
30662	2PT Field Goal	Center(C)	In The Paint (Non-RA)
30663	2PT Field Goal	Right Side(R)	Mid-Range
30665	2PT Field Goal	Center(C)	Restricted Area
30666	2PT Field Goal	Left Side Center(LC)	Mid-Range
30667	3PT Field Goal	Center(C)	Above the Break 3
30669	2PT Field Goal	Right Side(R)	Mid-Range
30670	2PT Field Goal	Center(C)	In The Paint (Non-RA)
30671	2PT Field Goal	Center(C)	Restricted Area
30672	2PT Field Goal	Right Side(R)	Mid-Range
30673	2PT Field Goal	Right Side(R)	Mid-Range
30674	3PT Field Goal	Right Side Center(RC)	Above the Break 3
30675	3PT Field Goal	Left Side Center(LC)	Above the Break 3
30676	2PT Field Goal	Left Side(L)	Mid-Range
30677	2PT Field Goal	Left Side Center(LC)	Mid-Range
30678	2PT Field Goal	Center(C)	Restricted Area
30679	2PT Field Goal	Center(C)	Restricted Area
30681	3PT Field Goal	Center(C)	Above the Break 3
30683	2PT Field Goal	Center(C)	Mid-Range
30684	2PT Field Goal	Left Side(L)	Mid-Range
30685	3PT Field Goal	Center(C)	Above the Break 3
30687	2PT Field Goal	Center(C)	In The Paint (Non-RA)
30688	2PT Field Goal	Left Side(L)	Mid-Range
30689	3PT Field Goal	Back Court(BC)	Backcourt
30690	2PT Field Goal	Left Side(L)	Mid-Range
30691	2PT Field Goal	Center(C)	Restricted Area
30692	2PT Field Goal	Center(C)	In The Paint (Non-RA)
30694	2PT Field Goal	Left Side Center(LC)	Mid-Range
30695	3PT Field Goal	Center(C)	Above the Break 3
30696	2PT Field Goal	Center(C)	In The Paint (Non-RA)

	shot_zone_range	team_id	team_name	game_date	\
1	8-16 ft.	1610612747	Los Angeles Lakers	2000-10-31	
2	16-24 ft.	1610612747	Los Angeles Lakers	2000-10-31	
3	16-24 ft.	1610612747	Los Angeles Lakers	2000-10-31	
4	Less Than 8 ft.	1610612747	Los Angeles Lakers	2000-10-31	

5		8-16 ft.	1610612747	Los Angeles Lakers	2000-10-31
6	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-10-31
8		8-16 ft.	1610612747	Los Angeles Lakers	2000-10-31
9		8-16 ft.	1610612747	Los Angeles Lakers	2000-10-31
10		24+ ft.	1610612747	Los Angeles Lakers	2000-10-31
11		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-01
12		8-16 ft.	1610612747	Los Angeles Lakers	2000-11-01
13		8-16 ft.	1610612747	Los Angeles Lakers	2000-11-01
14	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-11-01
15		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-01
17		24+ ft.	1610612747	Los Angeles Lakers	2000-11-01
18		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-01
20		8-16 ft.	1610612747	Los Angeles Lakers	2000-11-01
21		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-01
22		8-16 ft.	1610612747	Los Angeles Lakers	2000-11-01
23		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-01
24	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-11-01
25	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-11-01
26		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-01
27		24+ ft.	1610612747	Los Angeles Lakers	2000-11-01
28		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-01
29		8-16 ft.	1610612747	Los Angeles Lakers	2000-11-01
30		8-16 ft.	1610612747	Los Angeles Lakers	2000-11-01
31		8-16 ft.	1610612747	Los Angeles Lakers	2000-11-01
38		16-24 ft.	1610612747	Los Angeles Lakers	2000-11-04
39		24+ ft.	1610612747	Los Angeles Lakers	2000-11-04
...	
30661	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-06-16
30662	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-06-16
30663		8-16 ft.	1610612747	Los Angeles Lakers	2000-06-16
30665	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-06-16
30666		16-24 ft.	1610612747	Los Angeles Lakers	2000-06-16
30667		24+ ft.	1610612747	Los Angeles Lakers	2000-06-16
30669		16-24 ft.	1610612747	Los Angeles Lakers	2000-06-16
30670	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-06-19
30671	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-06-19
30672		8-16 ft.	1610612747	Los Angeles Lakers	2000-06-19
30673		8-16 ft.	1610612747	Los Angeles Lakers	2000-06-19
30674		24+ ft.	1610612747	Los Angeles Lakers	2000-06-19
30675		24+ ft.	1610612747	Los Angeles Lakers	2000-06-19
30676		8-16 ft.	1610612747	Los Angeles Lakers	2000-06-19
30677		16-24 ft.	1610612747	Los Angeles Lakers	2000-06-19
30678	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-06-19
30679	Less Than 8 ft.		1610612747	Los Angeles Lakers	2000-06-19
30681		24+ ft.	1610612747	Los Angeles Lakers	2000-06-19
30683		16-24 ft.	1610612747	Los Angeles Lakers	2000-06-19
30684		8-16 ft.	1610612747	Los Angeles Lakers	2000-06-19
30685		24+ ft.	1610612747	Los Angeles Lakers	2000-06-19

30687	8-16 ft.	1610612747	Los Angeles Lakers	2000-06-19
30688	8-16 ft.	1610612747	Los Angeles Lakers	2000-06-19
30689	Back Court Shot	1610612747	Los Angeles Lakers	2000-06-19
30690	8-16 ft.	1610612747	Los Angeles Lakers	2000-06-19
30691	Less Than 8 ft.	1610612747	Los Angeles Lakers	2000-06-19
30692	Less Than 8 ft.	1610612747	Los Angeles Lakers	2000-06-19
30694	16-24 ft.	1610612747	Los Angeles Lakers	2000-06-19
30695	24+ ft.	1610612747	Los Angeles Lakers	2000-06-19
30696	Less Than 8 ft.	1610612747	Los Angeles Lakers	2000-06-19

	matchup	opponent	shot_id
1	LAL @ POR	POR	2
2	LAL @ POR	POR	3
3	LAL @ POR	POR	4
4	LAL @ POR	POR	5
5	LAL @ POR	POR	6
6	LAL @ POR	POR	7
8	LAL @ POR	POR	9
9	LAL @ POR	POR	10
10	LAL @ POR	POR	11
11	LAL vs. UTA	UTA	12
12	LAL vs. UTA	UTA	13
13	LAL vs. UTA	UTA	14
14	LAL vs. UTA	UTA	15
15	LAL vs. UTA	UTA	16
17	LAL vs. UTA	UTA	18
18	LAL vs. UTA	UTA	19
20	LAL vs. UTA	UTA	21
21	LAL vs. UTA	UTA	22
22	LAL vs. UTA	UTA	23
23	LAL vs. UTA	UTA	24
24	LAL vs. UTA	UTA	25
25	LAL vs. UTA	UTA	26
26	LAL vs. UTA	UTA	27
27	LAL vs. UTA	UTA	28
28	LAL vs. UTA	UTA	29
29	LAL vs. UTA	UTA	30
30	LAL vs. UTA	UTA	31
31	LAL vs. UTA	UTA	32
38	LAL @ VAN	VAN	39
39	LAL @ VAN	VAN	40
...
30661	LAL @ IND	IND	30662
30662	LAL @ IND	IND	30663
30663	LAL @ IND	IND	30664
30665	LAL @ IND	IND	30666
30666	LAL @ IND	IND	30667
30667	LAL @ IND	IND	30668

30669	LAL @ IND	IND	30670
30670	LAL vs. IND	IND	30671
30671	LAL vs. IND	IND	30672
30672	LAL vs. IND	IND	30673
30673	LAL vs. IND	IND	30674
30674	LAL vs. IND	IND	30675
30675	LAL vs. IND	IND	30676
30676	LAL vs. IND	IND	30677
30677	LAL vs. IND	IND	30678
30678	LAL vs. IND	IND	30679
30679	LAL vs. IND	IND	30680
30681	LAL vs. IND	IND	30682
30683	LAL vs. IND	IND	30684
30684	LAL vs. IND	IND	30685
30685	LAL vs. IND	IND	30686
30687	LAL vs. IND	IND	30688
30688	LAL vs. IND	IND	30689
30689	LAL vs. IND	IND	30690
30690	LAL vs. IND	IND	30691
30691	LAL vs. IND	IND	30692
30692	LAL vs. IND	IND	30693
30694	LAL vs. IND	IND	30695
30695	LAL vs. IND	IND	30696
30696	LAL vs. IND	IND	30697

