

# From www.eclipse.org/osee to deployment Tutorial

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# Agenda

- Installation & Setup
- OSEE
  - What is it?
  - Background Information
- Architecture
  - Network Layout
- T. Rex Software Company
- Data Model
- Version Control
- Variant Management
- Break



## Before we begin...

- This is an interactive session: feel free to ask questions
- Tell us about yourself
  - Background Info
  - Operating Systems
- Tutorial based on OSEE 0.7.0



#### Requirements

- System Requirements (non-eclipse)
  - System with at least 1GB of RAM
  - Java Runtime Environment (JRE) 1.6 or higher
  - Microsoft Office (For Demo Only)
- Eclipse Dependencies
  - Eclipse 3.4.2 SDK
  - org.eclipse.gef
  - org.eclipse.draw2d
  - org.eclipse.birt
  - org.eclipse.datatools
  - The easiest solution is the Ganymede Eclipse install Eclipse IDE for Java and Report Developers



### Installation

- Database
  - Run the PostgreSql installer, located under the "PostgreSql" folder, for your OS using the following settings
    - Default install path
    - Default data directory
    - Password "Postgre1"
    - Port 5432
    - Default Locale
    - On last screen uncheck "Launch Stack Builder"
  - Setup database accounts and schemas by executing the bash/bat script for your OS located under the "PostgreSql" folder
    - Save db password using pgadmin
    - osee\_db\_setup.bat Windows
    - osee\_db\_setup.sh Others
  - For more information or for the files mentioned above visit
    - http://www.eclipse.org/osee/documentation/installation/postgresql\_install.php



#### Installation - continued

#### JRE

Ensure the JRE 1.6 is in the path by typing java – version at a command prompt

#### OSEE Client

- Extract the Eclipse base zip for your OS located under "Eclipse Base" to a short path and then launch eclipse
- From the Eclipse update manager, install the update sites located under "OseeClient"
  - org.ecilpse.osee\_integration\_build\_incubation.zip
  - osee.add.ons.updatesite.zip



### Initialization

- Launch Application Server
  - Execute the launch script for your OS located under "OseeApplicationServer"
    - osee\_app\_server.bat Windows
    - osee app server.sh Others
  - Wait until the server finishes the start up procedure
    - Do not close the console
- Database Initialization
  - In a command prompt change to the eclipse install dir

eclipsec -application org.eclipse.osee.framework.database.configClient -vmargs -Xmx512m -Dosee.log.default=INFO -Dosee.application.server=http://localhost:8089 -Dosee.authentication.protocol=trustAll -Dosee.prompt.on.db.init=false

- -Dosee.choice.on.db.init="OSEE Demo Database"
  - Once db init completes, type exit in the server console



#### Populate Demo Data

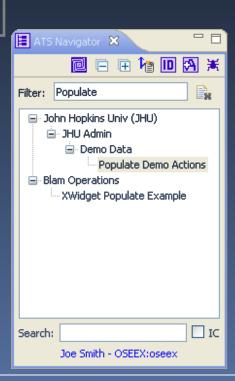
- Launch Application Server
- Launch OSEE Client

eclipse -vmargs -Xmx512m

- -Dosee.application.server=http://localhost:8089
- -Dosee.authentication.protocol=demo

#### Switch to the ATS Perspective

- Window
- 2. Open Perspective
- 3. ATS
- In the ATS Navigator Window
  - Type "Populate" in the Filter text box
  - Press 'Enter' to add filter
  - Double-click on the "Populate Demo Actions" item
  - Wait for operation to complete





#### What is OSEE?

 OSEE is a tightly integrated environment designed to support lean engineering principles across a product's full life-cycle in the context of an overall systems engineering approach.



# Background

- OSEE began was first deployed to develop Boeing's next generation Apache Helicopter
- It provides
  - An integrated tool set
  - End-to-end traceability
  - Variant configuration management
  - Integrated workflows and processes
  - A Comprehensive issue tracking system
  - Deliverable document generation
  - Real-time project tracking and reporting
  - Validation and verification of mission software



# Background - continued

- As an eclipse project
  - Milestones
    - Initial source committed on Dec 8, 2007 (~140K LOC)
    - Project proposal approved on July 10, 2007
    - Test environment framework submitted Spring 2009 (37K LOC)
- OSEE is used to engineer itself

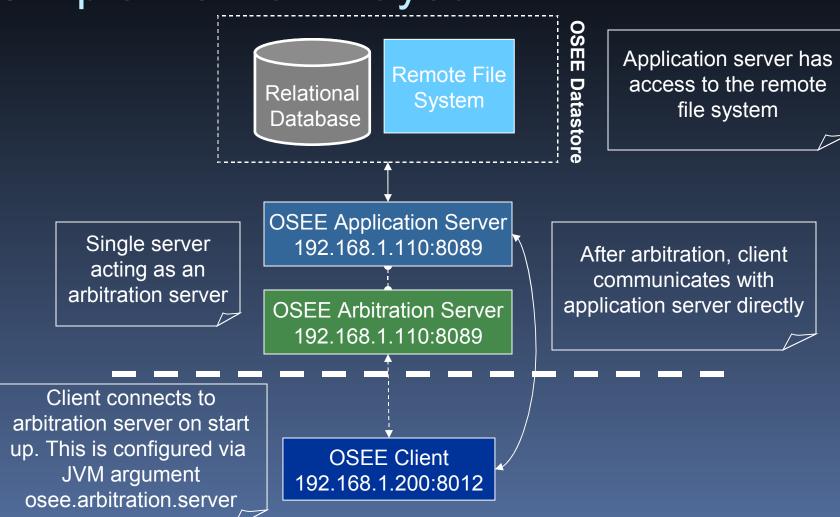


#### **Architecture**

- Initially OSEE was architected as a heavy client
  - Direct client-to-database interactions
- Migrating into a Thin-Client/Server architecture
  - Utilizing OSGI on server-side
  - Flexible deployment and maintenance
  - Address scalability and load management



# Simple Network Layout



Project Mgmt/Planning Java/C/C++/Ada Dev Multi Requirement Mgmt Database Building/Releasing Rules Real Time Testing Task Training Services Rich Blam Operations Results Workflow Config Document Mgmt Backup/Restore Process Mgmt Team Config Visualization Unit Testing **Exemplary Applications** Messaging Publishing Reporting Reporting Configuration Security Metrics Traceability Scheduling Framework Analyzer Analyzer Third-Party Extens Configuration **Application Systems** Requirements Testing Environment Development Management Engineering Management Snoi **OSEE Application Framework** and Extensible **GEF** Zest Session Mgmt & Authentication bject-Oriented Web Tools Platform **BIRT** Multi-Level Transactions egacy Dynamic Searching AP Dynamic Artifact Mode Remote Multi-Level Extensible Plugin Indexing Data Nebula **CDT** Version Contro Access Frameworks Store Adapter Software **JDT** Other Dev Utilities **Event Service** Qo Rendering Control Branching Tagging Persistence **Eclipse Platform** Relational DB Java Virtual Machine JINI (Peer-to-Peer) **OSGI** Operating System (Windows, Linux, OSX, Solaris)



# T. Rex Software Company

- 15 years in the business
- Developing software for medical applications
- Waterfall development cycle
- Isolated teams using disconnected tools to track issues
  - Requirements using spreadsheets
  - Code problem change report database
  - Test spreadsheets and emails
- Status is reported weekly via emails to team leads who then flow information to project managers



# T. Rex Software Company

- Inefficiencies/Cost
  - Software license fees
  - Steep learning curve
  - Data redundancies
  - Weak knowledge management
  - Issues fall through the cracks
  - Poor Planning
  - Lagging metrics





# SAW-TSR Project

- Project with many challenges
- Must develop a Surgical Assistant Workstation for Tele-operated Surgical Robots (SAWTSR)
- Project was 40% under funded
- Stringent requirements on software quality
  - Medical application
  - Severe consequences of faulty software
- Project must meet a company wide initiative to streamline processes
- If T. Rex does not make a change, the contract will be lost





# Why should T. Rex use OSEE?

- Full life-cycle engineering environment
- Open source extensible platform
- Benefits of eclipse community
- Tightly integrated
  - Common data model
  - Version control
  - Change management
  - Workflows and processes
  - Supports multiple databases
- Zero license cost



