

# Developing Pluggable Client/Server Applications with Net4j





## **Agenda**

- Requirements
- Architecture
  - Buffers
  - Channels
  - Connectors
  - Acceptors
  - Protocols
  - Signals
- Examples
- Discussion

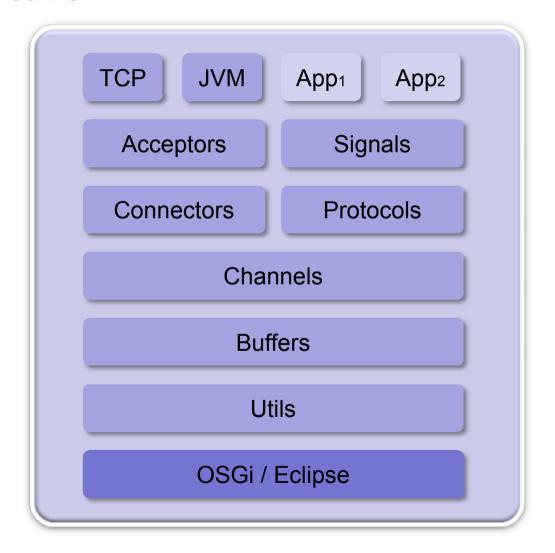


#### Requirements

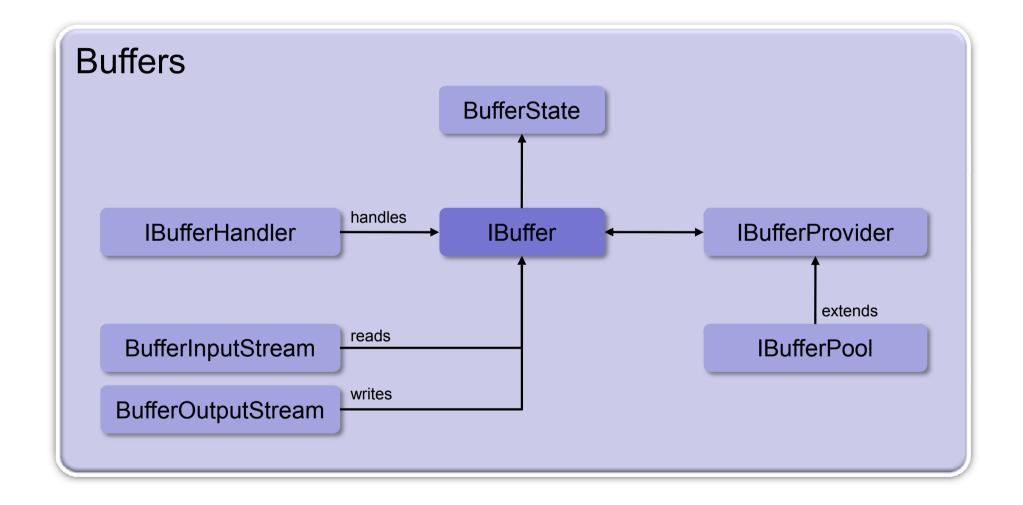
- High performance
  - java.nio.DirectByteBuffer, zero copying
- Good scalability
  - java.nio.channels.Selector, single I/O thread possible
- Multiple transports
  - Shipped with TCP and JVM transports
- Pluggable protocols
  - Independent of chosen transport
- Server-initiated push services (agent paradigm)
  - Asynchronous and synchronous requests from the server
- OSGi and stand-alone modes