[25697 rows x 25 columns]

```
In [16]: kobe.shot_made_flag.value_counts(normalize=True)
```

```
Out[16]: 0.0    0.553839
         1.0    0.446161
         Name: shot_made_flag, dtype: float64
```

```
In [17]: kobe.shot_made_flag.value_counts(normalize=False)
```

```
Out[17]: 0.0    14232
         1.0    11465
         Name: shot_made_flag, dtype: int64
```

```
In [18]: num_columns = [col for col, dtype in zip(kobe.columns, kobe.dtypes) if dtype != 'object']
         num_columns
```

```
Out[18]: ['game_event_id',
         'game_id',
         'lat',
         'loc_x',
         'loc_y',
         'lon',
         'minutes_remaining',
```

```

'period',
'playoffs',
'seconds_remaining',
'shot_distance',
'shot_made_flag',
'team_id',
'shot_id']

```

1.1 The shot_made_flag is the result (0 or 1) of the shot that Kobe took. Some of the values are missing (e.g. NaN) but we dropped them.

```

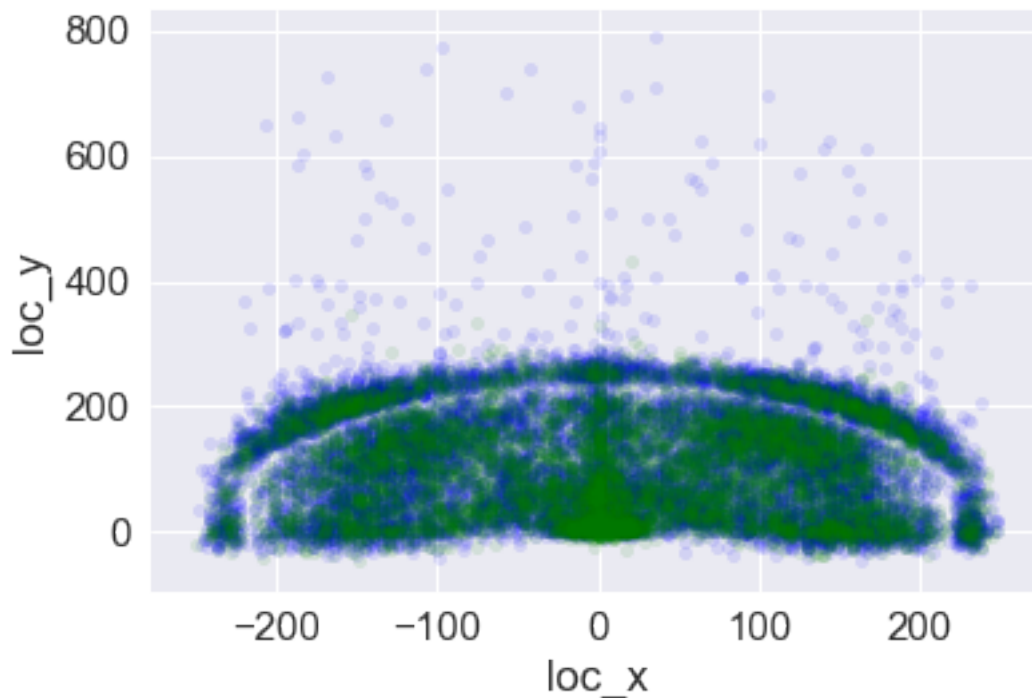
In [19]: fig, ax = plt.subplots()
         kobe[kobe.shot_made_flag==0].plot(kind='scatter', x='loc_x', y='loc_y', color='blue',
         kobe[kobe.shot_made_flag==1].plot(kind='scatter', x='loc_x', y='loc_y', color='green',
         # plt.scatter(kobe.loc_x, kobe.loc_y, alpha=0.2)

```

```

Out[19]: <matplotlib.axes._subplots.AxesSubplot at 0x1a9654b2ba8>

```



```

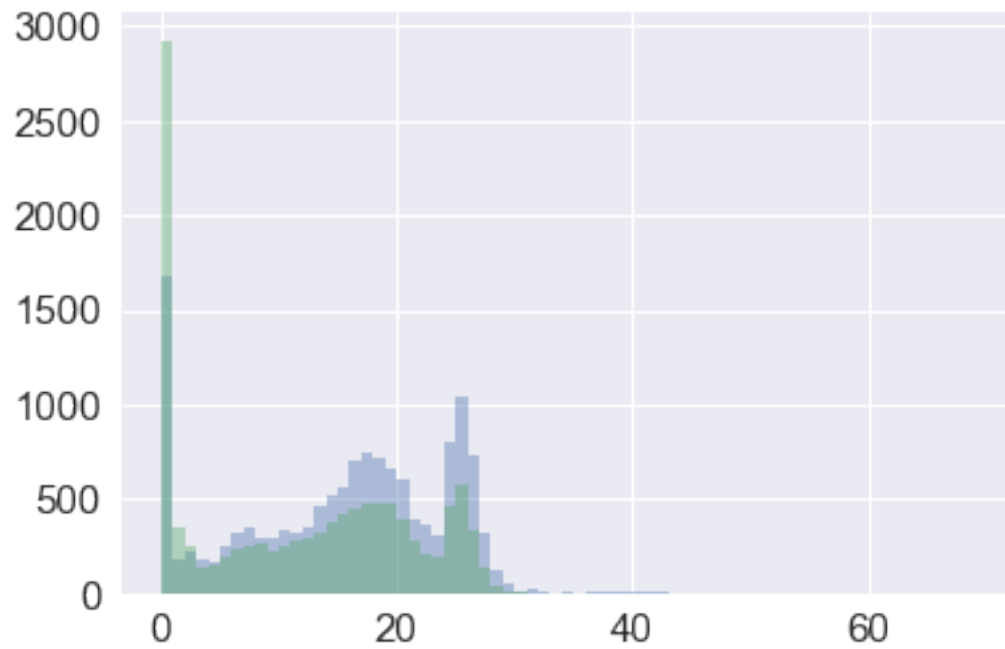
In [20]: kobe[kobe.shot_made_flag==0].shot_distance.hist(bins=np.arange(0,70,1), alpha=.4)
         kobe[kobe.shot_made_flag==1].shot_distance.hist(bins=np.arange(0,70,1), alpha=.4)

```

```

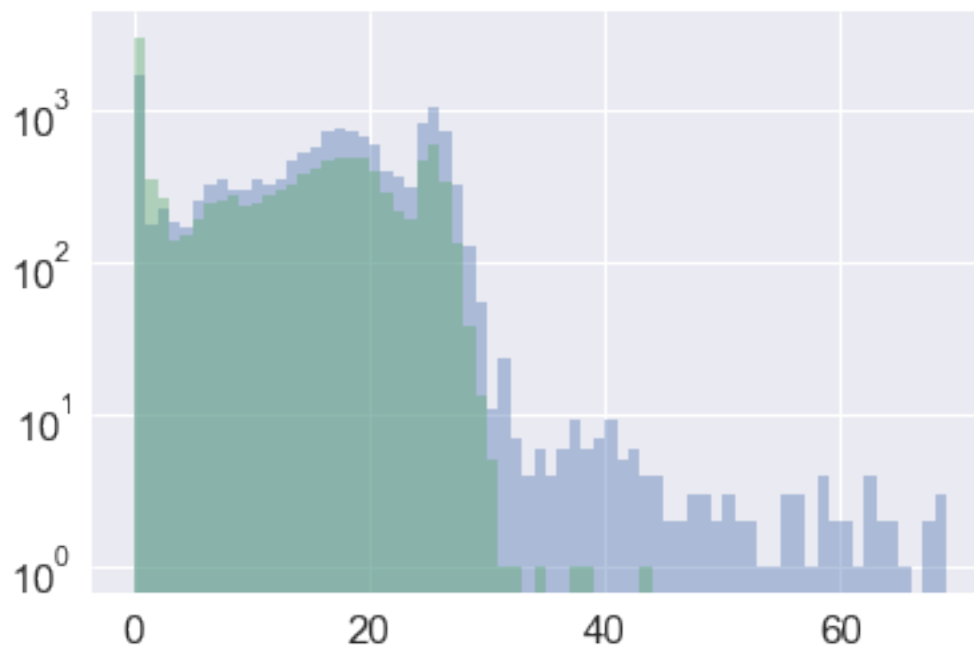
Out[20]: <matplotlib.axes._subplots.AxesSubplot at 0x1a96563aef0>

