## Lecture Notes for **Machine Learning in Python**



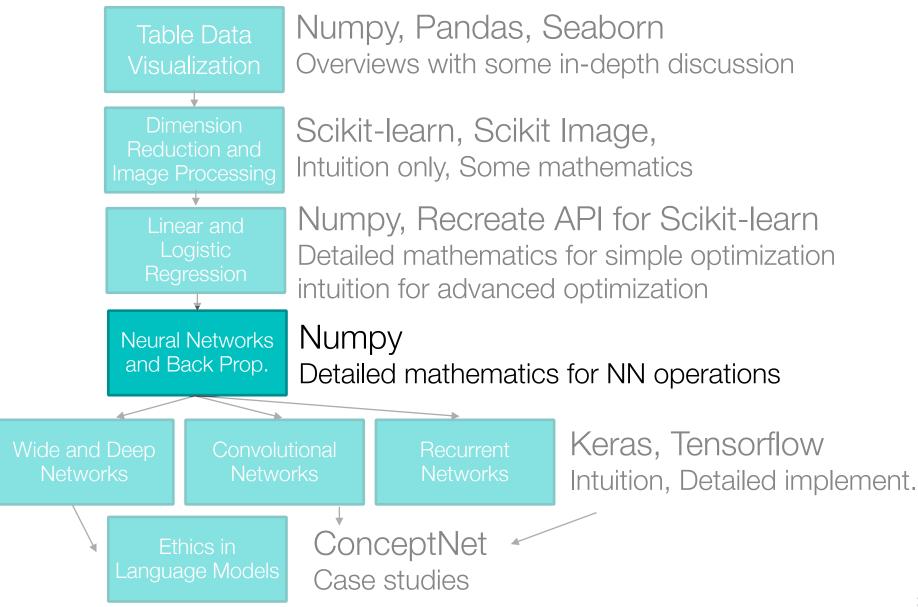
Professor Eric Larson

Optimizing Neural Networks

### Class Logistics and Agenda

- Logistics
  - Grading
  - Flipped Module
- Agenda:
  - Practical Multi-layer Architectures
  - Programming Examples and Adaptive Eta's
- Next Time: More MLPs

### Class Overview, by topic



### Semester Summary, so far!

- Adaline network, Widrow and Hoff, 1960
  - · iterative linear regression
- Perceptron
  - with sigmoid: logistic regression
- One-versus-all implementation is the same as having **w**<sub>class</sub> be rows of weight matrix, **W** 
  - works in adaline
  - works in logistic regression



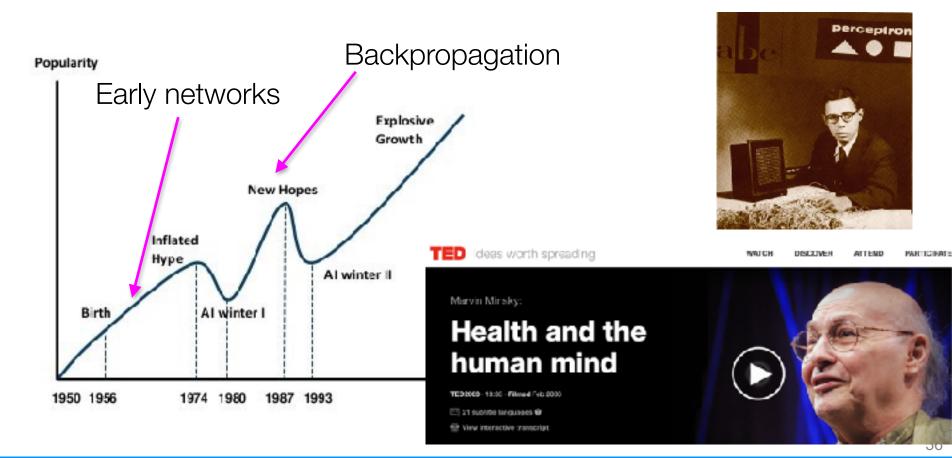




these networks were created in the 50's and 60's but were abandoned

why were they not used?

# The First Al Winter (if not covered already)



#### The Rosenblatt-Widrow-Hoff Dilemma

 1960's: Rosenblatt got into a public academic argument with Marvin Minsky and Seymour Papert

"Given an elementary  $\alpha$ -perceptron, a stimulus world W, and any classification C(W) for which a solution exists; let all stimuli in W occur in any sequence, provided that each stimulus must reoccur in finite time; then beginning from an arbitrary initial state, an error correction procedure will always yield a solution to C(W) in finite time..."