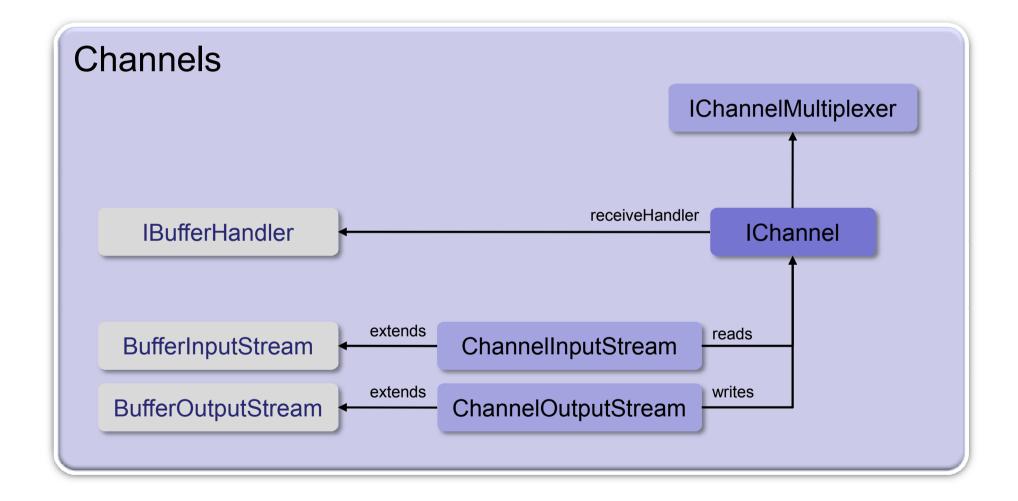
#### **Architecture**



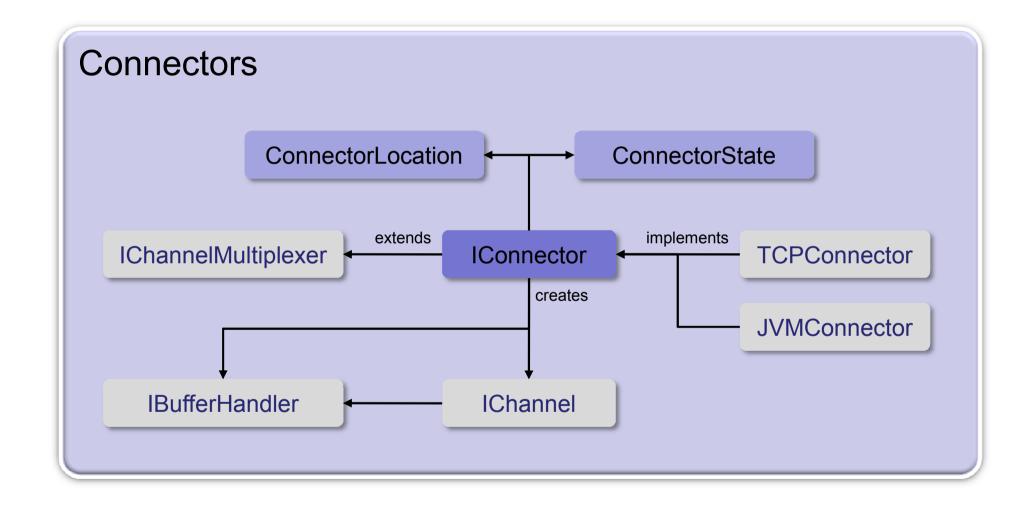




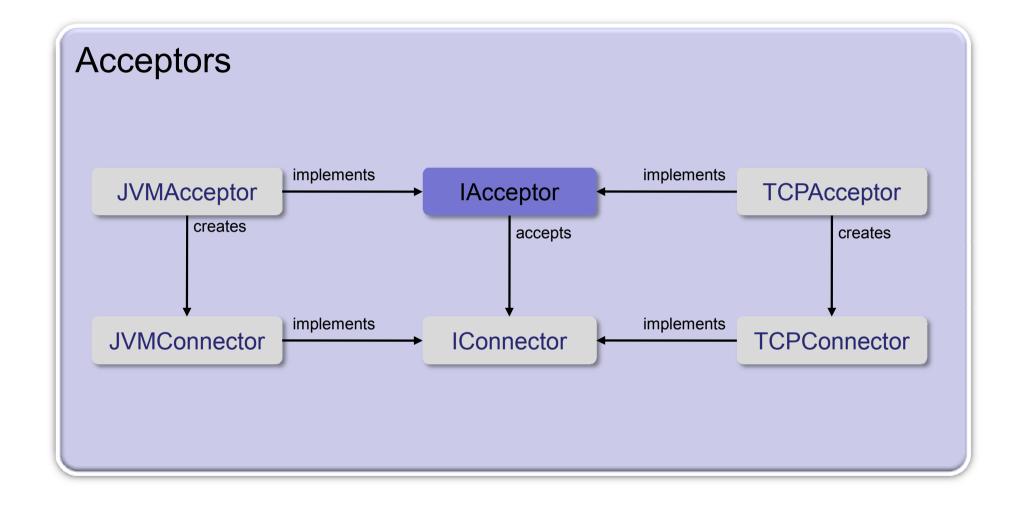




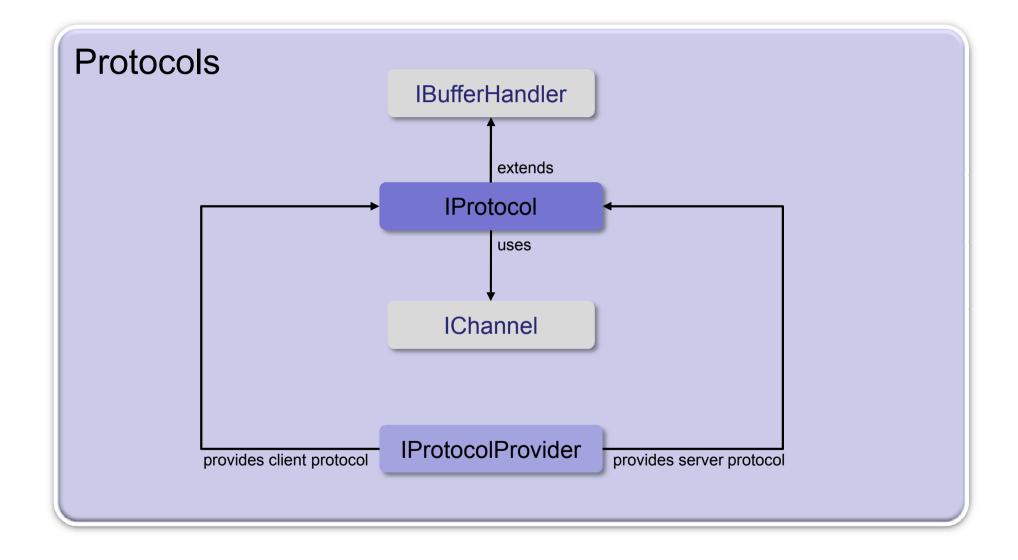




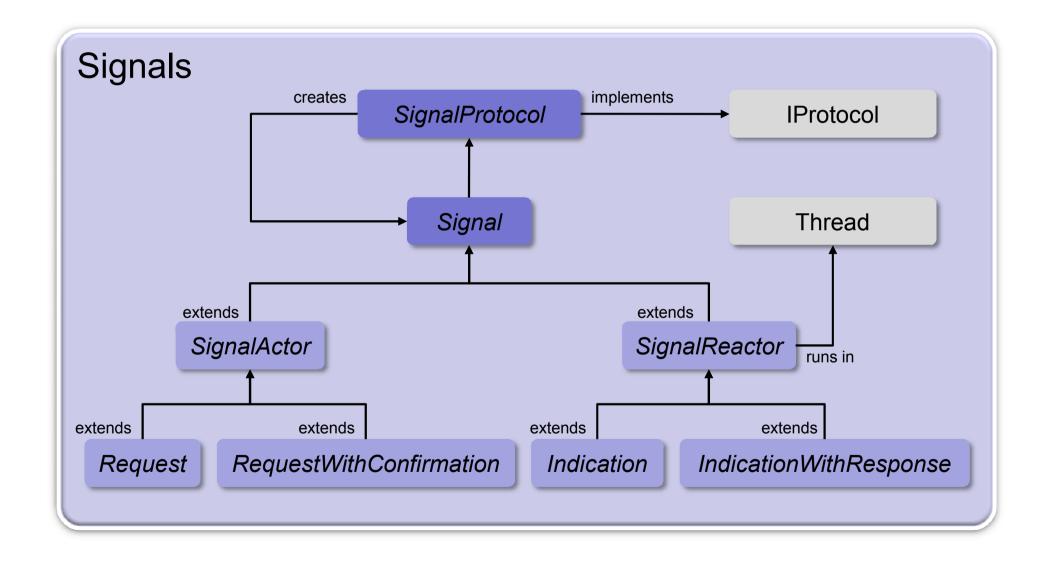














```
public class JMSLogonRequest extends RequestWithConfirmation<Boolean> {
  private String userName;
  private String password;
  public JMSLogonRequest(IChannel channel, String userName, String password) {
    super(channel);
    this.userName = userName;
    this.password = password;
  @Override
  protected short getSignalID() { return JMSProtocolConstants.SIGNAL LOGON; }
  @Override
  protected void requesting(ExtendedDataOutputStream out) throws IOException {
    out.writeString(userName);
    out.writeString(password);
  @Override
  protected Boolean confirming(ExtendedDataInputStream in) throws IOException {
    return in.readBoolean();
```



```
public class JMSLogonIndication extends IndicationWithResponse
  private boolean ok;
  @Override
  protected short getSignalID()
    return JMSProtocolConstants. SIGNAL LOGON;
  @Override
  protected void indicating (ExtendedDataInputStream in) throws IOException
    String userName = in.readString();
    String password = in.readString();
    ok = JMSServer.INSTANCE.logon(userName, password);
  @Override