```



```
In [21]: kobe[kobe.shot_made_flag==0].shot_distance.hist(bins=np.arange(0,70,1), alpha=.4, log=
         kobe[kobe.shot_made_flag==1].shot_distance.hist(bins=np.arange(0,70,1), alpha=.4, log=
```

```
Out[21]: <matplotlib.axes._subplots.AxesSubplot at 0x1a9640bb470>
```



```
In [22]: # fit a linear regression model and store the predictions
feature_cols = ['shot_distance', 'minutes_remaining']
X = kobe[feature_cols]
y = kobe.shot_made_flag

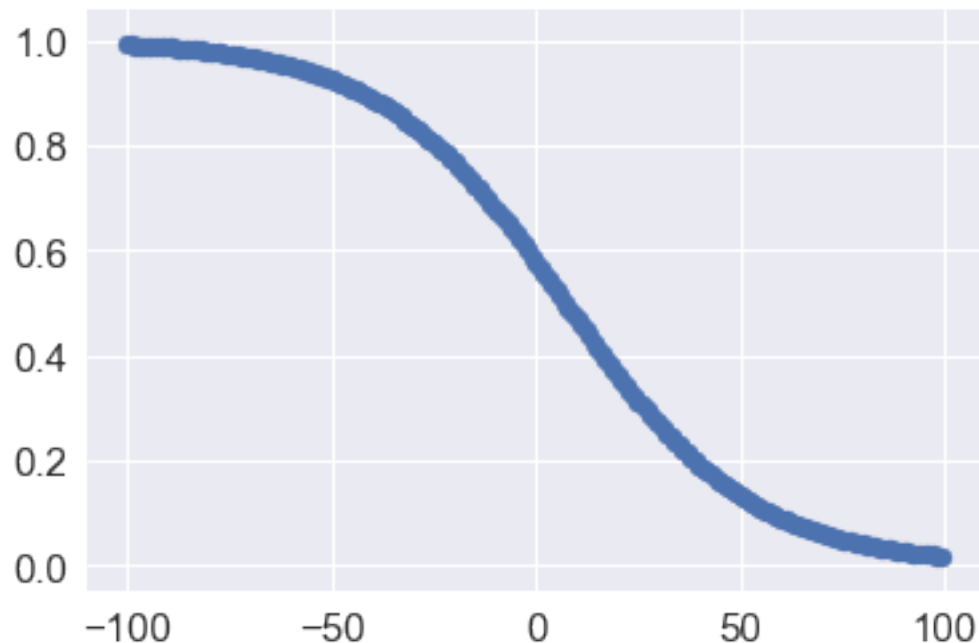
model = Model()
model.fit(X, y)
kobe['pred'] = model.predict(X)

from sklearn.metrics import accuracy_score
accuracy_score(kobe.shot_made_flag, kobe.pred.round())
```

Out[22]: 0.5971903335019653

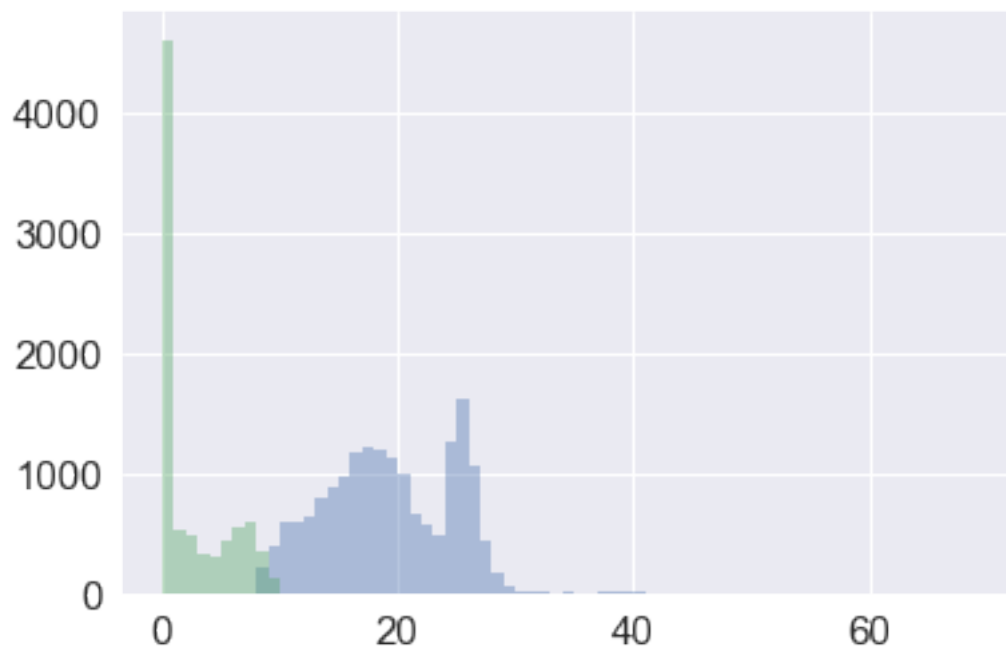
```
In [23]: distances = np.arange(-100, 100)
minutes = np.array([0]*200)
x_trial = np.column_stack((distances, minutes))
model.predict_proba(x_trial)
plt.scatter(distances, model.predict_proba(x_trial)[: ,1])
```

Out[23]: <matplotlib.collections.PathCollection at 0x1a96610dac8>



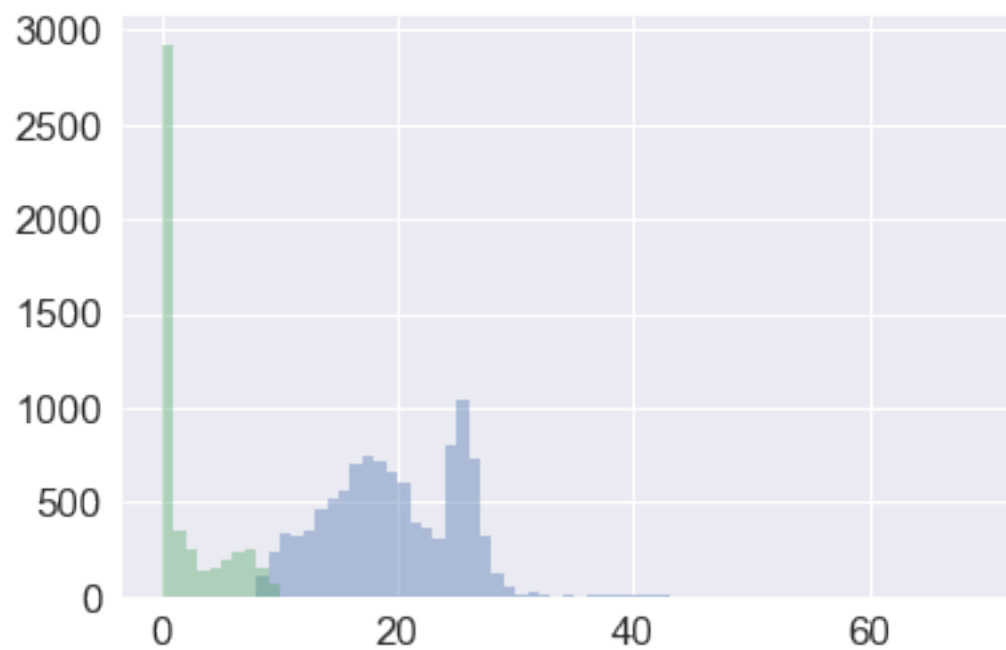
```
In [24]: kobe[(kobe.pred==0)].shot_distance.hist(bins=np.arange(0,70,1), alpha=.4)
kobe[(kobe.pred==1)].shot_distance.hist(bins=np.arange(0,70,1), alpha=.4)
```

Out[24]: <matplotlib.axes._subplots.AxesSubplot at 0x1a9660389b0>



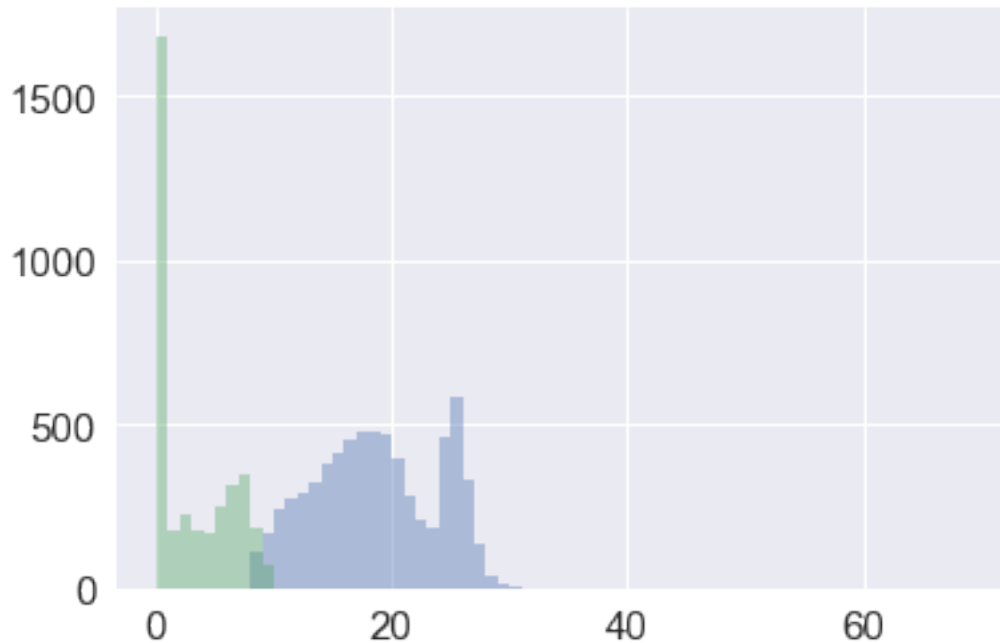
```
In [25]: kobe[(kobe.pred==0) & (kobe.shot_made_flag==0)].shot_distance.hist(bins=np.arange(0,70),  
kobe[(kobe.pred==1) & (kobe.shot_made_flag==1)].shot_distance.hist(bins=np.arange(0,70),
```

```
Out[25]: <matplotlib.axes._subplots.AxesSubplot at 0x1a9672205f8>
```



