

mainPage.Xaml

```
<?xml version="1.0" encoding="utf-8" ?>
<ContentPage xmlns="http://xamarin.com/schemas/2014/forms"
    xmlns:x="http://schemas.microsoft.com/winfx/2009/xaml"
    xmlns:d="http://xamarin.com/schemas/2014/forms/design"
    xmlns:mc="http://schemas.openxmlformats.org/markup-compatibility/2006"
    mc:Ignorable="d"
    x:Class="App2.MainPage">

    <StackLayout>

        <Label Text="FOOD ORDER SYSTEM"></Label>

        <Label Text="SELECT PRICE RANGE"></Label>

        <Label FontSize="Medium">Select the range prize between 500 to 1000</Label>
        <Label x:Name="item1" FontSize="Medium"></Label>
        <Slider x:Name="sld1" Minimum="500" Maximum="1000"
ValueChanged="onvaluechange" />

        <Button Clicked="submit" Text="Submit" />

    </StackLayout>

</ContentPage>
```

After define onvaluechange

mainPage.Xaml.cs

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Xamarin.Forms;

namespace App2
{
    // Learn more about making custom code visible in the Xamarin.Forms previewer
    // by visiting https://aka.ms/xamarinforms-previewer
    [DesignTimeVisible(false)]
    public partial class MainPage : ContentPage
    {
        public MainPage()
        {
            InitializeComponent();
        }

        private void onvaluechange(object sender, ValueChangedEventArgs e)
        {
            public MainPage()
            {
                InitializeComponent();
            }
            double value1;

            private void onvaluechange(object sender, ValueChangedEventArgs e)
            {
                lbl1.Text = e.NewValue.ToString();
                value1 = e.NewValue;
            }

            async void submit(object sender, EventArgs e)
            {
                string item1 = itm1.Text;
```

```
    if (value1 > 500 && value1 < 600)
    {
        await DisplayAlert("You are buying pizza ", itm1.Text, "OK");
    }
    else if (value1 > 600 && value1 < 700)
    {
        await DisplayAlert("You are buying burger ", itm1.Text, "OK");
    }
    else (value1 > 800 && value1 < 1000)
    {
        await DisplayAlert("Your order is rice bowl ", itm1.Text, "OK");
    }

}

}

}
```