## Company is ready to evolve!

## Management decides to use OSEE

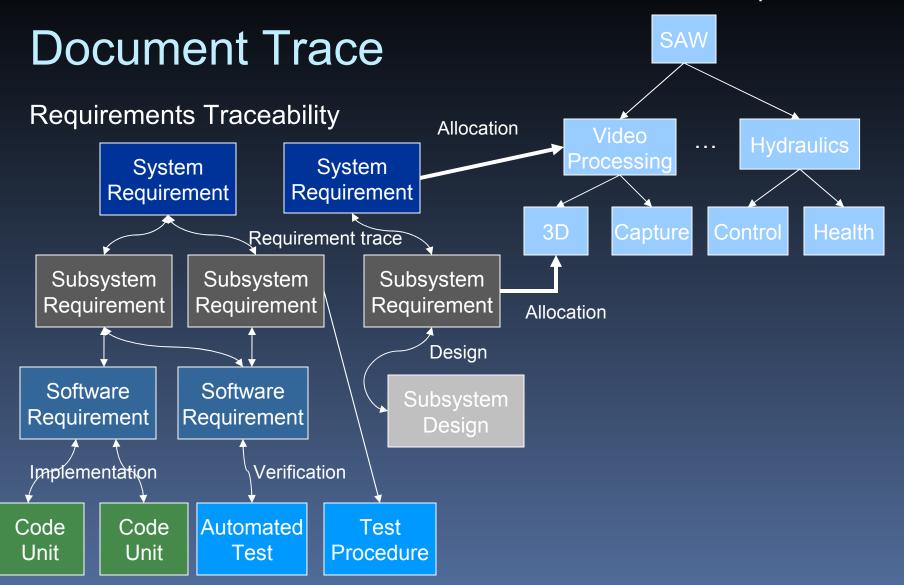




## Where do we begin?

- Analyze data produced during life-cycle
  - Project produces various files
    - System Level Requirements
    - Software Level Requirements
    - System Requirements
    - Source Code
    - Test Source
    - Test Results
- Determine how data relates to one another

#### **Product Decomposition**





## Understanding the OSEE Data Model

- Artifact
  - Main OSEE data object consisting of attributes
  - Artifact type blue print for instance creation
  - Artifact types can inherit from one another
  - All artifacts inherit from "Artifact" (similar to Object in Java)



#### **Attribute**

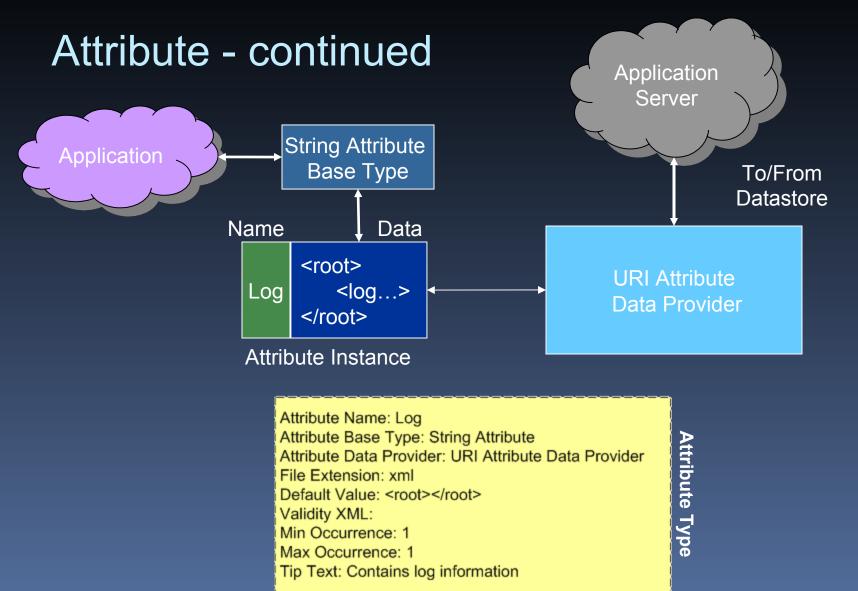
- Key / Value pair representing a single data element
- Attribute type blue print for instance creation
- Attribute base type is used to convert raw data into a native type or other object
- Attribute base types
  - String
    - Word Templated Content
    - Word Whole Document
  - Date
  - Boolean
  - Integer
  - Floating Point
  - Enumeration



#### Attribute - continued

- Attribute backing data managed by an attribute data provider
  - Transfers data between client/server
  - Can be extended to serve data from outside OSEE data store
- Attribute type also defines whether the attribute is searchable and how to tag the data







#### Relation

- Relates two or more artifact types
- Relation type blue print for instance creation
  - Relation type
    - What type allowed on side A
    - What type allowed on side B
    - Multiplicity (1 to 1, 1 to Many, Many to Many)





## Artifact Types

- 🌌 <<default>> : Artifact
- <<default>>:Name
- <<default>>:Annotation
- <<default>>:Static Id



- 🚵 <<default>> : Requirement
- 🚵 <<default>>:Name
- 🞥 <<default>>:Annotation
- 💦 <<default>>:Static Id
- <<default>>:Subsystem
- <<default>>:Qualification Method
- <<default>>:Safety Criticality
- <<default>>:Word Template Content
- <<default>>:Word Ole Data
- <<default>>:Page Type
- <<default>>:Imported Paragraph Number

Inherited Attributes

🦄 <<default>> : System Requirement

👫 <<default>>:Name

& <<default>>:Annotation

🐕 <<default>>:Static Id

👫 <<default>>:Subsystem

<<default>>:Qualification Method

<<default>>:Safety Criticality

<<default>>:Word Template Content

<<default>>:Word Ole Data

🔐 <<default>>:Page Type

🚠 <<default>>:Imported Paragraph Number

- <<default>>:Support IPT
- <<default>>:Legacy Id
- <<default>>:Level 3 IPT
- <<default>>:Level 2 IPT

🕌 <<default>> : Software Requirement

🚠 <<default>>:Name

👫 <<default>>:Annotation

👫 <<default>>:Static Id

💦 <<default>>:Subsystem

🔓 <<default>>:Qualification Method

🔐 <<default>>:Safety Criticality

R <<default>>:Word Template Content

👫 <<default>>:Word Ole Data

🚵 <<default>>:Page Type

🚵 <<default>>:Imported Paragraph Number

- <<default>>:Crew Interface Requirement
- <<default>>:System Security Requirement
- <<default>>:CSCI
- <<default>>:Training Effectivity

🐂 <<default>> : Subsystem Requirement

🎎 <<default>>:Name

& <<default>>:Annotation

🔐 <<default>>:Static Id

🏗 <<default>>:Subsystem

& <<default>>:Qualification Method

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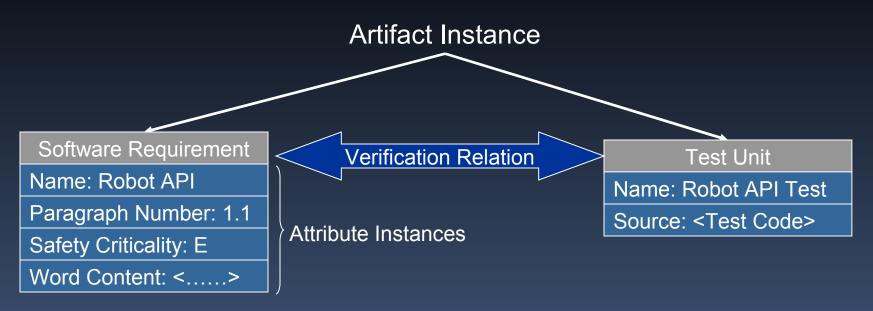
<<default>>:Legacy Id

Inherited Attributes



#### Simple, User-definable Data Model

#### **Artifacts**





#### **Version Control**

- Changes to artifacts, attributes, and relations are tracked by the system
- Changes are managed by a transaction based version control system using fine grained change identification
- Data managed under branches

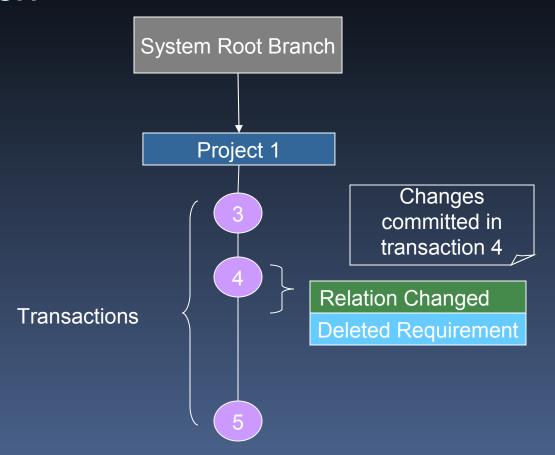


#### **Transaction**

Transaction: 1000019 My Requirement Timestamp: Mar 2, 2008 Author: Joe Smith Time Transaction: 1000020 My Requirement My Test unit Timestamp: Mar 3, 2008 Author: Alex Kay Transaction: 1000021 My Requirement Timestamp: Mar 4, 2008 Author: Joe Smith



#### Branch





## Variant Management

- Product lines share common baseline data throughout all variants
- Changes to the baseline product can be easily merged to the variant product lines