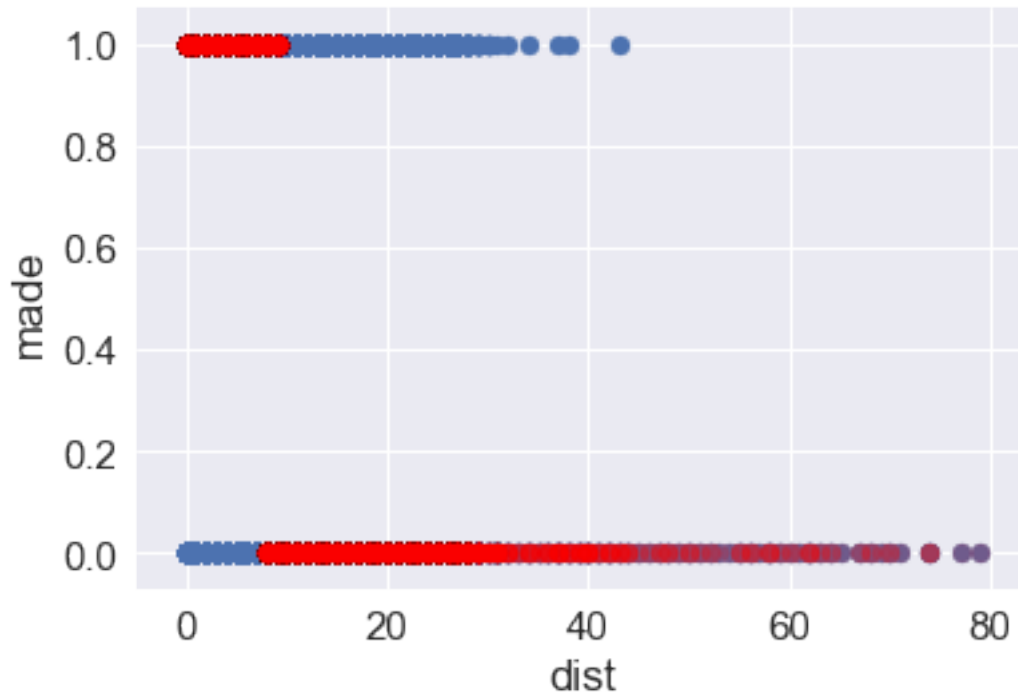
```
In [26]: kobe[(kobe.pred==0) & (kobe.shot_made_flag==1)].shot_distance.hist(bins=np.arange(0,70), color='green')
         kobe[(kobe.pred==1) & (kobe.shot_made_flag==0)].shot_distance.hist(bins=np.arange(0,70), color='blue')
```

```
Out[26]: <matplotlib.axes._subplots.AxesSubplot at 0x1a967418cc0>
```



```
In [27]: # scatter plot that includes the regression line
plt.scatter(kobe.shot_distance, kobe.shot_made_flag)
plt.scatter(kobe.shot_distance, kobe.pred, color='red', alpha=.2)
plt.xlabel('dist')
plt.ylabel('made')
```

```
Out[27]: Text(0,0.5,'made')
```



1.2 The following is a reminder of how the SciKit-Learn Models can be interfaced

```
In [28]: from sklearn.linear_model import LogisticRegression as Model
# from sklearn.tree import DecisionTreeClassifier as Model
# from sklearn.ensemble import RandomForestClassifier as Model
model = Model()

from sklearn.metrics import (accuracy_score,
                             classification_report,
                             confusion_matrix, auc, roc_curve
                             )
from sklearn.metrics import *
from sklearn import cross_validation

X_train, X_test, y_train, y_test = cross_validation.train_test_split(
    X, y, test_size=0.4, random_state=0)

cross_validation.cross_val_score(model, X, y, cv=10)

C:\Users\Erin\Anaconda3\lib\site-packages\sklearn\cross_validation.py:41: DeprecationWarning: 
    "This module will be removed in 0.20.", DeprecationWarning)

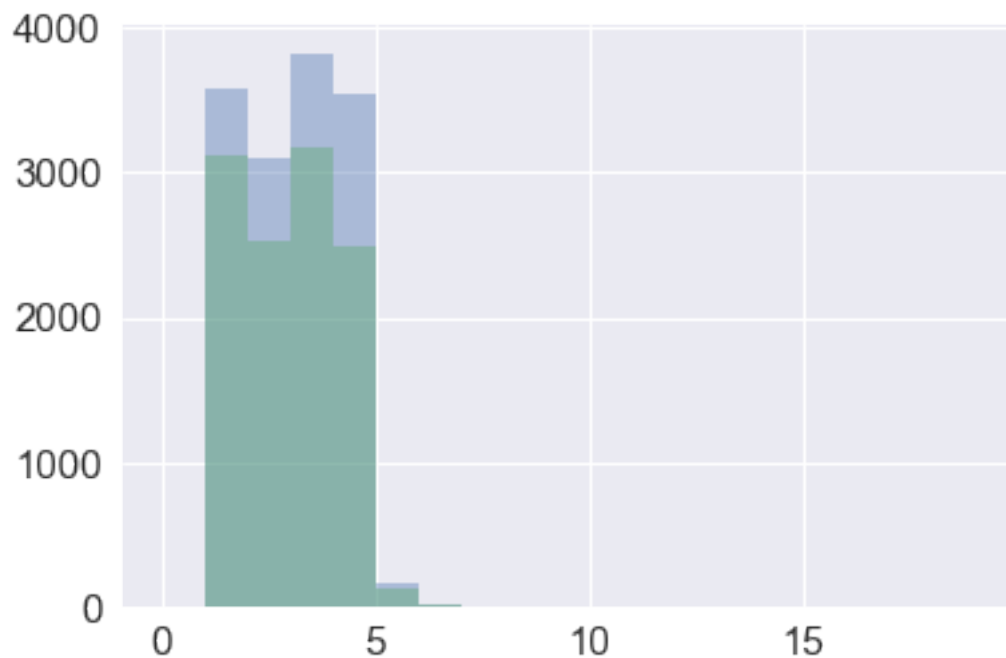
Out[28]: array([0.59237651, 0.59354337, 0.59299611, 0.59688716, 0.61750973,
                0.58388478, 0.60334761, 0.60918645, 0.60140132, 0.58388478])
```

2 Assignment

2.0.1 Warmup. Perform some analysis on Kobe's shot selection. Ask and answer (with charts) questions such as: Does Kobe make more shots in the 4th quarter than on average? Does Kobe make more shots from the left more than the right? What was Kobe's best year for shooting percentage? Etc. The more nuanced the more you'll have a feel for the data.

```
In [29]: kobe[kobe.shot_made_flag==0].period.hist(bins=np.arange(0,20,1), alpha=.4)
         kobe[kobe.shot_made_flag==1].period.hist(bins=np.arange(0,20,1), alpha=.4)
```

```
Out[29]: <matplotlib.axes._subplots.AxesSubplot at 0x1a967702240>
```



2.0.2 1. Create a new column called `abs_x` that is equal to the absolute value of `loc_x`. Plot a histogram of made shots and missed shots using this variable. Explain in detail (with graphics and evidence) why this could be a better feature/column to use in a Logistic Regression model instead of `loc_x`.

```
In [46]: df = pd.DataFrame(data=kobe)
         df
```

```
Out[46]:
```

	action_type	combined_shot_type	game_event_id	game_id	\
1	Jump Shot	Jump Shot	12	20000012	
2	Jump Shot	Jump Shot	35	20000012	
3	Jump Shot	Jump Shot	43	20000012	
4	Driving Dunk Shot	Dunk	155	20000012	
5	Jump Shot	Jump Shot	244	20000012	

