Homework 3

DESIGN PATTERNS

In this homework, you are required to use the state design pattern to implement a simple calculator. The calculator will accept only *positive integer numbers* and *two types of operators*, + and -. For example, an input could be 9 + 10 + 10 - 2

- 1. You should design the state machine first and then translate it into the state design pattern
- 2. Your calculator must compute correctly the expression
- 3. You must handle the cases where users type in invalid inputs (e.g. 10.3 or *)

You can work in a group of 2 students or by yourself.

Please submit your resulting code and a short Word document explaining the rationale behind your code. Please note the names of your partners whom you work with in this homework.