

# Download and Install Eclipse Scout

Scout Team

Version 5.2.0-SNAPSHOT

# Table of Contents

Get the Package.....	1
Install Scout.....	2
What's Next? .....	4



This document is referring to a past Scout release. Please click [here](#) for the recent version.

Looking for something else? Visit <https://eclipsescout.github.io> for all Scout related documentation.

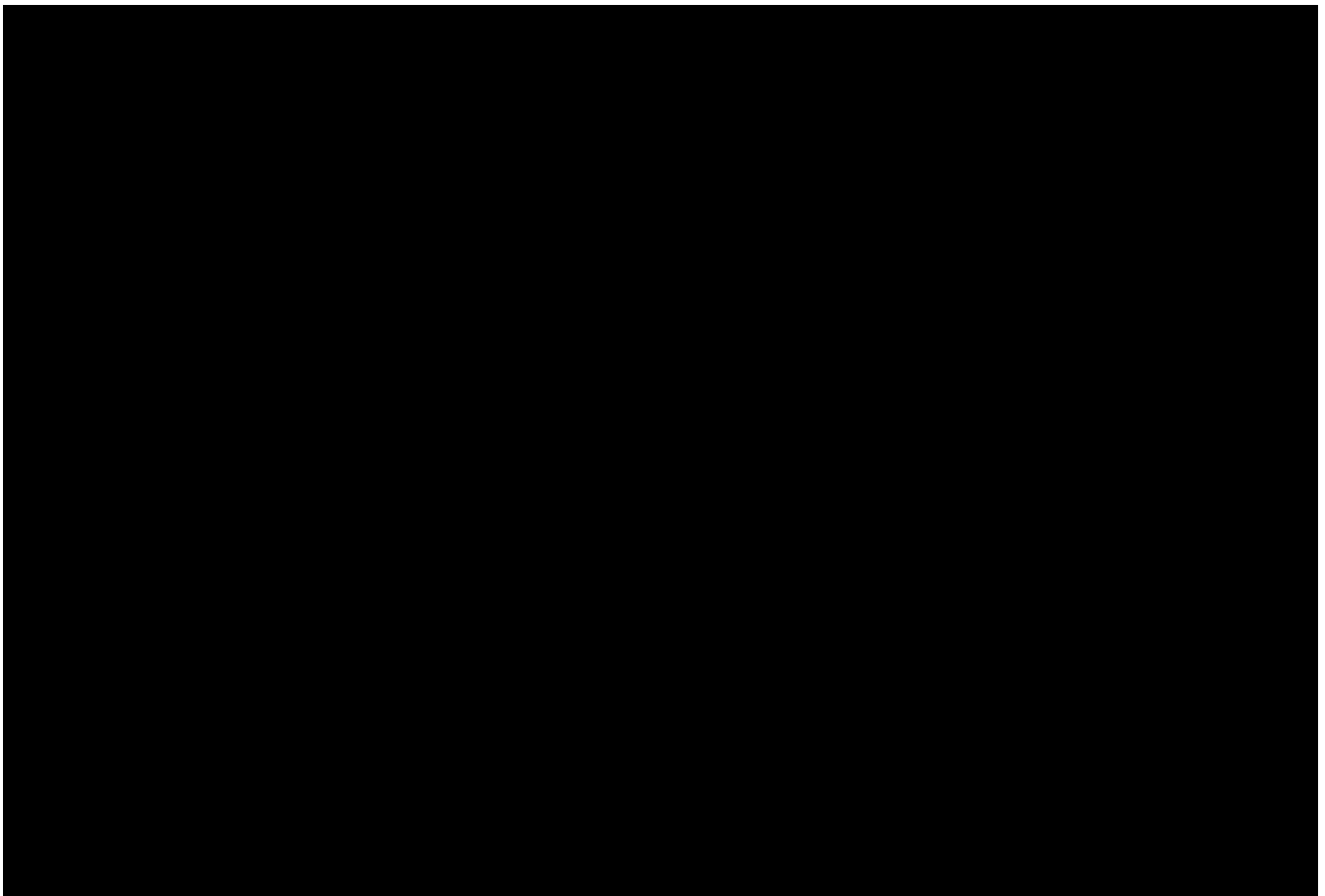
This describes how to install an Eclipse IDE ready to create scout Applications.

## Get the Package

Before you download Scout make sure that you have a working Java Development Kit (JDK) of version 7 or 8. To download Eclipse Scout visit the official Eclipse download page.

<https://www.eclipse.org/downloads/>

The download page then looks as shown in [Figure 000](#). If the download page shows the wrong platform, manually select the correct platform in the dropdown list.