6		Layup	Shot	Layup	251	20000012
8		Jump	Shot	Jump	265	20000012
9	Running	Jump	Shot	Jump	294	20000012
10		Jump	Shot	Jump	309	20000012
11		Jump	Shot	Jump	4	20000019
12	Running	Jump	Shot	Jump	27	20000019
13		Jump	Shot	Jump	66	20000019
14		Jump	Shot	Jump	80	20000019
15		Jump	Shot	Jump	86	20000019
17		Jump	Shot	Jump	138	20000019
18		Jump	Shot	Jump	244	20000019
20		Jump	Shot	Jump	255	20000019
21		Jump	Shot	Jump	265	20000019
22	Running	Jump	Shot	Jump	274	20000019
23	Running	Jump	Shot	Jump	299	20000019
24	Running	Jump	Shot	Jump	307	20000019
25		Layup	Shot	Layup	332	20000019
26		Jump	Shot	Jump	345	20000019
27		Jump	Shot	Jump	369	20000019
28		Jump	Shot	Jump	400	20000019
29		Jump	Shot	Jump	429	20000019
30	Running	Jump	Shot	Jump	488	20000019
31		Jump	Shot	Jump	499	20000019
38		Jump	Shot	Jump	184	20000047
39		Jump	Shot	Jump	202	20000047
...	
30661	Slam	Dunk	Shot	Dunk	245	49900087
30662		Jump	Shot	Jump	259	49900087
30663		Jump	Shot	Jump	270	49900087
30665		Layup	Shot	Layup	280	49900087
30666		Jump	Shot	Jump	295	49900087
30667		Jump	Shot	Jump	368	49900087
30669		Jump	Shot	Jump	425	49900087
30670	Running	Jump	Shot	Jump	15	49900088
30671	Driving	Layup	Shot	Layup	25	49900088
30672		Jump	Shot	Jump	29	49900088
30673		Jump	Shot	Jump	36	49900088
30674		Jump	Shot	Jump	81	49900088
30675		Jump	Shot	Jump	84	49900088
30676	Running	Jump	Shot	Jump	98	49900088
30677		Jump	Shot	Jump	101	49900088
30678	Driving	Layup	Shot	Layup	181	49900088
30679		Layup	Shot	Layup	212	49900088
30681		Jump	Shot	Jump	218	49900088
30683		Jump	Shot	Jump	228	49900088
30684		Jump	Shot	Jump	231	49900088
30685		Jump	Shot	Jump	249	49900088
30687		Jump	Shot	Jump	284	49900088

30688		Jump Shot	Jump Shot	308	49900088
30689		Jump Shot	Jump Shot	326	49900088
30690		Jump Shot	Jump Shot	331	49900088
30691	Driving	Layup Shot	Layup	382	49900088
30692		Jump Shot	Jump Shot	397	49900088
30694	Running	Jump Shot	Jump Shot	426	49900088
30695		Jump Shot	Jump Shot	448	49900088
30696		Jump Shot	Jump Shot	471	49900088

	lat	loc_x	loc_y	lon	minutes_remaining	period	...	\
1	34.0443	-157	0	-118.4268	10	1	...	
2	33.9093	-101	135	-118.3708	7	1	...	
3	33.8693	138	175	-118.1318	6	1	...	
4	34.0443	0	0	-118.2698	6	2	...	
5	34.0553	-145	-11	-118.4148	9	3	...	
6	34.0443	0	0	-118.2698	8	3	...	
8	33.9363	-65	108	-118.3348	6	3	...	
9	33.9193	-33	125	-118.3028	3	3	...	
10	33.8063	-94	238	-118.3638	1	3	...	
11	33.9173	121	127	-118.1488	11	1	...	
12	33.9343	-67	110	-118.3368	7	1	...	
13	34.0403	-94	4	-118.3638	2	1	...	
14	33.9973	-23	47	-118.2928	1	1	...	
15	33.8523	62	192	-118.2078	0	1	...	
17	33.8183	-117	226	-118.3868	8	2	...	
18	33.9473	-132	97	-118.4018	11	3	...	
20	33.9003	3	144	-118.2668	10	3	...	
21	33.9173	134	127	-118.1358	9	3	...	
22	33.9343	-16	110	-118.2858	7	3	...	
23	33.8943	-109	150	-118.3788	5	3	...	
24	33.9813	-46	63	-118.3158	5	3	...	
25	34.0443	0	0	-118.2698	2	3	...	
26	33.8483	-58	196	-118.3278	2	3	...	
27	33.8583	-183	186	-118.4528	0	3	...	
28	33.8713	85	173	-118.1848	8	4	...	
29	33.9573	3	87	-118.2668	6	4	...	
30	34.0403	121	4	-118.1488	1	4	...	
31	34.0103	127	34	-118.1428	0	4	...	
38	33.8603	91	184	-118.1788	3	2	...	
39	33.7723	-27	272	-118.2968	0	2	...	
...	
30661	34.0443	0	0	-118.2698	9	3	...	
30662	33.9913	-8	53	-118.2778	8	3	...	
30663	34.0193	106	25	-118.1638	6	3	...	
30665	34.0263	-14	18	-118.2838	5	3	...	
30666	33.8733	-81	171	-118.3508	4	3	...	
30667	33.7943	40	250	-118.2298	9	4	...	
30669	33.9913	171	53	-118.0988	3	4	...	

30670	34.0283	-74	16	-118.3438	9	1	...
30671	34.0443	0	0	-118.2698	8	1	...
30672	33.9893	89	55	-118.1808	8	1	...
30673	34.0443	117	0	-118.1528	7	1	...
30674	33.8283	117	216	-118.1528	2	1	...
30675	33.8283	-134	216	-118.4038	2	1	...
30676	34.0443	-141	0	-118.4108	0	1	...
30677	33.9013	-113	143	-118.3828	0	1	...
30678	34.0283	14	16	-118.2558	3	2	...
30679	34.0443	0	0	-118.2698	0	2	...
30681	33.7833	-18	261	-118.2878	0	2	...
30683	33.8283	1	216	-118.2688	10	3	...
30684	33.9553	-96	89	-118.3658	10	3	...
30685	33.7943	81	250	-118.1888	7	3	...
30687	33.9443	40	100	-118.2298	3	3	...
30688	33.9833	-126	61	-118.3958	1	3	...
30689	33.3653	-12	679	-118.2818	0	3	...
30690	33.9443	-113	100	-118.3828	11	4	...
30691	34.0443	0	0	-118.2698	7	4	...
30692	33.9963	1	48	-118.2688	6	4	...
30694	33.8783	-134	166	-118.4038	3	4	...
30695	33.7773	31	267	-118.2388	2	4	...
30696	33.9723	1	72	-118.2688	0	4	...

	shot_zone_area	shot_zone_basic	shot_zone_range \
1	Left Side(L)	Mid-Range	8-16 ft.
2	Left Side Center(LC)	Mid-Range	16-24 ft.
3	Right Side Center(RC)	Mid-Range	16-24 ft.
4	Center(C)	Restricted Area	Less Than 8 ft.
5	Left Side(L)	Mid-Range	8-16 ft.
6	Center(C)	Restricted Area	Less Than 8 ft.
8	Left Side(L)	In The Paint (Non-RA)	8-16 ft.
9	Center(C)	In The Paint (Non-RA)	8-16 ft.
10	Left Side Center(LC)	Above the Break 3	24+ ft.
11	Right Side Center(RC)	Mid-Range	16-24 ft.
12	Left Side(L)	In The Paint (Non-RA)	8-16 ft.
13	Left Side(L)	Mid-Range	8-16 ft.
14	Center(C)	In The Paint (Non-RA)	Less Than 8 ft.
15	Center(C)	Mid-Range	16-24 ft.
17	Left Side Center(LC)	Above the Break 3	24+ ft.
18	Left Side Center(LC)	Mid-Range	16-24 ft.
20	Center(C)	Mid-Range	8-16 ft.
21	Right Side Center(RC)	Mid-Range	16-24 ft.
22	Center(C)	In The Paint (Non-RA)	8-16 ft.
23	Left Side Center(LC)	Mid-Range	16-24 ft.
24	Center(C)	In The Paint (Non-RA)	Less Than 8 ft.
25	Center(C)	Restricted Area	Less Than 8 ft.
26	Center(C)	Mid-Range	16-24 ft.

27	Left Side Center(LC)	Above the Break 3	24+ ft.
28	Right Side Center(RC)	Mid-Range	16-24 ft.
29	Center(C)	In The Paint (Non-RA)	8-16 ft.
30	Right Side(R)	Mid-Range	8-16 ft.
31	Right Side(R)	Mid-Range	8-16 ft.
38	Right Side Center(RC)	Mid-Range	16-24 ft.
39	Center(C)	Above the Break 3	24+ ft.
...
30661	Center(C)	Restricted Area	Less Than 8 ft.
30662	Center(C)	In The Paint (Non-RA)	Less Than 8 ft.
30663	Right Side(R)	Mid-Range	8-16 ft.
30665	Center(C)	Restricted Area	Less Than 8 ft.
30666	Left Side Center(LC)	Mid-Range	16-24 ft.
30667	Center(C)	Above the Break 3	24+ ft.
30669	Right Side(R)	Mid-Range	16-24 ft.
30670	Center(C)	In The Paint (Non-RA)	Less Than 8 ft.
30671	Center(C)	Restricted Area	Less Than 8 ft.
30672	Right Side(R)	Mid-Range	8-16 ft.
30673	Right Side(R)	Mid-Range	8-16 ft.
30674	Right Side Center(RC)	Above the Break 3	24+ ft.
30675	Left Side Center(LC)	Above the Break 3	24+ ft.
30676	Left Side(L)	Mid-Range	8-16 ft.
30677	Left Side Center(LC)	Mid-Range	16-24 ft.
30678	Center(C)	Restricted Area	Less Than 8 ft.
30679	Center(C)	Restricted Area	Less Than 8 ft.
30681	Center(C)	Above the Break 3	24+ ft.
30683	Center(C)	Mid-Range	16-24 ft.
30684	Left Side(L)	Mid-Range	8-16 ft.
30685	Center(C)	Above the Break 3	24+ ft.
30687	Center(C)	In The Paint (Non-RA)	8-16 ft.
30688	Left Side(L)	Mid-Range	8-16 ft.
30689	Back Court(BC)	Backcourt	Back Court Shot
30690	Left Side(L)	Mid-Range	8-16 ft.
30691	Center(C)	Restricted Area	Less Than 8 ft.
30692	Center(C)	In The Paint (Non-RA)	Less Than 8 ft.
30694	Left Side Center(LC)	Mid-Range	16-24 ft.
30695	Center(C)	Above the Break 3	24+ ft.
30696	Center(C)	In The Paint (Non-RA)	Less Than 8 ft.