Minsky and Papert publish limitations paper, 1969:

"the style of research being done on the perceptron is doomed to failure because of these limitations."

- Widrow and Rosenblatt try to build bigger networks without limitations and fail
  - Neural Networks research basically stops for 17 years
- Until: researchers revisit training bigger networks
  - Neural Networks with multiple layers

### Stable Training of Multi-layer Architectures: history

- 1986: Rumelhart, Hinton, and Williams popularize gradient calculation for multi-layer network
  - technically introduced by Werbos in ~1982
- difference: Rumelhart et al. validated ideas with a computer
- until this point no one could train a multiple layer network consistently
- algorithm is popularly called **Back-Propagation**
- wins pattern recognition prize in 1993, becomes de-facto machine learning algorithm until: SVMs and Random Forests in ~2004
- would eventually see a resurgence for its ability to train algorithms for Deep Learning applications: **Hinton is widely considered the**

founder of deep learning

David Rumelhart

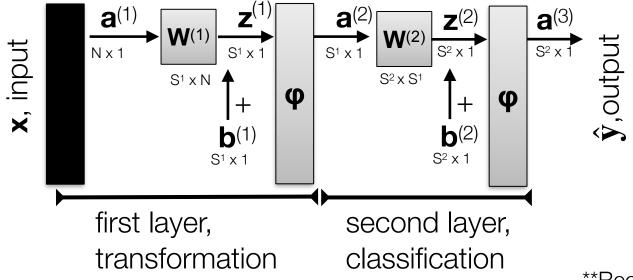


Geoffrey Hinton



### **Review: Back propagation**

- Optimize all weights of network at once
- Steps:
  - 1. Forward propagate to get all **Z**(1), **A**(1)
  - 2. Get final layer gradient
  - 3. Back propagate sensitivities
  - 4. Update each **W**(1)





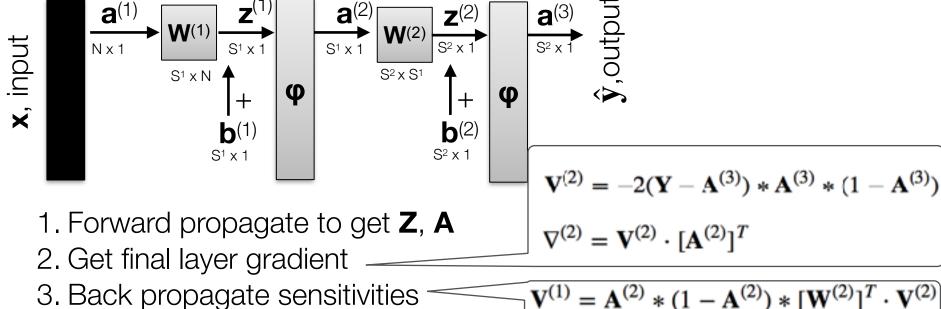
$$J(\mathbf{W}) = \| \mathbf{Y} - \hat{\mathbf{Y}} \|^{2}$$

$$w_{i,j}^{(l)} \leftarrow w_{i,j}^{(l)} - \eta \frac{\partial J(\mathbf{W})}{\partial w_{i,j}^{(l)}}$$

$$b_{i}^{(l)} \leftarrow b_{i}^{(l)} - \eta \frac{\partial J(\mathbf{W})}{\partial b_{i}^{(l)}}$$

\*\*Recall from Flipped Assignment!

### Review: Back Propagation Summary



4. Update each **W**(1), **b**(1)

$$\mathbf{V}^{(1)} = \mathbf{A}^{(2)} * (1 - \mathbf{A}^{(2)}) * [\mathbf{W}^{(2)}]^T \cdot \mathbf{V}^{(2)}$$

$$\nabla^{(1)} = \mathbf{V}^{(1)} \cdot [\mathbf{A}^{(1)}]^T$$

$$\mathbf{W}^{(l)} \leftarrow \mathbf{W}^{(l)} - \eta \nabla^{(l)}$$

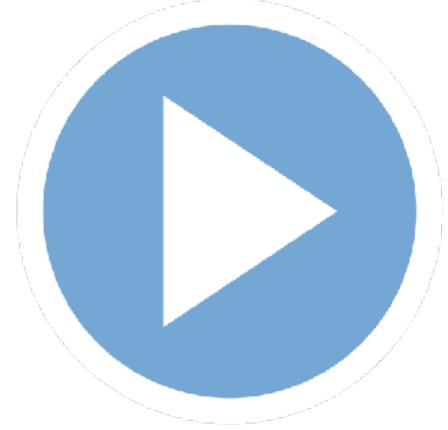
Where is the problem of vanishing gradients introduced?