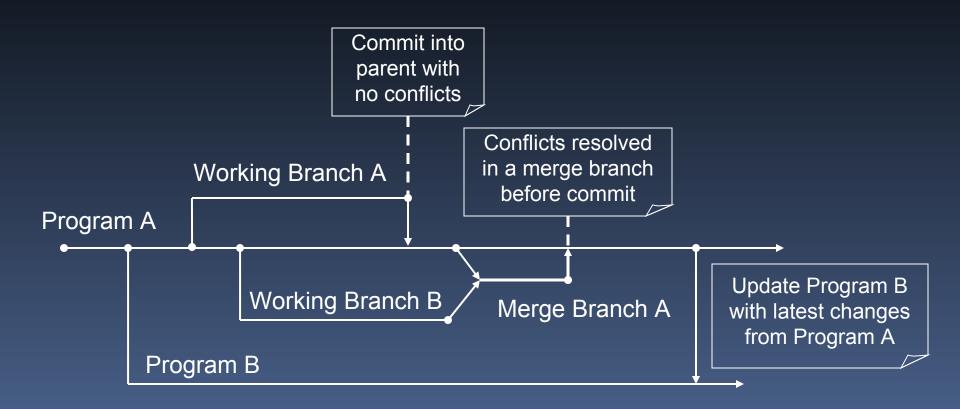


## Branching

- Branching
  - Used to create a variant of the parent branch
  - Updates can be performed to obtain changes from the parent branch into the child
- A variant branch can be committed back into its parent
  - Change conflicts are resolved via merging



## Branching - continued





# BREAK



# From www.eclipse.org/osee to deployment Tutorial (Part II: All in a days work)

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### Agenda

- T. Rex with OSEE
  - Products & Teams
  - Variants
  - Scenario Roles
  - Project Workflows
- Scenario: All in a days work
  - Search Requirements
  - Create Action
  - Requirement Team Workflow
    - Add Decision Review
    - Change Implementation
  - Code Team Workflow
    - Add Tasks
  - Test Team Workflow
    - Privileged Edit
    - Status
  - Create Peer-To-Peer Review
  - Add new Workflow



# Project has been using OSEE for a couple of months now



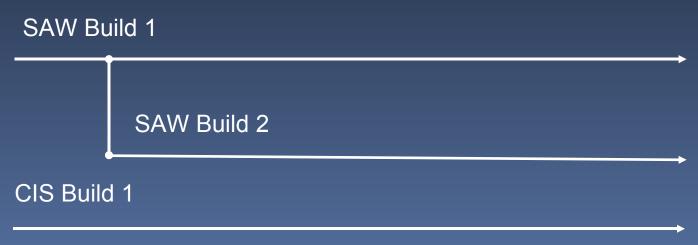
#### **Products & Teams**

- SAW Surgical Assistant Workstation
  - Teams: Requirements, Code, Test, HW, SW Design
- CIS Dummy Project
  - Teams: Requirements, Code, Test, SW Design
- Facilities Team
- IT Team
  - Computers, Backups, Network
- Tools Team
- Website Team
- Processes Team



### **Project Variants**

- Surgical Assistant Workstation SAW
  - Build 1
  - Build 2
- CIS Build 1 Dummy Project
- Work is performed in working branches which are then committed back into their respective parent branch





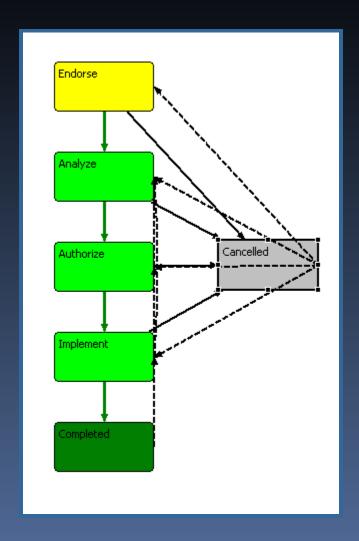
#### Roles

- Project Manager
  - Requirement
    - Lead
    - Developer
  - Code
    - Lead
    - Developer
  - Test
    - Lead
    - Developer



#### Workflow 1

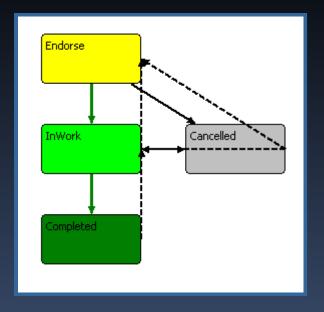
- Requirements
- Code
- Test
- SW Design
- Tools
- Process





### Workflow 2

- Web
- Facilities





#### Scenario

Joe Smith finds a problem in a requirement impacting the following teams:

the following tear

- Code
- Test
- Website
- IT

Robot Object requirements need

Robot Object requirements need

SAW Code

Figure SAW Test

Any Problems with Authorizing

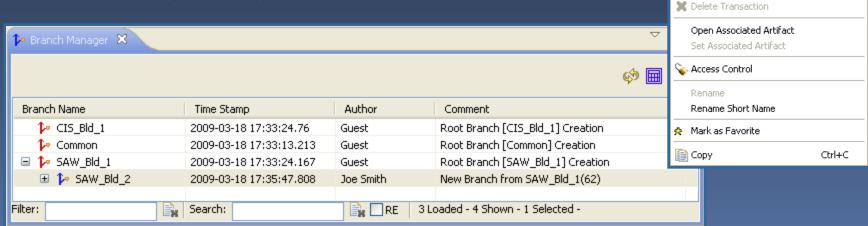
Review analysis of test impact

- Reviews needed:
  - Decision Review off Code Team Workflow
  - Peer Review off Test Team Workflow
- Perform tasks off Code Team Workflow



### User searches for a requirement

- Switch to the Define perspective
  - Window->Open Perspective->Define
- Set "SAW\_Bld\_2" as the default branch
  - Click on the Branch Manager View
    - If the view is not open
      - Select Window->Show View->Branch Manager
  - Right-Click on "SAW\_Bld\_2"
  - Select "Set Default Branch"



Set Default Branch

🎦 Change Report

Delete Branch

Branch Commit Into

Merge Manager

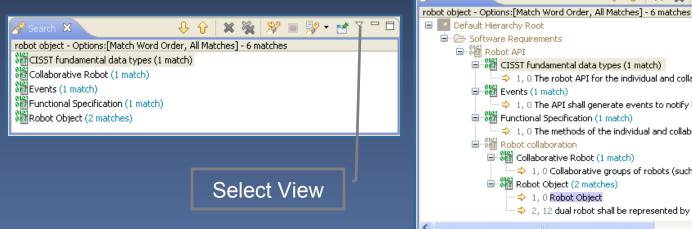


### User searches for a requirement

- Search for Item
  - Click on the Quick Search View
  - Enter "robot object" in the search string text box
  - Check the "Match Word Order" option
  - Check the "All Match Locations" option
  - Click the search button

Search results as list or tree view with

match locations





| 🕀 🗀 | 💖 🔳 🐶 🕶

Show as List Show as Tree

Show Artifact Version

🖐 Show Artifact Type

决 Show Attributes

# Filters...

Default Hierarchy Root

Robot API

☐ □ □ □ Software Requirements

Events (1 match)

🖮 🖓 📓 Robot collaboration

🖃 👫 CISST fundamental data types (1 match)

Functional Specification (1 match)

Collaborative Robot (1 match)

Robot Object (2 matches)

⇒ 1, 0 Robot Object

1, 0 The robot API for the individual and collaborative robot objects

1, 0 The methods of the individual and collaborative robot objects.

 $\Rightarrow 1$ , 0 Collaborative groups of robots (such as master-slave pairs) shall be represented  $\mathbb{I}$ 

2, 12 dual robot shall be represented by an instance of a robot object.



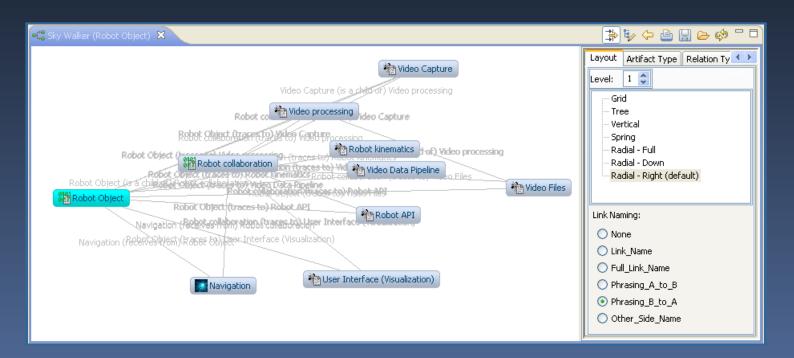
### User explores the robot object requirement

- From the search results view
  - Right-Click on the "Robot Object" software requirement
  - Select each of the following from the pop-up menu individually
    - Reveal Artifact in Explorer
    - Resource History
    - Open With Artifact Editor
      - Click on the attribute tab
      - Click on the relation tab
    - Open With MS Word Preview
    - Sky Walker



### User explores the robot object requirement

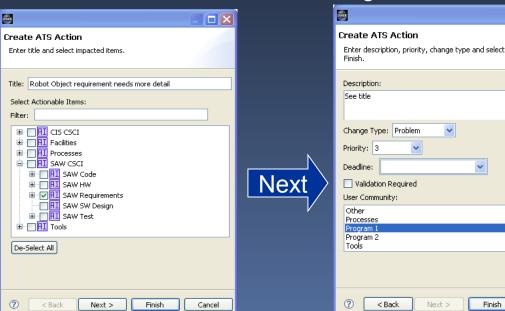
 Robot Object (software requirement) relates to other artifacts