	team_id	team_name	game_date	matchup	opponent	\
1	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	
2	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	
3	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	
4	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	
5	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	
6	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	
8	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	
9	1610612747	Los Angeles Lakers	2000-10-31	LAL @ POR	POR	

[illegible]

30691	1610612747	Los Angeles Lakers	2000-06-19	LAL vs. IND	IND
30692	1610612747	Los Angeles Lakers	2000-06-19	LAL vs. IND	IND
30694	1610612747	Los Angeles Lakers	2000-06-19	LAL vs. IND	IND
30695	1610612747	Los Angeles Lakers	2000-06-19	LAL vs. IND	IND
30696	1610612747	Los Angeles Lakers	2000-06-19	LAL vs. IND	IND

	shot_id	pred
1	2	0.0
2	3	0.0
3	4	0.0
4	5	1.0
5	6	0.0
6	7	1.0
8	9	0.0
9	10	0.0
10	11	0.0
11	12	0.0
12	13	0.0
13	14	0.0
14	15	1.0
15	16	0.0
17	18	0.0
18	19	0.0
20	21	0.0
21	22	0.0
22	23	0.0
23	24	0.0
24	25	1.0
25	26	1.0
26	27	0.0
27	28	0.0
28	29	0.0
29	30	1.0
30	31	0.0
31	32	0.0
38	39	0.0
39	40	0.0
...
30661	30662	1.0
30662	30663	1.0
30663	30664	0.0
30665	30666	1.0
30666	30667	0.0
30667	30668	0.0
30669	30670	0.0
30670	30671	1.0
30671	30672	1.0
30672	30673	0.0

30673	30674	0.0
30674	30675	0.0
30675	30676	0.0
30676	30677	0.0
30677	30678	0.0
30678	30679	1.0
30679	30680	1.0
30681	30682	0.0
30683	30684	0.0
30684	30685	0.0
30685	30686	0.0
30687	30688	0.0
30688	30689	0.0
30689	30690	0.0
30690	30691	0.0
30691	30692	1.0
30692	30693	1.0
30694	30695	0.0
30695	30696	0.0
30696	30697	1.0

[25697 rows x 26 columns]

```
In [50]: df['abs_x'] = df['loc_x'].abs()
df
```

```
Out[50]:
```

	action_type	combined_shot_type	game_event_id	game_id	\
1	Jump Shot	Jump Shot	12	20000012	
2	Jump Shot	Jump Shot	35	20000012	
3	Jump Shot	Jump Shot	43	20000012	
4	Driving Dunk Shot	Dunk	155	20000012	
5	Jump Shot	Jump Shot	244	20000012	
6	Layup Shot	Layup	251	20000012	
8	Jump Shot	Jump Shot	265	20000012	
9	Running Jump Shot	Jump Shot	294	20000012	
10	Jump Shot	Jump Shot	309	20000012	
11	Jump Shot	Jump Shot	4	20000019	
12	Running Jump Shot	Jump Shot	27	20000019	
13	Jump Shot	Jump Shot	66	20000019	
14	Jump Shot	Jump Shot	80	20000019	
15	Jump Shot	Jump Shot	86	20000019	
17	Jump Shot	Jump Shot	138	20000019	
18	Jump Shot	Jump Shot	244	20000019	
20	Jump Shot	Jump Shot	255	20000019	
21	Jump Shot	Jump Shot	265	20000019	
22	Running Jump Shot	Jump Shot	274	20000019	
23	Running Jump Shot	Jump Shot	299	20000019	
24	Running Jump Shot	Jump Shot	307	20000019	

25		Layup	Shot	Layup	332	20000019
26		Jump	Shot	Jump	345	20000019
27		Jump	Shot	Jump	369	20000019
28		Jump	Shot	Jump	400	20000019
29		Jump	Shot	Jump	429	20000019
30	Running	Jump	Shot	Jump	488	20000019
31		Jump	Shot	Jump	499	20000019
38		Jump	Shot	Jump	184	20000047
39		Jump	Shot	Jump	202	20000047
...						
30661	Slam	Dunk	Shot	Dunk	245	49900087
30662		Jump	Shot	Jump	259	49900087
30663		Jump	Shot	Jump	270	49900087
30665		Layup	Shot	Layup	280	49900087
30666		Jump	Shot	Jump	295	49900087
30667		Jump	Shot	Jump	368	49900087
30669		Jump	Shot	Jump	425	49900087
30670	Running	Jump	Shot	Jump	15	49900088
30671	Driving	Layup	Shot	Layup	25	49900088
30672		Jump	Shot	Jump	29	49900088
30673		Jump	Shot	Jump	36	49900088
30674		Jump	Shot	Jump	81	49900088
30675		Jump	Shot	Jump	84	49900088
30676	Running	Jump	Shot	Jump	98	49900088
30677		Jump	Shot	Jump	101	49900088
30678	Driving	Layup	Shot	Layup	181	49900088
30679		Layup	Shot	Layup	212	49900088
30681		Jump	Shot	Jump	218	49900088
30683		Jump	Shot	Jump	228	49900088
30684		Jump	Shot	Jump	231	49900088
30685		Jump	Shot	Jump	249	49900088
30687		Jump	Shot	Jump	284	49900088
30688		Jump	Shot	Jump	308	49900088
30689		Jump	Shot	Jump	326	49900088
30690		Jump	Shot	Jump	331	49900088
30691	Driving	Layup	Shot	Layup	382	49900088
30692		Jump	Shot	Jump	397	49900088
30694	Running	Jump	Shot	Jump	426	49900088
30695		Jump	Shot	Jump	448	49900088
30696		Jump	Shot	Jump	471	49900088

	lat	loc_x	loc_y	lon	minutes_remaining	period	...	\
1	34.0443	-157	0	-118.4268	10	1	...	
2	33.9093	-101	135	-118.3708	7	1	...	
3	33.8693	138	175	-118.1318	6	1	...	
4	34.0443	0	0	-118.2698	6	2	...	
5	34.0553	-145	-11	-118.4148	9	3	...	
6	34.0443	0	0	-118.2698	8	3	...	

8	33.9363	-65	108	-118.3348	6	3	...
9	33.9193	-33	125	-118.3028	3	3	...
10	33.8063	-94	238	-118.3638	1	3	...
11	33.9173	121	127	-118.1488	11	1	...
12	33.9343	-67	110	-118.3368	7	1	...
13	34.0403	-94	4	-118.3638	2	1	...
14	33.9973	-23	47	-118.2928	1	1	...
15	33.8523	62	192	-118.2078	0	1	...
17	33.8183	-117	226	-118.3868	8	2	...
18	33.9473	-132	97	-118.4018	11	3	...
20	33.9003	3	144	-118.2668	10	3	...
21	33.9173	134	127	-118.1358	9	3	...
22	33.9343	-16	110	-118.2858	7	3	...
23	33.8943	-109	150	-118.3788	5	3	...
24	33.9813	-46	63	-118.3158	5	3	...
25	34.0443	0	0	-118.2698	2	3	...
26	33.8483	-58	196	-118.3278	2	3	...
27	33.8583	-183	186	-118.4528	0	3	...
28	33.8713	85	173	-118.1848	8	4	...
29	33.9573	3	87	-118.2668	6	4	...
30	34.0403	121	4	-118.1488	1	4	...
31	34.0103	127	34	-118.1428	0	4	...
38	33.8603	91	184	-118.1788	3	2	...
39	33.7723	-27	272	-118.2968	0	2	...
...
30661	34.0443	0	0	-118.2698	9	3	...
30662	33.9913	-8	53	-118.2778	8	3	...
30663	34.0193	106	25	-118.1638	6	3	...
30665	34.0263	-14	18	-118.2838	5	3	...
30666	33.8733	-81	171	-118.3508	4	3	...
30667	33.7943	40	250	-118.2298	9	4	...
30669	33.9913	171	53	-118.0988	3	4	...
30670	34.0283	-74	16	-118.3438	9	1	...
30671	34.0443	0	0	-118.2698	8	1	...
30672	33.9893	89	55	-118.1808	8	1	...
30673	34.0443	117	0	-118.1528	7	1	...
30674	33.8283	117	216	-118.1528	2	1	...
30675	33.8283	-134	216	-118.4038	2	1	...
30676	34.0443	-141	0	-118.4108	0	1	...
30677	33.9013	-113	143	-118.3828	0	1	...
30678	34.0283	14	16	-118.2558	3	2	...
30679	34.0443	0	0	-118.2698	0	2	...
30681	33.7833	-18	261	-118.2878	0	2	...
30683	33.8283	1	216	-118.2688	10	3	...
30684	33.9553	-96	89	-118.3658	10	3	...
30685	33.7943	81	250	-118.1888	7	3	...
30687	33.9443	40	100	-118.2298	3	3	...
30688	33.9833	-126	61	-118.3958	1	3	...