\*\*Recall from Flipped Assignment!

### **Lightning Demo**

07a. MLP Neural Networks with bias.ipynb

same as Flipped Assignment! with regularization and vectorization and mini-batching



A. 
$$\mathbf{z} = \mathbf{W} \cdot \mathbf{a}_{bias}$$
 old notebooks

B. 
$$\mathbf{z} = \mathbf{W} \cdot \mathbf{a} + \mathbf{b}$$
 new notebook!

### **Optimization Heuristics**

```
def print_message(num_of_times) {
    for i in range(num_of_times) {
        print("Bython is awesome!");
    }
}

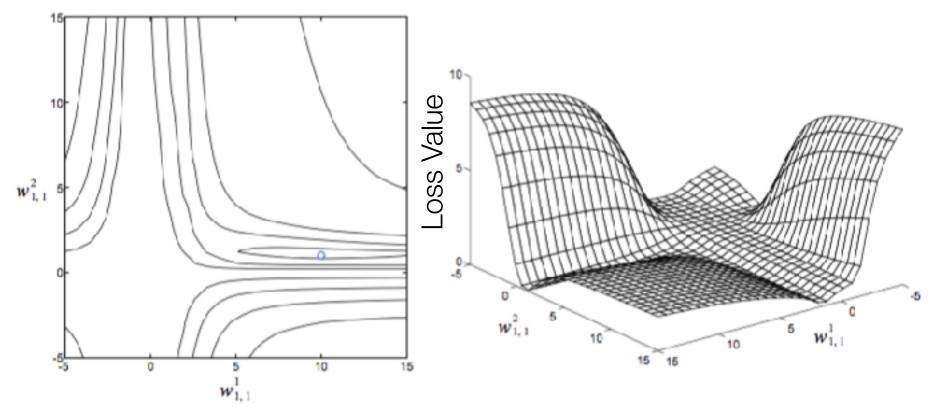
if __name__ == "__main__" {
    print_message(10);
}
```

### Bython

Python with braces. Because Python is awesome, but whitespace is awful.

Bython is a Python preprosessor which translates curly brackets into indentation.

### A new Loss landscape

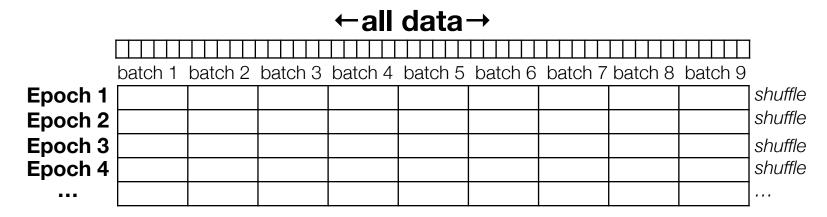


What are some optimization problems?

- A. There are many local optima that gradients will be fooled by
- B. There are many interconnected parameters that change each other
- C. There are large flat areas in the loss function, where the gradient is small
- D. All of the above

### Mini-batching

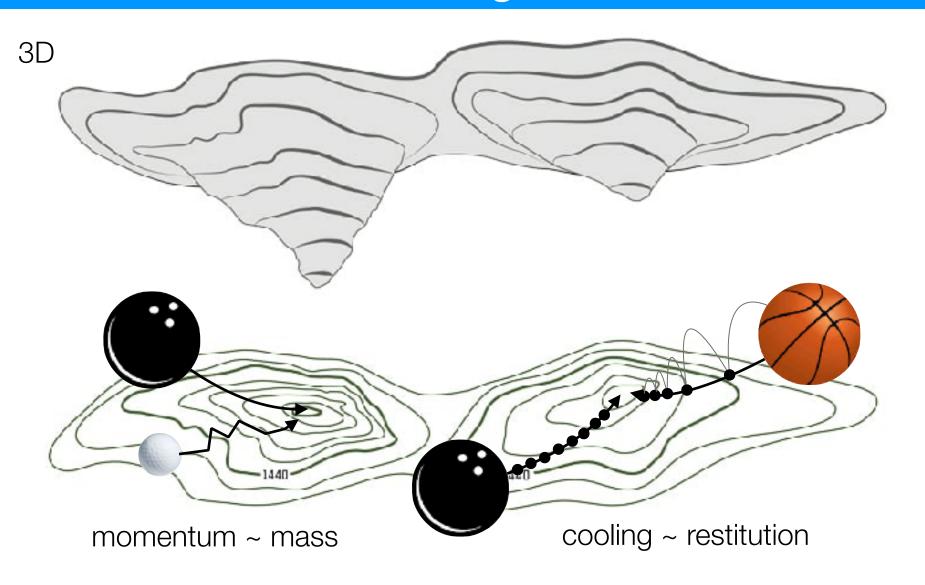
- Numerous instances to find one gradient update
  - solution: mini-batch



shuffle ordering each epoch and update W's after each batch

- Remaining problems: there might be many local optima...
  - solutions:
    - · momentum
    - adaptive learning rate (cooling)