#### User creates an action

- Create an action against the "Robot Object Requirement"
- Switch to the ATS Perspective
  - Window->Open Perspective->ATS
- Click on the New Action icon in ATS Navigator
  - Fill-in the Create ATS Action Dialog:





Cancel



#### User creates an action

🖐 [SAW Requirements] - Robot Object requirement needs more detail 💢 Robot Object requirement needs more detail Team: SAW Requirements Current State: Endorse Created: 03/20/2009 04:30 PM Originator: Joe Smith Action Id: PZYB8 Team Workflow Id: ROROR Assignee(s): Joe Smith Action Actionable Items: SAW Requirements Team Actionable Items: SAW Requirements ▼ Endorse - Current State assigned to Joe Smith Statistics "Endorse" State <u>Assignee(s):</u> Joe Smith Automatically Total Percent: 0 Title: Robot Object requirement needs more detail Total Estimated Hours: 0.00 assigned to Description: Total Hours Spent: 0.00 See title Target Version: team lead State Percent Complete: 0 State Estimated Hours: 0.00 Proposed Resolution: State Hours Spent: 0.00 Remaining Hours: Error Estimated Hours not set. Operation Add Favorite Change Type: Problem Priority: 3 Deadline: Subscribe Validation Required: Privileged Edit Work Package: Add Decision Review User Community: Other Add PeerToPeer Review Processes Program 1 Program 2 Tools Transition to Analyze Assignee(s): Joe Smith Workflow Tasks History Relations Details Metrics



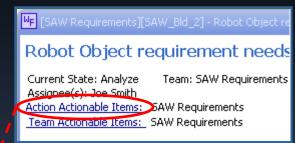
### Requirements lead approves requirement team workflow

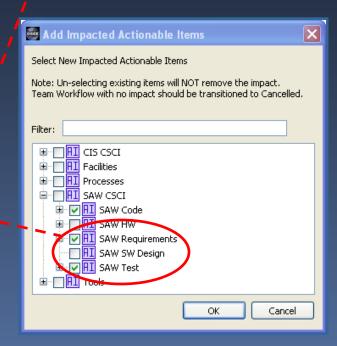
- Requirements Team Lead Joe
  - Endorses Action
- Sets Target Version
  - SAW Build 2 (the next version)
- Changes priority to 2
- Transitions state to "Analyze"
  - This is where the lead would normally assign another user to complete the work
  - NOTE: We will not change the assigned user for the demo



### Requirements developer analyzes requirement team workflow

- Requirements Developer Joe
  - Analyzes Action
- Sets proposed resolution to "Fix It"
- Change will impact code and test
- Add code and test workflows
  - Select "Actionable Items" hyperlink
  - Add SAW Code
  - Add SAW Test
- Action View shows new workflows
- Email has been sent to leads
- Transitions to Authorize







# Requirements lead begins to authorize the requirement team workflow

- Requirements Team Lead Joe
  - Authorizes Action
- Sets Work Package to A324324A
- Team lead needs concurrence from Kay (The Manager)
  - A decision review is needed



Requirements lead creates a decision review

- Create Decision Review
  - Select Add Decision Review
  - Fill-in the Create Decision review Dialog: Create Decision Review



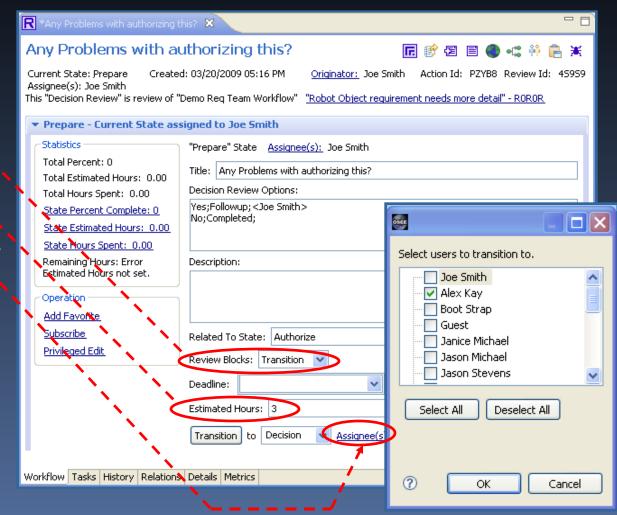




Requirements lead prepares the decision

review

- Prepare Review
  - Set Review Blocks to Transition
  - Set Estimated Hours to 3
  - Assign to Alex Kay
  - Transition the review





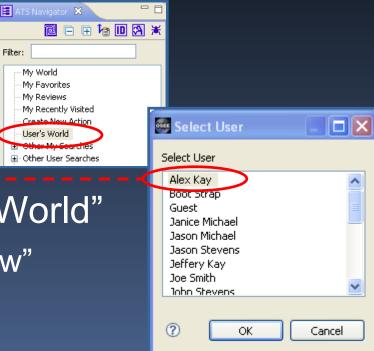
### Manager approves the change

Alex Kay checks his assigned

work

Runs "My World"

- Select "User's World"
- Select Alex Kay
- From Alex Kay's "User's World"
  - Select the "Decision Review"
  - Kay decides Yes
  - Transitions the Review to Completed



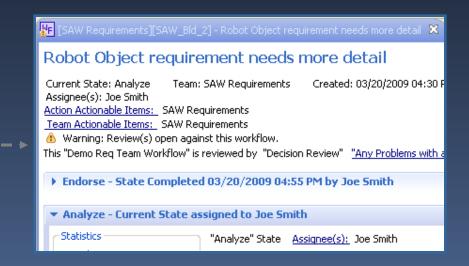
Filter:



### Requirements lead completes authorization

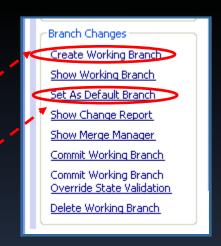
- Sets Estimated Hours to 2.5
- Transition to Implement

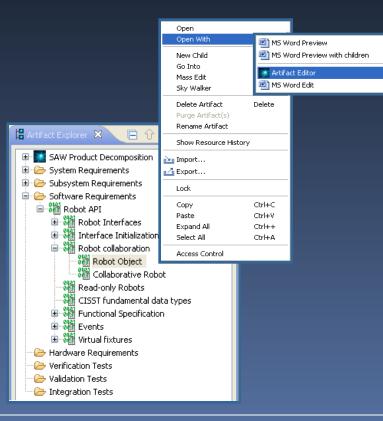
Notice that before Alex Kay had completed the decision review, Joe was not able to transition to the next state





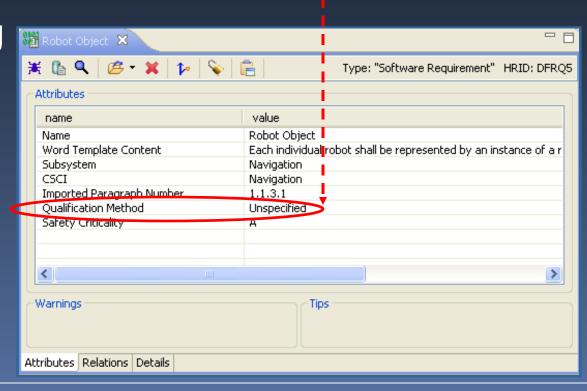
- From the Implement State
  - Select "Create Working Branch"
  - Set the working branch as the default branch
- Using Artifact Explorer, navigate to the "Robot Object" software requirement
- Right-Click on "Robot Object"
- From the pop-up menu, select "Open With"
- Select "Artifact Editor"







- Select the attributes tab
- Change Qualification Method to Inspection
- Save by clickingFile->Save





- From the "Artifact Editor's" toolbar
  - Click on "Open With" down arrow
  - Select MS Word Edit
    - NOTE: If you don't have MS Word, just watch
- Insert into word document
  - "Need more information here."
- Save document and close
  - "Artifact Editor's" Word Template Content Attribute should update accordingly

MS Word Preview

Artifact Editor

MS Word Edit

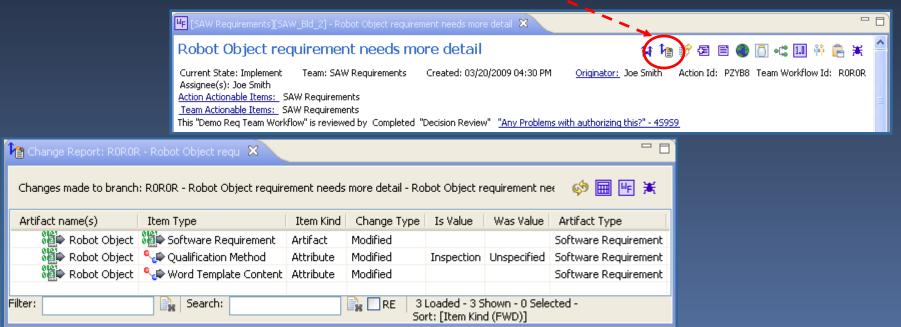
\min MS Word Preview with children

Attributes

name



- Switch to the Workflow Editor
- Select "Show Change Report" from the tool bar item