30689	33.3653	-12	679	-118.2818	0	3	...
30690	33.9443	-113	100	-118.3828	11	4	...
30691	34.0443	0	0	-118.2698	7	4	...
30692	33.9963	1	48	-118.2688	6	4	...
30694	33.8783	-134	166	-118.4038	3	4	...
30695	33.7773	31	267	-118.2388	2	4	...
30696	33.9723	1	72	-118.2688	0	4	...

	shot_zone_basic	shot_zone_range	team_id	team_name	\
1	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers	
2	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
3	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
4	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers	
5	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers	
6	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers	
8	In The Paint (Non-RA)	8-16 ft.	1610612747	Los Angeles Lakers	
9	In The Paint (Non-RA)	8-16 ft.	1610612747	Los Angeles Lakers	
10	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers	
11	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
12	In The Paint (Non-RA)	8-16 ft.	1610612747	Los Angeles Lakers	
13	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers	
14	In The Paint (Non-RA)	Less Than 8 ft.	1610612747	Los Angeles Lakers	
15	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
17	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers	
18	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
20	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers	
21	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
22	In The Paint (Non-RA)	8-16 ft.	1610612747	Los Angeles Lakers	
23	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
24	In The Paint (Non-RA)	Less Than 8 ft.	1610612747	Los Angeles Lakers	
25	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers	
26	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
27	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers	
28	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
29	In The Paint (Non-RA)	8-16 ft.	1610612747	Los Angeles Lakers	
30	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers	
31	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers	
38	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
39	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers	
...	
30661	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers	
30662	In The Paint (Non-RA)	Less Than 8 ft.	1610612747	Los Angeles Lakers	
30663	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers	
30665	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers	
30666	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
30667	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers	
30669	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers	
30670	In The Paint (Non-RA)	Less Than 8 ft.	1610612747	Los Angeles Lakers	

30671	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers
30672	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers
30673	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers
30674	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers
30675	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers
30676	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers
30677	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers
30678	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers
30679	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers
30681	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers
30683	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers
30684	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers
30685	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers
30687	In The Paint (Non-RA)	8-16 ft.	1610612747	Los Angeles Lakers
30688	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers
30689	Backcourt	Back Court Shot	1610612747	Los Angeles Lakers
30690	Mid-Range	8-16 ft.	1610612747	Los Angeles Lakers
30691	Restricted Area	Less Than 8 ft.	1610612747	Los Angeles Lakers
30692	In The Paint (Non-RA)	Less Than 8 ft.	1610612747	Los Angeles Lakers
30694	Mid-Range	16-24 ft.	1610612747	Los Angeles Lakers
30695	Above the Break 3	24+ ft.	1610612747	Los Angeles Lakers
30696	In The Paint (Non-RA)	Less Than 8 ft.	1610612747	Los Angeles Lakers

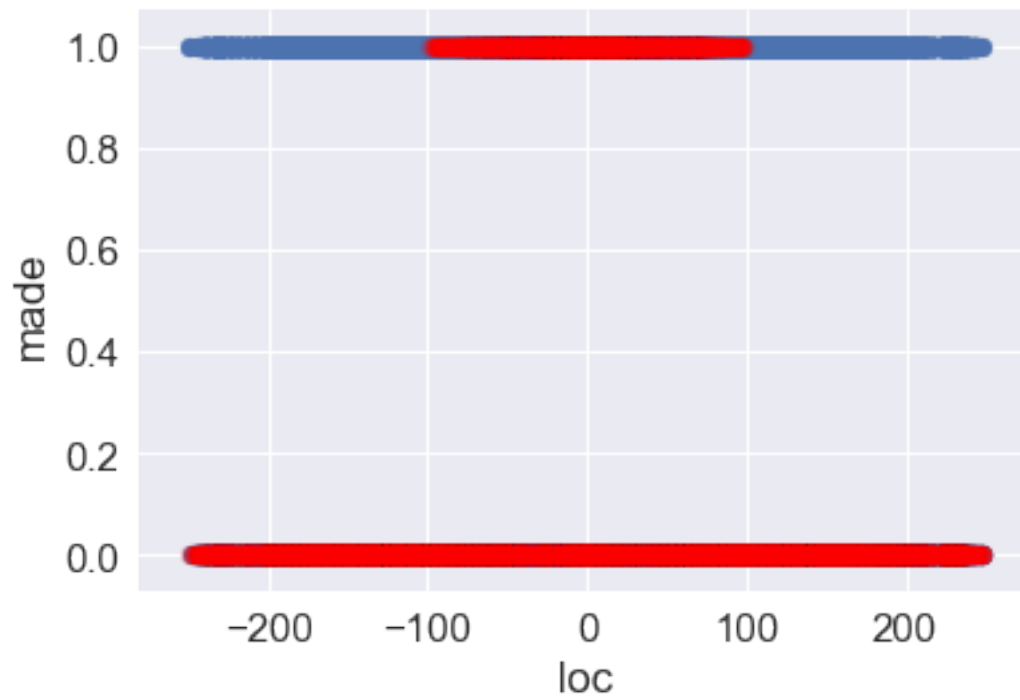
	game_date	matchup	opponent	shot_id	pred	abs_x
1	2000-10-31	LAL @ POR	POR	2	0.0	157
2	2000-10-31	LAL @ POR	POR	3	0.0	101
3	2000-10-31	LAL @ POR	POR	4	0.0	138
4	2000-10-31	LAL @ POR	POR	5	1.0	0
5	2000-10-31	LAL @ POR	POR	6	0.0	145
6	2000-10-31	LAL @ POR	POR	7	1.0	0
8	2000-10-31	LAL @ POR	POR	9	0.0	65
9	2000-10-31	LAL @ POR	POR	10	0.0	33
10	2000-10-31	LAL @ POR	POR	11	0.0	94
11	2000-11-01	LAL vs. UTA	UTA	12	0.0	121
12	2000-11-01	LAL vs. UTA	UTA	13	0.0	67
13	2000-11-01	LAL vs. UTA	UTA	14	0.0	94
14	2000-11-01	LAL vs. UTA	UTA	15	1.0	23
15	2000-11-01	LAL vs. UTA	UTA	16	0.0	62
17	2000-11-01	LAL vs. UTA	UTA	18	0.0	117
18	2000-11-01	LAL vs. UTA	UTA	19	0.0	132
20	2000-11-01	LAL vs. UTA	UTA	21	0.0	3
21	2000-11-01	LAL vs. UTA	UTA	22	0.0	134
22	2000-11-01	LAL vs. UTA	UTA	23	0.0	16
23	2000-11-01	LAL vs. UTA	UTA	24	0.0	109
24	2000-11-01	LAL vs. UTA	UTA	25	1.0	46
25	2000-11-01	LAL vs. UTA	UTA	26	1.0	0
26	2000-11-01	LAL vs. UTA	UTA	27	0.0	58
27	2000-11-01	LAL vs. UTA	UTA	28	0.0	183