### **Momentum and Cooling Intuition**



Topological

### **Momentum**

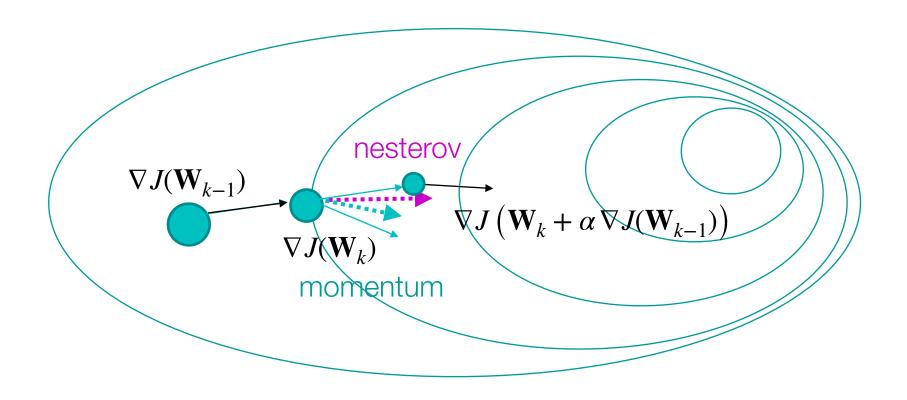
$$\mathbf{W}_{k+1} = \mathbf{W}_k - \rho_k$$

Momentum

$$\rho_k = \eta \cdot \nabla J(\mathbf{W}_k) + \alpha \cdot \rho_{k-1}$$

Nesterov's Accelerated Gradient

$$\rho_k = \beta \nabla J \left( \mathbf{W}_k + \alpha \nabla J(\mathbf{W}_{k-1}) \right) + \alpha \nabla J(\mathbf{W}_{k-1})$$
step twice

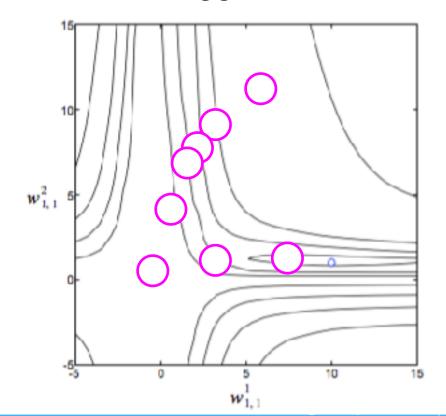


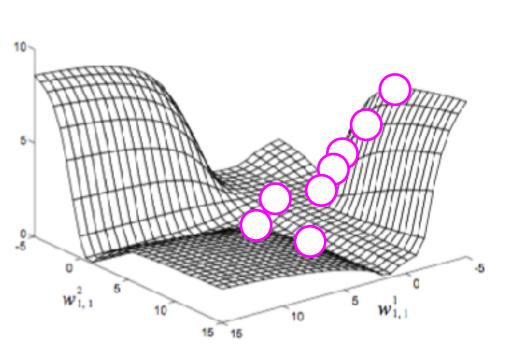
### Cooling (Learning Rate Reduction)

· Fixed Reduction at Each Epoch, k

$$\eta_k = \eta_0 \cdot d^{\lfloor rac{k_{max}}{k} 
floor}$$
drop by  $d$  every  $\eta_k = \eta_0^{(1+k\cdot d)}$  drop a little every epoch

- · Adjust on Plateau
  - · make smaller when J rapidly changes
  - · make bigger when J not changing much





### Learning Rate Schedules

- Many scheduling rate functions exist and can be different for each application
- Some first increase plate and then decrease



### Demo

07. MLP Neural Networks.ipynb

#### comparison:

mini-batch momentum adaptive learning rate L-BFGS (if time)

$$\rho_k = \eta \cdot \nabla J(\mathbf{W}_k) + \alpha \cdot \rho_{k-1}$$

$$\eta_k = \eta_0^{(1+k\cdot d)}$$