- From the Change Report View
- Right-click on the "Robot Object" software requirement
- Select "View Word Change Report" from the pop-up menu





- Select "Commit Working Branch" to apply changes to the parent branch
   "SAW Bld 2"
- Transition to Complete

Branch Changes
Create Working Branch
Show Working Branch
Set As Default Branch
Show Change Report
Show Merge Manager
Commit Working Branch
Commit Working Branch
Override State Validation
Delete Working Branch



#### Code lead endorses code team workflow

- Sets Work Package to A234532
- Transitions to Analyze

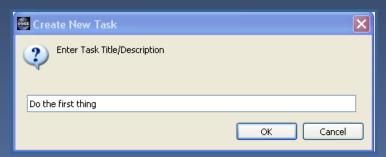


### Code developer analyzes team workflow

- Sets Estimated Hours to 10
- Analysis Requires Tasks
  - Switch to the Tasks Page by clicking on the Task Tab
  - Add a Task by clicking on the "New Task" tool bar item
  - In the "Create New Task" dialog enter "Do the first thing"
  - Click "OK" to close the dialog



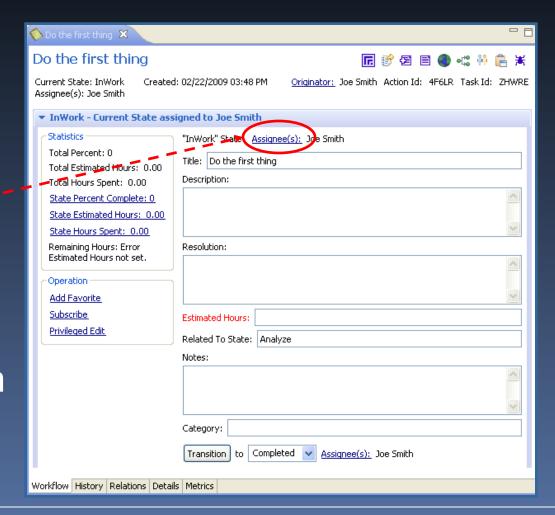






# Code developer analyzes team workflow

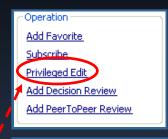
- Double-click on the new task to open the Task Editor
- Click on Assignee(s) to assign a different user
- Close Task Editor
- Add two more tasks
- Transition code team workflow to Authorize

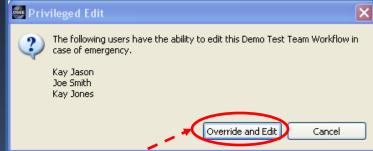


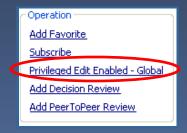


#### Test lead endorses test team workflow

- Test Lead Joe
  - Estimates the work
- Kay Jones is not in today and estimates are due...
- Joe will need to get edit privileges to transition the workflow
- Click on "Privileged Edit" to display the "Privileged Edit" dialog
- Click on "Override and Edit"
- Transition To Analyze
- Set Estimated Hours to "25"



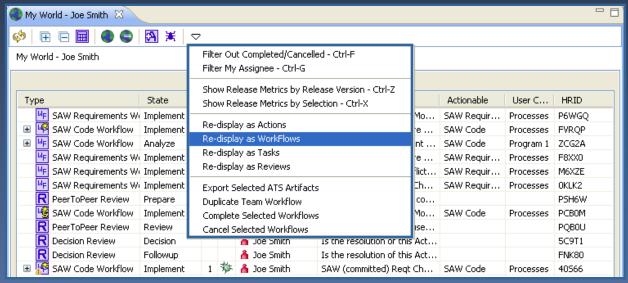






### Manager wants status

- Manager Alex Kay
  - Needs status report
- Select "World"
- Redisplay as workflows





### Manager wants status

- Click on "Metrics Tab" to open the Metrics Page
- Set "Estimated Completion Date" to 2
   Days from the current date
- Kay won't make it (slacker); Joe will



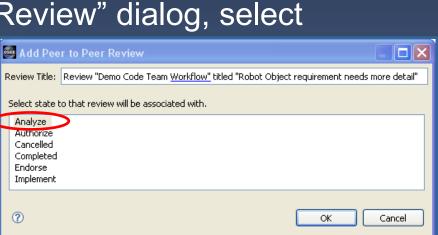
### Code developer adds a peer review

- Code Developer Joe
  - Realizes he needs a peer review for Analysis
- Add Peer-To-Peer Review
  - Click on the "Add PeerToPeer Review" hyperlink

In the "Add Peer to Peer Review" dialog, select

"Analyze" state

Click "Ok"



Operation — Add Favorite

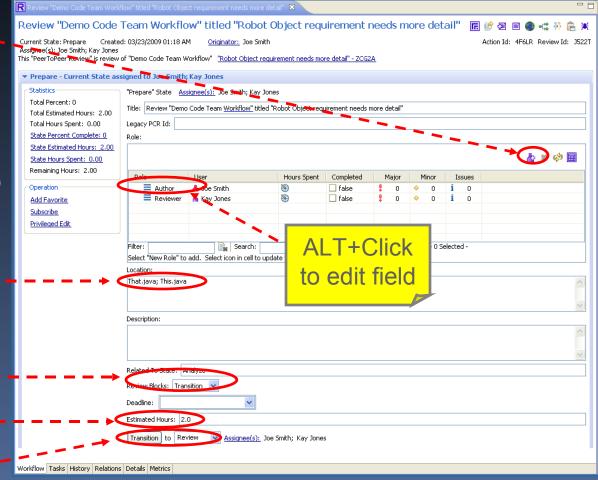
Subscribe Privileged Edit

Add Decision Review
Add PeerToPeer Reviev



#### Code developer adds a peer review

- Click on the New Role tool item to add 2
   reviewers
- Set one of the roles to "Author" and the other to "Reviewer"
  - Edit the "Role" field so by clicking on the field while pressing the "ALT" key
- Set Location to "That.java; This.java"
- Set Blocking to "Transition"
- Set Estimated Hours to "2"
- Transition to Review





### Code developer creates a tool team

#### workflow

- Code Developer Joe
  - Realizes the change will affect the Tools Team
- Select the "Action Actionable Items" hyperlink from the SAW Code Workflow
- Select "Website" from the "Add Impacted Actionable Items" dialog
- Workflows are created for the Website Team



F [SAW Code][SAW\_Bld\_2] - Robot Object requirement no

Current State: Analyze

Assianee(s): Joe Smith

**⊞**-- ∏ HI CIS CSCI

HI Facilities
HI Processes

Filter:

Team Actionable Items: SAW Code

👺 Add Impacted Actionable Items

Select New Impacted Actionable Items

Robot Object requirement needs ma

Action Actionable Items: SAW Test; SAW Requirements; SA

Note: Un-selecting existing items will NOT remove the impact.

Team Workflow with no impact should be transitioned to Cancelled.

Cancel

🚯 Warning: Review(s) open against this workflow.

Team: SAW Code

Review "Demo Code Team Workflo 👗



# BREAK



# From www.eclipse.org/osee to deployment Tutorial (Part III)

Ryan Brooks Donald Dunne Roberto Escobar

> Boeing Mesa, AZ



### Agenda

- Deployment: Things to consider
- Administrator Access
- Creating a Baseline Branch
- Customizing the data model
- Importing the data model
- ATS Configuration
- Extensibility



#### Deployment: Items to Consider

- Remote access to data store
- Hardware considerations
  - Database server
  - Application server
- Requirements
  - Microsoft Office
  - Database Server
    - PostgreSql
    - Oracle Server



#### **Granting Administrator Access**

- Set Default Branch to Common
- Open the User Groups Folder
- Open "OseeAdmin" with Artifact Editor
- Click on the Relations Tab
- Perform a Quick Search
  - Check the Attribute Type Option
    - Ensure it is set to Name
  - Uncheck all other options
- Drag and Drop the user "Joe Smith" into the Users relation
- You are now an OSEE Admin



#### Creating a Baseline Branch

- Ensure you have OSEE Admin privileges
- Refresh the branch manager view
- You should now be able to see the "System Root" branch
- Right-click on the "System Root" branch and select "Branch" from the pop-up menu
- A child branch of the "System Root" branch will be created



#### **Data Model Customization**

- The data model in OSEE is extensible and user configurable
- Users can define new artifact, attribute, and relation types and their constraints such as multiplicity and applicability
- Type inheritance allows similar types to be defined and modified without tedious redundancy because similar types inherit what is common from their super type



#### Data Model Customization - Spreadsheet

- The OSEE data model is defined using a tabular format involving 5 tables.
- The full data model can be defined using a single spreadsheet or be divided among multiple spreadsheets that can reference types defined in any spreadsheet.
- See the following xml spreadsheet
   OseeTypes\_ProgramAndCommon.xml for
   an example.



