





Bachelors of Mathematics (Computer Science) — University of Waterloo, Class of 2020

Work _

Aecon Research Team — *Software Developer*

May. 2017 - Aug. 2017

- Worked independently to develop tools and features to allow the integration of digital verification of construction components in fabrication plants
- Implemented and documented a new verification process technique for the alignment of construction pipes which will be included in a civil engineering journal article
- · Increased application responsiveness by offloading CPU heavy operations to separate threads
- Utilized the VTK graphics system to manipulate 3D laser scans for comparison purposes
- · Improved user experience by redesigning the data analysis to be more intuitive and interactive

Rocscience – *Software Developer*

Sept. 2017 - Dec. 2017

- Designed comprehensive data display tools using Microsoft's Foundation Class Library
- · Implemented 2D and 3D models of structure foundations and materials using the OpenGL API
- Built a tool to generate customizable reports on geological models using Microsoft's Graphics Display Interface and HTML
- · Wrote project briefs and presented completed products to company executives

Tangam Systems — *Software Developer*

Jan. 2017 — Apr. 2017

- Collected client browser information and metrics to evaluate the continued support for legacy browsers using C# and VBA
- Advanced current roadmap initiatives such as mobile notifications and team performance statistics by developing and maintaining ASP.NET MVC web applications
- Created and designed the engineering team's landing site and wiki to be functional and appealing for other departments

Projects _____

Compiler — Course Project

Mar. 2018

• Wrote a compiler in C++ to compile a simple language into MIPS assembly code

Recipe-Builder — Hack The Valley

Jan. 2017

- Created an Alexa app to recommend recipes based on ingredients provided by the user, utilizing Amazon's Alexa Skills Kit
- Added the application's voice commands and response phrases to Alexa in JavaScript

Skills

Languages: C++, C, C#, Python, Java, HTML/CSS, Bash, Racket Technology: Visual Studio, MFC, OpenGL, VTK, JIRA, Git, SVN, Linux