  protected void responding (ExtendedDataOutputStream out) throws IOException
    out.writeBoolean(ok);
```



```
public class JMSServerProtocol extends SignalProtocol
  public String getType()
    return JMSProtocolConstants.PROTOCOL NAME;
  @Override
  protected SignalReactor doCreateSignalReactor(short signalID)
    switch (signalID)
    case JMSProtocolConstants. SIGNAL SYNC:
      return new JMSSyncIndication();
    case JMSProtocolConstants.SIGNAL LOGON:
      return new JMSLogonIndication();
    return null;
```



```
// Start a TCP acceptor that is configured through extension points
IAcceptor acceptor = TCPUtil.getAcceptor(IPluginContainer.INSTANCE, "0.0.0.0:2036");
// Open a TCP connection that is configured through extension points
IConnector connector = TCPUtil.getConnector(IPluginContainer.INSTANCE, "localhost:2036");
// Open a channel with the JMS protocol
IChannel channel = connector.openChannel(JMSProtocolConstants.PROTOCOL NAME);
try
 // Create a logon request and send it through the channel
 JMSLogonRequest request = new JMSLogonRequest(channel, "stepper", "secret");
 boolean ok = request.send();
catch (Exception ex)
 OM. LOG. error ("Problem during logon", ex);
finally
 channel.close();
```



#### **Discussion**

Thank you for listening!

http://wiki.eclipse.org/Net4j

http://wiki.eclipse.org/CDO

**Questions?** 

**Comments?** 

Suggestions?