# Data Model Customization – Table 1 - Artifact

- Factory Class Retired in 0.7.0
- Artifact Type Name Any valid UTF-8 characters with a max length of 75 bytes
- Super Type Name The super artifact type from which this type will inherit associated attributes and relations. Another concrete artifact type or an abstract one that exists only in data model definition.



# Data Model Customization – Table 2 - Attributes

- Attribute Base Type Fully qualified java class name of a class that extends org.eclipse.osee.framework.skynet.core.attribute.
  The typical and simplest case is to specify one of the built-in types (StringAttribute, BooleanAttribute, etc...) If a custom java type that extends Attribute is needed, then that type should be specified here.
- Attribute Type Name Any valid UTF-8 characters with a max length of 500 bytes
- File Extension Any valid UTF-8 characters with a max length of 50 bytes; only applies when using the org.eclipse.osee.framework.skynet.core.UriAttributeDataProvider
- Tagger ID If the attrbiute's content is to be included in the search index for the quick search, use DefaultAttributeTaggerProvider, otherwise leave blank.
- Default Value The initial value given an attribute upon initialization, this may be left blank
- Validity Xml For the attribute base type org.eclipse.osee.framework.skynet.core.EnumeratedAttribute, specifies the valid enumerations. For example, <Page\_Type><Enum>Portrait</Enum><Enum>Landscape</Enum></Page Type>
- Min Occurrence The framework with prevent having lest than this number of this attribute type on a single artifact
- Max Occurrence The framework with prevent adding more than this number of this attribute type to a single artifact
- Tip Text Text to describe an attribute. Any valid UTF-8 characters with a max length of 4000 bytes



# Data Model Customization – Table 3 - Artifact Type / Attribute Type Mapping

- Artifact Type Name Exact name of an artifact type defined above (or previously)
- Attribute Type Name Exact name of an attribute type defined above (or previously) to be associated with the corresponding artifact type



# Data Model Customization – Table 4 - Relation Type

- Relation Type Name Any valid UTF-8 characters with a max length of 50 bytes
- Side A Name Descriptive name for the A side of the relation. Any valid UTF-8 characters with a max length of 50 bytes
- A to B Phrase An optional phrase that describe the relation between the artifacts from the side A perspective. Any valid UTF-8 characters with a max length of 50 bytes
- Side B Name Descriptive name for the B side of the relation. Any valid UTF-8 characters with a max length of 50 bytes
- B to A Phrase An optional phrase that describe the relation between the artifacts from the side B perspective. Any valid UTF-8 characters with a max length of 50 bytes
- Short Name Five or less characters is typical. This abbreviated name is used in the user interface when space is at a premium
- Ordered Yes to have artifacts on the same side of this relation type use a user defined ordered, otherwise No



# Data Model Customization – Table 5 - Artifact Type / Relation Type Mapping

- Artifact Type Exact name of an artifact type defined above (or previously)
- Relation Type Exact name of an relation type defined above (or previously)
- Side A Max An artifact of type "Artifact Type" can be on side "A", "Side A Max" number of times for relation links of type "Relation Type"
- Side B Max An artifact of type "Artifact Type" can be on side "B", "Side B Max" number of times for relation links of type "Relation Type"



# Data Model - Add Artifact, Attribute and Relation

- Open <u>OseeTypes\_ProgramAndCommon\_New.xml</u> spreadsheet (5 highlighted lines were added)
- Added Artifact Type: System Function
- Added Attribute Type: Safety Criticality
  - Enumeration:<Criticality><Enum>A</Enum><Enum>B</Enum>
    um><Enum>C</Enum><Enum>D</Enum><Enum>E</Enum
    ></Criticality>
- Added Artifact to Attribute Mapping
- Added Relation Type: Design
- Added Relation to Artifact Mapping



#### Import OSEE Data Model

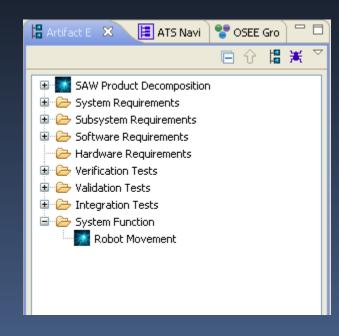
- To import changes to the data model for an existing OSEE database:
  - File -> New -> Other -> OSEE -> Osee Types
  - Select File "OseeTypes ProgramAndCommon New.xml"
  - Select Branch "Common"
  - Select Finish
- To automatically import the data model during database initialization use the extension point org.eclipse.osee.framework.skynet.core.Osee
   Types



# Import OSEE Data Model – Try It - 1

Let's create a "System Function" folder and a new "System Function" artifact

- Set Default Branch -> SAW\_Bld\_1
- In Artifact Explorer, right-click -> New Folder -> Name: "System Function"
- Select "System Function" -> rightclick -> New Child -> "System Function" -> Name: "Robot Movement"

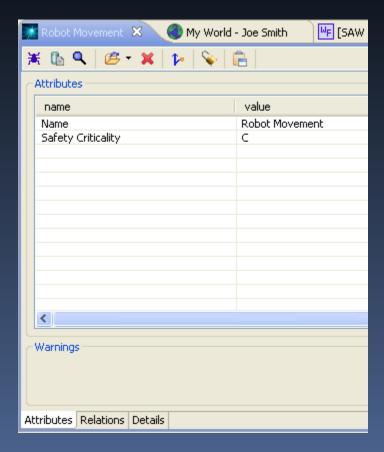




# Import OSEE Data Model – Try It - 2

Let's set the "Safety Criticality" attribute of our new "Robot Movement" system function.

- In Artifact Explorer, Double-click to open new "System Function" artifact called "Robot Movement"
- Switch to the attributes tab of the "Robot Movement" artifact
- Modify the "Safety Criticality" value to "C"
- Save





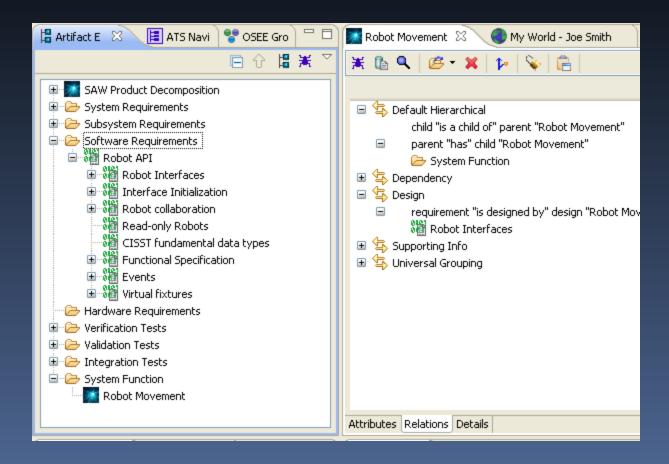
### Import OSEE Data Model – Try It - 3

Let's drag an existing Software Requirement into the new "Robot Movement" "System Function" artifact.

- In Artifact Explorer, Double-click to open new "System Function" artifact called "Robot Movement"
- Switch to the relations tab of the "Robot Movement" artifact
- Under "Software Requirements" -> drag any requirement into "Design" relation
- Save



### Import OSEE Data Model – Success!





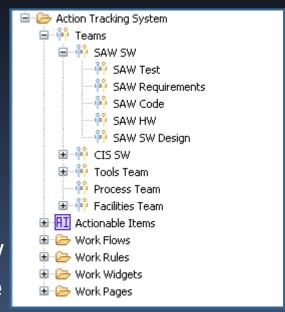
### **ATS Configuration**

- ATS uses OSEE framework Artifacts, Attributes and Relations to store configuration information
- Configuration changes can be done using framework editors and views
- Configurations can be done dynamically in OSEE without need for code release
- Major changes such as new widget types, advanced algorithms for assignment/routing, customized searching can be done through Eclipse extension points



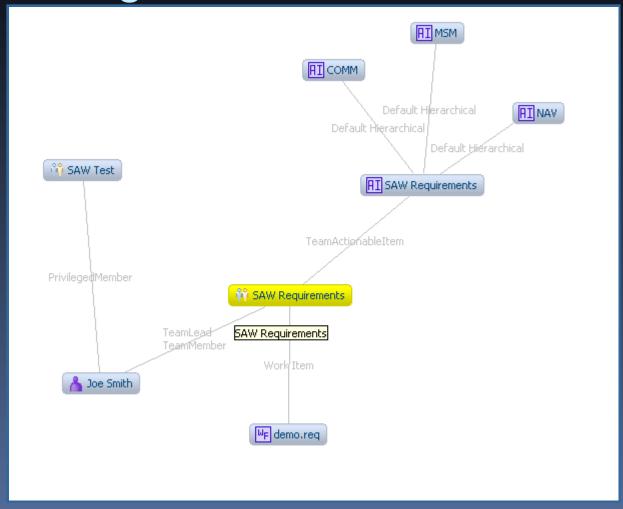
### ATS Configuration – Team Definition

- Artifact in OSEE represents a team that is responsible for performing work
- Configured with users that perform roles
  - Team Lead Endorses Team Workflow, Assigns Work
  - Team Member Performs Work on Team
  - Privileged Member Able to override assignee and edit any field in Team Workflow
- Related to Actionable Items that they are responsible for
- Related to Workflow Configuration that defines how this team does it's work