28	2000-11-01	LAL vs. UTA	UTA	29	0.0	85
29	2000-11-01	LAL vs. UTA	UTA	30	1.0	3
30	2000-11-01	LAL vs. UTA	UTA	31	0.0	121
31	2000-11-01	LAL vs. UTA	UTA	32	0.0	127
38	2000-11-04	LAL @ VAN	VAN	39	0.0	91
39	2000-11-04	LAL @ VAN	VAN	40	0.0	27
...
30661	2000-06-16	LAL @ IND	IND	30662	1.0	0
30662	2000-06-16	LAL @ IND	IND	30663	1.0	8
30663	2000-06-16	LAL @ IND	IND	30664	0.0	106
30665	2000-06-16	LAL @ IND	IND	30666	1.0	14
30666	2000-06-16	LAL @ IND	IND	30667	0.0	81
30667	2000-06-16	LAL @ IND	IND	30668	0.0	40
30669	2000-06-16	LAL @ IND	IND	30670	0.0	171
30670	2000-06-19	LAL vs. IND	IND	30671	1.0	74
30671	2000-06-19	LAL vs. IND	IND	30672	1.0	0
30672	2000-06-19	LAL vs. IND	IND	30673	0.0	89
30673	2000-06-19	LAL vs. IND	IND	30674	0.0	117
30674	2000-06-19	LAL vs. IND	IND	30675	0.0	117
30675	2000-06-19	LAL vs. IND	IND	30676	0.0	134
30676	2000-06-19	LAL vs. IND	IND	30677	0.0	141
30677	2000-06-19	LAL vs. IND	IND	30678	0.0	113
30678	2000-06-19	LAL vs. IND	IND	30679	1.0	14
30679	2000-06-19	LAL vs. IND	IND	30680	1.0	0
30681	2000-06-19	LAL vs. IND	IND	30682	0.0	18
30683	2000-06-19	LAL vs. IND	IND	30684	0.0	1
30684	2000-06-19	LAL vs. IND	IND	30685	0.0	96
30685	2000-06-19	LAL vs. IND	IND	30686	0.0	81
30687	2000-06-19	LAL vs. IND	IND	30688	0.0	40
30688	2000-06-19	LAL vs. IND	IND	30689	0.0	126
30689	2000-06-19	LAL vs. IND	IND	30690	0.0	12
30690	2000-06-19	LAL vs. IND	IND	30691	0.0	113
30691	2000-06-19	LAL vs. IND	IND	30692	1.0	0
30692	2000-06-19	LAL vs. IND	IND	30693	1.0	1
30694	2000-06-19	LAL vs. IND	IND	30695	0.0	134
30695	2000-06-19	LAL vs. IND	IND	30696	0.0	31
30696	2000-06-19	LAL vs. IND	IND	30697	1.0	1

[25697 rows x 27 columns]

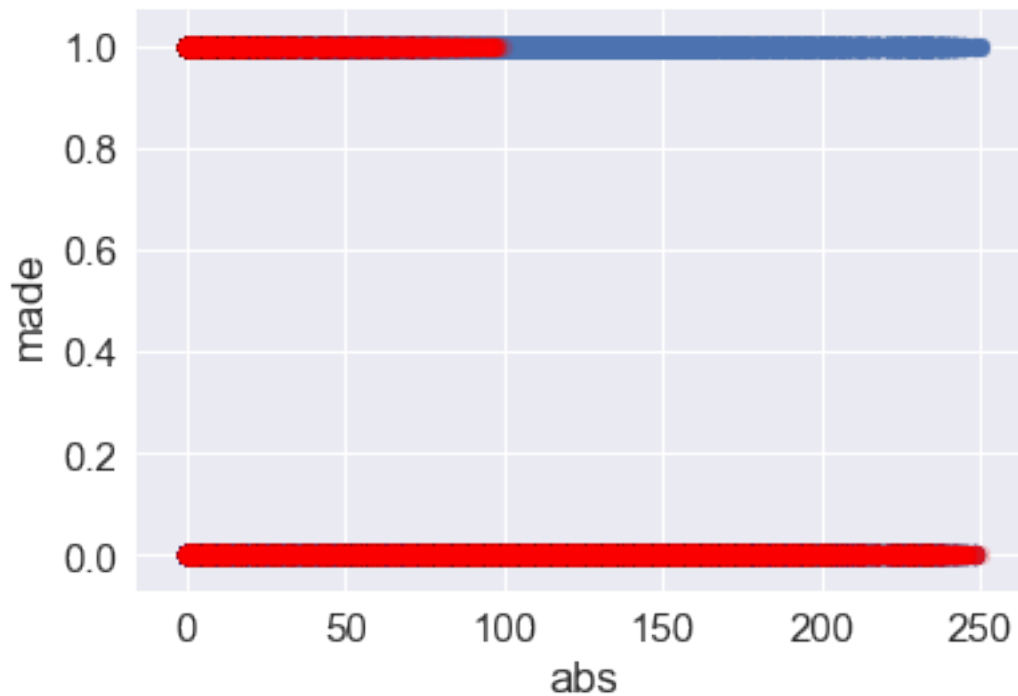
```
In [53]: plt.scatter(kobe.loc_x, kobe.shot_made_flag)
plt.scatter(kobe.loc_x, kobe.pred, color='red', alpha=.2)
plt.xlabel('loc')
plt.ylabel('made')
```

```
Out [53]: Text(0,0.5,'made')
```



```
In [51]: plt.scatter(kobe.abs_x, kobe.shot_made_flag)
plt.scatter(kobe.abs_x, kobe.pred, color='red', alpha=.2)
plt.xlabel('abs')
plt.ylabel('made')
```

```
Out[51]: Text(0,0.5,'made')
```



In []: The absolute value shows a more accurate depiction of shots that are made and missed.

2.0.3 2. Convert several (including '') string columns/features into numerical and attempt to use them in fitting a Logistic Regression model. Show histograms (similar to ones above) of made/missed of these new numerical features. Use these histograms to explain and justify why these features could improve the model

In [54]: `df.dtypes`

```
Out[54]: action_type      object
combined_shot_type      object
game_event_id           int64
game_id                 int64
lat                     float64
loc_x                   int64
loc_y                   int64
lon                     float64
minutes_remaining       int64
period                  int64
playoffs                int64
season                  object
seconds_remaining       int64
shot_distance           int64
shot_made_flag          float64
```

```

shot_type          object
shot_zone_area     object
shot_zone_basic    object
shot_zone_range    object
team_id            int64
team_name          object
game_date          object
matchup            object
opponent           object
shot_id            int64
pred               float64
abs_x              int64
dtype: object

```

```

In [61]: df["shot_zone_area"] = pd.to_numeric(df["shot_zone_area"])
df["shot_zone_basic"] = pd.to_numeric(df["shot_zone_basic"])
df["shot_zone_range"] = pd.to_numeric(df["shot_zone_range"])

```

```

df[["shot_zone_area", "shot_zone_basic", "shot_zone_range"]] = df[["shot_zone_area", "shot_zone_basic", "shot_zone_range"]]

```

```

-----

ValueError                                Traceback (most recent call last)

pandas/_libs/src\inference.pyx in pandas._libs.lib.maybe_convert_numeric()

ValueError: Unable to parse string "Left Side(L)"

```

During handling of the above exception, another exception occurred:

```

ValueError                                Traceback (most recent call last)

<ipython-input-61-553dc397a3c6> in <module>()
----> 1 df["shot_zone_area"] = pd.to_numeric(df["shot_zone_area"])
      2 df["shot_zone_basic"] = pd.to_numeric(df["shot_zone_basic"])
      3 df["shot_zone_range"] = pd.to_numeric(df["shot_zone_range"])
      4
      5 df[["shot_zone_area", "shot_zone_basic", "shot_zone_range"]] = df[["shot_zone_area", "shot_zone_basic", "shot_zone_range"]]

~\Anaconda3\lib\site-packages\pandas\core\tools\numeric.py in to_numeric(arg, errors, coerce_numeric)
    131         coerce_numeric = False if errors in ('ignore', 'raise') else True
    132         values = lib.maybe_convert_numeric(values, set(),
--> 133                                     coerce_numeric=coerce_numeric)

```

```

134
135     except Exception:

```

```

pandas/_libs/src\inference.pyx in pandas._libs.lib.maybe_convert_numeric()

```

```

ValueError: Unable to parse string "Left Side(L)" at position 0

```

```

In [71]: from sklearn.linear_model import LogisticRegression as Model
        # from sklearn.tree import DecisionTreeClassifier as Model
        # from sklearn.ensemble import RandomForestClassifier as Model
        model = Model()

        from sklearn.metrics import (accuracy_score,
                                      classification_report,
                                      confusion_matrix, auc, roc_curve
                                      )
        from sklearn.metrics import *
        from sklearn import cross_validation

        X_train, X_test, y_train, y_test = cross_validation.train_test_split(
            X, y, test_size=0.4, random_state=0)

        cross_validation.cross_val_score(model, X, y, cv=10)

        model.fit(X,y)
        kobe['pred']=model.predict(X)

```

2.0.4 3. Show a 3 dimensional surface plot [https://matplotlib.org/mpl_toolkits/mplot3d/tutorial.html#surface-plots] of probabilities from a trained Logistic Regression model using only abs_x and loc_y. The probabilities arise from a distributed grid of x values and y values as input to the predict_proba() function.

```

In [73]: fig_x=kobe['abs_x']
        fig_y=kobe['loc_y']
        x_train = np.column_stack ((model.predict(X), fig_x))
        y_train = np.column_stack ((model.predict(X), fig_y))

        import matplotlib.pyplot as plt
        from mpl_toolkits.mplot3d import Axes3D
        fig = plt.figure()
        ax = fig.add_subplot(111, projection='3d')

        fig_x= x_train

```



```
fig_y= y_train  
Z=model.predict_proba(x_train)
```