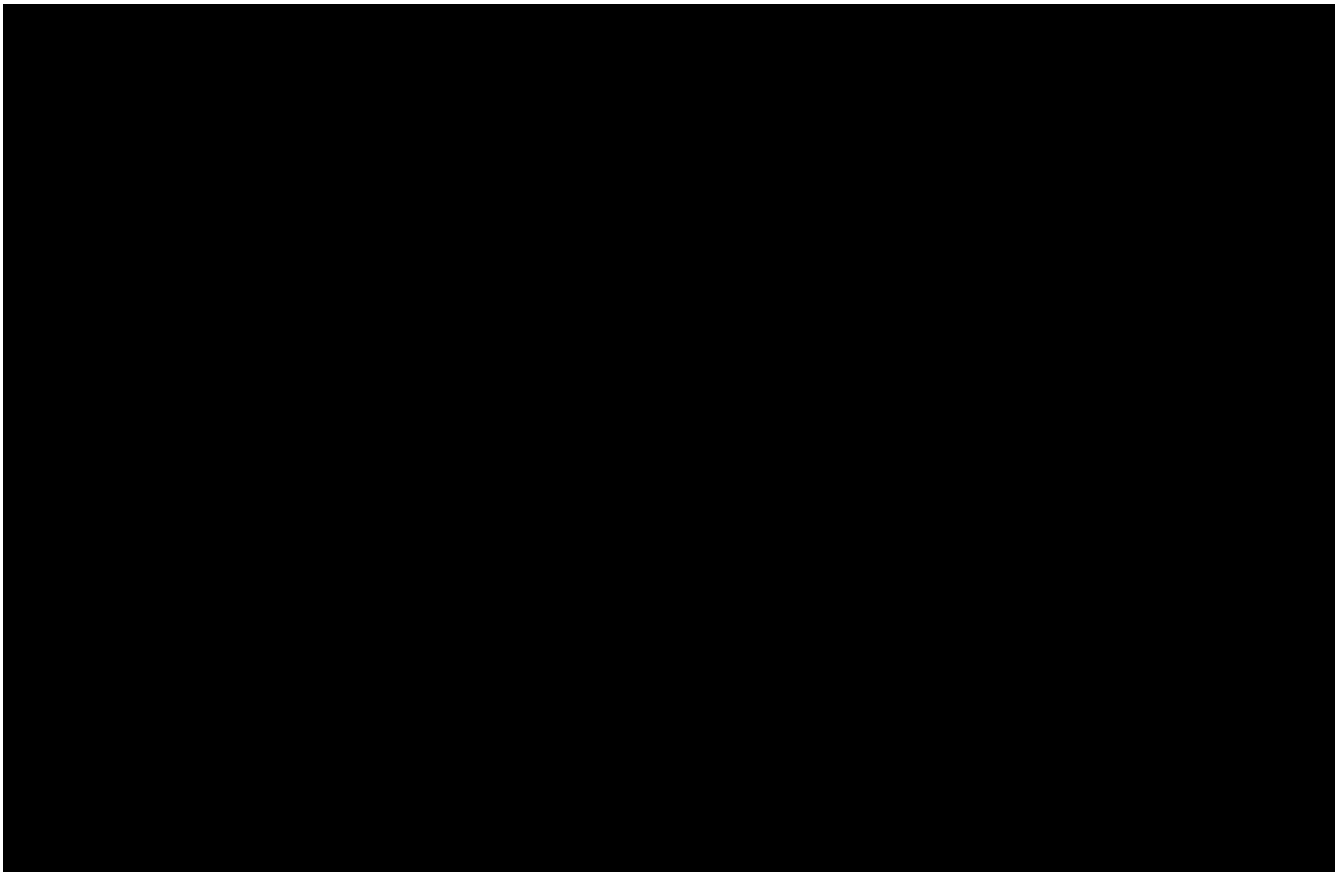


*Figure 1. The Eclipse download page. The platform filter is set to Windows and the available Packages are filtered for Scout.*

The Eclipse Scout package is available in the form of a 32 bit and a 64 bit package as shown in [Figure 000](#). To download the correct package, make sure to matche your JDK installation. You can check your installation on the command line as follows.

```
console-prompt>java -version
java version "1.7.0_55"
Java(TM) SE Runtime Environment (build 1.7.0_55-b13)
Java HotSpot(TM) 64-Bit Server VM (build 24.55-b03, mixed mode)
```

If the output explicitly mentions the 64 bit installation as shown in the example above, you have a 64 bit installation and you need to download the 64 bit Eclipse Scout package. Otherwise, you have a 32 bit JDK installed and you need to pick the 32 bit package of Eclipse Scout. After the package selection, confirm the suggested download mirror as shown in [Figure 000](#).



*Figure 2. Downloading the Scout package from a mirror.*

## Install Scout

As the Scout package is a simple ZIP (or tar.gz) file, you may unpack its content to a folder of your choice. Inside the eclipse sub-folder, you will then find the Eclipse executable file, such as the `eclipse.exe` file on a Windows platform. Starting the Eclipse executable brings up the workspace launcher as shown in [Figure 000](#).

*Figure 3. Starting the Eclipse Scout package and selecting an empty workspace.*

Into the *Workspace* field you enter an empty target directory for your first Scout project. After clicking the [!Ok!] button, the Eclipse IDE creates any directories that do not yet exist and opens the specified workspace. When opening a new workspace for the first time, Eclipse then displays the welcome screen shown in [Figure 000](#).

*Figure 4. Eclipse welcome screen.*

To close the welcome page click on the *Workbench* icon in the top right corner. As a result the empty Java perspective is displayed according to [Figure 000](#).

*Figure 5. Eclipse started in the Java perspective.*

Congratulations, you just have successfully completed the Eclipse Scout installation!

## What's Next?

With your working Scout installation you are now ready to create your first Scout application. Go ahead and follow the "Hello World!" tutorial.

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Do you want to improve this document? Have a look at the [sources](#) on GitHub.