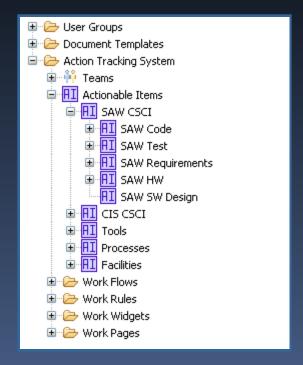
### ATS Configuration – Team Definition





#### ATS Configuration – Actionable Item

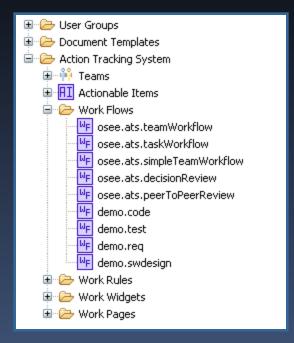
- Artifact in OSEE represents a real or conceptual object that the user would write an Action against
- Active Flag enables items to be retired
- Related to Team Definitions that are responsible for them





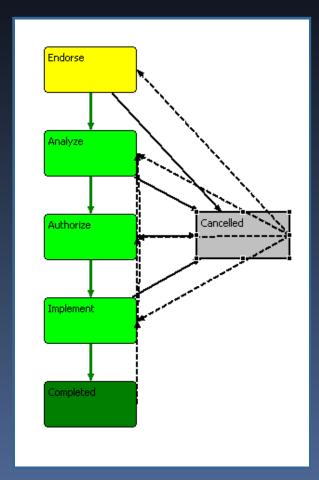
#### ATS Configuration – Work Flows

- Artifact in OSEE represents a how a team performs it's work
- Represented by a state machine with Work Pages being states
- Related to Team Definitions uses them
- Related to Work Pages and Work Rules that apply





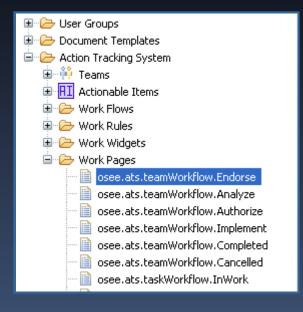
# ATS Configuration – Work Flows





### ATS Configuration – Work Pages

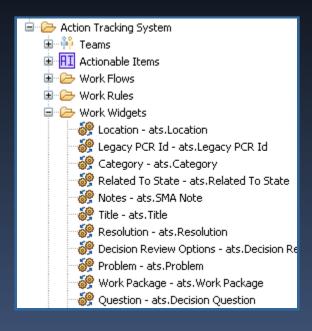
- Artifact in OSEE that represents a a state in a Work Flow
- Represented by a state machine with Work Pages being states
- Related to Work Flow they belong to
- Related to Work Rules and Work Widgets





# ATS Configuration – Work Widgets

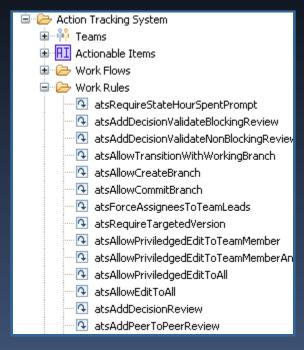
- Artifact in OSEE that represents a a single Widget to display for a Work Page
- Contains some formatting information
- Includes information relating widget contents to storage attribute
- Related to Work Page they belong to





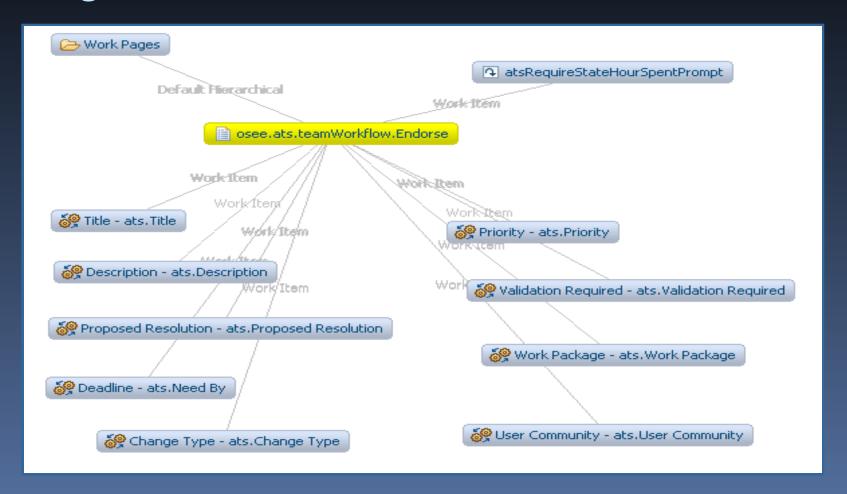
#### ATS Configuration – Work Rules

- Artifact in OSEE that represents a rule to be applied to Work Flow or Work Page
- Backed by code that provides the functionality described
- ATS provides built in rules for use by work flows
- New rules can provided through extension points





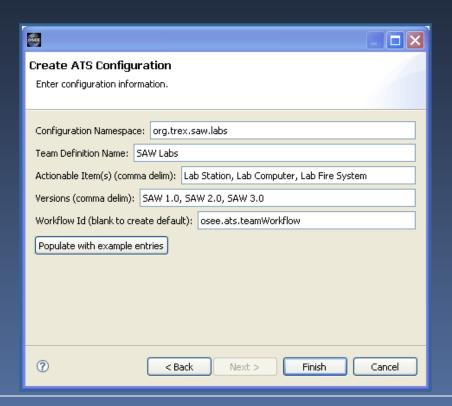
# ATS Configuration – Work Pages, Widgets, Rules





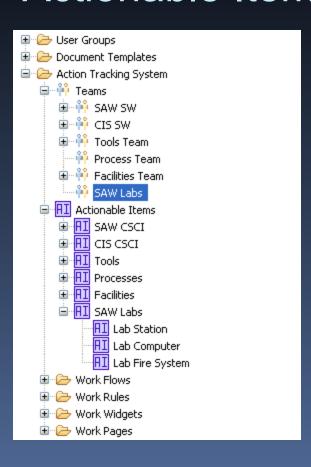
#### T. Rex – Let's track a new SAW Lab

- File -> New -> Other -> OSEE ATS -> Create ATS Configuration
- Select "Populate with example entries" button





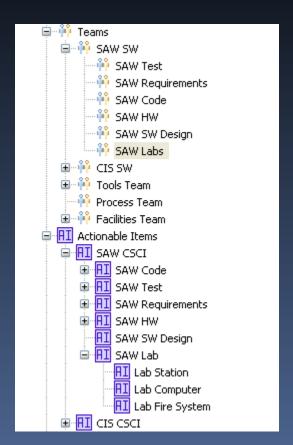
# Re-Organize Team Definitions and Actionable Items



#### In Artifact Explorer:

- Move New "SAW Labs" Team
   Definition under "SAW SW" Team
- Move New "SAW Lab" Actionable
   Items under
   "SAW CSCI" Item

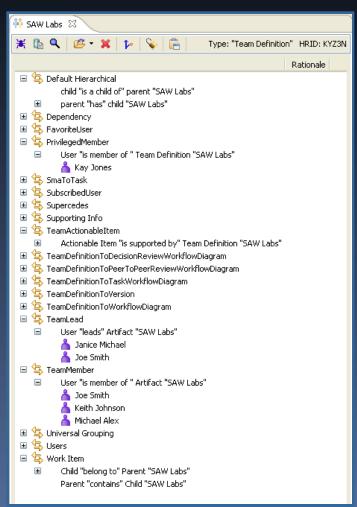
becomes





#### Configure Team Leads and Members

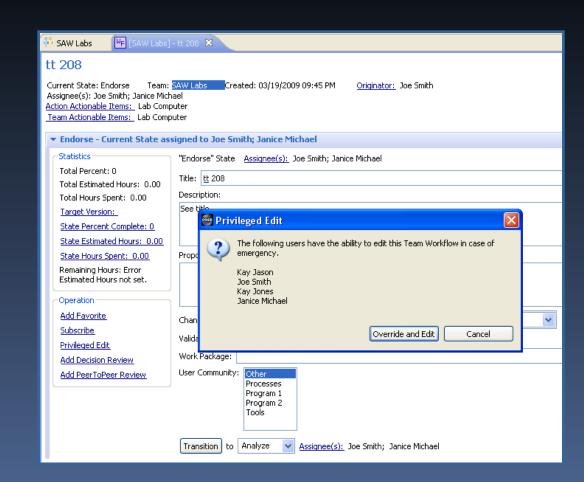
- Search Pulldown Artifact
   Search Artifact Type –
   User Add Filter Search
- From Search Results:
  - Drag "Janice Michael" to TeamLead
  - Drag "Keith Johnson" and "Michael Alex"" to TeamMember
  - Drag "Kay Jones" to Privileged Member
  - Save





### Let's Try It...

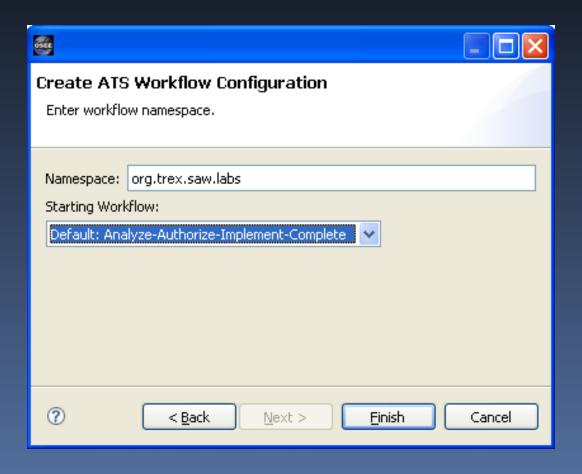
- ATS Navigator –
   New Action Lab
   Computer
   Actionable Item
- Complete Action Wizard
- Notice:
  - Endorse State
     assigned to both
     leads "Janice" and
     "Joe"
  - Privileged Edit allows "Kay Jones" to override





#### Labs Team wants a different workflow

File -> New -> Other -> OSEE ATS -> Create ATS Workflow





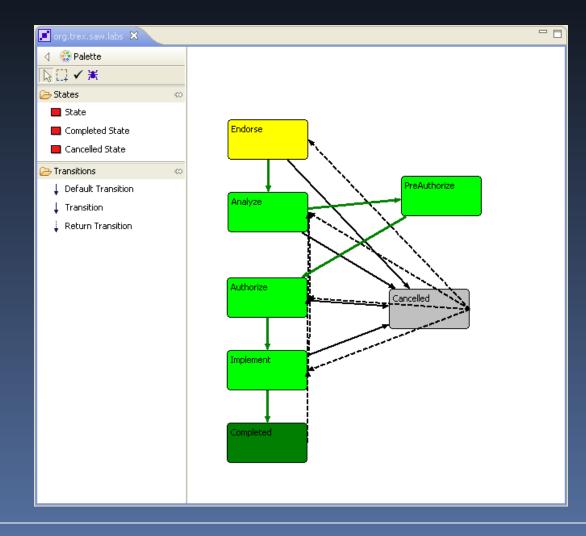
#### Set new Labs team workflow config

- Double-click "SAW Lab" Team Definition
- Switch to Relations tab
- Expand "Work Item"
- Select item "osee.ats.teamWorkflow" and right-click – "Delete Relation"
- From Artifact Explorer, drag workflow "org.trex.saw.labs" to Work Item – Child
- Save
- Restart OSEE



#### Add a PreAuthorize state...

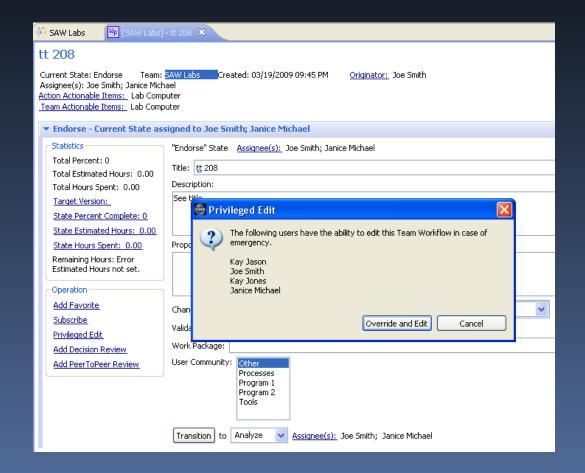
- Click "State" and click in editor area
- Add "Default
   Transition" from
   Analyze to
   PreAuthorize and
   from PreAuthorize to
   Authorize
- In Properties view, change state name to PreAuthorize (Note: id will be updated automatically)
- Save





#### Let's try new PreAuthorize state

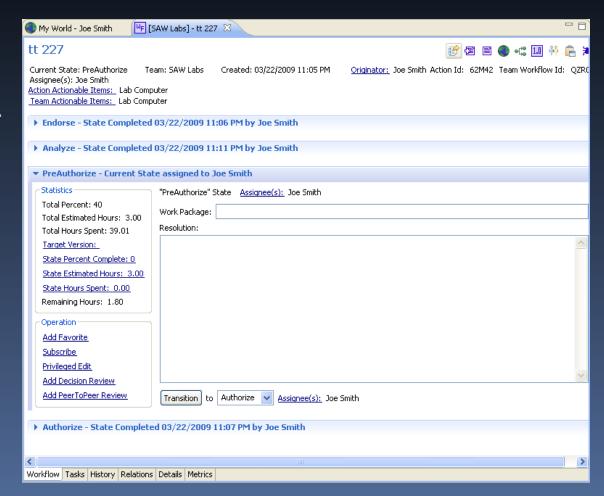
- ATS Navigator –
   New Action Lab
   Computer
   Actionable Item
- Complete Action Wizard
- Transition through to "Implement" state and note that new PreAuthorize state exists





#### PreAuthorize needs some widgets

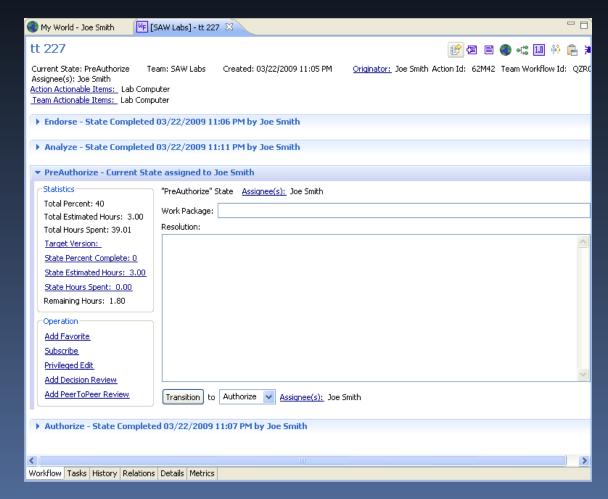
- Artifact Explorer
- Double-click "org.trex.saw.labs.PreA uthorize" "Work Page"
- Switch to Relations tab
- Drag in Resolution and Work Package widgets from "Work Widgets"
- Restart OSEE and open Action from "My World"





#### PreAuthorize needs a Rule

- Artifact Explorer
- Double-click "org.trex.saw.labs.PreAuthorize" "Work Page"
- Switch to Relations tab
- Drag in "atsRequireTargetedVersion" rule from "Work Rules"
- Restart OSEE and open Action from "My World"
- Transition back to Analyze, then PreAuthorize, then Implement – Get stopped until set "Targeted Version"





#### Advanced customization / extensibility

- New Attributes can be added to Team Workflow artifacts
- New Widgets can be created
  - Simple attribute with existing XWidget xml
  - Advanced new XWidget with attribute or other storage (artifacts, relations, etc...)
- New Rules can be created
- Teams and States can have java backed algorithms that enforce or automate tasks (eg: emailing team leads, requiring review if estimated hours > 30, etc...)



### Other Extensibility

- Provide customized editors for artifacts
- Attribute Data Providers
- Renderers
- Indexed based taggers
- Authentication Protocols
- Resource Management Protocols
- Artifact Types and Factories
- Customized Dictionaries
- XWidget Providers



#### We have made it to the end!

- Feedback Questionnaire
- See you tonight at 7:30 pm Great America 2 for Birds of a Feather
- Other OSEE Talks at EclipseCon 2009
  - "XViewer An SWT Widget with the power of the spreadsheet"
    - Wednesday Mar. 25<sup>th</sup> 4:50 pm Room 203/204
  - "An Integrated Test Environment for Systems Engineering"
    - Wednesday Mar. 25<sup>th</sup> 11:30 pm Room 203/204
  - "Unlocking the OSEE Core Framework"
    - Thursday Mar. 26th 10:40 am Grand Ballroom B



- For further help with OSEE
  - http://www.eclipse.org/osee
    - Newsgroup (Do not use the Mailing List)
    - Documentation
    - FAQs



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- Show diagram of each team's workflow
- Diagram of Action, Workflows, Reviews, Tasks
- Diagram of Team Definitions and Actionable Items
- Work Flows, Pages, Widgets, Rules
- Versions
- Groups
- Users / User Groups
- Configuration of ATS
- ATS Configuration
- New -> Other -> OSEE ATS -> ATS Configuration
- Configuration Namespace: org.myCompany.labs
- Team Definition Name: Labs Team
- Actionable Item(s): Lab 1, Lab 2, Lab Door, Lab Computer
- Versions:
- Workflow Id: osee.ats.defaultTeamWorkflow